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**OPERATIONAL GUIDELINES FOR DIGITAL
SATELLITE BROADCASTING**

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Association of Radio Industries and Businesses

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Preface

Association of Radio Industries and Businesses, in which broadcasting device manufacturers, broadcasting operators, radio equipment manufacturers, telecommunications carriers, and users have participated, established basic technological requirements such as standard specifications of wireless facilities related to various radio utilization systems, as “Standard” or “Technical Report”.

“Technical Report” defines concretely the measurement method and operational method for the target wireless facilities as a commercial standard based on the “Standard” that integrates the national technical rules and some private rules in order to secure appropriate quality and compatibility of the wireless facilities.

This Technical Report defines operational guidelines for BS digital broadcasting stations and broadband CS digital broadcasting stations, and functional specifications for BS digital broadcasting receivers and combined receivers supporting both BS digital broadcasting and broadband CS digital broadcasting. In order to secure transparency and fairness in the establishing process, this standard was created based on the consensus of wide variety of internal and external interested parties including radio equipment manufacturers, telecommunications carriers, broadcasting operators, users, and others, who participated in the standard meeting of the association.

This Technical Report consists of the following parts, and volumes:

Part 1: Operational Guidelines for BS Digital Broadcasting

- Volume 1 : BS Digital Broadcasting - Operational Guidelines for Downloading
- Volume 2 : Functional Specifications for BS Digital Receivers
- Volume 3 : BS Digital Broadcasting - Operational Guidelines for Data Broadcasting
- Volume 4 : BS Digital Broadcasting - Operational Guidelines for PSI/SI
- Volume 5 : BS Digital Broadcasting - Specifications and Operational Guidelines for Conditional Access System (CAS) Receivers
- Volume 6 : BS Digital Broadcasting - Operational Guidelines for Bi-directional Communication
- Volume 7 : BS Digital Broadcasting - Operational Guidelines for Transmission
- Volume 8 : BS Digital Broadcasting - Guidelines for Contents Protection

Part 2: Operational Guidelines for Broadband CS Digital Broadcasting and Functional Specifications for BS/Broadband CS Combined Digital Receivers

- Volume 1 : Broadband CS Digital Broadcasting - Operational Guidelines for Downloading
- Volume 2 : Functional Specifications for BS/Broadband CS Combined Digital Receivers
- Volume 3 : Operational Guidelines for Data Broadcasting to BS/Broadband CS Combined Digital Receivers
- Volume 4 : Broadband CS Digital Broadcasting - Operational Guidelines for PSI/SI

Volume 5 : Broadband CS Digital Broadcasting - Operational Guidelines and Specifications for
Conditional Access System (CAS) Receivers

Volume 6 : Broadband CS Digital Broadcasting - Operational Guidelines for Bi-directional
Communication

Volume 7 : Broadband CS Digital Broadcasting - Operational Guidelines for Transmission

Volume 8 : Guidelines for Contents Protection to BS/Broadband CS Combined Digital Receivers

We hope many radio equipment manufacturers, broadcasting operators, users, and others utilize this Technical Report willingly.

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Part 1

Operational Guidelines for BS Digital Broadcasting

Volume 5

Specifications of Digital Satellite Broadcast Conditional Access System (CAS) Receiver and Operational Stipulations

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1 Introduction

1.1 Foreword

The Specifications regarding the conditional access system for digital satellite broadcast receiver are stipulated in Part 1 of the Reception Control System (Conditional Access System), “Access Control Method on Digital Broadcasting” (ARIB STD-B25 Part 1).

In this volume, the required specifications for receivers and their operational specifications are stipulated based on Part 1 of the ARIB STD-B25 to complement it. Thus, please refer to Part 1 of the ARIB STD-B25 for the items that are not mentioned in this volume.

1.2 Purpose

This volume describes, based on Part 1 of the ARIB STD-B25, the required specifications for receivers and the operational information that should be considered when installing the CAS functions in digital satellite broadcasting receivers.

1.3 Scope

This specification document applies to the receiver specifications and the transmission operation provisions for the Conditional Access System (CAS) method which complies with Part 1 of the ARIB STD-B25.

2 Applicable Documents

- (1) Telecommunications Technology Council Advisory Report No.17
- (2) Telecommunications Technology Council Advisory Report No.74
- (3) Ministry of Internal Affairs and Communications Ordinance No. 26, 2003
- (4) Ministry of Internal Affairs and Communications Notification No. 36, 2003
- (5) Ministry of Internal Affairs and Communications Notification No. 37, 2003
- (6) Ministry of Internal Affairs and Communications Notification No. 40, 2003
- (7) ARIB STD-B10 “Service Information for Digital Broadcasting System”
- (8) ARIB STD-B20 “Transmission System for Digital Satellite Broadcasting”
- (9) ARIB STD-B21 “Receiver for Digital Broadcasting”
- (10) ARIB STD-B25 “Conditional Access System Specifications for Digital Broadcasting” Part 1
- (11) ARIB STD-B24 “Data Coding and Transmission Specification for Digital Broadcasting”

3 Terminology and Abbreviations

Table 3-1 Explanation of Terminology and Abbreviations

ARIB (Association of Radio Industries and Business)	Association of Radio Industries and Business. Broadcasters, telecommunication companies, and manufacturers participate in this organization. It standardizes the technology related to domestic use of radio wave.
CA (Conditional Access) system	Conditional Access System. This system controls viewing of services (arranged channels) and events (programs).
CAT (Conditional Access Table)	From the relevant information that constitutes the conditional access broadcasting, CAT specifies the packet identifier of the TS packet that transmits individual information.
Component	Component such as video, audio, text, and various data, etc. It is the element that constitutes an event (programs).
Descriptor	Descriptor is a description area arranged in the table to carry a variety of information.
ECM (Entitlement Control Message)	ECM is common information which consists of program information (information related to program and keys for descrambling, etc.) and control information (forced on/off command of scrambling function in the decoder)
EIT (Event Information Table)	Event information table holds the information related to the program, such as the program name, the broadcasting date and time, and the program contents.
EMM (Entitlement Management Message)	EMM is individual information that contains work keys to decode secret codes of each subscriber’s contract information and common information.
ES (Elementary Stream)	Elementary stream corresponds to encoded video, audio, and independent data in PES packets. A single ES is transmitted by the PES packet that has the same stream ID.
Event	Event is a collection of streams in predefined starting/ending time within the same service (arranged channel), such as news and dramas.

PID (Packet Identifier)	Packet ID (identifier). It is a 13-bit stream identifying information which shows individual stream attribution of the relevant packet.
PMT (Program Map Table)	PMT specifies the packet ID of TS packet that transmits encoding signals to compose programs and the packet ID of TS packet that transmits the common information from pay-program-related information.
PPV (Pay Per View)	Pay per view is pay broadcasting. Fees are charged for each program or for program groups based on the viewing mode.
SDT (Service Description Table)	Service description table holds the information related to arranged channels, such as channel names and broadcasters' names.
Automatic Display Message	Among the EMM messages sent to each IC card, the message stored in the IC card is defined as automatic display message, and it is simultaneously displayed during program reception.
Mail	Among the EMM messages sent to each IC card, the message stored in a receiver is defined as mail, and it can be arbitrarily called up by the user operation.
Parental Control (Viewer Age Restriction)	Parental control is a system to restrict program viewing using the combination of parental rate (age restriction rate) listed as program attribution and parental level (minimum age for viewing) in the receiver set by the user, using a password.
Parental Level (Minimum Age for Viewing)	Parental level is the information of the minimum age for viewing that is set in the receiver to achieve parental control.
Password (PIN Number)	Password is a confirmation code used for parental control (viewer age restriction) and PPV program purchase limit function. It consists of a 4-digit number.
CA Alternative Service	CA alternative service is a service that broadcaster provides to direct their viewers to "Guide Channel" when they select scramble channels that are not in their subscription.
Conditional Access Broadcasting	Conditional access broadcasting is broadcasting that uses conditional access method descriptor. In this broadcasting, there are pay programs, broadcasting that uses EMM messages, and free programs with content protection.
Pay Program	Pay program is a program whose default ES group is subject to charge, and it is listed as free_CA_mode=1 in the SDT and in the EIT.
Free Program	Free program is a program whose default ES group is not subject to charge, and it is listed as free_CA_mode=0 in the SDT and in the EIT.
Free Program with Content Protection	Free program with content protection is a free program sent securely by broadcasting wave without customer control for the purpose of content right protection.

4 Required Specifications of Receiver

4.1 Receiver Structure

Figure 4.1-1 shows hardware structure related to the CAS. This is just a model structure to explain the specifications. The actual structure depends on the design of the receiver.

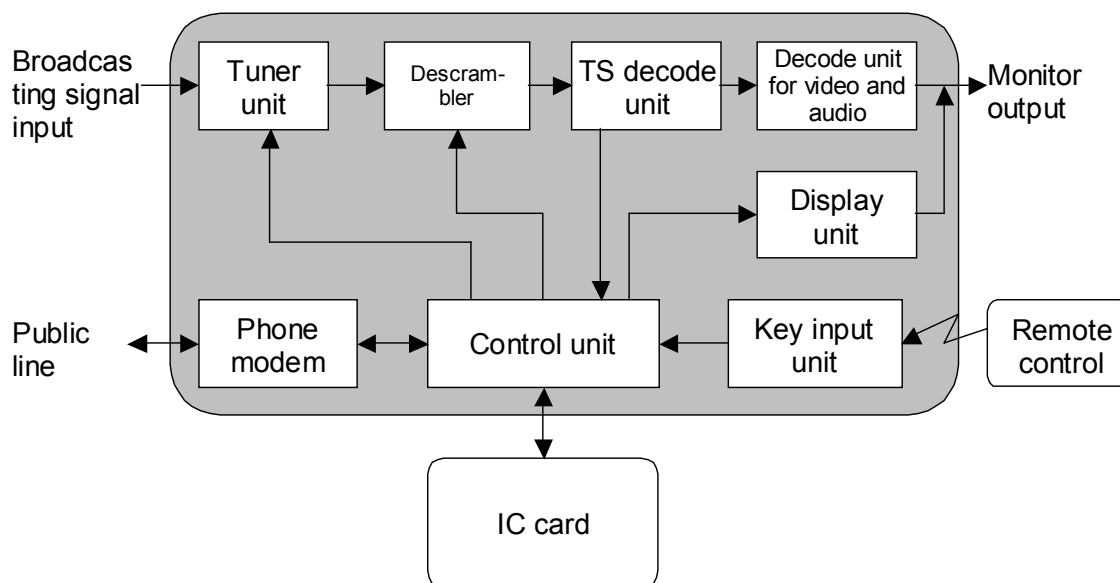


Figure 4.1-1 Basic Receiver Structure

(1) Tuner Unit

- Controlled by the control unit, the tuner unit receives and selects broadcast signals. It also performs packet processing of transmission signals and error correction processing.

(2) Descrambler

- Controlled by the control unit, the descrambler performs descrambling of certain packets by the MULTI2 method.
- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 2 2.2.2.4 Descrambler

Chapter 4 4.8 Scrambling Detection

Reference 2 3.4 Descrambler

Reference 2 3.10 Reception of ECM, and control of Descrambler

(3) TS decode unit

- The TS decode unit separates necessary packets from the TS multiplexed signals, selects broadcast program signals, and separates various multiplexed data (SI data, ECM, and EMM, etc.)

(4) Decode unit for video and audio

- It decodes video and audio, and outputs them to a monitor.

(5) Display unit

- The display unit equips the user interface, which is a screen presentation mechanism to display menus and lists, settings for PPV purchase limit and its purchase operation, PPV purchase confirmation¹⁾, settings for parental control and its unlock password input, IC card information, automatic display messages, mail, IC card test, phone line connection test, and IC card response errors, etc. for users.

¹⁾ Among the PPV service functions, the ones other than phone modem and setting/deleting of PIN number should not be operated. Hereafter, this will apply to PPV service functions. The related description can be found in the commentary.

(6) Key input unit

- It processes key inputs from a remote control.

(7) Control unit

- It controls an entire receiver. Especially in the CAS, it performs IC card communication, processing of various data separated from broadcasting signals, descrambler control, telephone modem control (communication processing with the viewing information collection center), time count, display processing control, and key input processing.

(8) Phone modem

- The phone modem is connected to the viewing information collection center with public lines, etc., to process telephone communications. It does not perform the IRD data transmission that uses encryption/decryption processing of the IC card.

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4 4.5 Communications Functions

Reference 2 3.6 Phone Modem or similar device, and basic communications

- Installing at least one of the following: the phone modem, the data communication adapter for cellular phone, and the data communication adapter for PHS should be mandatory only if the receiver equips data-broadcasting interactive service function. In general, the phone modem is installed as mandatory. It is desirable to specify the adapters for cellular phone and PHS as manufacturer options. However, the phone modem should be optional in mobile receivers for mobile objects such as cars or small and lightweight portable TVs²⁾.
- If the adapter for cellular phone or the adapter for PHS is equipped, it is preferable to also install the retry over notification function mentioned in 4.12.2, and the user call-in request function mentioned in 4.12.3

in this volume.

- ²⁾ The portable TV is defined as a display-integrated receiver operated by DC power source (AC adapter, etc.) with the monitor size not larger than 14 inches.

(9) IC card and low-speed CA interface

- The IC card and low-speed CA interface are mounted in a receiver, and they communicate with the control unit of the receiver. As a core CAS processing of the receiver, they decode encrypted EMM as they receive it, control contract data, decode encrypted ECM, process pay program viewing control, process viewing-history information control, process transmission of viewing-history information to broadcaster, decode encrypted EMM messages, etc.
- While issuing commands with preset transmission orders, such as the commands that require several transmissions and receptions of commands/responses (ones with PDU numbers) and the call-in status due to communication related commands, the receiver must not issue unnecessary commands for program viewing except for the ECM reception command, the PPV status request command, the PPV program purchase command, the contract confirmation command, and the card request command.
- Prepaid card will not be used for the receivers that comply with this document. Consequently, the “Prepayment balance confirmation command” should not be issued. The standards related to prepaid card will be revised at an appropriate time for the prepaid operation.
- The low-speed CA interface described in the following sections in Part 1 of the ARIB STD-B25 should be installed.

Chapter 4 4.3 CA Interface

Reference 2 3.5 Communication control of IC card

- The contact for inquiries regarding IC card can be found in Appendix B-2.

(10) Remote control

- Although the buttons on remote control depend on product planning, it is assumed that numeric keypad for password input, menu key for PPV purchase and settings, cursor control keys, enter keys are needed.

(11) Display on main body of receiver

- It is desirable to install LEDs, etc. in a receiver’s main body to notify the status of power-on control, power-on call-in control, and telephone line use due to calling the center.

4.2 User Interface

- The details of user interface are left to product planning.

Hence, the display screen described in the [Procedure] of “Part 1, 4. Receiver Technical Specifications” in the ARIB STD-B25 is an example for better understanding.

- Automatic display messages will be superimposed.
- The use of numeric keypad on the remote control is generally expected to input passwords, etc. However,

input using a graphic keyboard on the screen is acceptable, and this document does not define it particularly.

4.3 Memory

- The necessary NVRAM for conditional access services is as follow.
 - 1) It should be 8 KB or more for mail reception. This is the required size for storing 10 or more pieces of mail with 800 bytes at most per mail.
 - 2) For recycling mail ID, it is necessary to store 7 message IDs and reception time per one broadcaster, and it should be 32 or more broadcasters.
 - 3) For power-on control management or power-on call-in control for each broadcaster (32 records at most), additional memory may be required depending on the receiver's design as described in 3.12.2 Specific Examples of Power-on Control in Reference 2 in Part 1 of the ARIB STD-B25. However, the size and the installing means are arbitrarily defined by the receiver.
 - 4) As a manufacturer option function, purchase history should be stored in the NVRAM if 4.10.5 PPV Purchase Record and Its Display in this volume is installed.
- The deletion function of personal information related to the conditional access and stored in the NVRAM should be equipped from the prospective of protecting (preventing the leakage of) personal information used in the CAS, in case of transferring or disposing the receiver.
- When password is set, it is desirable to erase (delete) the personal information related to the conditional access after the password is input.
- The related description can be found in 4.13.10 Clear Function of Personal Information in Volume 2 in this document.
- Regarding the functions stipulated in this volume, the personal information that should be erased is as follow.
 - 1) PPV-related information
 - i. PPV monthly purchase limit (See 4.10.3 in this volume)
 - ii. Single PPV program purchase limit (See 4.10.4 in this volume)
 - iii. PPV purchase record (See 4.10.5 in this volume)
 - 2) EMM Mail (See 4.14 in this volume)
 - 3) Parental control related information
 - i. Parental level (See 4.15.2 in this volume)
 - ii. Password (See 4.15.3 in this volume)

4.4 Power Saving

- In digital satellite broadcasting conditional access system, power-on control and power-on call-in control are adopted in order to save power on viewing-history information call-in control for updating EMM or collecting viewing information. For example, in the case of EMM power-on control, the relevant EMM is received while receiving the subscribed service at the first time of subscription. After that, the subsequent EMM update timing can be determined by the response of the IC card, making the power-saving design for the time gap until the next EMM reception possible.
- In order to achieve the operation mentioned above, the receiver needs timer function (calendar function) which counts absolute time. Please refer to the sections listed below for the detail.

ARIB STD-B25	Part 1	
Reference 2	3.1	Power saving
Reference 2	3.2	Timer

4.5 Power-on Control

4.5.1 Function Overview

- This is a function to receive EMM from the specified network and transport stream at the specified time during the power-on control period specified by the EMM, by turning on the circuit power at least for the EMM reception when entering standby mode with sub-power off (not the AC off but the condition that the power is turned off by a remote control).
- The power-on control is set for each broadcaster (32 records at most). If those power-on control periods overlap, the reception control will be sequentially conducted for all broadcasters. In addition, even if the power-on control is interrupted, the schedule management for all broadcasters will be evenly carried out in order to avoid that the reception control concentrates into a certain broadcaster every time.
- When the EMM reception is instructed by the CA EMM TS descriptors listed in NIT during the power-on period for EMM reception specified by the power-on control information request command/response, the EMM reception instruction by the NIT has priority as shown in the figure below. Please refer to the section, 4.7 Operation Priority during Standby, in this volume for the other operations during standby and their priorities.

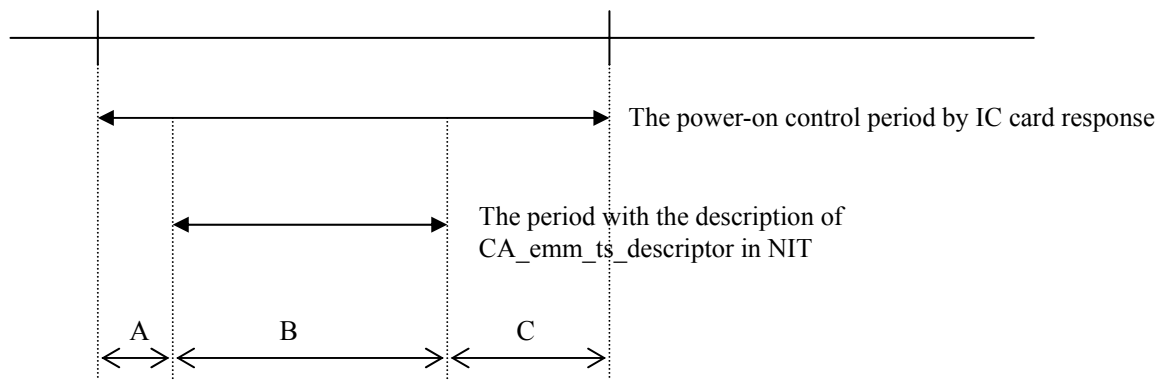


Figure 4.5-1 EMM Reception Priority during Power-on Control Period

TS_1 is defined as the reception TS_id by power-on control, and L_1 is defined as the power-on retention time.

TS_2 is defined as the reception TS_id by $CA_emm_ts_descriptor$, and L_2 is defined as the power-on retention time.

In the figure shown above, the operations to obtain EMM for each A, B, and C period during standby are as follow.

Period A: The reception $TS=TS_1$ retains the power supply for L_1 .

Period B: After the reception $TS=TS_2$ retains the power supply for L_2 , the reception $TS=TS_1$ continuously retains the power supply for L_1 .

Period C: The reception $TS=TS_1$ retains the power supply for L_1 .

4.5.2 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Reference 1	4	Power-on control
Reference 2	3.12	Power-on control

4.6 Power-on Call-in Control

4.6.1 Function Overview

- When a call-in date is obtained from the IC card for PPV viewing-history collection, the receiver accepts a call-in request from the IC card on the call-in date, and it communicates with the viewing-history information collection center. If the receiver is in standby mode with sub-power off, it turns on enough power for the necessary circuit to communicate with the viewing-history information collection center, in addition to the IC card.

4.6.2 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4	4.5.1	Receiver Operation During Viewing Information Collection Communications
Reference 2	3.8	Power-on call-in control

4.7 Operation Priority during Standby

- When various operations during standby overlap, their priority orders are as follows.
 - 1) Reserved operations (program reservation, etc.) made by users have the highest priority.
 - 2) The priority of EMM reception control and download is arbitrarily defined by the receiver. However, among the EMM reception controls, the EMM reception control by NIT has priority over the power-on control. In addition, the EMM reception control has priority in the case of downloading common data for all receivers.
 - 3) Except for downloading software updates for the receiver, parallel processing with other operations should be conducted in the power-on call-in control. During the download of software updates for the receiver, the power-on call-in control is not necessary. Therefore, which operation or download is processed is arbitrarily defined by the receiver.
- Especially for acquiring download contents, if a reserved operation (reserved recording, etc.) is expected to start during the acquisition, do not obtain the contents.
- If it is time for the power-on period to obtain the EMM acquisition or if download delivery is scheduled when the reserved operation (reserved recordings, etc.) has completed, the operation to obtain the EMM or the download contents will be carried out.

4.8 Viewing Control for Free and Pay Programs with Content Protection

4.8.1 Viewing Processing

- The basic operation selects the transport stream of chosen program based on the PSI/SI and selects the components that form the program.
- It refers the scrambling control flag and the adaptation field control of the TS packet header as well as provides the ECM to the IC card as it receives, conducting the viewing control with the responses.
- Even if components are subject to charges, they are not always scrambled broadcasting. In the case of such non-scrambled broadcasting, the program should be provided based on the scramble flag assessment.
- Recognizing “Free program with content protection” is possible with the broadcaster identifying value of the ECM. However, in the receiver, the broadcaster identifying value, which is also for right protection, makes sense only when the error message due to the card response without Kw (See 4.18 Error Notification Screen) is displayed. Therefore, everything else should be processed as normal conditional access service.

4.8.2 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4	4.2.3	Program Viewing
Chapter 4	4.8	Scrambling Detection
Reference 2	3.5	Communication control of IC card
Reference 2	3.10	Reception of ECM and control of Descrambler
Reference 2	3.15	Program viewing
- This volume	5	Operational Information

4.9 Pay Program Reservation

4.9.1 Function Overview

- Program reservation should be treated without any distinction between free and pay broadcasting. It is preferable that the program reservation function includes pay program in its range when receivers are equipped with the function.
- Whether the reserved program is available for viewing is determined by the CA contract information descriptor from the SDT or the EIT, and the viewing availability, the recording restriction information, and the viewing mode based on the contract confirmation command/response are obtained in the IC card. The viewing mode can be determined by the return code. When this viewing mode is PPV mode, the PPV viewing fee 1, the recordable PPV viewing fee 2, and the deadline of reserved purchase are included in the response from the IC card. The deadline of reserved purchase means that PPV purchase command will not be accepted after the deadline time, and more specifically, the offset time from the beginning of the program is listed. For example, if the program is not available for viewing due to raining, etc. at the program's starting time, it can be discovered at the time of setting the reservation that the program cannot be purchased since the deadline of reserved purchase passes after the program starts.
- On program reservation, when the CA contract information descriptor does not exist in SDT and EIT and free_CA_mode is 0, it is considered that the reservation can be made without any condition. (Free program)
However, even in this case, IC card insertion is also required when the program is received because the program may be a free program with content protection. Therefore, displaying the messages to advise valid IC card insertion at the time of free program reservation is desirable when IC card is not inserted or the IC card is not valid.
- When the CA contract information descriptor does not exist and free_CA_mode is 1, the reservation cannot be made.
- The CA contract information descriptors define the contract confirmation information of the entire service in the SDT, and they define that of each program in the EIT. When these descriptors are defined in both the SDT and the EIT, the definition in the EIT has priority.

4.9.2 Cancellation of Reserved Program

- Once a program is reserved, it can be still cancelled if the program has not started yet (before issuing the PPV purchase command), but it cannot be cancelled after the purchase.
- If, for some reasons, the reserved program does not start playing even after the deadline of reserved purchase, the reservation can be automatically cancelled.
- It is desirable to install the means to provide the history of user's operations and the automatic cancellation mentioned above by the user operation when the reserved program is cancelled.

4.9.3 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4	4.2.4	Program Reservations (Optional)
Reference 2	3.16	Program reservation

4.10 PPV Viewing Processing

4.10.1 Function Overview

- When the IC card instructs other than the preview period or the preview is terminated to switch to the program purchase by the user operation, etc., the user interface for purchasing will be displayed. At this time, it is desirable to show clearly the viewing fee obtained by the CA contract information descriptors listed in the EIT or the SDT, the PPV status request command from the IC card, and the PPV viewing fee obtained by the contract confirmation command.
- When the program is not recordable at the time of purchase, a message to explain should be displayed and processed with copy control.
- When the program is recordable only by the purchaser at the time of purchase, please refer to 4.11. Copy Control for Pay Broadcasting in this volume.
- When the receiver equips functions such as the PPV monthly purchase limit and the single program purchase limit, the predetermined operation should be performed at the time of PPV purchase.
- Even if the video components whose service type is not digital do not exist, the PPV with program-based charge can be operated. The PPV mentioned here means an operational form with charge, despite of its service type.
- When program viewing is interrupted during the preview status by the menu or the parental control, etc., the IC card recognizes it as the middle of the preview status if the ECM is being sent continuously to the IC card. Thus, this should be considered at the time of designing.
- The viewing fee and the recording fee can be obtained by the PPV status request and the contract confirmation commands/responses. The recording fee mentioned here means the viewing fee that includes the fee for recording in the case of purchasing a recordable program.

- On the purchase screen of recordable PPV, the viewing fee and the recording fee should be shown clearly.
- At the time of issuing PPV purchase command, the request of recordable program purchase should be correctly issued.

4.10.2 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4	4.2.3.3	PPV Viewing Processing
Reference 2	3.15.6	PPV viewing processes

4.10.3 Control of PPV Monthly Purchase Limit

- Please refer to the functions mentioned in “Part 1, 2.2.2.20 Control of Limit PPV Monthly Purchase,” “Part 1, 4.2.11.4 PPV Monthly fee allowance Setting (Optional),” and “Part 1, Reference 2, 3.21 Control of Monthly PPV purchase ceiling” in the ARIB STD-B25.
- This function is a manufacturer option.
- The definition of one month that is managed in the receiver is arbitrarily defined by the receiver. However, it is preferable to explain the definition of one month in the user manual.
- The unit of fees is yen.
- The possible setting limit of the highest amount is arbitrarily defined by the receiver. As a rough guide, it can be set to the minimum amount of 500 yen or more, and the maximum amount of 5-digit figure and more (ten thousand yen scale or more). The step size of the setting amount is approximately 500 yen.
- The settings at the time of factory shipping are arbitrarily defined by the receiver.

4.10.4 Control of PPV Program Purchase Limit

- Please refer to the functions mentioned in “Part 1, 2.2.2.21 Control to Limit Single program PPV Purchase,” “Part 1, 4.2.11.3 PPV Unit Fee Allowance Setting,” and “Part 1, Reference 2, 3.22 Control to limit PPV program purchase” in the ARIB STD-B25.
- This function is a manufacturer option.
- The unit of fees is yen.
- The program which is the same fee as the setting price can be purchased.
- The possible setting limit of the highest amount is from 100 yen to 1,000 yen. In addition, the function to set it as unlimited (no purchase limit) should be equipped. The step size of the setting amount is arbitrarily defined by the receiver, but approximately 100 yen to 500 yen can be used as rough guide for it. Besides, this step size is not necessary to be a single size. For example, it can be set as 100 yen when the limit is 1,000 yen or less and as 500 yen when the limit is 1,000 yen or more.
- The settings at the time of factory shipping are arbitrarily defined by the receiver.

4.10.5 PPV Purchase Record and Its Display

- Please refer to “Part 1, 2.2.2.22 Recording and Display of Purchased PPV Programs” and “Part 1, Reference 2, 3.20 PPV purchase record and its indication” in the ARIB STD-B25.
- This function is a manufacturer option.
- Listing the total amount of fee and purchase amount on the screen of purchase record display is arbitrarily defined by the receiver.
- The time of purchase program is defined as the stating time of the program (year (the last 2 digits)/ month / day / hour / minute). The displays of year and minute are arbitrarily defined by the receiver.
- When installing this function, PPV purchase record should be stored in the NVRAM.

4.10.6 Charges Based on Component

4.10.6.1 When Default ES Group Is Chargeable

- When the default ES group (a pair of video and audio ES if the service type is digital TV, and audio ES if the type is digital audio) except for the data ES, separately regulated, is chargeable, it is operated with a single ECM. The ECM_PID is defined in the first loop of the PMT.
- When the service type is data broadcasting, the entry component should be the default ES.
- When the video ES, the audio ES, or the data ES other than the default ES group is selected and the separate ECM from the default ES group is defined, additional purchase operation will be performed.
- In PPV purchase operation, do not perform any other ES purchase operation without the purchase operation of the default ES group that excludes data ES. After purchasing the default ES group, the other ES should be purchased. Note that the IC card does not indicate purchase error even if an additional purchase of the other ES is entered before the default ES group is purchased. Therefore, it should be considered at the time of the settings.
- The PPV fee defined by the ES other than the default ES group obtained from the IC card responses (the PPV status request command/response and the contract confirmation command/response) means an additional fee.

4.10.6.2 When Default ES Group Is Free

- Even if the default ES group is free, the other ES (for example, data ES) may be chargeable. In this case, the purchase operation of the ES will be executed if the ES with valid ECM is selected. Since the default is free, the PPV fee defined by the ES other than the default ES group obtained from the IC card responses (the PPV status request command/response and the contract confirmation command/response) means the purchase fee for the corresponding ES.

4.11 Copy Control on Pay Broadcasting

4.11.1 Recording Control Information

- Please refer to Volume 2 and Volume 8 for the copy control method.
- Please refer to Volume 4 and Volume 8 for the copy control information on PSI/SI.
- Please refer to Part 1 of the ARIB STD-B25 for the IC card response.
- The recording control information obtained by the IC card response is as follow.

The commands that provide the recording control information are the “PPV status request command/response,” the “contract confirmation command/response,” and the “ECM reception command/response.” This section classifies the PPV program with recordable purchase operation and the response status of the IC card.

A) Before purchase operation

- | | |
|--------------------------------------|--|
| 1) Non-recordable: | Program attribute that indicates the recording is prohibited |
| 2) Recordable: | Program attribute that indicates the recording is permitted |
| 3) Recordable only by the purchaser: | Program attribute status before the user purchase |

B) After purchase operation

- | | |
|--------------------------------------|--|
| 1) Non-recordable: | Result of the charged fee when the user did not perform purchase operation of recordable program |
| 2) Recordable: | Result of the charged fee when the user purchased recordable program |
| 3) Recordable only by the purchaser: | After executing the purchase operation, this status does not return in the ECM reception command and the contract confirmation command/response. |

4.11.2 Copy Control on Flat/Tier Contracts

- No recordable program purchase is operated for flat/tier contracts. Therefore, the record control information obtained by the IC card response is either recordable or non-recordable.
- When the program to be viewed or reserved by the response of the IC card is under the flat/tier contracts and the PPV is not for recordable purchase, the recording control information from the IC card will be ignored, and the control information listed on the digital copy control descriptor and the content availability descriptor will be followed.

4.11.3 Copy Control on PPV

- The commands/responses from the IC card before PPV purchase are the responses for the program attributes. On the other hand, the “contract confirmation command/response” and the “ECM reception command/response” after PPV purchase are the response for the fee results. These are different from the “PPV status request command/response,” which still returns program attributes after PPV purchase. This should be considered when the receivers are designed.
- When a purchased PPV program is switched to another channel and switched back to the purchased PPV program again, the corresponding copy control by the recording information of the “ECM reception command/response,” the digital copy control descriptor, and the content availability descriptor should be performed.
- The message which indicates that the program is not recordable should be displayed on the purchase screen if copying the program is prohibited.
- Except for recordable PPV, the control information listed on the digital copy control descriptor and the content availability descriptor has priority over the recording information from the IC card. See 4.11.4 Copy Control for Recordable PPV in this volume for the operational specifications for recordable PPV.
- During the period in which preview is allowed by the IC card response, the macrovision control of video output of the receiver should be off, and the control of CGMS-A, IEC60958, and DTCP method is managed by the values listed on the digital copy control descriptor and the content availability descriptor.

4.11.4 Copy Control on Recordable PPV

4.11.4.1 Basic Concept

- The choices of purchase with recording or purchase for view only without recording should be available for the recordable PPV purchase operated by the description of the digital copy control descriptor and the IC card response.
- At the purchase of recordable programs, the recording control operation for the recordable purchase is different from that for the view-only purchase.
- For the PPV program operated by the PPV status request command/response, the contract confirmation command/response, and the ECM reception command/response, the basic receiver operations corresponding to the purchase result are as follow.
 - 1) When a program was purchased with recording
 - The digital_recording_control_data of the digital copy control descriptor should be kept and processed with “10”.
 - After the purchase is complete, the macrovision control of the analog video output of the receiver should be off.
 - The parameters of the output to CGMS-A or high-speed digital interface use the descriptions on the

digital copy control descriptor and the content availability descriptor as they are.

2) When a program was purchased for view only

- The digital_recording_control_data of the digital copy control descriptor should be rewritten to “11” and then, processed.
- When a program was purchased for view only, the digital_recording_control_data is processed with “11” following the process mentioned above, and the APS_control_data is processed with other than 00. More specifically, the macrovision control of the analog video output of the receiver should be on.
- For the parameters of the output to CGMS-A or high-speed digital interface, the digital_recording_control_data will be rewritten to “11”, and the APS_control_data uses the descriptions on the digital copy control descriptor as they are.
- When a program is purchased for view only, it is the same as the “copy-prohibited” content. As a result, it can be stored temporally until the time regulated in “temporally-storage allowed time” listed on the content availability descriptor. See Volume 8 for the detail.

4.11.4.2 Transmission Rules and Receiver Processing for Recordable PPV

(1) When Default ES Group Is Chargeable

i. Operational rules of transmission

- The valid ECM is listed on the first loop of the PMT, and the operation of recordable program purchase will be carried out. In the PPV mentioned here, which the recordable purchase operation is performed for, the IC card response before the program purchase is “Recordable only by the purchaser.”
- Digital copy control descriptor is listed on the first loop of the PMT. The digital_recording_control_data must be operated with “10”, and the APS_control_data is also always operated with values other than “00”. Nevertheless, if the service type is digital audio (including temporary) or data broadcasting (including temporary) with copy_control_type=11, it can be operated with digital_recording_control_data=10 and APS=00. This is intended for the audio programs with copy control on the audio. Therefore, the macrovision control does not work for the video ES, which is additional data. When applying the macrovision control to the video ES in these service types, it must be operated only with digital_recording_control_data=10 and APS≠00.
- In the second loop of the PMT, the digital copy control descriptor can be listed individually for the ES of 0x40-0x7F component tag. When the default ES is chargeable and is for recordable PPV purchase operation, the digital_recording_control_data listed on the digital copy control descriptor included in the second loop is operated with “10” or “00”.
- In the operation of recordable PPV, when the ES of 0x00-0x3F component tag excluding the default ES group is charged for each ES by separate ECM, the operation of recordable program purchase is

not performed for the ECM listed on the second loop of the PMT, and it is operated with “Recordable.” As it is mentioned later, the receiver is to perform the copy control of the ES whose component tag is between 0x00 and 0x3F based on the result of the purchase mode of the default ES group (in other words, whether it was purchase with recording or it was purchase with view only) for the purchase operation of either recordable or view only of the main program.

- For the data ES of 0x40-0x7F component tag, the digital copy control descriptor can be listed for each ES in the second loop of the PMT. When the ES is charged by the separate ECM from the default ES group, the recordable purchase for each ES can be operated. In other words, the operation by the IC card response of “Recordable only by the purchaser” can be performed. However, the recording control of this data ES is reflected only in the control of IEEE1394. For the partial TS output from IEEE1394 output, the EMI is set by the most strict copy control value in the TS. As a consequence, when a viewer purchases certain ES with view-only option, even the main program cannot be recorded if the receiver outputs the partial TS only on a program-by-program basis. Thus, the transmission should be operated in accordance with this point.

ii. Receiver processing

- After choosing a program, when the PPV purchase is operated for the default ES group, the PPV purchase operation of recordable purchase should be conducted based on the content of the digital copy control descriptor and the IC card response.
- The content of the digital copy control descriptor should be rewritten only when the program was purchased for view only and not for recording. See Volume 4 and Volume 8 in this document for the detail.
- When the ES of 0x00-0x3F component tag excluding default ES group is charged for each ES by the separate ECM, additional purchase operation will be carried out as the ES is selected. The IC card response of the separate ECM at this time is “Recordable.” The receiver processes the recording control of 0x00-0x3F component tag in accordance with the purchase result of the default ES group in order to achieve the control of either recordable purchase or view-only purchase for the ES that is subject of the digital copy control descriptor listed in the first loop of the PMT. In other words, when the default ES group is purchased for view only, the ES purchased additionally should be “view only” in the purchase operation result as well.
- For the data ES of 0x40-0x7F component tag, the digital copy control descriptor can be listed in each ES. When this ES is charged by the separate ECM from the default ES group, the recordable purchase for each ES can be operated. As a result, when additional data ES is purchased, the recordable purchase operation is executed. The purchase result is accordingly reflected in the control for the output from IEEE1394. See Volume 4 and Volume 8 in this document for the detail.

(2) When Default ES Group Is Free

i. Operational rules of transmission

- When the default ES group is free, recordable PPV cannot be operated for the ES of 0x00-0x3F component tag. The PPV operation other than recordable purchase can be operated.
- For the data ES of 0x40-0x7F component tag, recordable PPV purchase can be operated. In this case, the digital copy control descriptor, which refers the intended ES, must be operated with the digital_recording_control_data=10.

ii. Receiver processing

- When the default ES group is free, on selecting ES of 0x00-0x3F component tag, the PPV purchase operation without recordable purchase should be carried out instead of recordable purchase operation regardless of the IC card response when the charge for each ES exists, that is, valid ECM is listed. The reason for this is to avoid any inconsistency in the copy control performed by the combination of the output ES of the receiver because both the default ES group and the other ES of 0x00-0x3F tag are controlled by the digital copy control descriptor listed in the same first loop of the PMT. The copy control in this case is performed by the digital copy control descriptor.
- When the default ES group is free, the digital copy control descriptor can be listed in each ES for the data ES of 0x40-0x7F component tag. When this ES is charged by the separate ECM from the default ES group, the recordable purchase for each ES can be operated. As a result, when additional data ES is purchased, the recordable purchase operation is carried out. The purchase result is accordingly reflected in the control of the output from IEEE1394. See Volume 4 and Volume 8 in this document for the detail.

Table 4.11-1 Recordable PPV Purchase and Copy Control

Service type	digital_copy_control_descriptor			CAS-related PPV operation		Analog video	1394 output		Optical digital audio output
	copy_control_type	digital_recording_control_data	APS_control_data	Recordable purchase operation	Purchase result	Macrovision	MPEG TS EMI/CGMS	IEC60958	SCMS
Digital TV	01	00	00	No			See Vol.4 in this document		
		10	00	No			See Vol.4 in this document		
		10	≠ 00	Yes	Recordable purchase	OFF	10/10	No current output	copy once
					View only	ON	11/11	No current output	copy prohibited
		11	00	No			See Vol.4 in this document		
		11	≠ 00	No			See Vol.4 in this document		
	No descriptor			No			See Vol.4 in this document		
Digital audio	01	00	00	No			See Vol.4 in this document		
		10	00	No			See Vol.4 in this document		
		10	≠ 00 ^{*2}	Yes	Recordable purchase	OFF	No current output	No current output	copy once
					View only	ON ^{*1}	No current output	No current output	copy prohibited
		11	00	No			See Vol.4 in this document		
		11	≠ 00	No			See Vol.4 in this document		
	11	00	00	No			See Vol.4 in this document		
		10	00 ^{*2}	Yes	Audio-recordable purchase	OFF	No output	SCMS: copy once	copy once
					View only	OFF	No output	SCMS: copy prohibited	copy prohibited
		10	≠ 00	Yes	Recordable purchase	OFF	No output	SCMS: copy once	copy once
					View only	ON ^{*1}	No output	SCMS: copy prohibited	copy prohibited
		11	00	No			See Vol.4 in this document		
		11	≠ 00	No			See Vol.4 in this document		
	No descriptor			No			See Vol.4 in this document		
Data	01	00	00	No			See Vol.4 in this document		
		10	00	No			See Vol.4 in this document		
		10	≠ 00	Yes	Recordable purchase	OFF	10/10	No current output	copy once
					View only	ON ^{*1}	11/11	No current output	copy prohibited
		11	00	No			See Vol.4 in this document		
		11	≠ 00	No			See Vol.4 in this document		
	11	00	00	No			See Vol.4 in this document		
		10	00 ^{*2}	Yes	Audio-recordable purchase	OFF	No output	SCMS: copy once	copy once
					View only	OFF	No output	SCMS: copy prohibited	copy prohibited
		10	≠ 00	Yes	Recordable purchase	OFF	No output	SCMS: copy once	copy once
					View only	ON ^{*1}	No output	SCMS: copy prohibited	copy prohibited
		11	00	No			See Vol.4 in this document		
		11	≠ 00	No			See Vol.4 in this document		
	No descriptor			No			See Vol.4 in this document		

*1: Analog video output on radio programs is applied to video output of additional data (video ES).

*2: It is possible to operate with APS=00 only if the service type is radio or data and the copy_control_type is "11". This is intended for the programs for copy control on audio. Thus, macrovision control does not apply to the video ES as an additional data. To apply the macrovision to the video ES in these service types, the operation should be always carried out only with digital_recording_control_data=10 and APS≠00.

4.12 Transmission of Viewing-History Information

4.12.1 Function Overview

- This is a function to transmit viewing-history information of PPV program to the viewing information collection center.
- When call-in requests are issued from the IC card to sent viewing-history information, there are three types of call-in, the regular call-in by periodical communication control, the forced call-in by forced call-in control of EMM, and the overflowing call-in by overflow (exceeding a certain amount) of view-history information storage area in the IC card. These call-ins are processed by the power-on call-in control described in 4.6 Power-on Call-in Control in this volume.
- When a call-in is failed for some reason in the call-in control mentioned above and “Retry over notification” is set in the IC card, user call-in can be issued by user call-in request command by the user operation.

4.12.2 Retry Over Notification Function

- When a call-in is failed because the line is busy, the receiver returns “Call-in failure” to the IC card by “Call connection status notifying command.” If the call connection could not be established after several call-in attempts, the IC card will set “Retry over notification” as an instruction of the IC card.
- If “Retry over notification” of the IC card instruction is set, the receiver notifies that the communication failed when the power is on, when a PPV is purchased, or when the user operates the menus, etc.

4.12.3 User Call-in Request Function

- When “Retry over notification” of IC card instruction is set, the receiver can call up the viewing history information center by issuing a user call-in request command to the IC card by the user operation.
- It is assumed that the user call-in request function is operated when the user operation activates this function on the menu, etc., when the power is on, or when a PPV program is purchased.

4.12.4 Notification Function of Viewing-History Information Upload Date and Time

- This function is expected to be used when the receiver is not connected to phone line all the time. It is to prevent call-in failure by displaying the viewing-history upload date and time at the top of the screen.
- Call-in date and time can be obtained by the call-in date and time request command/response of the IC card.
- Because the preparation time for connecting line is also considered, the call-in date and time obtained from the IC card can be displayed before the connection is established and then, the preparation for the connection is prompted. Also, the call-in date and time obtained a few minutes earlier than the actual time can be displayed as “year, month, day, and approximate hour and minute”, for instance.
- Call-in may not be initiated if no data exist for it. Therefore, it is preferable to describe this in the user manual, etc., as needed.

- This function is a manufacturer option.

4.12.5 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4	4.3.3.4	Command/Response Detail
Chapter 4	4.5.1	Receiver Operation during Viewing Information Collection Communications
Reference 2	3.7	Transmission of viewing history information
Reference 2	3.8	Power-on call-in control
Reference 2	3.26	Notification of retry over
Reference 2	3.27	User call-in request

4.13 Automatic Message Display

4.13.1 Basic Operation

- This is a mandatory function for the CAS.
- Automatic message display is obtained from the EMM individual message (IC card stored message) which is transmitted to each receiver and the EMM common message which is transmitted commonly to all receivers. The EMM individual message is stored in the IC card and the EMM common message is basically received when it is displayed.
- This function can be operated if, in the CA service descriptor listed in the CAT, the CA_system_id obtained by the IC card response corresponds to the CA_system_id listed on the CA service descriptor and the service_id during channel selection is listed.
- The distinction of mail and automatic display message in EMM messages is made by referring the message control for the non-encrypted header of the message main body in the EMM individual message section. If this is “IC card storage (0x01),” it is the message which corresponds to automatic display message.
- The EMM individual message for automatic display is always encrypted, and the IC card decodes and stores it. The receiver sends the message code area to the IC card by using the EMM individual message reception command/response to obtain the response message code. The length of message code area is shorter than the message partition length obtained by the initial setting condition, and it is sent to the IC card by single command without being divided.
- In the automatic display message, stuffing may be present at the last part of the response message code area. The receiver ignores the stuffing part.
- The response message code area is as follow.

Table 4.13-1 Response Message Area of Automatic Display Message

Items in the message code area	Description	Number of bit
alternation_detector	Alternation check	16
limit_date	Expiration date	16
fixed_message_ID	Fixed-phrase message number	16
extra_message_format_version	Differential format number	8
extra_message_length	Differential information	16
extra_message_code	length	N
stuffing	Differential information	M
	Stuffing	

- The receiver obtains the EMM individual message information stored in the IC card by the automatic display message information acquisition command/response of the IC card at the time of the program selection.
- The receiver must generate one automatic display message information acquisition command from one CA service descriptor.
- The receiver first obtains the fixed-phrase message number from the EMM individual message information obtained by the IC card, and it receives the corresponding EMM common message. Next, the receiver adds the differential information in the EMM individual message information to the EMM common message to display it on the screen. (The differential information may not always exist.)
- When displaying the automatic display message, the receiver performs the operations described below in accordance with the automatic display duration time 1, 2, and 3 listed on the EMM common message main body.

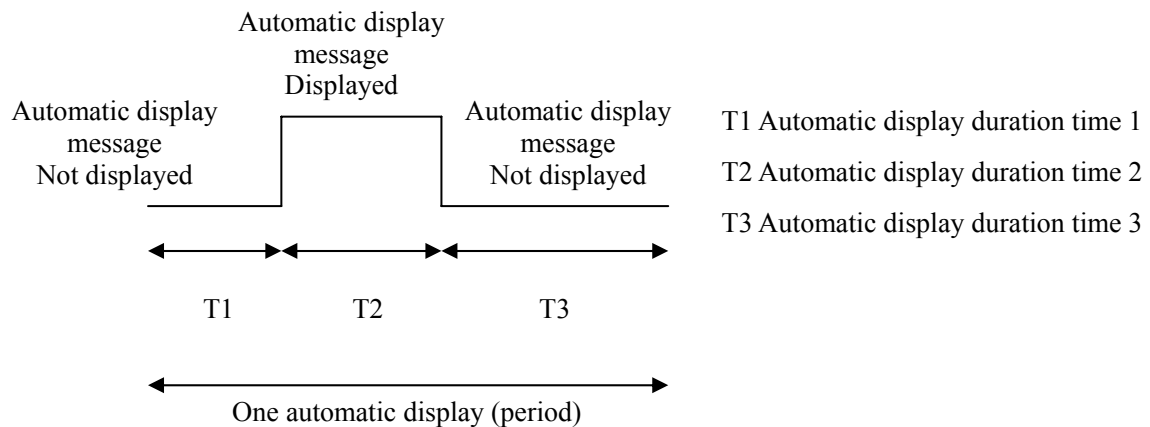


Figure 4.13-1 Display Operation of Automatic Display Message

- The receiver repeats the on/off control mentioned above as many times as the automatic display described in the EMM common message main body.
- After the receiver repeats it for a predefined number of times, it erases the display. If the program selection is executed one more time, the receiver carries out again the above-mentioned control.

- Each operation of the receiver for the three kinds of automatic display erasure described in the EMM common message section is as follow.
 - (1) 0x00: Erasable Message can be erased by the viewer operation during the display period including the on/off of message mentioned above.
 - (2) 0x01: Non-erasable Message erasure must not be executed by the viewer operation during the message display period.
 - (3) 0x02: Display erasure No automatic display message will be displayed. When it is updated to “Display erasure” while the automatic display message is being displayed, the display of the automatic display message including the frame of the message will be terminated.
- The means for the erasure by the viewer operation should be left to product planning.
- The time until the display of automatic display message starts is controlled by transmitting the delay time sent to the IC card by the CA service descriptor. In this case, the receiver does not need to manage the schedule for this delay time, and it simply follows the automatic display message information acquisition command/response from the IC card because the schedule control is conducted in the IC card.
- For the automatic display message, the retransmission check of the same EMM individual message is carried out using the message ID and the broadcaster identifier listed in the EMM individual message section. It is desirable that the receiver is equipped with a mechanism to prevent re-receiving the same message, such as storing the last-received message ID and broadcaster identifier.
- The version monitoring of EMM common message is performed during the display period of the EMM common messages that are in use (the period obtained by multiplying the sum of the automatic display duration time 1, 2 and 3 by the number of times of the automatic display). However, if the automatic display message type is 0x02 (display erasure), the version monitoring will be carried out all the time.
- When the message code main body is updated, it will be immediately reflected and displayed. The display time count at the time of update can be either the new count from the time of the update (reload) or the count from the next display time (due to channel switching, etc.), but the latter is preferable if possible.
- The items that will be changed at the time of the version number update of the EMM common message are the message code main body (including the recommended display position information), the automatic display erasure type, the automatic display duration time 1 to 3, and the number of automatic display time.

4.13.2 Related Standards

Please refer to the sections listed below for the detail.

- Part 1 of the ARIB STD-B25

Chapter 3	3.2.5	Message Information (EM/ECM)
Chapter 4	4.2.6	Automatic Display Message
Chapter 4	4.3.3	Commands/Responses
Chapter 4	4.6	Display of EMM Message (1) Display of Automatic Display Message
Chapter 4	4.7.3	EMM Message Reception
Reference 2	3.11	Reception of EMM and EMM message

However, the reception by power-on control should be supported for 3.11.2 Different forms of EMM and EMM message reception in Reference 2 in Part 1.

- Please refer to the sections listed below in this volume.

5.9.2	EMM Message Transmission Specifications
5.10	Message code for EMM Message

- Volume 4

30.2.2.2	CA Service Descriptor
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4.13.3 Display

- The display function of automatic display message during program viewing in normal mode is mandatory.
- The message display for the temporary display blended with the program video by the user operation using the EPG or the menu is arbitrarily defined by the receiver. In this case, it is acceptable to move the display of automatic display message for the EPG display, etc. to be easily seen. However, the display of automatic display message should be returned to the predetermined display operation when it returns to the normal viewing mode.
- When the blended display with the program video is not carried out by the menu, etc., the automatic display message does not need to be displayed.
- Although the colors of automatic display message are arbitrarily defined by the receiver, excessively loud colors should be avoided. Achromatic colors are preferable.
- The message frame is also arbitrarily defined by the receiver, but it should make the message characters to be seen easily, and it is desirable to be semi-transparent, etc. in order to avoid excessive distraction on viewing programs.
- As a guide, the character size should be approximately 18×18 to 20×20 (dot) at the time of SD output. The character size for HD output should be also displayed on the screen as it appears almost the same size as the one for SD output.

- When other errors occur on the operation mode of the automatic display message, it is desirable that the automatic display message is displayed in the condition that the default ES group is normally decoded in order to avoid busy display with several messages for the viewers. For example, when the contents cannot be decoded due to not having IC card insertion under the condition that the default ES group for free program with content protection is scrambled and the automatic display message is operated together, it is preferable that the automatic display message is displayed complying with the provisions in this document as long as the contents are displayed normally after descrambled by the valid IC card insertion once the receiver displays the error of not having the installed IC card inserted.

4.13.4 Automatic Message Display for Receiver with Storage Function When Replaying Stored Programs

- The definition of the receiver with storage function is a receiver equipped with the record and replay function that allows replaying programs only in the device that recorded them. Please refer to Volume 8 for detailed provisions.
- If the program provided by the broadcaster which operates automatic display message is viewed, the automatic display message will be also displayed when the program stored in the receiver with storage function is replayed. At this time, the control of display of automatic display message on each receiver is performed based on the information (program replay mode) stored in the IC card installed in that receiver.
- On replaying the stored program with the receiver with storage function, the control for automatic display message will be executed when the stored signal is the CA service descriptor listed on the CAT regardless of the service type, when the CA_system_id obtained by the IC card corresponds to the CA_system_id listed in the CA service descriptor, and when it is a relevant service, simultaneously.
- In order to achieve the function mentioned above, when the program of the broadcaster which operates automatic display message is recorded by confirming the CA service descriptor in the CAT of the reception signal, the EMM common message in the same CAT and in the same TS is also recorded. In this case, it is desirable to filter with the table ID: 0x85 and table_id_extension≠0x0000 (common message). However, filtering with only the table ID: 0x85 (EMM message) regardless of table_id_extension can be acceptable.
- The function that allows broadcasters to decide whether the automatic display message is displayed when the program of the broadcaster who operates automatic display message is viewed in real time and when the stored program is replayed should be installed in the receiver with storage function.
- When the recorded program is replayed for viewing, whether the display of automatic display message is specified to be displayed also during replaying is determined by referring the least significant bit of the delay time if the CA service descriptor is included in the CAT extracted from the TS of the reception signal. If it is assigned to be displayed (the least significant bit is 0), the “automatic display message display information acquisition command” will be issued to the IC card, and the fixed-phrase message number is obtained based

on the response. Then, the display will be carried out with the EMM common message in the replay signal that corresponds to the fixed phrase number. On the other hand, if it is assigned to be not displayed (the least significant bit is 1), the “automatic display message display information acquisition command” will not be issued to the IC card, and the message display is not carried out.

- When the recorded program is replayed, the EMM common message recorded at the time of recording the data broadcasting signal is basically displayed as mentioned above. However, the latest message can be displayed in the receiver that is also equipped with real-time reception function.
- If the EMM and the EMM individual message are included in the replay signal, they will be ignored.

4.14 Mail Display

4.14.1 Basic Operation

- This is a mandatory function for the CAS.
- The mail consists of the EMM individual message (IRD stored message) and the EMM common message in the same way as the automatic display message does.
- The mail is different from the automatic display message. It is a message stored in the receiver, not in the IC card.
- The EMM individual message may be encrypted or may not be encrypted. If the EMM individual message is encrypted, it will be decoded in the IC card and stored eventually in the receiver.
- The distinction of mail and automatic display message in EMM messages is made by referring to the message control for the non-encrypted header of the message main body in the EMM individual message section. If this is “IRD storage (0x02),” it is the message which corresponds to mail.
- When the EMM individual message is encrypted, the receiver sends the message code area to the attached IC card by using the EMM individual message reception command/response to obtain the response message code. If the length of the message code area is longer than the message partition length obtained by the initial setting condition command, it will be divided based on the message partition length and sent to the IC card in sequence. In the last command, only the remained portion is sent.
- The contents of response message code area are as follows.

Table 4.14-1 Response Message Code Area of Mail

Items in the message code area	Description	Number of bit
Reserved	Backup	16
Reserved	Backup	16
fixed_message_ID	Fixed-phrase message number	16
extra_message_format_version	Differential format number	8
extra_message_length	Differential information length	16
extra_message_code	Differential information	N
stuffing	Stuffing	M*

* Stuffing will not be sent (0 byte) for the IRD stored message.

The obtained response message code is used once connected if it is divided for sending.

The length of the valid differential information is the one indicated in the differential information length.

- For mail, fixed phrases may exist or may not exist (The fixed-phrase message number is 0). If the fixed phrases exist, the receiver first receives the corresponding EMM common message from the fixed-phrase message number. Next, it combines the main text of mail from the received EMM common message information and the differential information of the EMM individual message to store it.
- The receiver should store at least 10 pieces of mail, and its storage location should be the NVRAM. Since the mail size is 800 bytes at most per mail, at least 8k bytes of memory for mail need to be reserved. When the mail which exceeds the storage capacity is received, the stored mail can be erased from the one received at the oldest date and time.
- One piece of mail should be 400 double-byte characters or less and 800 bytes or less. The display method (the number of displayed character per one line or the display with page break, etc.) is arbitrarily defined by the receiver.
- It is desirable to install the display function which indicates “mail reception” to the user in the receiver. The “mail reception” is the condition that unread mail is stored.
- The receiver constructs mail from the EMM individual message and the EMM common message, and it considers that the mail reception is complete at the time of the storage. Then, it notifies to the user by the means mentioned above.
- Even if the IC card with different card ID from the one at the time of storing the mail is inserted, the receiver does not delete the stored mail. Also, when the IC card that has different CA_system_id from the one at the time of storing the mail is inserted, the receiver does not delete the stored mail. (10 or more of the latest mail are stored in the receiver side.)
- When the IC card that has different card ID from the one at the time of storing the mail is inserted, the display processing of the mail is arbitrarily defined by the receiver. For this processing, the followings are assumed.

Example 1: The mail with different card ID is not displayed.

Example 2: If the mail with different card ID is stored, the user will be notified about it even though the mail with different card ID is not displayed.

Example 3: All of the stored mail is displayed regardless of the inserted card ID.

- Whether to delete already-read mail by the user operation is arbitrarily defined by the receiver.
- The retransmission check of the same mail is conducted by using the message ID and the broadcaster identifier listed on the EMM individual message section. In order to avoid receiving the deleted mail again, it is desirable for the receiver to have a mechanism to prevent the re-reception of the same mail by storing the identifications (message ID and broadcaster identifier) of the mail that has been deleted after its content was checked. Moreover, the receiver can reset the stored message ID management data such as mail identifications (message ID and broadcaster identifier) when the IC card with different CA_system_id from

the one of the IC card previously attached is inserted.

- When the received mail is used as a title, approximately the first 10 characters are used.
- Although the mail display is arbitrarily defined by the receiver, displaying it in the center of the screen with the size that the user can easily read is desirable.

4.14.2 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4	4.2.9	Mail Display
Chapter 4	4.6	Display of EMM Message (2) Mail Display
Reference 2	3.11	Reception of EMM and EMM Message

However, the reception by power-on control should be supported for 3.11.2 Different forms of EMM and EMM message reception in Reference 2 in Part 1.

4.14.3 Message ID Processing

- The receiver prepares 7 storage areas for the message ID and the reception time for each broadcaster. (7 areas are reserved area of $2N-1$. N: the number of the message (mail) which the broadcaster can receive at the same time)
- For the area where 14 days has passed since the reception time, the contents will be deleted as ending the send period.
- When all of 7 areas are filled with information and the 8th new message (mail) is received, the message ID and the reception time will be overwritten on the area that has the oldest time.
- The examples of the sending period and the receiver operation are illustrated below.

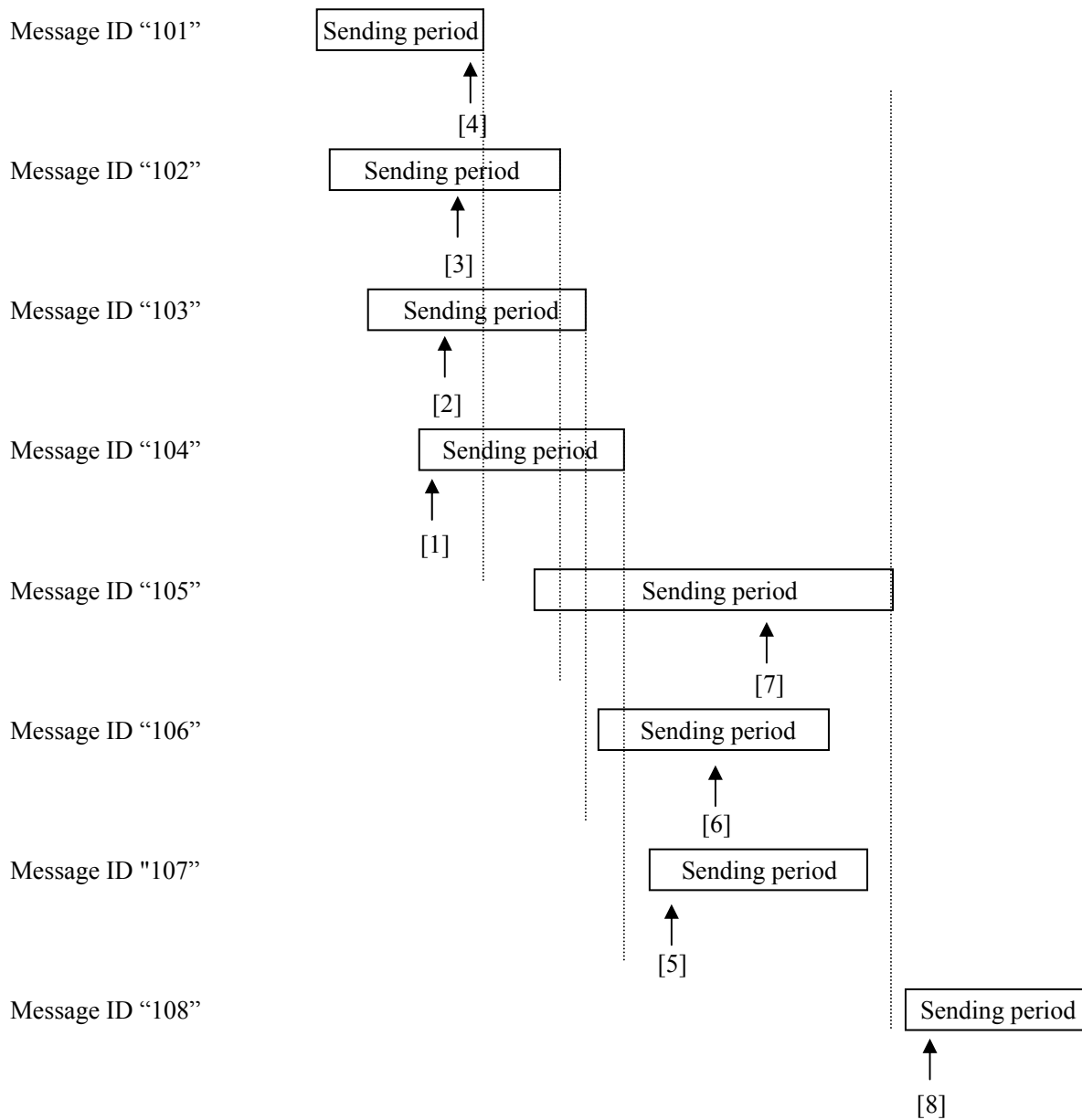


Figure 4.14-1 Examples of Sending Period and Receiver Operation

Receiver operation

■ Time (1)

Message ID 104 is received, and the message ID 104 and the reception time (1) are stored in the first area.

■ Time (2)

Message ID 103 is received, and the message ID 103 and the reception time (2) are stored in the second area.

■ Time (3)

Message ID 102 is received, and the message ID 102 and the reception time (3) are stored in the third area.

■ Time (4)

Message ID 101 is received, and the message ID 101 and the reception time (4) are stored in the fourth area.

■ Time (5)

Message ID 107 is received, and the message ID 107 and the reception time (5) are stored in the fifth area.

■ Time (6)

Message ID 106 is received, and the message ID 106 and the reception time (6) are stored in the sixth area.

■ Time (7)

Message ID 105 is received, and the message ID 105 and the reception time (7) are stored in the seventh area.

■ Time (8)

Message ID 108 is received, and the message ID 108 and the reception time (8) are stored in the first area. (Time (1) is the oldest reception time. The elapsed time from the time (1) to the time (8) is within 14 days in this operation.)

4.15 Parental Control (Viewer Age Restriction)

4.15.1 Function Overview

- The parental rate described in the PSI/SI and the parental level (the minimum age for viewing) which the user has set in the receiver are compared, and if the parental rate exceeds the parental level (the minimum age for viewing), this parental control function requests the user to input the password (PIN number) for the restricted program, and it allows its viewing if the password just entered matches the password which the user set previously in the receiver.
- This function is intended for programs in the conditional access service.
- It is acceptable to install the on/off function for the parental level use in the receiver as a manufacturer option. On the off settings, it is also adequate not to display the screen to prompt the password input for the parental level until the function is set to “on”.
- When either or both of the password and the parental level are not set, the receiver does not provide the service for the restricted programs at all, and it displays the screen to prompt these settings. Also, when the on/off function for parental control use mentioned above is installed in the receiver, it is desirable that the above-mentioned “on/off of the parental function” can be set on the screen for the password and the parental

level settings.

- At the time of factory shipping, no password and parental level are set.
- This is a mandatory function for the CAS.

4.15.2 Parental Level (Minimum Age for Viewing)

- The parental level of program should be the age of (rating+3). The rating is a value between 0x01 and 0x11.
- As an exceptional processing, when a value of 0x12-0xFF is specified for the rating (age restriction rate), it should be a restricted object regardless of the setting value of parental level (the minimum age for viewing) unless the setting value of parental level set in the receiver is “no restriction (without condition),” or unless the parental control is set not to use as mentioned above.
- The value to be set in the receiver can be between age 4 (0x01) and age 20 (0x11), and it can be assigned in increments of one year.
- The program which does not have the rating (age restriction rate) will not be restricted.

4.15.3 Password (PIN Number)

(1) Digit number of password

- Password should be a decimal 4-digit number.

(2) Password deletion

- The password deletion requires a function based on the IC card instruction via the EMM. When received while the screen for PIN number input is being displayed, the screen display should be cancelled. Furthermore, the deletion method other than this is arbitrarily defined by the receiver.
- The password deletion via the EMM is first requested to the customer center to which the user belongs. Then, when the receiver obtains the EMM for the deletion and the “password deletion” is set by the IC card instruction, the password will be deleted.
- Whether the message for the deletion is displayed after the password deletion is arbitrarily defined by the receiver.

4.15.4 Non-Restricted Condition

- If the restriction is temporary cancelled (subsequent to password validation) after the password and the parental level were set, the restricted condition will return when the power is turned off (including turning off by a remote control) or when the channel is switched if nothing else.

4.15.5 Information Display of Viewing-Restricted Program

- The information of restricted program such as the program name, etc. is displayed on the EPG.

4.15.6 Related Standards

- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 4	4.2.3	Program Viewing
Chapter 4	4.2.4	Program Reservations (Optional)
Chapter 4	4.2.11.1	Password Settings
Chapter 4	4.2.11.2	Parental Level Setting
Reference 2	3.17	Password deletion
Reference 2	3.18	Parental control

4.16 Valid/Invalid/Non-usable IC Card

- The valid IC card means an IC card that obtains the responses of `ca_system_id` and `system_management_id` described in Volume 7 in this document by the initial setting condition command mentioned in Part 1 of the ARIB STD-B25.
- The invalid IC card means an IC card that does not satisfy the valid IC card condition mentioned above or an IC card whose card type is “00” (prepaid card: it is not operated).
- When the return codes are A1FF and A102, the card is classified as non-usable card in this document even if it is a valid IC card in order to distinguish from an invalid card.
- If the IC card is invalid or non-usable when the program being received is scramble broadcasting, the error message described in 4.18 Error Notification Screen in this volume is displayed.
- When the program being received is non-scramble and the CA service descriptor listed in the CAT has the description of `service_id` for the selected program, the operation mentioned in 4.19 Operation When Valid IC Card Is Not Inserted is performed if the IC card is invalid. If the card is non-usable, the error message described in 4.18 Error Notification Screen in this volume is displayed.

4.17 Display of IC Card Information

4.17.1 Function Overview

- This is a function to display the IC card information by the user operation such as the menu when the inquiries for subscription application or for various conditional access services are made to customer centers, etc.
- Based on the user operation, the card identifier, the card ID, and the group ID are displayed.
- The standardized names for each of them should be also the card identifier, the card ID, and the group ID. Although the user interface is arbitrarily defined by the receiver, it should make an arrangement to clarify the correspondence between each display number and each standardized name.
- When several group IDs exist, they are described from the smallest value of the ID identifier in sequence. The maximum number of group ID is seven.

- This is a mandatory function for the CAS.
- The related description for the IC card information display can be found in Commentary A-7 in this volume.

4.17.2 Related Standards

Please refer to “Part 1, Chapter 4, 4.2.10 Display of Card Information” in the ARIB STD-B25.

4.18 Error Notification Screen

4.18.1 Function Overview

- The types of error notification on the CAS are shown in the table below.

For the items that have descriptions in the columns of the corresponding return code and the SW1/SW2 in the table, their return codes or SW1/SW2 from the card are described on the error messages as “Code: ****” by using hexadecimal display. (“****” is the return code or SW1/SW2 from the IC card.)

- Even though the error message is basically defined arbitrarily by the receiver, it is desirable to refer and follow the example mentioned below for the decision in the customer center, etc. In addition, a separate example of the error message display may be sent from the customer center. The blank cells in the table of the display example are arbitrarily defined by the receiver.

Table 4.18-1 CAS-related Error Notification

No	Error classification	Corresponding return code	SW1/SW2	Display example
1	No password match			
2	No IC card insertion			Example 1 ^{Note 1}
3	Notification of non-usable IC card insertion	A1FF, A102		Example 2
4	Non-contractual (without Kw)	A103		Example 3 (case 1 and 2) ^{Note 3}
5	Non-contractual (outside contract)	8901, 8501, 8301		Example 4
6	Non-contractual (expired)	8902, 8502, 8302		Example 5
7	Non-contractual (restricted viewing)	8903, 8503, 8303		Example 6
8	Notification screen of purchase not permitted out of purchase period	8108		Example 7
9	Notification screen of purchase not permitted due to data capacity full	8109		Example 8
10	Notification of communication failure	9103, 9104, 9105, 9106		
11	IC card replacement		6400, 6581	Example 9
12	Other errors	A104, A105, A106, A107		Example 10
13	Notification of invalid IC card insertion			Example 11
14	CA_system_id inconsistency			Example 12

Note 1: Please refer to 4.19 Operation When Valid IC Card Is Not Inserted in this volume for the error message display when an IC card is not inserted.

Note 2: The handling of the error codes that are not mentioned in the table

The following error codes not mentioned in the table are the errors due to the failure of receiver or broadcasting station and due to the codes that occur even in normal operation (ones that should not be treated as errors). Because they have nothing to do with the viewer operation, the error messages for them are not displayed.

Note 3: There are 2 types of display for the error message display depending on the broadcaster identifier. One of them is handled when the return code is A103 and it is not the broadcaster identifier intended for the free program with content protection mentioned in Volume 8 (Case 1), and the other is handled when the return code is A103 and it is the broadcaster identifier intended for the free program with content protection mentioned in Volume 8 (Case 2).

(1) The error that is considered a protocol violation due to the receiver failure

(Code) SW1/SW2=6700, 6800, 6A86, 6D00, 6E00 (All of them are nonstandard commands)

(Response of the receiver) Error codes and error messages are not displayed.

(2) The error occurred on PPV automatic purchase with reservation

(Code) 8141 PPV program number does not match (Viewing not possible)

4040 PPV program number does not match (Viewing possible)

(Cause of the error) At the time of reserving a PPV automatic purchase, the program intended for the reserved purchase does not match with the program actually being broadcast because the previous program was extended, etc.

“Viewing not possible” and “Viewing possible” indicate the condition whether the program being broadcast can be viewed or not.

(Response of the receiver) The receiver retries the PPV program purchase command until it obtains the response of “Purchased: Pay-later PPV” up to the deadline of the reserved purchase acquired by the contract confirmation command. If the code is still returned even after the deadline of the reserved purchase, it stops the retry resulting in the failure of the PPV automatic purchase.

The error message during the retry is not necessary. If the automatic purchase operation is ultimately failed, some indication is considered necessary, and its method is arbitrarily defined by the receiver.

(3) The error which indicates that the relevant data is not available

(Code) A101 No relevant data

(Cause of the error) The relevant data which should correspond to the automatic display message display information acquisition command, the call-in date and time request command, and the power-on control information request command do not exist in the card.

Even if the information does not exist, it is not an error in any way because whether the information exists or not differs among the operations of the broadcasting stations or the individual contract conditions.

(Response of the receiver) Error codes and error messages are not displayed.

(4) Other errors

(Code) A1FE Other errors

(Cause of the error) The error is caused by a rule violation due to the failure of broadcasting station or receiver.

(Response of the receiver) Error codes and error messages should not be displayed except when such error code was caused by the command in which Ks is returned from the IC card such as the ECM reception command and the PPV program purchase command. When such error is caused by the command in which Ks is returned from the IC card, it will be a descrambling error. The error display in this case is left to product planning, but a reference example is shown below.

[Example of error display]

Information error has occurred due to descrambling.

Please contact to the customer center of the channel you are watching.

Code: A1FE

(5) Call-in is not possible

(Code) 11FF Call-in is not possible.

(Cause of the error) The receiver gave the “user call-in request command” to the IC card without receiving the “retry over notification” of the IC card instruction.

(Response of the receiver) Error codes and error messages are not displayed.

Example 1: IC card is not inserted (when scrambled broadcasting is received)

Insert the IC card correctly.

Example 2: Non-usable IC card is inserted

(See 4.16 Valid/Invalid/Non-usable IC Card in this volume for valid, invalid, and non-usable IC Cards)

This IC card cannot be used.

Please contact to the customer center of the channel you are watching.

Code: ****

Example 3: Non-contractual (without Kw)

- Case 1: This is the case in which the IC card response is A103 and the CA_system_id listed on the conditional access method descriptor of the selected program and the broadcaster identifier listed on the ECM are different from the broadcaster identifier used for the free program for content protection mentioned in Volume 8. (in the case of pay program)

This program is not in your subscription.

Please contact to the customer center of the channel you are watching.

Code: ****

- Case 2: This is the case in which the IC card response is A103 and the CA_system_id listed on the conditional access method descriptor of the selected program and the broadcaster identifier listed on the ECM are the broadcaster identifier used for the free program for content protection mentioned in Volume 8. (in the case of free program for content protection)

The necessary information is not in this IC card.

Please contact to the customer center of the channel you are watching.

Code: ****

Example 4: Non-contractual (outside of contract)

This channel cannot be viewed.

Please contact to the customer center of the channel you are watching.

Code: ****

Example 5: Non-contractual (expired)

The subscription has been expired.

Please contact to the customer center of the channel you are watching.

Code: ****

Example 6: Non-contractual (restricted viewing)

This channel cannot be viewed due to viewing restriction.

Please contact to the customer center of the channel you are watching.

Code: ****

Example 7: Notification screen of purchase not permitted out of purchase period

This program cannot be purchased because the purchase period has expired.

Code: ****

Example 8: Notification screen of purchase not permitted due to data capacity full

Please connect the phone line, and contact to the customer center of the channel
you are watching.

Code: ****

Example 9: IC card replacement

The IC card needs to be replaced.

Please contact to the customer center of the channel you are watching.

Code: ****

Example 10: Other errors

This IC card cannot be used.

Please contact to the customer center of the channel you are watching.

Code: ****

Example 11: Invalid IC card (when scrambled broadcasting is received)

(See 4.16 Valid/Invalid/Non-usable IC Card in this volume for valid, invalid, and non-usable IC
Cards)

This IC card cannot be used.

Please insert the correct IC card.

Code: EC01

(For the code in the example 11, the error code mentioned above is displayed instead of the
card return code.)

Example 12: When CA_system_id is not consistent

(See 4.24 in this volume for the judgment of CA_system_id consistency)

The program cannot be viewed with this IC card.

Please contact to the customer center of the channel you are watching.

Code: EC02

(For the code in the example 12, the error code mentioned above is displayed instead of the
card return code.)

4.18.2 Related Standards

- Please refer to “Part 1, Chapter 4, 4.2.5 Error Notification Screen” of the ARIB STD-B25.
- Please refer to Volume 2 for the standardized error message.

4.19 Operation When Valid IC Card Is Not Inserted

4.19.1 Error Message Display When Valid IC Card Is Not Inserted

- When the selected program is scrambled broadcasting and the receiver has detected that an IC card has not been inserted, the message to prompt to the IC card insertion is displayed. Please refer to 4.18 Error Notification Screen in this volume for the message display.
- The error message display required when the selected program is non-scrambled broadcasting and an IC card has not been inserted or when the inserted IC card is invalid is described in the following sections.
- The error message in this case is displayed using the method of displaying automatic display message as mentioned below.

4.19.1.1 Conditions for Error Message Display

- When the IC card is not inserted or when the IC card inserted is invalid.
- When the service_id of the selected program is listed on the CA service descriptor in the CAT.
- The display is executed at the time of power on and channel change.

4.19.1.2 Display Method

- When the IC card is not inserted for the EMM common message acquisition, the relevant EMM message should be obtained by using the CA_system_id of the default message code mentioned below.
- In such service, the default message is defined by the corresponding EMM individual message. More specifically, the receiver issues the EMM individual message reception command to the IC card for the broadcasting identifier of the CA service descriptor, and it processes as the message codes listed below is obtained from the IC card.
- The default message codes are as follows.
 - Expiration date : 0xFFFF
 - Fixed-phrase message number : The upper byte is the relevant broadcasting identifier, and the lower byte is 0x01.
 - Differential format number : 0x01
 - Differential information : 0x00 (No information exists)
 - CA_system_id : See Volume 7 in this document.
- For the colors of characters and frames, excessively loud colors should be avoided in order to prevent excessive distraction on viewing programs in the same way as 4.13 Automatic Message Display in this

volume.

- The display on/off control and the procedures of other displays are the same way as those in 4.13 Automatic Message Display in this volume.
- When program video can be provided on free broadcasting, this error message should be superimposed on the viewing screen.

4.19.2 Pre-Registered Phase Conditions When IC Card Is Not Inserted on Sender Side

- Fixed phrase number: The upper byte is the relevant broadcasting identifier, and the lower byte is 0x01.

4.19.3 Others

- Please refer to “Part 1, Chapter 4, 4.2.2 Power-On” in the ARIB STD-B25.
- This is a mandatory function for the CAS.
- Whether this message is displayed on the video output to analog VTR is not specified.

4.20 System Test

4.20.1 IC Card Test

- The user interface for IC card test should be installed.
- This function notifies the IC card test result.
- The success of the IC card test should be normally ended by the initial setting condition command (See Chapter 4, 4.3.3.4 “Detail of Commands/Responses” in Part 1 of the ARIB STD-B25.) if nothing else.

4.20.2 Connection Test

- This is a function to confirm the connection to public line. It is started up when the user selects this function on the test menu screen, etc.
- Once the function is started, the receiver detects a dial tone after off-hook. The line should be disconnected unconditionally when 30 seconds has passed without detecting any dial tone after the off-hook. Also, the line can be disconnected as soon as the dial tone is detected. The result of dial tone detection should be displayed on the screen notifying the connection confirmation result.

4.21 IRD Data Transmission

- The IRD data transmission (communication) that uses encryption/decryption processing of the IC card should not be operated.

4.22 CA Alternative Service

4.22.1 Function Overview

- This is a function to guide the viewer to the channel which the relevant broadcaster operates (pay channels or free programs with content protection, hereinafter, referred to as “link service”) if one of the followings applies when the viewer selects the channels of scrambled broadcasting service (hereinafter, referred to as “link source service.”)
 - (1) No contract is made with the pay program broadcaster.
 - (2) Although a contract was signed with the pay program broadcaster, the selected program is not included in the subscription.
 - (3) For some reason*, the Kw for the free program with content protection is not written.
 - * For example, it is assumed that the EMM for the Kw update has not received yet when the Kw is updated.
- The channel that performs the CA alternative service is identified based on whether there is the description of the link descriptor of linkage_type=“0x03” placed in the SDT. Only if the link descriptor is listed, the CA alternative service is activated.
- To start up the CA alternative service, the viewer is asked to confirm whether to be transferred to the link service. If the viewer agrees, the transfer to the link service will proceed.
- The link service is a “Guide channel” for promotion purpose, and it is assumed to be also used for online contract, etc. using data broadcasting.
- The function name to explain this function in the user manual should be “Guide channel switch function.”

4.22.2 Basic Operation

- The process flow of CA alternative service when the link service is the service with supplemental data broadcasting. The flow after transferring to the link service ([6], [7], and [8]) is an example.

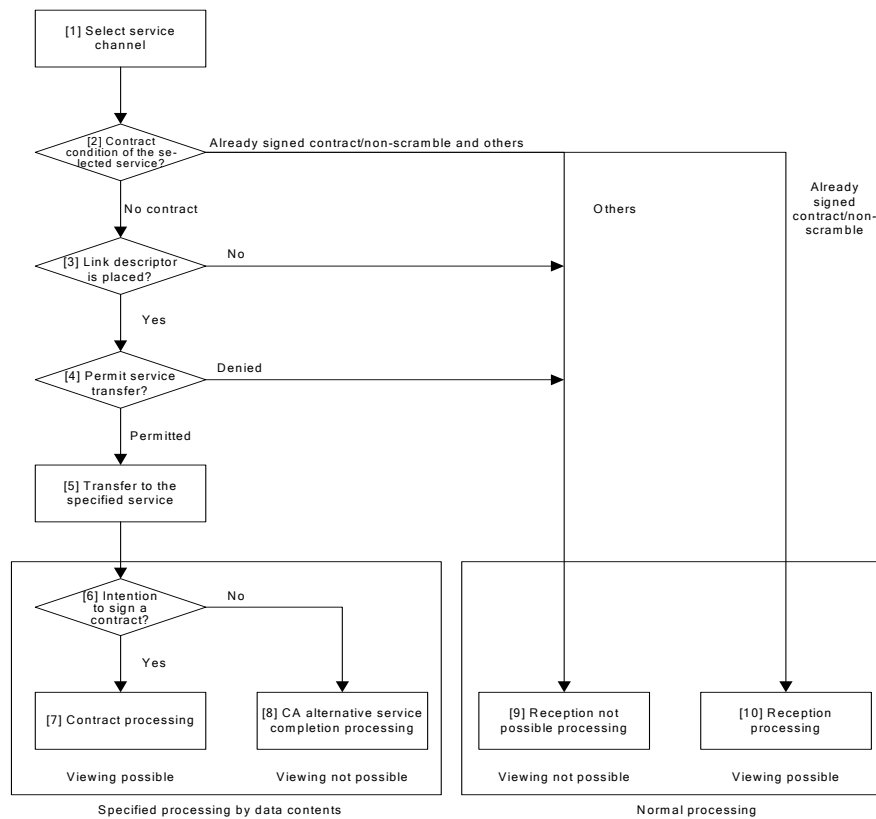


Figure 4.22-1 Example of CA Alternative Service Process Flow

- [1] The viewer selects the relevant channel (service).
- [2] In the same way as the normal channel selection operation, the contract condition is confirmed by the ECM.
- 1) If there is no contract, go to the CA alternative service processing ([3] and later)
- No contract means that the received program is scrambled broadcasting and the return code from the IC card for the ECM reception command falls into one of those listed in the table below.

Table 4.22-1 Return Codes for No Contract

Return code	Detailed status
A103	Non-contractual (No Kw)
8901	Non-contractual (Outside of contract; tier)
8902	Non-contractual (Expired; tier)
8301	Non-contractual (Outside of contract; pay-later PPV)
8302	Non-contractual (Expired; pay-later PPV)
8501	Non-contractual (Outside of contract; advance-payment PPV)
8502	Non-contractual (Expired; advance-payment PPV)

When IC card is not inserted or invalid/non-usable IC card is inserted, or when the CA_system_id listed in the PMT of the relevant program does not match the CA_system_id obtained by the IC card response, normal error processing will be executed instead of judging as non-contractual.

- 2) If it is already signed contract/non-scramble and others, go to the reception processing ([10]) or the reception not possible processing ([9]) in the normal processing.
- [3] The link descriptor placement of SDT is checked.
- 1) If the link descriptor is placed, go to the confirmation processing of service transfer intention ([4]).
 - 2) If the link descriptor is not placed, go to the reception not possible processing ([9]) in the normal processing.

Note: The link descriptor of linkage_type=0x03 indicates a CA alternative service.

- [4] The unique transfer confirmation message of broadcaster which is described in the link descriptor (hereinafter, referred to as “transfer confirmation message”) or the built-in message of the receiver is displayed to confirm the viewer’s intention and permission to be transferred to the link service. The transfer confirmation message is described in the private_data_byte of the link descriptor. When there is no description in the private_data_byte of the link descriptor of the CA alternative service, the build-in message of the receiver (“To view this program, a contract and a registration are necessary. The detailed information can be found in the guide channel.”) is displayed.
- 1) If the viewer permits the transfer to the link service, go to the service transfer processing ([5]).
 - 2) If the viewer denies the transfer to the link service, go to the reception not possible processing ([9]) in the normal processing.

Note:

- When the option to escape such screen (transfer refusal) is provided, the normal non-contractual processing will be performed.
 - When the option to escape such screen (transfer refusal) is not provided, it is possible to remain on such screen. (Escaping such screen is done by the viewer operation of channel selection.)
- 3) When several transfer confirmation message numbers (hereinafter, referred to as “message number”) in the SDT of the TS being received are operated due to the specifications of CA alternative service on the sender side, at least one or more of the message main body is sent with the TS, but the same message main body can be omitted. In this case, the display should be carried out by referring to the display of the main body of that message number. As an exceptional processing, when the message body is not defined in the same TS, the built-in message of the receiver is displayed.

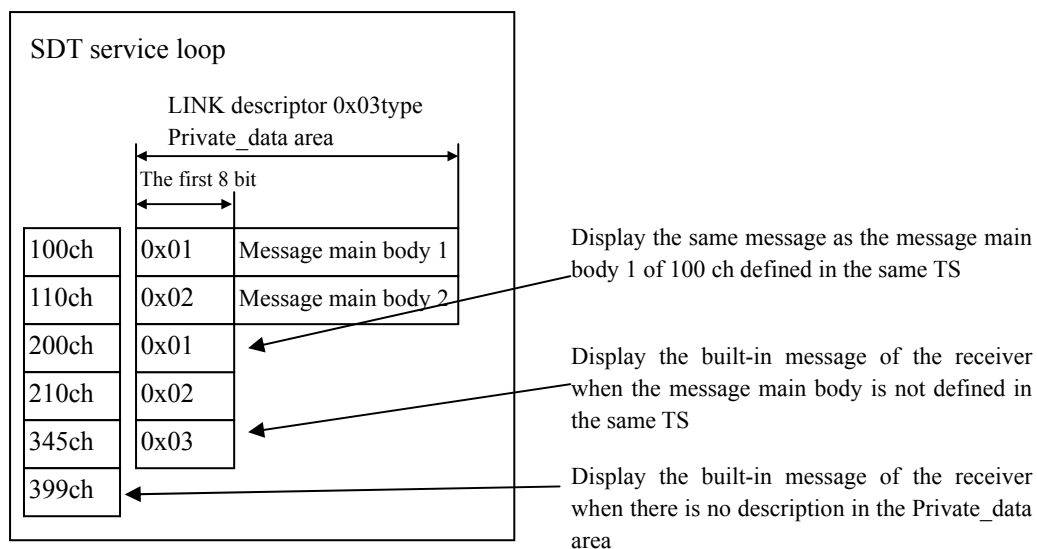


Figure 4.22-2 Example of CA Alternative Service Operation and Receiver Processing

- 4) The transfer confirmation message consists of 80 characters and 160 bytes or less. It is also assumed that the maximum of 24 characters per one line and the number of line for display is 6 or less (including line break) as display specifications.
 - 5) When the link descriptor is placed, the transfer confirmation screen should be displayed in addition to the message described in the private_data area of the link descriptor (or the built-in message of the receiver) as the example shown below. The message displayed here is preinstalled in the receiver, and the content should be "Do you want to switch to the guide channel?" The method of displaying frame, etc. is arbitrarily defined by the receiver.
- An example of transfer confirmation screen is illustrated below.

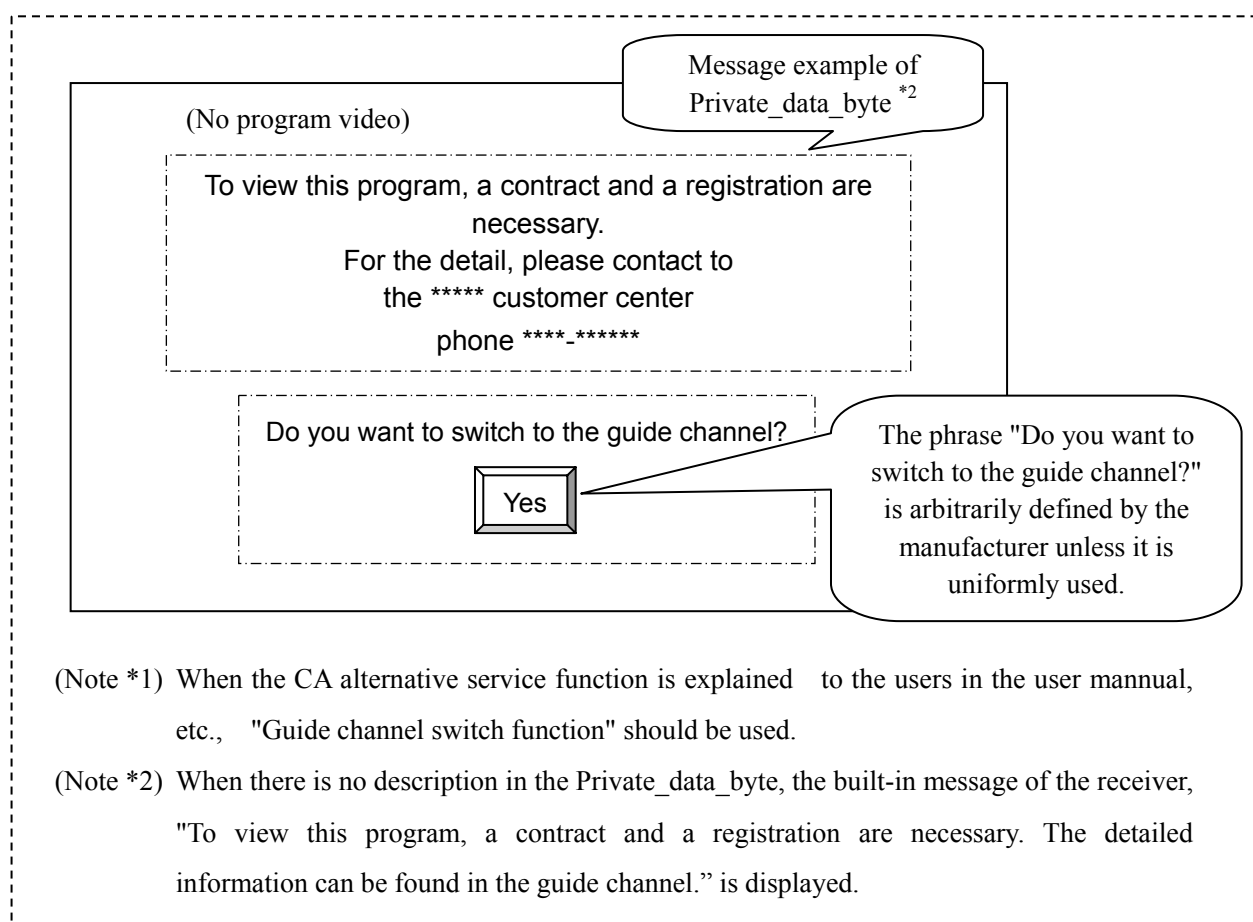


Figure 4.22-3 Example of Transfer Confirmation Screen of CA Alternative Service*1

[5] The link service information is obtained from the link descriptor in the SDT to transfer the service. It is transferred to the link service based on the original_network_id/ transport_stream_id/ service_id of the link descriptor.

<[6], [7], and [8]: Examples of specified processing by data contents>

[6] The viewer's intention of signing a contract in the program of the link service is confirmed. The confirmation method of viewer's intention differs among the pay program broadcasters.

- 1) If the viewer has the intention, go to the contract processing ([7]).
- 2) If the viewer does not have the intention, go to the CA alternative service completion processing ([8]).

[7] The contract with the viewer is processed. The contract processing could be the online processing using data broadcasting, etc. and the offline processing such as sending contract documents, and it differs among the broadcasters. It does not return to the link source service after the process is complete.

- [8] The completion processing of CA alternative service is performed. It does not return to the link source service after the process is complete.

<[9] and [10]: Normal processing>

- [9] The reception not possible processing of service is executed in the same way as the normal reception not possible operation.

- [10] The reception processing of selected channel service is executed in the same way as the normal reception operation.

- When the viewer selects a non-contractual service directly or by the EPG or the up and down keys, the receiver activates the CA alternative service and displays the transfer confirmation screen. However, it does not start the CA alternative service if the following conditions apply.
 - 1) The viewer has already sign a contract with the pay program broadcaster. (in the case other than the non-contractual mentioned above in [2])
 - 2) The service selected by the viewer is operated by non-scrambling.
 - 3) The service type of the link service (service_type) is not supported by the receiver.
 - 4) The service that is not intended for the receiver (for example, the services in the network that are not subject of reception) is specified as the link destination.
- For the service at the time of reservation settings such as the time when the viewer tries to reserve the non-contractual pay broadcasting service, the CA alternative service does not start up.
- Because the SDT has longer transmission cycle than the PMT, it is expected that it takes time to receive the SDT, to check the link descriptor, and to display the transfer confirmation screen. Therefore, once the relevant service is selected, the operation to switch to the transfer confirmation screen can be performed a moment after the non-contractual message built in the receiver is displayed. In order to avoid the repetition of such operation every time a program selected, it is desirable that the receiver caches the SDT in the RAM, and the transfer confirmation screen is displayed immediately after selecting the relevant service.
- As a guide for caching, the messages of CA alternative service sent simultaneously on digital satellite broadcasting should be 20 types, and the message number for CA alternative should be from 21 to 40 (0x15-0x28). If the other number is sent for CA alternative message number, the receiver voids the message and displays its built-in message as an exceptional processing.
- Once the completion processing after transferring to the link service by the CA alternative service is ended, the condition that the link service is being selected remains instead of returning to the link source service. Moreover, when the link service is an audio service or a video service without data components, the condition that the link service is being selected also remains instead of returning to the link source service. It is moved to the other by the viewer operation of service selection.

- Once the display is carried out by satisfying the display condition of transfer confirmation screen, there is no need to erase the display until the user performs the confirmation operation. Even if the display condition has changed to unsatisfactory during the display, there is no need to erase automatically, and it can remain being displayed. However, transferring to the link destination should be carried out if the link condition is still valid and the user permits the transfer.
- When the link service is the service with supplemental data broadcasting, the acquisition of the link source service by the link descriptor and the acquisition of link type at the linking by the link descriptor should be possible on the data contents. Please refer to the ARIB STD-B24 for the DOM API for the BML document.

4.22.3 Related Standards

- Please refer to the sections listed below in the ARIB STD-B10.

Part 2	6.1	Identification and Placement of Identifier
	6.2.8	Link Descriptor
- Please refer to the section listed below in the ARIB STD-B24.

Volume 2	Chapter 7	Procedural Description Language
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- Please refer to the sections listed below in Part 1 of the ARIB STD-B25.

Chapter 2	2.2.2.15	Program Selection and Viewing
Chapter 4	4.2.3	Program Viewing
Reference 2	3.15	Program viewing

4.23 Caption/Superimposed-characters Scrambling and Display Priority

4.23.1 Caption

- The display of caption for scrambled default ES group is basically left to product planning of the receiver. As a guideline, it is desirable that the caption is displayed only if the default ES group is normally descrambled when the caption display is valid regardless of the scrambling condition of the caption components.

4.23.2 Superimposed characters

- The display of superimposed characters for scrambled default ES group is basically left to product planning of the receiver.

4.24 Valid Conditional Access System (Consistency Check of CA_system_id of IC Card and Broadcast Wave)

- Even though several conditional access systems can be operated, the distinction of the conditional access system is made based on CA_system_id.
- In the valid conditional access system, the CA_system_id obtained by the initial setting condition

command/response from the IC card when inserted corresponds to the CA_system_id sent by the PSI/SI.

- Even if several numbers of CA_system_id are described in the CAT or the PMT, the receiver processing provided in this volume is executed if they match with the CA_system_id obtained by the IC card command/response.
- For the conditional access system descriptor in the PMT and the CA contract information descriptor in the SDT/EIT, the error display provided in 4.18 Error Notification Screen in this volume should be carried out in consideration of preventing malfunction even for the service or event that does not correspond to the CA_system_id obtained by the IC card command/response. However, because there is no description of CA contract information descriptor for free program with content protection in the SDT/EIT or it is operated with free_CA_mode=0, the error display is not necessary when it is considered that making an reservation is possible even if the CA_system_id of the broadcast wave and that of the IC card do not match.

5 Operational Information

5.1 Conditional Access Broadcasting

- It is the broadcasting that uses a conditional access system descriptor.
- In the conditional access broadcasting, there are pay program, broadcasting that uses EMM message, and free program with content protection.

5.2 Charge Unit (Chargeable ES)

- The charge unit is each valid ECM.
- At least one component corresponds to one valid ECM.

5.3 Non-Scramble/Scramble

5.3.1 Overview

- The transport_scrambling_control field in the TS packet header is referred for the decision on the scramble mode of the component on the receiver side.
- The free_CA_mode should be used only to determine whether it is pay or free program. In addition, do not use the scramble or non-scramble decision to determine whether it is pay or free program.
- Even if the component is chargeable, it is not always scrambled*.
 - * The PMT responsiveness on the sender side and the consistency of time segment on the event (Example: CM, etc.)

5.3.2 Operation of Caption and Superimposed characters

- When the default ES group has a description of valid ECM_PID on the first loop of the PMT, more specifically, when it is a normal scrambled condition, the same ECM_PID as the default ES group must be used if the components of caption and superimposed characters are scrambled.
- Even though the default ES group is in a scrambled condition, it is possible to operate non-scrambled components of caption and superimposed characters. In this case, the invalid ECM_PID = 0x1FFF must be listed on the second loop of the PMT for such non-scrambled components.
- When the default ES group is not scrambled, both the caption and superimposed character components are operated without being scrambled.

5.4 Free Program/Pay Program

5.4.1 Definitions of Free Program/Pay Program

- The decision of pay or free program is based on the free_CA_mode in the SDT or the EIT. If free_CA_mode=0 is listed, it is a free program, and if free_CA_mode=1 is listed, it is a pay program.
- The free program is a program whose default ES group is not chargeable, and the pay program is a program whose default ES group is chargeable. However, the ES other than the default ES group in the free program may be chargeable.
- The default ES group is defined based on each service type.

Example: In the case of digital TV service

The default ES group = the default video ES and the default audio ES

Table 5.4-1 Default ES Group in Conditional Access Broadcasting

	service_type	Default ES group
0x01	Digital TV service	Video and audio
0x02	Digital audio service	Audio
0xC0	Data service	Data (Entry component)
0xA1	Temporary video service	Video and audio
0xA2	Temporary audio service	Audio
0xA3	Temporary data service	Data (Entry component)
0xA8	Data service for preliminary storage	Data
0xAA	Data service of bookmark list	Data (Entry component)

5.4.2 Operation

5.4.2.1 Free Program

- The components other than the default ES group may be chargeable.
- There is no charging order among the ECMs applied to the components other than the default ES group. (There is no mutual dependence.)
- Please refer to 5.4.3 Free Program with Content Protection in this volume for free program with content protection.

5.4.2.2 Pay Program

- The same ECM must be applied for the default ES group.
- The components other than the default ES group may not be chargeable.
- For the components other than the default ES group, an additional charge will be made if a different ECM from the default ES group is applied.
- There is no charging order among the ECMs applied to the components other than the default ES group. (There is no mutual dependence.)

5.4.3 Free Program with Content Protection

5.4.3.1 Definition

- It is a program which is intended for content right protection without customer management, which transmits the content safely on the broadcast wave, and whose default ES group is not chargeable.
- It is operated as a “free scrambled program” in the conditional access system which complies with Part 1 of the ARIB STD-B25.
- All of the default ES group of such program is not chargeable. However, the ones other than the default ES group may be chargeable.
- For the free program with content protection, the ECM by the common broadcaster identifier for right protection provided in 5.4.3.2 in this volume must be placed in the first loop of the PMT.
- For the free program with content protection described as No.3 in Table 5.4-2, the conditional access system descriptor is placed only in the first loop of the PMT, and only one PID which indicates the valid ECM by the common broadcaster identifier for right protection provided in 5.4.3.2 in this volume is placed.
- For the free program with content protection described as No.4 in Table 5.4-2, only one PID which indicates the valid ECM by the common broadcaster identifier for right protection provided in 5.4.3.2 in this volume must be placed in the first loop of the PMT, and the conditional access system descriptor is placed in the second loop for the chargeable ES.
- The free program with content protection is operated with the certain broadcaster identifier provided in 5.4.3.2 in this volume. In addition, the receiver recognizes that the program is the free program with content protection using this broadcaster identifier value.

5.4.3.2 Operation

- The ECM must be transmitted. Also, in the PMT, only one PID which indicates the valid ECM by the common broadcaster identifier for right protection provided in 5.4.3.2 in this volume must be placed in the first loop.
- If the free program with content protection does not include a chargeable ES in the relevant program (No.3 shown in Table 5.4-2), the CA contract information descriptors will not be placed in the SDT or in the EIT. If a chargeable ES is included (No.4 shown in Table 5.4-2), the CA contract information descriptors will be placed in the SDT or in the EIT.
- Even if the free program with content protection does not include a chargeable ES in the relevant program (No.3 shown in Table 5.4-2), the transmission of EMM is basically not necessary because no customer management is involved. However, the transmission is possible for the purpose of updating Kw, etc.
- The operation of EMM message is carried out complying with 5.9 in this volume.
- In the free program with content protection, a common value is used for the broadcaster identifier in the relevant program operation. Because the receiver manages the EMM message and the power-on control based

on each broadcaster identifier, when the EMM is transmitted, the operation should be carefully executed once the agreement among all broadcasters has been made in order to prevent any problem.

- When the ES other than the default ES group is operated with charge, it should be operated with the broadcaster identifier which is unique for each broadcaster instead of the common broadcaster identifier for right protection provided in 5.4.3.2 in this volume.

On digital satellite broadcasting, all broadcasters who conduct free programs with content protection should operate with the common broadcaster identifier for right protection described in Volume 8 in this document.

5.4.4 Possible Combination of Pay, Free, Scramble, and Non-Scramble Programs

Table 5.4-2 shows the list of the operational conditions for pay, free, scrambled, and non-scrambled programs. Moreover, Table 5.4-3 describes the possible combinations of scramble and non-scramble for the default ES group and the ones other than the default ES group.

Table 5.4-2 Operation of Pay Program/Free Program and Service for Content protection

No		1	2	3	4	5
Program type		Free program whose default ES group is not subject to content protection		Free program with content protection (The default ES group is subject to content protection)		Pay program
Classification of pay/free program		Free	Free	Free	Free	Pay
Charge added ES		×	○	×	○	○
Free_CA_mode		0	0	0	0	1
Content protection	Default ES group	No protection	No protection	Protection available	Protection available	Protection available
	ES other than default	No protection	Protection available*1	Protection available	Protection available*2	Protection available
TS packet header *4	Default ES group	00	00	10, 11	10, 11	10, 11
	ES other than default	00	10, 11 *1	10, 11 *5	10, 11 *5	10, 11 *5
Chargeable	Default ES group	No charge	No charge	No charge	No charge	Chargeable
	ES other than default	No charge	Chargeable	No charge	Chargeable	Chargeable
ECM transmission		Not necessary	Necessary	Necessary	Necessary	Necessary
EMM transmission		Transmission possible (EMM message)	Necessary	Transmission possible *3	Necessary	Necessary
Used broadcaster identifier	Default ES group	-	-	Common ID for right protection	Common ID for right protection	Unique broadcaster ID
	ES other than default	-	Unique broadcaster ID	Valid ECM is placed only in the first loop in PMT	Unique broadcaster ID	Unique broadcaster ID
Note		The relevant event is no charge	Free program with chargeable ES	The relevant event is no charge	Free program with chargeable ES	

- *1: For the program whose default ES group is free (the program included in the definition of free program), when the chargeable PPV operation is conducted for the ES other than the default ES group and the default ES group is operated with non-scrambled, except for the default ES group, the operations other than “copy possible without restricted conditions” can be carried out only for the caption and the superimposed characters with the component tag value of 0x30-0x3F, and the data component of 0x40-0x7F that excludes the default ES group. The reason for this is that except for the data ES, the digital copy control descriptor in the first loop of the PMT is followed, and the video ES and audio ES other than the default ES group are not subject to content protection as applied to the default ES group.
Additionally, when the default ES group is operated with non-scrambled, the caption and superimposed character components will not be scrambled.
- *2: For the program whose default ES group is free, when the chargeable PPV operation is conducted for the ES other than the default ES group, scrambling is required for the default ES group to be subject to content protection. In this case, the default ES group needs to be scrambled with the common broadcaster identifier for right protection provided in 5.4.3.2 in this volume in order to make the viewing possible without customer management. If it is scrambled with the broadcaster identifier that is unique for each broadcaster, the individual EMM is required beforehand in the same way as the one in the pay broadcasting, etc. even if it is not chargeable. This case should be included in the pay broadcasting (No.5) in order to distinguish from the case of No.4 in this table.
- *3: For the free program with content protection (See 5.4.3 in this volume), the EMM and the EMM message may be transmitted for certain purposes such as updating Kw or notifying the introduction period to the recipient.
- *4: It is the transport_scrambling_control field in the TS packet header.
- *5: When the default ES group is scrambled for the operation or when the components of caption and superimposed characters are scrambled for the operation, the ECM_PID is the same as the ECM_PID of the default ES group. Also, even if the default ES group is in a scrambled condition, the non-scrambled operation is possible for the caption and the superimposed character with the component tag value of 0x30-0x3F, and the data component of 0x40-0x7F which excludes the default ES group. In this case, invalid ECM_PID=0x1FFF is placed in the relevant ES in the second loop of the PMT.

Table 5.4-3 Possible Combinations of Scramble/Non-scramble Operations

		Default ES group		
		Non-scramble	Scramble for content protection	Scramble for pay program
Other than the default ES group	Non-scramble ^{*6}	○ 1 st : None 2 nd : None	○ 1 st : Common right protection 2 nd : PID=0x1FFF	○ 1 st : Unique broadcaster 2 nd : PID=0x1FFF
	Scramble for content protection	× ^{*7}	○ 1 st : Common right protection 2 nd : None	×
	Scramble for pay program	○ 1 st : None 2 nd : Unique broadcaster	○ 1 st : Common right protection 2 nd : Unique broadcaster	○ 1 st : Unique broadcaster 2 nd : None
	No existence (No second loop)	○ 1 st : None	○ 1 st : Common right protection	○ 1 st : Unique broadcaster

- ○: Operation possible ×: Operation not possible (Operation restricted)

- The contents of the conditional access system descriptors placed in the first loop (1st) and the second loop (2nd) in the PMT are explained.

- 1) None : The conditional access system descriptor is not placed.
- 2) PID=0x1FFF : The conditional access system descriptor is placed, and invalid ECM is pointed out. The ECM stream does not exist.
- 3) Common right protection : The conditional access system descriptor is placed, and the ECM of the common broadcaster identifier for right protection is pointed out.
- 4) Unique broadcaster : The conditional access system descriptor is placed, and the ECM of the broadcaster identifier which is unique for each pay broadcaster is pointed out.

*6: Except for the default ES group, the non-scrambled operation should be possible for the caption and the superimposed characters with the component tag of 0x30-0x3F, and the data component of 0x40-0x7F which excludes the default ES group.

*7: Basically, placing the ECM by the common broadcaster identifier for right protection in the first loop of the PMT is a general principle. Therefore, when the default ES group is not scrambled and it executes the copy control by scrambling for content protection, the digital copy control descriptor in the first loop of the PMT operates the generational copy control with “Copy possible without restriction.” This operation should not be allowed due to the organization of the operation pattern.

5.5 Parental Rate Settings

- The parental rate can be set only for the conditional access broadcasting (broadcasting by a pay broadcaster).
- The parental rate indicates the minimum age that the viewer suggests using 8-bit field. (← It can be specified until 20 years old using the definition of broadcaster in the ARIB STD B-10.)

Table 5.5-1 Age Restriction Rate

Age restriction rate	Definition
0x00	Undefined (No assignation)
0x01 to 0x11	The minimum age = rating+3
0x12 to 0xFF	Broadcaster assignation (Not operated in the immediate future)

- The parental rate is set on a program basis. It should not be defined on a component basis.
- The following two locations must have descriptions for the parental settings.
 - a) The first one byte of the private_data_byte area of the conditional access system descriptor placed in the PMT
 - b) The rating field of the parental rate descriptor placed in the EIT (Note 1)

(Note 1) Pay attention to the following points for the EIT placement.

The same parental rate descriptors should be placed in all of EIT[p/f actual], EIT[p/f other], EIT[schedule actual], and EIT[schedule_ other] of the relevant programs.

5.6 Conditional Access System Descriptor

5.6.1 Function

- When described in CAT, it specifies the TS packet ID that transmits the EMM.
- Multiple conditional access system descriptors may be listed in the CAT.
- When described in PMT, it specifies the TS packet ID that transmits the ECM.
- When described in PMT and when the parental rate is defined in the data area, it determines the parental rate of the relevant program.
- Multiple conditional access system descriptors may be listed in the PMT.

5.6.2 Data Structure

- As described in the Separate Paragraph No.1 of No.12 of the Ministry of Internal Affairs and Communications Notification No.37, 2003.

The transcription from the Separate Paragraph No.1 of No.12 of the Ministry of Internal Affairs and Communications Notification No.37, 2003.

Descriptor tag	Descriptor length	Conditional access system identifier	111	Conditional access PID	Data
8	8	16	3	13	8×N

Note

- 1) The value of the descriptor tag should be 0x09, which indicates a conditional access system descriptor.
- 2) The descriptor length should be the area in which the number of the subsequent data bytes is written.
- 3) The conditional access system identifier (CA_system_id) should be the area to be used for identifying the

type of conditional access system, and it is specified by the ARIB.

- 4) The conditional access PID should be the area in which the PID of the TS packet that includes the related information is written.
- 5) This descriptor should be transmitted in the descriptor area in the CAT or the area of the descriptor 1 in the PMT (the first loop) or the descriptor 2 (the second loop) in the PMT.

5.6.3 Operation

- When the conditional access system descriptor is operated with the same CA_system_id in the CAT, only one description should be listed.
- The same number of the conditional access system descriptors specified in the CA_system_id which transmits the EMM in the relevant TS are described in the CAT.
- The same number of the conditional access system descriptors specified in the CA_system_id operated in the relevant program is described in the PMT.
- When the component in the program is subject to charge, the valid ECM (ECM_PID≠0x1FFF) is specified by the conditional access system descriptor in the PMT. The placement rules are as follows.
 - 1) When the conditional access system descriptor is placed in the first loop of the PMT, the relevant ECM is applied to all the components in the program.
 - 2) When the conditional access system descriptor is placed in the second loop of the PMT, the relevant ECM is applied only to the relevant component.
 - 3) When the conditional access system descriptors are placed in the first loop and the second loop, the ECM listed in the second loop should be the valid description.
 - 4) When multiple conditional access system descriptors are listed, the number of the conditional access system descriptors listed in the first loop and the second loop are the same as the number of the listed CA_system_id.
- 0x1FFF can be specified as a conditional access PID.
 - When 0x1FFF is specified in the PMT as a conditional access PID, it indicates that the relevant ES is not treated with scrambling (non-chargeable).
 - When 0x1FFF is specified in the CAT as a conditional access PID, the receiver ignores it. (Exceptional rule)
- The decision of pay or free program is made by the free_CA_mode.
 - 1) Free program: free_CA_mode=0
 - 2) Pay program: free_CA_mode=1

Notes: The conditional access system descriptor (ECM_PID=0x1FFF) is applied in the first loop of the PMT only if the parental rate is set for free programs.

In pay programs, the ECM_PID=0x1FFF is applied in the second loop only for non-chargeable

components other than the default ES group.

- The first one byte of the data described in the data area of the conditional access system descriptor should be the parental rate.

(The second and later bytes will not be operated in the immediate future.)

The parental rate operations are as follows.

0x00	No assignation
0x01-0x11	Restricted age + 3
0x12-0xFF	Broadcaster assignation (Not operated in the immediate future)

- The parental rate should be valid only if the conditional access system descriptor is listed in the first loop of the PMT. (To define the parental rate based on each stream is prohibited.)
- The receiver ignores the first byte (the parental rate value) of the data area of the conditional access system descriptor listed in the second loop of the PMT.
- The parental rate should be operated only for pay broadcasters. The reason for this is that EMM to erase the PIN number can be transmitted to only the viewer who has signed up for the pay broadcasting service.
- When the conditional access system descriptor is listed in the CAT, the receiver ignores the first byte (the parental rate value) of its data area.

5.7 CAT Transmission

5.7.1 Transmitted TS PID

- As described in the Separate Paragraph No.1 “PID Allocation” in the Supplemental Table No.7 of the Ministry of Internal Affairs and Communications Notification No.37, 2003. (0x0001)

5.7.2 Data Structure

- As described in the Supplemental Table No.10 “CAT Structure” of the Ministry of Internal Affairs and Communications Notification No.37, 2003.

5.7.3 Transmitted Descriptor and Its Structure

- The descriptors transmitted by the CAT are the conditional access system descriptor and the CA service descriptor. The structure of the conditional access system descriptor should follow the description of the Separate Paragraph No.1 “Structure of the Conditional Access System Descriptor” in the Supplemental Table No.12 of the Ministry of Internal Affairs and Communications Notification No.37, 2003. Please refer to Volume 4 in this document for the structure of the CA service descriptor.
- Please refer to Volume 7 in this document for the CA_system_id.

5.7.4 Transmission Frequency

- The CAT transmission frequency is based on Volume 4 in this document.

5.7.5 Update Frequency

- When the PID that transmits the EMM is changed, or when the service of automatic display message is changed, the CAT will be also updated. The case mentioned here, in which the automatic display message service is changed, means whether the service itself is conducted or not.
- In the normal operation, the update frequency should be no more than one time per day.

5.8 ECM

5.8.1 ECM Identification

- When the conditional access system descriptor is listed in the first or the second loop of the PMT, the PID of the TS packet in which the ECM is transmitted is specified.
- If the conditional access PID of the conditional access system descriptor is 0x1FFF, the relevant ECM will not be transmitted.

5.8.2 ECM Data Structure

5.8.2.1 Section Format

- It is transmitted by the extended section format described in the Supplemental Table No.1 and No.3 of the Ministry of Internal Affairs and Communications Notification No.37, 2003. Only 0x82 is used for the table identifier, and 0x83 will not be used. In addition, “Table identifier extension” will not be used.

5.8.2.2 ECM Main Body

- Please refer to 3.2.3 ECM in Part 1 of the ARIB STD-B25 for the data structure of the ECM main body in the ECM section.

5.8.3 ECM Application

- When the conditional access system descriptor is listed in the first loop of the PMT, the relevant ECM is applied to all ES that transmits the elements of the broadcasting program. On the other hand, when it is listed in the second loop, the ECM is applied only to the relevant ES. If the conditional access system descriptors are listed in the first and the second loops of the PMT at the same time, the ECM listed in the second loop has priority to be applied.
- When 0x1FFF is used as the ECM_PID (conditional access PID), it will be indicated that the relevant ES is not scrambled, and the TS packet of PID=0x1FFF will not be actually transmitted.

5.8.4 ECM Application Change

5.8.4.1 Start of Scrambling

- The broadcast signal changes as mentioned below when non-scrambled broadcasting (or the ES that transmits the broadcasting program elements) switches to scrambled broadcasting (or the ES that transmits the broadcasting program elements).

- 1) The relevant ES is transmitted in a non-scrambled condition.
- 2) The ECM is transmitted.

t1 second after the relevant ES is transmitted in a non-scrambled condition, the relation between the ECM and the relevant ES (group) is listed and transmitted in the first or the second loop of the PMT. (PMT update)

- 3) After t2 second, the scrambling of the relevant ES (group) starts.
- 4) After t3 second, the first ECM update begins.

t1=1, t2= the number of ECM $\times$ 2, $0 < t3$

For the ECM update, the sections listed below in this volume are followed.

Update/Retransmission Cycles

ECM Update and Scrambling Key Change 1

ECM Update and Scrambling Key Change 2

5.8.4.2 End of Scrambling

- The broadcast signal changes as mentioned below when scrambled broadcasting (or the ES that transmits the broadcasting program elements) switches to non-scrambled broadcasting (or the ES that transmits the broadcasting program elements).

- 1) The scrambling operation for the relevant ES (group) stops.
- 2) After t4 second, the relation between the ECM and the relevant ES (group) is deleted and transmitted in (the first or) the second loop of the PMT. (PMT update)

t4=1

5.8.4.3 Change of Relation between ECM and ES that Transmits Broadcasting Program Elements

- When the conditional access system descriptors are listed in the first and the second loops of the PMT, and when the relation between the ES that transmits the broadcasting program elements and the ECM_PID already described in the PMT is changed, the procedure of 5.8.4.1 Start of Scrambling in this volume should also be followed.

- 1) All ES is transmitted in a non-scrambled condition.
- 2) New ECM is transmitted.
- 3) t_5 second after 1), the PMT is updated.
- 4) After t_6 second, the scrambling of the ES starts.
- 5) After t_7 second, the first ECM update begins.

$t_5=1$, $t_6=$ the number of ECM $\times 2$, $0 < t_7$

For the ECM update, the sections listed below in this volume are followed.

Update/Retransmission Cycles

ECM Update and Scrambling Key Change 1

ECM Update and Scrambling Key Change 2

5.8.5 ECM Update/Retransmission

- When the scrambling key of the ES to which the ECM is applied is changed, the ECM will be updated before the change of the scrambling key. The ECM update will be notified by the change of the version number of the extended section format.

5.8.5.1 Scrambling Key Change

- The scrambling key (Ks) for the ES to which the ECM is applied is changed by the transport scrambling control flag in the relevant ES header. Along with the scrambling key change, the transport scrambling control flag is also changed every time. It is changed from even number key to odd number key and from odd number key to even number key. The same key is never changed continuously.

5.8.5.2 Update/Retransmission Cycles

- Please refer to 4. Attached Tables in Reference 2 in Part 1 of the ARIB STD-B25.

(The update frequency per ECM is one second or more. The minimum retransmission frequency of ECM is 100 ms.)

5.8.5.3 ECM Update and Scrambling Key Change 1

- The ECM update and the scrambling key change when a single ECM is applied are illustrated below.

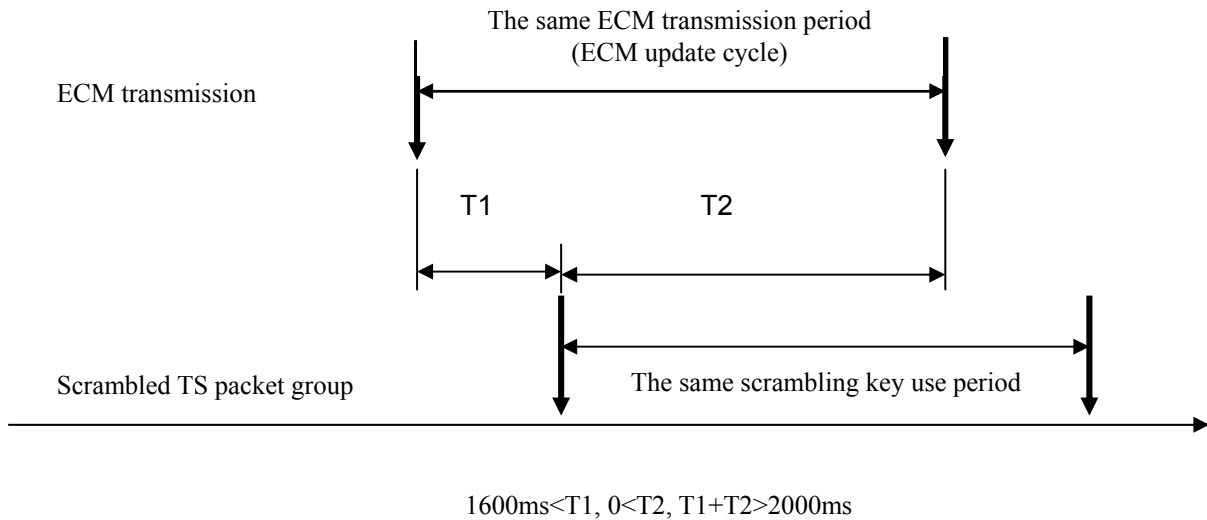


Figure 5.8-1 ECM Update and Scrambling Key Change When a Single ECM Is Applied

- When the ECM is applied to multiple TS packets, the minimum T1 and the minimum T2 will be applied for each packet.

5.8.5.4 ECM Update and Scrambling Key Change 2

- The ECM update and the scrambling key change when two ECMs are applied are shown in the next figure.
- Even if multiple ECMs are applied, the scrambling key will be updated in the order of the procedure described in the previous section.
- The update cycle of a single ECM is determined by the number of the ECM that exists in the PMT.

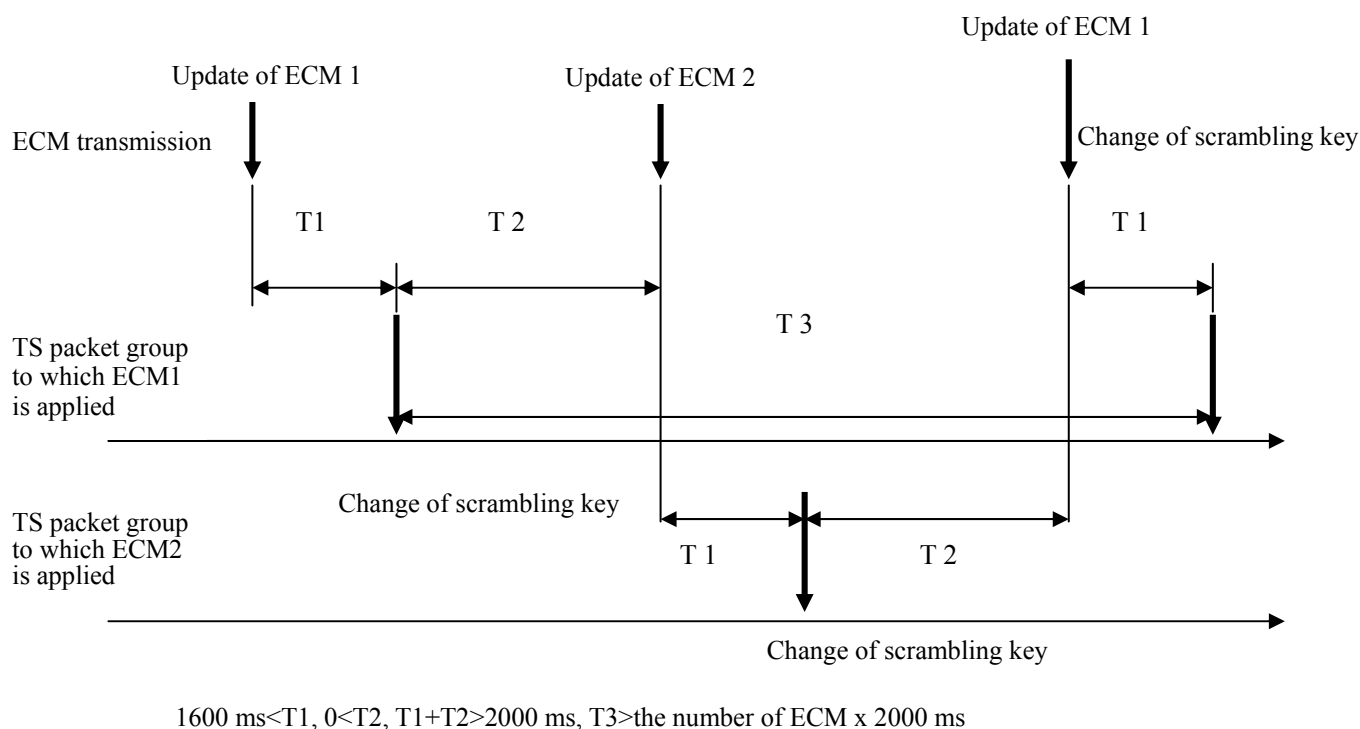


Figure 5.8-2 ECM Update and Scrambling Key Change When Two ECMs Are Applied

5.8.6 Others

5.8.6.1 ECM and Scrambling

- If the conditional access system descriptor is not listed in the first or the second loop of the PMT, it indicates that the transmission of the entire ES group that transmits the broadcasting program elements is not scrambled.
- On the contrary, even if the conditional access system descriptor is listed in the first or the second loop of the PMT, the operation in which all the components that construct the service are not scrambled can be carried out. (Considerations of the transitional from scrambled broadcasting to non-scrambled broadcasting, etc.)
- However, the ES related to ECM_PID=0x1FFF will not be scrambled.

5.8.6.2 ECM Suspension

(1) Detection of ECM suspension

The receiver is able to detect ECM suspension when the ECM is not received within a specified time because each ECM will be re-transmitted when it has a description in the PMT under the condition mentioned in 5.8.5.2 Update/Retransmission Frequencies in this volume. (Within 2 seconds)

(2) Receiver operation at the time of ECM suspension

The receiver that detected the ECM suspension during program selection will conduct, with or without an

IC card, the operation in which the transport scrambling control flag of the TS packet header that constitutes the broadcasting program is referred.

5.8.6.3 ECM and Seamless Transmission

- During the period between prior to the PMT update and after the update, which indicates the seamless switch, the transport scrambling control flag of the entire ES is operated as non-scrambled.
- The seamless switch should follow the procedure mentioned in 5.8.4.3 Change of Relation between ECM and ES that Transmits Broadcasting Program Elements. (However, the case in which t_6 is shorter than the transition time required for the seamless procedure is assumed. If the transition time of the seamless procedure is longer than t_6 , the scrambling will be started once the necessary transition time is secured.)

5.9 EMM

5.9.1 EMM Transmission Specifications

- The header structure of EMM section is based on the Ministry of Internal Affairs and Communications Notification No.37, 2003.
- Please refer to 3.2.4 EMMs in Part 1 of the ARIB STD-B25 for the EMM main body structure in the EMM section.
- The EMM section is not transmitted in multiple sections.
- The transmission frequency of EMM is as follow.
The transmission frequency is determined by the combination of the EMM section and the EMM individual message section. It is based on 5.9.3 EMM Transmission Frequency in this volume.
- The receiver does not refer to the version number of the EMM section.
- The transmission order of EMM is based on 5.9.4 EMM Transmission Order in this volume.

5.9.2 EMM Message Transmission Specifications

- Please refer to 3.2.5.2 EMM Individual Message in Part 1 of the ARIB STD-B25 for the structure of the EMM individual message in the EMM message section.
- Please refer to 3.2.5.1 EMM Common Message in Part 1 of the ARIB STD-B25 for the structure of the EMM common message in the EMM message section.
- The EMM section is not transmitted in multiple sections.
- The transmission frequency of the EMM individual message is based on 5.9.3 EMM Transmission Frequency in this volume.
- The transmission frequency of the EMM common message is based on 5.9.3 EMM Transmission Frequency in this volume.
- When the message main body area of the EMM common message is 0 byte, and when the type of automatic

display erasure is “0x02”, the message and the message frame should not be displayed. (Emergency response: In this case, the receiver does not display the message.)

- The receiver refers to the version number of the target EMM message section, and it should prepare for the update of the EMM common message contents or the display erasure during the message display.
- The receiver does not refer to the version number of the EMM individual message section.
- The transmission order of the EMM individual message is based on 5.9.4 EMM Transmission Order in this volume.

5.9.3 EMM Transmission Frequency

5.9.3.1 Transmission Frequency of EMM Section and EMM Individual Message Section

- The transmission frequency of the EMM section and the EMM individual message section in the TS packet level are determined for each program TS and special TS. The basic concept is based on Volume 4. (The basic concept based on Volume 4 mentioned here means that the EMM transmission frequency is provided by the EMM section transmission density in accordance with the PSI/SI operation provisions, rather than by the spacing between the EMM sections.)

(1) In the case of the program TS

When the EMM section and the EMM message section are transmitted, the TS packet of the relevant PID is transmitted in the range of 1.28kB $\pm$ 100% by 32 milliseconds. The TS packet that transmits the EMM section and the EMM message section is not transmitted exceeding 320k bits per any given second by the same PID.

(In the 320k bits mentioned above, the data amount of one EMM section and the EMM message section is considered to be 4kB.)

(2) In the case of special TS (See A-5 Special TS in this volume for the special TS)

When the EMM section and the EMM message section are transmitted, the TS packet of the relevant PID is transmitted in the range of 5.2kB $\pm$ 100% by 32 milliseconds. The TS packet that transmits the EMM section and the EMM message section is not transmitted exceeding 1.3M bits per any given second by the same PID.

(In the 1.3M bits mentioned above, the data amount of one EMM section and the EMM message section is considered to be 4kB.)

5.9.3.2 Transmission Frequency of EMM Common Message Section

- The transmission frequency of the EMM common message section that has certain fixed-phrase number (Table ID Extension) should be one section per 200 milliseconds at most.

5.9.4 EMM Transmission Order

- In the EMM and the EMM individual message, several pieces of information are packed in one section to be transmitted. In order to facilitate the filtering processing in the receiver, the placement order of the EMM packed in the same section is limited by the operational control mentioned below. This applies to the EMM individual message as well.
 - 1) The first EMM should be the EMM with the smallest card ID in that section.
 - 2) The second EMM should be the EMM with the largest card ID in that section.
 - 3) The third or later EMMs are sorted in the card ID order (in ascending order) then stored.

If n pieces of EMM are in one section and they are in the order from the smallest card ID such as EMM_1, EMM_2... EMM_n, they will be placed in the order shown below.

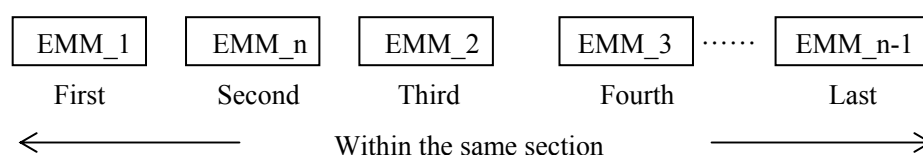


Figure 5.9-1 EMM Transmission Order in One Section

- The receiver can find out whether the EMM sent to the receiver is included in that section or not by checking only the first two EMMs. If another EMM inclusion in the later part is possible, the receiver checks the IDs in order from the first, and it is able to determine that the EMM sent to it is not included at the point where the ID becomes larger than the ID for itself. At this point, the receiver is able to discard the entire section, and it does not need to keep comparing until the last EMM in the section.

5.10 Message Code for EMM Message

5.10.1 Format Number

- The format number is defined as 0x01. The following section defines the message code format for the format number 0x01.
- When the format number other than the format defined by the ARIB or by this volume is received, the receiver discards the message code and ignores the reception itself.

5.10.2 Message Code Main Body Format of EMM Common Message for Format Number 0X01

- If the message code main body exists, the first byte should be “recommended display position” (See 5.10.6 Recommended Display Position of Automatic Display Message in this volume). The “recommended display position” specifies the display position of automatic display message (IC card stored message). It is not valid for mail (IRD stored message), and the receiver ignores it.

The detailed meanings of the recommended display position are provided in 5.10.6 Recommended Display Position of Automatic Display Message in this volume.

- The main body consists of the characters from the second byte to the one before NULL (NULL cannot be in the main body).
- The inserter 0x1A is described at the point where the byte sequence specified by the differential information is inserted.
- The several 0x1A inserters can be in the common message. However, 800 bytes for mail and 400 bytes for automatic display message should not be exceeded after merging with the message code of the individual message.
- The message code of the EMM common message which has the fixed-phase number pointed out by the EMM individual message must be the same character code as the message code of the EMM individual message.

5.10.3 Differential Information Format of EMM Individual Message for Differential Format Number 0X01

- It specifies the character string to be inserted as differential information.
- The main body consists of the characters from the first byte to the one before NULL (NULL cannot be specified as differential information).

5.10.4 Example of Differential Information Use

The example of the format number 0x01 is shown below.

- 1) Message main body (EMM common message)
 - : Thank you for your subscription. The BS special package is available for viewing for Mr./Ms. 0x1A from today.
- 2) Differential information (EMM individual message)
 - : Tanaka
- 3) Generated message
 - : Thank you for your subscription. The BS special package is available for viewing for Mr./Ms. Tanaka from today.

5.10.5 Character Code

- The character and control codes that can be used for the format number 0x01 are as follows.
 - 1) The character codes and the control codes defined in 4. Character String Encoding in Volume 4
 - 2) The inserter 0x1A

5.10.6 Recommended Display Position of Automatic Display Message

- The guideline for the display position and frames, etc. for automatic display message is described.

The first byte of the message code main body in the EMM common message section should be “Recommended display position,” and it is defined as follow.

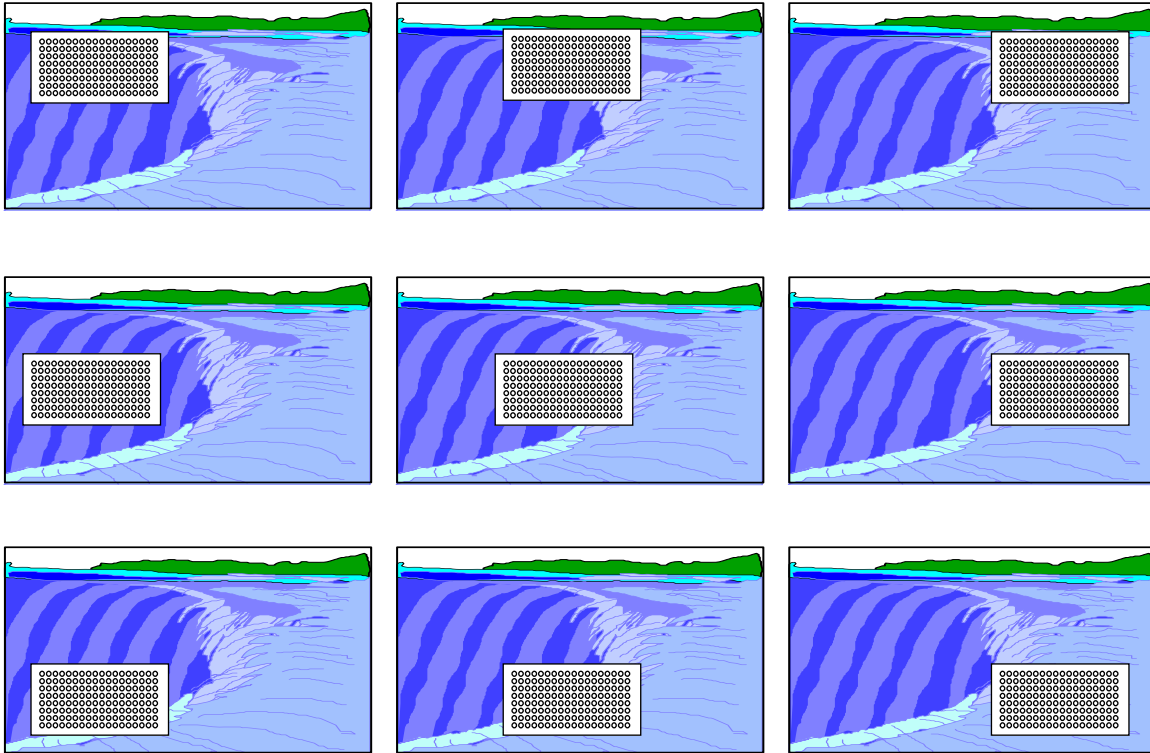
The upper 4 bits should be the recommended display position of horizontal direction (0100: Left, 0010: Center, and 0001: Right), and the lower 4 bits should be the recommended display position of vertical direction (0100: Top, 0010: Center, and 0001: Bottom).

The message should be a local dialog of the receiver. The bytes mentioned above are recommended values, and strictness of the display pixel level should not be sought.

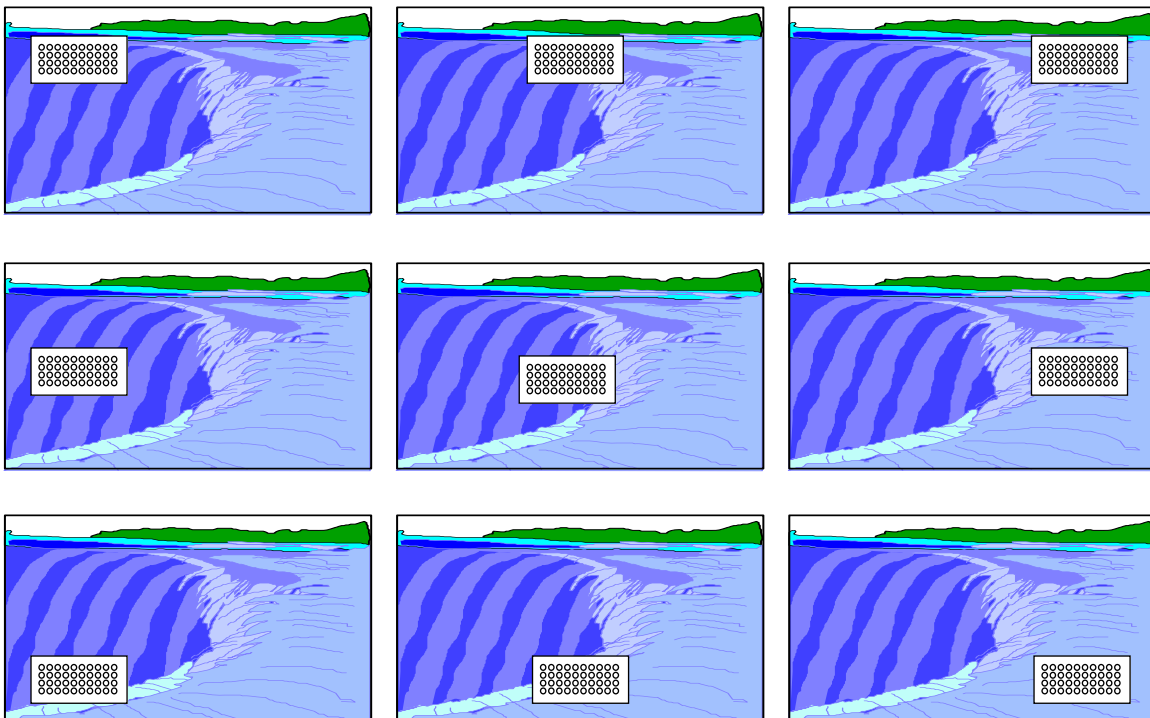
- The following operations are desirable for the frame.
 - 1) On the receiver side, the frame equivalent to 18 characters (double-byte characters) × 8 lines at most is used.
 - 2) On creating data on the sender side, the overall layout should be made with appropriate line breaks and space insertions as premises for the maximum of 18×8 lines. Therefore, on the sender side, the display character data with 144 or more of double-byte characters should not be in the message code in which the common message and the individual message are combined.
 - 3) The receiver side should optimize the automatic display message frame by the number of line break and the maximum number of characters per line.
 - 4) When optimizing the frame by the numbers of characters and lines, the meanings of (0100: Left, 0010: Center, and 0001: Right) and (0100: Top, 0010: Center, and 0001: Bottom) in 5.10.6 Recommended Display Position of Automatic Display Message in this volume are as follows.
 - Left : Automatic display message frame is left-aligned in the screen.
 - Right : Automatic display message frame is right-aligned in the screen.
 - Top : Automatic display message frame is top-aligned in the screen.
 - Bottom : Automatic display message frame is bottom-aligned in the screen.
 - Center : Automatic display message frame is center-aligned in the screen.
 - 5) No line breaks should be inserted after the last character on the sender side.
 - 6) The margins for top, bottom, left, and right and the designs, etc. are arbitrarily defined by the receiver.
 - 7) The page feeding display of message should not be performed on the receiver side.

- Display images

[Example of the maximum frame (18 characters per line, 8 lines)]



[Example of optimized frame]



5.11 CA Contract Information Descriptor

- Please refer to 4.7.2 PPV in Chapter 4 in Part 1 of the ARIB STD-B25.
- Please refer to 20.3 Settings of Viewing (Record) Reservation Confirmation Information in Volume 4 in this document for the operation of CA contract information descriptor.
- The “Fee name” of the CA contract information descriptor used for PPV program is a mandatory.
- The “Fee name” of the CA contract information descriptor for contractual programs such as flat/tier will not be used.
- The amount information will not be specified in the fee name (in order to avoid user confusion since the fee is separately shown in the IC card response based on the contract confirmation information).

5.12 Message ID

5.12.1 Operation

- The recycle of message ID is stipulated.
 - The messages which the broadcaster can send simultaneously (the number of mail) N pieces*
The message ID recycling period of the broadcaster M or more days
The one message sending period of the broadcaster Within L days
- * It is assumed on the receiver side that the message (mail) sending ends in sequence from the message (mail) with the oldest sending start time.

N=4, M=30, and L=14

5.12.2 Example of Send Operation

- Typical examples are illustrated below.
- (1) Sending example 1 (The same message ID)

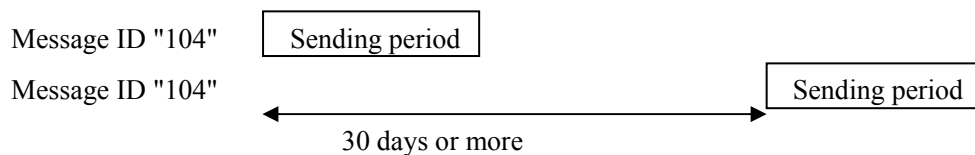
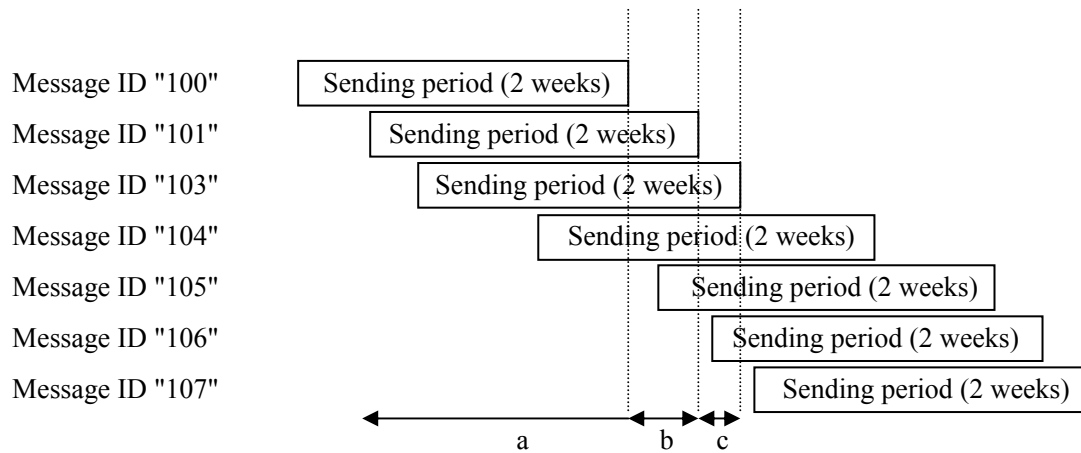


Figure 5.12-1 Message ID Sending Example 1

(2) Sending example 2 (The most common example)



The messages (mail) that can be sent in any of a, b, and c area are 4 pieces or less

Figure 5.12-2 Message ID Sending Example 2

(3) Sending example 3 (Possible increase of message ID)

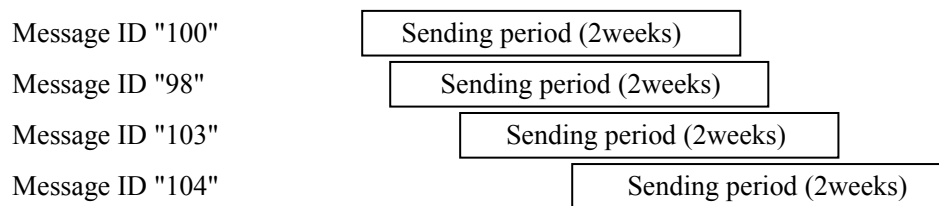


Figure 5.12-3 Message ID Sending Example 3

If the message (mail) is sent using both the group ID and the card ID, a flat increase of the message ID cannot be secured. (Whether the message (mail) is old or new cannot be determined by the message ID.)

(4) Sending Example 4 (Sending period 1)

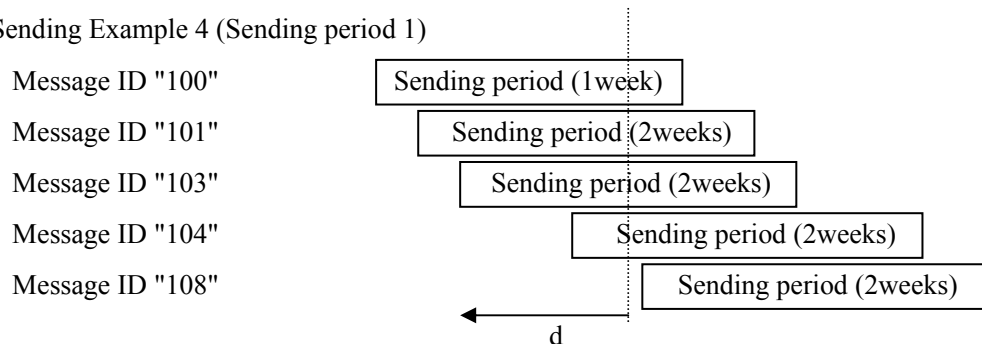


Figure 5.12-4 Message ID Sending Example 4

For example, the message ID "100" is operated in the sending period of one week. Obviously, the message ID "108" (the 5th message/mail) cannot be sent in the d time area. (The rule of 4 pieces of mail at concurrent sending)

(5) Sending Example 5 (Sending period 2)

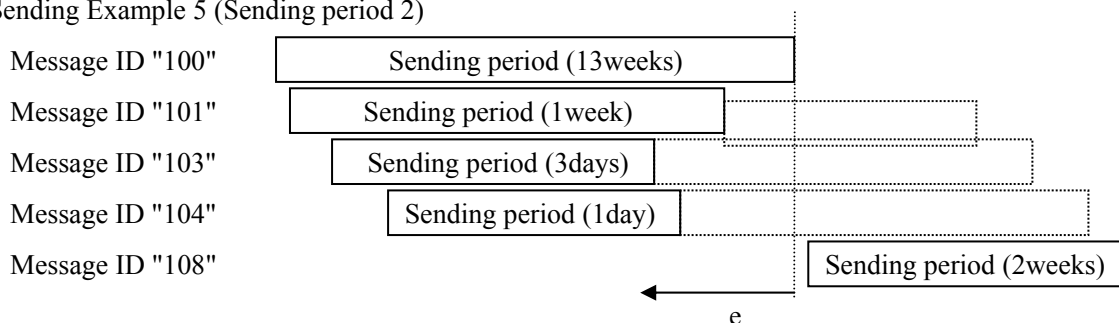


Figure 5.12-5 Message ID Sending Example 5

The message IDs of “101”, “103”, and “104” can be sent completely within the sending period of the message ID “100”. However, the message ID “108” cannot be sent in the e time area because the receiver side cannot determine the completion of sending. (The rule of the sequence sending completion from the message (mail) with the oldest sending start time is assumed in the receiver side)

5.13 Recording Control Response of IC Card

- The copy control of pay broadcasting is described in 4.11 Copy Control on Pay Broadcasting in this volume. The receiver performs the copy control referring to the information related to the recording control of the IC card for the PPV operated with recoding control. In this section, the relation between the digital copy control descriptor and the IC card response is mentioned.
- In the recording control of the IC card, the operation is executed based on `digital_recording_control_data`. Therefore, it does not always correspond to the meanings indicated by the value of `APS_control_data`, which is the control information of analog recording.

Table 5.13-1 Recording Control Response of IC Card

<code>digital_recording_control_data</code>	Recording control response of the IC card
00	Recordable (0x01)
10	Recordable (0x01)*
11	Not recordable (0x00)

* For recordable PPV, the response for the program attribute should be recordable(0x10) only by the purchaser. Additionally, the purchase result responds whether recordable or not recordable based on the purchase operation.

5.14 CA Alternative Service

5.14.1 Operation Unit

- The CA alternative service is operated on a service basis. The operation based on each component unit will not be carried out.
- The link source service, which is subject to the CA alternative service, should be a scrambled broadcasting service (pay service and free program with content protection).

5.14.2 Link Service

- The link service requires a non-scrambled operation because it always needs to be available for viewing regardless of contract/no-contract with the pay broadcaster.
- When the CA alternative service linked to data broadcasting is operated, the data component placement for the link service should be a mandatory, and the data contents for the CA alternative service must be transmitted. However, the link service may be a video service without data components or an audio service.
- The link service may exist on separate TS instead of on the same TS. Even though the operation in which a broadband CS digital TS (non-scrambled data broadcasting) is transferred from a digital satellite broadcasting TS is not carried out, it is considered that the receiver ignores such function to prevent malfunction (even if the operation is carried out in the future). (Note *)

Note* Due to the imbalanced BS/CS reception property by the assumed BS antenna property.

5.14.3 Transmission Operation of Link Descriptor

- When the CA alternative service is operated, the link descriptor is placed in the SDT and transmitted. In the link descriptor, the information of link service (original_network_id, transport_stream_id, and service_id, etc.) is listed.
- The link descriptor may be listed in the SDT of the service with non-scrambled operation (when the link descriptor is operated stably on the broadcasting that includes both scrambled and non-scrambled broadcasting). In this case, the link operation will not start because the viewing is possible with the non-scrambled broadcasting.
- The operation to place the CA alternative service link again on the link service is prohibited (because the link operation may loop).
- The first 8 bits of private_data_byte of the link descriptor should be the message number. The message main body is described in the second and the later bytes.
- The numbers of the characters and the bytes that can be described in the transfer confirmation message should be within 80 characters and 160 bytes (excluding the 8 bits for the message number).
- In addition to the previous description, the maximum number of character should be 24 double-byte characters per line and the number of display line should be 6 lines or less (including line breaks) due to the

assumption of display frame, etc. in the receiver.

- The character and control codes that can be used for the transfer confirmation message should be the codes defined in 4. Character String Encoding in Volume 4 in this document.
- If the same message number is used for multiple service_id's in the same TS, the transmission of message contents can be omitted by limiting the private_data_byte to 8 bits of the message number.
- The message main body of the message number described in the same TS must be transmitted with that TS.
- The types of the transfer confirmation message sent simultaneously on digital satellite broadcasting should be 20 types or less, and the message number for CA alternative service should be between 21 and 40 (0x15-0x28) as a guideline for the RAM cache in the receiver.
- The description related to the number assignment management of the message number for CA alternative can be found in Appendix B-1.
- When the built-in message of the receiver is displayed, no description exists in the private_data_byte area.
- Please refer to Volume 4 in this document for the operation of link descriptor.

5.15 CA Service Descriptor

5.15.1 Operation

- The arranged channels of the broadcaster who operates automatic display message are displayed, and the display control information of such message is described.
- Several CA service descriptors may be listed in the CAT. In this case, the automatic display message operation will be carried out by the CA_system_id specified by the CA service descriptor when multiple conditional access systems are operated in such TS. Also, one CA service descriptor is placed for each broadcaster when the display of the automatic display message is controlled. Therefore, the number of the CA service descriptor that can be listed in the CAT when multiple conditional access systems are operated is the number of the combinations of the broadcaster identifier and the CA_system_id which executes the automatic display message.

5.15.2 Delay Time Operation

- The delay time to display the built-in automatic display message of the IC card is indicated in day unit. However, 0xFF signifies that the delay time is not transmitted. (Delay time suspension)
- The starting date should be the current date of “automatic display message acquisition command” described in Part 1 of the ARIB STD B-25.
- When the automatic display message function is used for the received and stored program in the receiver with storage function, the lowest bit of the delay time is operated with 0.
- When the automatic display message function is not used for the received and stored program in the receiver with storage function, the lowest bit of the delay time is operated with 1.

A Commentary (Supplementary Explanation of This Volume)

A-1 EMM Reception and Update

- The power-on control and the power-on call-in control are operated in order to achieve a power saving design in this conditional access system as already described in this volume. In this system, the receiver needs to manage the EMM reception or the call-in date of viewing-history information by its internal timer, and it is desirable to notify the user to maintain this function. In other words, it is preferable to notify the user of the following items in the user manual, etc. in order to save energy during the standby mode except for the EMM reception mode as well as to ensure the reception of the EMM reception control during the standby mode.
 - The power saving mode is selected during the receiver is standing by.
 - When receiving the conditional access service, it is recommended to turn off the power using a remote control for the reception control of individual information (EMM) except for an emergency or long term absence, etc. such as a travel.

A-2 History of EMM Message Format Creation

Since the EMM message format is not provided in Part 1 of the ARIB STD-B25, it was standardized in this volume as a supplement. The history is described below.

In the EMM message, there are mail and automatic display message. The former is the receiver specification and does not have a problem with its display form. On the other hand, the latter is the message superimposed on the screen. Thus, the control code to achieve a rough position control for the display position was defined. Instead of providing some kind of function that is specific to the CAS to display characters, using the caption installed in the receiver was considered. However, because it cannot specify the video format to display the messages, instead, specifying rough positions as mentioned in this volume and leaving the detail to the receiver were stipulated as the format.

For the maximum number of characters for the automatic display message, the maximum of 400 bytes is described in Part 1 of the ARIB STD-B25, but the restriction of numbers of characters and lines were additionally provided for the control in consideration of the assumption of character size installed in the receiver and the effective position control of top, center, bottom, left, and right at the reviewing stage. Moreover, the frame size was stipulated to be optimized on the receiver side with the maximum number of the transmitted character per line and the line number in order to make the video be easily seen as much as possible for the distinction from other captions, etc.

A-3 Retransmission Cycle and Update Cycle of ECM

A-3-1 Retransmission Cycle

The ECM retransmission cycle is described in 5.8.5.2 Update/Retransmission Cycle in this volume, and the maximum allowed value is mentioned in 5.8.6.2 ECM Suspension in this volume.

Specifically, it is stated as follow.

$$100 \text{ ms} \leq \text{ECM retransmission cycle} < 2 \text{ seconds}$$

Because the ECM retransmission cycle defines “the time until the contents are displayed when the channel is selected,” the shorter one is desirable. Therefore, the following applies in the service type of “digital TV service.”

ECM retransmission cycle	Approximately 100ms
--------------------------	---------------------

Meanwhile, if the service type is “digital TV service,” the ECM occupancy band for the all signal band is small enough to be ignored. However, considering that the entire band is small in the digital audio service and the data service, it is recommended that the receiver be designed with the assumption of the ECM retransmission cycle of approximately 100 ms to 1000 ms range for these services.

A-3-2 Update Cycle

The ECM update cycle is mentioned in 5.8.5 ECM Update/Retransmission in this volume. The timing that corresponds to the IC card processing ability is assumed to be the receiver specification as premises for the following items.

- The maximum of 800 ms for one ECM processing is assumed.
- The update interval of different ECMs is 1000 ms or more.

The update cycle was also revised along with the revision of this document version 1.0 with the following assumptions.

- While viewing satellite broadcasting on the TV screen, the recording of satellite counter program can be processed with one IC card.
- The same thing can be processed with one IC card in any simultaneous two screen display of satellite broadcasting channels.

As a result, if the ECM update interval is 2000 ms or more, any two scrambled services in different TS can be processed with one IC card.

In this volume, when n pieces of ECM exist in the PMT, the interval was stipulated to be $n \times 2000$ ms or more even if several ECMs are operated in a certain service.

A-4 Recordable PPV Purchase and Copy Protection

The recording control should be managed in the CAS in the case of recordable PPV purchase. Fundamentally, the copy control which focuses generational information should not be rewritten in the tuner, but obviously, the control that corresponds to the charge form is necessary for the purchaser and non-purchaser in the recordable purchase operation. Thus, the strict operation against the recording by non-purchaser, in other words, the operation to prohibit the recording was stipulated.

In addition, the digital copy descriptor listed in the first loop of the PMT refers to the component tag of 0x00-0x3F in the operation as mentioned in Volume 4 in this document. Therefore, the PPV recordable purchase operation is also limited in order to prevent any viewer confusion due to the copy control change when the copy control level is changed for each ES of the video and audio of the main program, especially at the time of ES switching, and also to avoid a complicated operation by the combination (the video is free, but the audio is prohibited) of ES that outputs CGMS-A.

Example: Explanation of mentioned-above example

To simplify the explanation, the copy control descriptor is listed only in the first loop as CGMS=10 and APS≠00 in this example. It is assumed to be the recordable PPV purchase operation by the default ES group. As an example of not complying with the operational stipulations in this document, only the secondary audio 2 is operated as the recordable purchase with separate ECM. If the user purchases the program with a recordable default ES group and a non-recordable secondary audio 2 and selects the primary video and the secondary audio 2 to output, the video will be also prohibited from recording because, for example, the CGMS-A is recorded with the audio encoded with MPEG, etc. when the strict approach is taken. (The user supposedly purchased the primary video as recordable.)

In this document, it is provided that the “recordable” operation is carried out for the transmission for the ECM of the secondary audio 2, and the receiver controls whether the program is recordable or non-recordable based on the purchase result of the PPV recordable purchase by the default ES group in such operation.

The ECM for recordable PPV purchase operation is described in the first loop of PMT

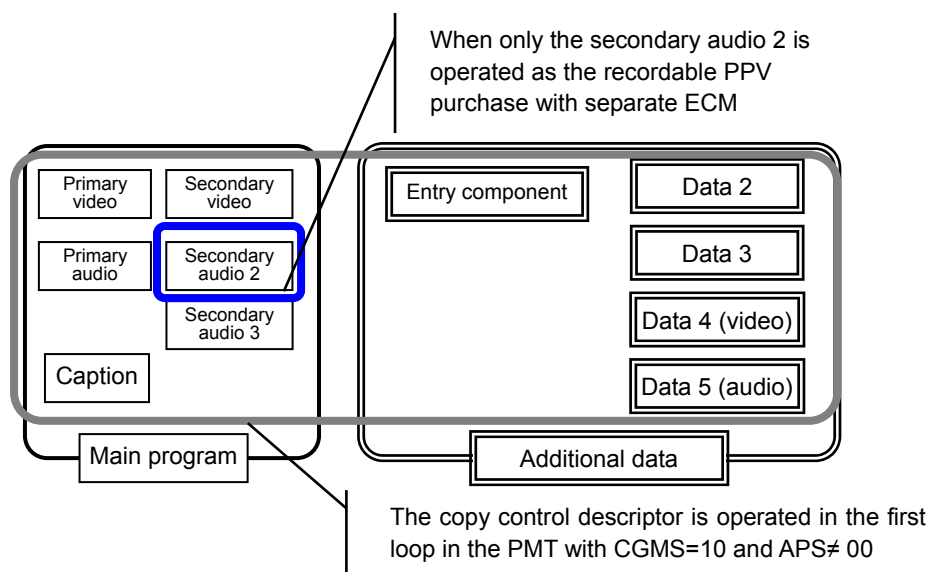


Figure A-4-1 Example of Recordable PPV Purchase and Copy Protection

A-5 Special TS

A-5-1 Overview

Presuming the case of future IC card replacement, the operation by the independent TS for EMM delivery is stipulated. This is listed in the commentary section in consideration of the receiver design because the TS operation is not planned in the immediate future. Please arrange the receiver design to allow the EMM reception with the EMM transmission repetition for the special TS mentioned in 5.9.3 EMM Transmission Repetition in this volume for the TS assumed below.

A-5-2 Special TS

- This special TS is different from the normal TS for the program operated during the power standby mode, and it is expected to conduct the EMM delivery efficiently. Therefore, instead of the entire SI of all channels, the necessary items indicated in Table A-5-1 are transmitted. In other words, the EIT and the SDT are not sent for the EPG of all channels, and it is mainly aimed for the EMM acquisition to be sent in a shorter EMM transmission interval than the program TS.
- The PSI and the table transmitted by this special TS in accordance with the previous description are assumed as follows.

Table A-5-1 PSI and Table Transmitted by TS for EMM Transmission

Table_id	Table
0x00	PAT
0x01	CAT
0x02	PMT
0x40	NIT[actual]
0xC3	SDTT
0x84, 0x85	EMM (including EMM message)

A-6 Basic Concept of Mandatory and Optional

Digital satellite broadcasting is different from the current satellite broadcasting. It does not take the form of supporting the external decoder but the form of the built-in CAS function in the receiver. As a result, it is intended to be installed widely in the digital satellite broadcasting receivers, and the classification of mandatory or manufacturer option is made for the functions which provide the service that uses the CAS. Basically, among the functions mentioned in Part 1 of the ARIB STD-B25, the ones required for the service that uses the CAS are classified as mandatory items, and the ones that are convenient if exist are left to the product planning of the manufacturers.

The mandatory mentioned here means that the broadcasters perform their transmission under the premises that it has been installed in the receivers with the CAS. In this section, the mandatory or option for the CAS is being classified.

Table A-6-1 Classification of Mandatory and Manufacturer Option Function on
CAS-Equipped Receiver

No.	The service that uses CAS	Receiver specifications	Mandatory/Optional
1	Basic	Low-speed CA I/F	Mandatory
		ID number display	Mandatory
		Error notification (Card response)	Mandatory
		Power-on control (including the control specified by the NIT)	Mandatory
		Descrambling	Mandatory
		ID card test	Mandatory
		Identification of multiple CAS operations	Mandatory ^{*4}
2	Pay broadcasting: Flat/tier	Contractual viewing processing	Mandatory
		Parental control	Mandatory
		Password setting and deletion	Mandatory
		Pay broadcasting reservation	Optional ^{*1}
3	Pay broadcasting: PPV	PPV viewing processing (including the fee based on ES)	Optional ^{*5}
		Phone modem	(Mandatory) ^{*3}
		Recordable purchase	Optional ^{*5}
		Power-on call-in control	Optional ^{*5}
		Viewing information upload	Optional ^{*5}
		Parental control	Optional ^{*5}
		Password setting and deletion	Optional ^{*5}

		PPV program reservation (pay broadcasting reservation)	Optional
		Control of PPV monthly purchase limit	Optional
		Control of single PPV limit	Optional
		PPV purchase record and display	Optional
		Retry over notification display function	Optional
		User call-in request function	Optional
		Notification of viewing-history information upload date and time	Optional
		Phone line connection test	Optional
4	EMM message service	Automatic display message	Mandatory
		IC card non-insertion message (automatic display message used during non-scrambled broadcasting reception)	Mandatory
		Mail	Mandatory
		Automatic display message during storing and replaying in the receiver with storage function	Mandatory
5	Data encryption of interactive service	IRD data transmission	Do not install* ²
6	CA alternative service	Message display listed in the link descriptor and link operation of the possible linkage based on the service type	Optional
7	Free program with content protection	Normal viewing	Mandatory
		Program reservation	Optional* ¹
		Error display	Mandatory

*1: When the receiver equips the program reservation function, the reservation function for pay broadcasting should be also equipped in principle.

*2: The IRD data transmission which uses the encryption/decryption processing of the IC card should not be operated.

*3: The modem is mandatory if the data-broadcasting interactive service function is equipped. However, it should be optional in mobile receivers for mobile objects such as cars or small and lightweight portable TVs ^{Note)}, and a function that can display properly the non-compliant message for the non-supported broadcasting contents should be installed in the receiver. In addition, the fact that the receiver is noncompliant should be explained by various methods such as describing in the user manual or the catalog.

^{Note)} The portable TV is defined as a display-integrated receiver operated by DC power source (AC adapter, etc.) with the monitor size not larger than 14 inches.

*4: The identification support of multiple CAS operations is applied to the receiver sold after September 24, 2006.

*5: Such PPV functions should be optional from September 2007, and they should not be substantially operated. Consequently, the test environment for the PPV function verification will disappear, and this point needs to be considered. The reason why they are optional is that the receiver may have problem once these functions are removed. Thus, whether the function is removed is left to the manufacturer design of the receiver.

A-7 Card ID Display

The purpose of the card IC display function is to confirm the card ID at the customer center when the viewer inquires about the EMM reception such as the pay broadcasting or the service using automatic display message. Since this is an inquiry regarding the EMM reception, the customer center of the broadcast station often takes care rather than the receiver manufacturer, and the customer center needs to respond to the receivers of different companies. Nevertheless, there are cases that cannot be responded over the phone by confirming the card directly, such as the case in which the viewer does not know where the card is located or does not want to remove it because he/she fears causing a mechanical failure.

The user interface of the card ID display function as a receiver function is left to the product planning of the manufacturer. However, because of the reasons mentioned above, it is desirable to make the operation of display function easier for the viewer to understand in order to avoid any confusion on the viewer's inquiry as much as possible. For example, it can be displayed simply with a few button operations on the menu of the receiver without going through many menu levels.

A-8 Specifications of Conditional Access System for Digital Satellite Broadcasting

A-8-1 Operation of Multiple Conditional Access Systems

For the content protection on digital satellite broadcasting, a method using the conditional access system in accordance with Part 1 of the ARIB STD-B25 is provided in this document. Furthermore, considering the case in which more suitable and special system for content protection becomes available in the future, the operation of multiple conditional access systems is described as additional provisions in order to allow the adaption of such system. On mentioning the provisions, it is mainly aimed to prevent malfunction of the receiver after the provision of the special system for content protection is applied even if multiple conditional access system descriptors are operated at the time of adopting such system. Because this provision regarding the special system for content protection depends on the future discussions, the details were not described. And it is stipulated that multiple conditional access system descriptors and CA service descriptors can be placed in the CAT and the PMT.

If the special system for content protection is adopted in the future, the operation must be executed with the same Ks transmission in the ECM that complies with Part 1 of the ARIB STD-B25 and the ECM that complies with the special content protection system as illustrated below in order to allow the viewing of free program intended for content protection in the receiver.

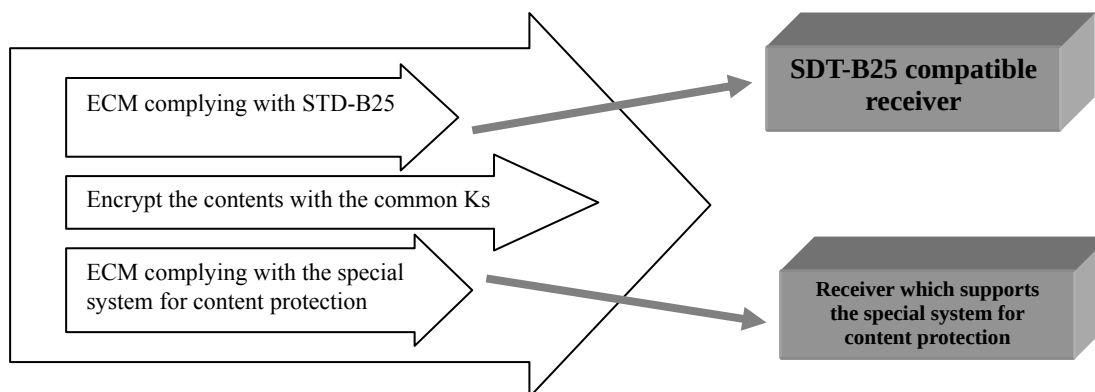


Figure A-8-1 Operational Image of Multiple Conditional Access Systems for Content Protection

The possibility of multiple conditional access system operation provided this time is not limited to the purpose of content protection shown in Figure A-8-1. For example, the operation of the conditional access system which has different charges based on the program or the channel (service_id) in the same TS is not necessarily denied. It was stipulated assuming that such operation would be processed without malfunction by displaying a noncompliant message for the conditional access system service that is not installed in the receiver if carried out.

A-8-2 Concept of Compliance with Part 1 of STD-B25 (Assumption)

This document intends to be continuously used as long as the already-circulated receivers are constantly used without any complication when a different conditional access system operation gets the momentum to be introduced in the future for the scrambled broadcasting operation with content protection, etc.

At this point, it is very important to clarify the relation among the content protection system, conditional access system, the system that complies with Part 1 of the ARIB STD-B-25, and the CA_system_id, which is an operational parameter, if the momentum mentioned above is generated. Thus, the concept stipulated in this document is described below.

[Content Protection System]

Because the content is meaningless if not shown to the viewer, it is always handled as plaintext in the receiver. Thus, the means to protect such plain content by itself do not exist, and the receiver is expected to consistently function to protect it. The content protection system is a system to achieve such receiver function contractually by using technical means instead of employing legal means. Therefore, it is not restrained by the frame of the conditional access system.

[Conditional Access System]

The basic forms of the conditional access system on digital broadcasting in Japan are regulated by the ministerial ordinance. The basic elements are listed below.

- a) Contents are scrambled by an encryption method called MULTI2 at the TS level.
- b) The key to descramble is encrypted and transmitted by a table called ECM.
- c) The key to decode the encryption of ECM is called a work key, and it is encrypted and transmitted by a table called EMM which has an individual identifier for each recipient.
- d) The EMM that has an individual identifier for each recipient is decoded by an encryption key which is unique to each recipient in the receiver.
- e) A table called CAT has a conditional access system descriptor. This descriptor specifies the CA_system_id which indicates specific conditional access system and the PID which transmits the EMM.
- f) A table called PMT also has a conditional access system descriptor. This descriptor specifies the relation between the CA_system_id which indicates specific conditional access system and the ES_PID which should be descrambled with ECM.

The conditional access system is based on the fundamental structure mentioned above.

[System that Complies with Part 1 of the ARIB STD-B25]

Part 1 of the ARIB STD-B25 summarizes more concretely the conditional access system described in the ministerial ordinance. However, the encryption method for the related information is not specified in it, and it does not represent an individual conditional access system. Thus, it is an aggregate of conditional access systems. The ARIB standards will be revised along with the change of the times, and it is necessary to reorganize what constitutes Part 1 of the ARIB STD-B25. In this volume, the parts that will never change despite of the revision of Part 1 of the STD-B25 in the future are assumed as follow.

- a) The parts that correspond to the conditional access system indicated in the ministerial ordinance
- b) As a security module, the low-speed interface method that uses the IC card in accordance with the ISO7816 electrically
- c) Ones that fully complies with the current initial setting command among the IC card commands/responses

[CA_system_id]

It is an identifier which indicates an individual conditional access system.

(The identifier in the range of conditional access system shown in Figure A-8-2)

The relation between the content protection system that may be adopted in the future and the four concepts described above is illustrated in Figure A-8-2.

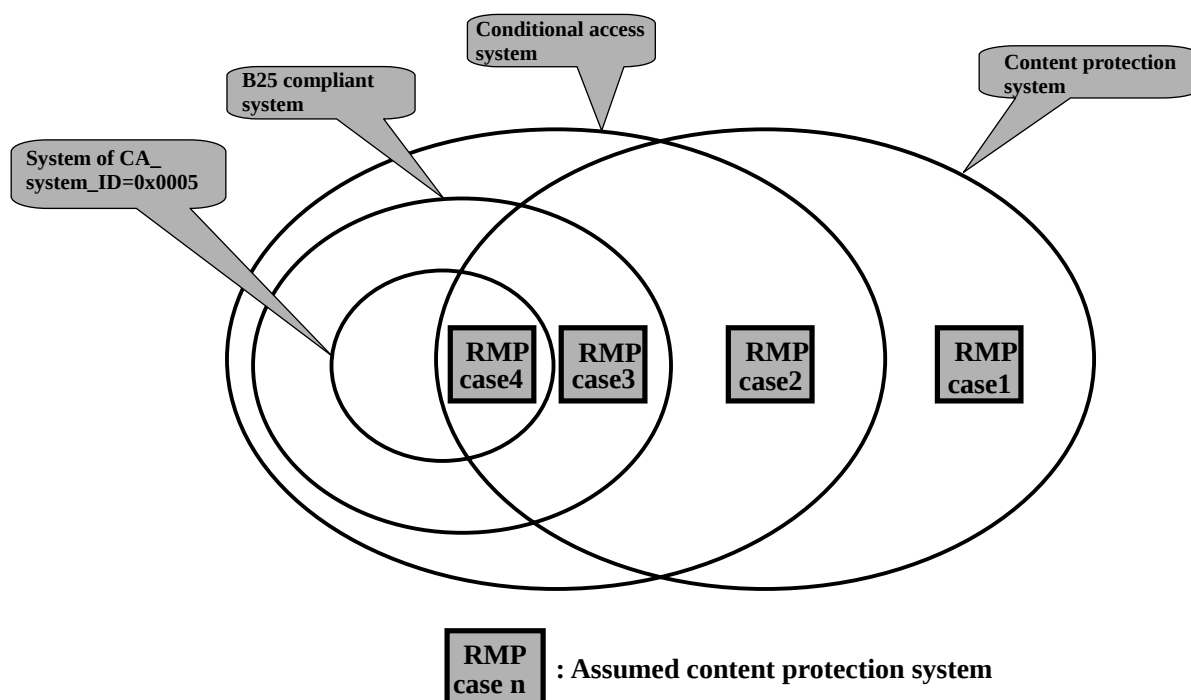


Figure A-8-2 Positioning of Possible Content Protection System

In this document, the content protection system which may be designed in the future is classified and assumed into four cases. In each case, the operational specifications are formulated for the receivers which would have been distributed by the time to be used continuously as much as possible without any problem.

Case 1: This case is a totally unknown system at this point, and it is impossible to prepare for it. Also, it involves the essential formulation of the ARIB standards, and it exceeds the category of the operational specifications of the conditional access system, which is the role of this document. Therefore, in this case, the formulation of new specifications should be responsible for the already-circulated receivers by the time to be continuously used as much as possible without any problem.

Case 2: In this case, multiple conditional access systems will exist. Therefore, this document standardizes it so that it does not cause any malfunction of the receiver. Additional new specifications must be created for this case as the system becomes available.

Case 3: In this case, multiple conditional access systems will exist as well as the case 2, and this document standardizes it so that it does not cause any malfunction of the receiver. In this document, considerations were taken so that new specifications would not be required when the system became

available.

To prepare for this case, a specific number for CA_system_id is not indicated in this document.

Case 4: This case indicates that the content protection system of digital satellite broadcasting will be operated in the same way as the content protection on terrestrial digital television broadcasting or broadband CS digital broadcasting. There are no specific technical concerns.

For the revision of operational provisions for the digital satellite broadcasting conditional access system, the above descriptions are the basic concepts to prepare for the new formulation of the content protection system in the future.

B Appendix

B-1 Number Assignment Management of CA Alternative Message Number

- The message numbers for the CA alternative on digital satellite broadcasting are 20 types, and they are between 21 and 40 (0x15-0x28). The number of assignment should be the maximum of 2 types per broadcaster in principle.
- The numbers should be assigned in ascending order without any duplication.
- The receiver processing is carried out based on 4.22 in this volume.
- The list of the message number assignment for CA alternative on digital satellite broadcasting is shown in Table B-1-1.
- If new assignment is created, it will be added to Table B-1-1.

Table B-1-1 List of Message Number Assignment for CA Alternative

Broadcaster name	Message number for CA alternative
WOWOW Inc.	0x15

B-2 Contact for Inquiries regarding IC Card

- | | |
|--------------------|---|
| (1) CA_system_id | 0x0005 |
| Management company | BS Conditional Access Systems Co., Ltd. |
| Telephone | 0570-000-250 |
| URL | http://www.b-cas.co.jp |

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Volume 6

BS Digital Broadcasting Bi-directional Communication Operation Rules

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1 Introduction

This document “BS Digital Broadcasting Bi-directional Communication Operation Rules” is applied to communication related to bi-directional data broadcasting service in the BS digital broadcasting. Receivers supporting bi-directional services have to implement functions described in the Specification A of this document. The Specification B is optional.

Rules for sending a viewing history related to the limited receiving method should be based on ARIB STD-B25, and not covered in this document.

The rules in this document may be changed or a new rule may be added according to the change of data broadcasting standard and the decision of data broadcaster.

1.1 BS basic operation

Specification of bi-directional communication operation of BS digital consigned broadcasting operators should be based on this operation rules.

1.2 BS Level 3 operation

In the “BS Level 3 operation”, new functions enhanced in shared receivers with ground wave are used in BS. The “BS Level 3 operation” should be based on the items marked with [Level 3] in this document.

2 Applied documents

This document defines operations of bi-directional communication in the BS digital broadcasting systems that are defined in the following standards:

- | | |
|------------------|---|
| (1) ARIB STD-B20 | “TRANSMISSION SYSTEM FOR DIGITAL SATELLITE BROADCASTING” |
| (2) ARIB STD-B21 | “RECEIVER FOR DIGITAL BROADCASTING” |
| (3) ARIB STD-B24 | “DATA CODING AND TRANSMISSION SPECIFICATION FOR DIGITAL BROADCASTING” |
| (4) ARIB STD-B25 | “CONDITIONAL ACCESS SYSTEM SPECIFICATIONS FOR DIGITAL BROADCASTING” |

3 Definition of terms and abbreviation

In this standard, following definitions and terms are used.

ARIB	ARIB (Association of Radio Industries and Business) is an organization that creates standards for domestic use of radio wave technologies. The organization members are broadcasting business companies, telecommunications carriers, and manufacturers.
BASIC procedures	A communication procedure (BASIC procedure) of data transfer control procedure, developed for communication between a basic host and a terminal. Only necessary functions are included.
CAS	CAS (Conditional Access system) is a limited receiving system that controls utilization of services (channel configuration) and events (programs). Necessary for pay-TV.
CBC mode	CBC Mode (Cipher Block Chaining Mode) is a common key cryptosystem. The operation result value of IV (initial value) is provided by XOR operation using the encrypted result and the next input.
CRC	CRC (Cyclic Redundancy Check) is a circular error detection code to verify data correctness.
DNS	DNS (Domain Name Service [RFC1034, RFC1035]) is a protocol used for a service that maps a host name and IP address on the network.
FEC	Forward Error Correction
FTP	FTP (File Transfer Protocol [RFC959]) is a protocol used to share or transfer files between two hosts on TCP/IP.
HDLC procedure	HDLC (High-level Data Link Control) is a highly reliable transfer control procedure mainly used for communication between computers on LAN or the Internet.
HTTP	HTTP (Hypertext Transfer Protocol [RFC1945]) is a protocol in the application layer, which is used for World Wide Web data transfer.
ICMP	ICMP (Internet Control Message Protocol [RFC792]) is a message transfer protocol used for notification of various errors generated in the protocol data transfer process, and for operation check.
IEC	International Electrotechnical Commission
IP	IP (Internet Protocol [RFC791]) is a protocol in the network layer, which defines the Internet addressing mechanism, and operates the data delivery process.
IPCP	IPCP (IP Control Protocol [RFC1332]) is a protocol to set up various configurations that are necessary for using IP in the PPP network phase.
ISDN	Integrated Services Digital Network
ISO	International Organization for Standardization
ISP	ISP (Internet Service Provider) is an operator providing various contents services on the Internet.
MAC	MAC (Message Authentication Code) is a code to confirm that message text has been sent to a receiver without any interpolation or transmission error.
MNP4	The error correction method for modem communication
MSB	Most Significant Bit
Maximum length sequence	Sequence of numbers with comparably long cycle, used for generating simple pseudorandom numbers
NNTP	NNTP (Network News Transfer Protocol [RFC977]) is a protocol in the application layer, used to distribute, post, and acquire NetNews on the Internet.

PDC	PDC (Personal Digital Cellular) is a digital mobile or cellular telephone system, which allows 9600bps data communication.
PDC-P	PDC-P (Personal Digital Cellular Packet) is a communication method based on PDC packet exchange, which allows 9600bps - 28800bps data communication.
PIAFS	PIAFS (PHS Internet Access Forum Standard) is a data communication protocol with PHS system, of which data communication method is 32kbps and 64kbps.
PIN	Personal Identification Number. In order to get access permit of a certain system, a secret number allocated in advance is used to identify a person.
PKCS	PKCS (Public-Key Cryptography Standard) is a cipher system mainly based on a public key cryptosystem including functions such as common key encryption, hash function, pseudorandom numbers, etc.
PN code	The PN (Pseudo Noise) is a code generating 1 and 0 randomly and used for energy diffusion of digital signal. The maximum length sequence is often used.
POP3	POP3 (Post Office Protocol version3 [RFC1939]) is a protocol used to view an e-mail list, get or delete an e-mail message in the mail server spool.
PPP	PPP (Point to Point Protocol [RFC1661]) is a protocol allowing transfer based on multiple protocols on the Point-to-Point link. Used for dial-up connection.
PPP in HDLC-like Framing	The frame configuration for building up as upper protocol of ppp. The configuration method of headers and footers according to the frame configuration used in the HDLC procedure.
PSTN	Public Switched Telephone Network
reserved	Not defined yet. In the definition of the encoding bit stream, it shows that it may be defined in ISO for the future extension. Any bit that has not been defined in the ARIB standard separately is set as "1".
reserved_future_use	Not defined yet. In the definition of the encoding bit stream, it shows that it may be defined in the ARIB standard for the future extension. Any bit that has not been defined separately is set as "1".
rpchof	remainder polynomial coefficients, highest order first
RSA public-key cryptography	RSA is the most popular public key cryptosystem now, and provides the encryption / decryption function, and the signature / identification function.
SMTP	SMTP (Simple Mail Transfer Protocol [RFC821]) is a protocol for relaying and delivering e-mail.
SSL	SSL (Secure Socket Layer) is a security protocol for the socket level, which is at the middle of the TCP layer and application layer and provides the encryption / decryption function and authentication function.
STD	standard
TCP	TCP (Transmission Control Protocol [RFC793]) is an end-to-end protocol in the transport layer, providing a connection type, highly reliable transfer function with the error detection and correction function.
Telnet	Telnet [RFC854, RFC855] is a protocol providing a virtual terminal that enables controlling a remote server in the TCP/IP network.
time stamp	Communication time or random numbers added to important communication data, allowing reuse and detection of the data
UDP	UDP (User Datagram Protocol [RFC768]) is a protocol between two hosts in the transport layer. This protocol does not have the delivery notification function, but provides minimum protocol overhead and connectionless communication suitable for services needing high transmission efficiency.
uimbsf	unsigned integer, most significant bit first

UTC	UTC (Universal Time Coordinated) is the international time standard, defined according to international agreements.
V.22bis	A modulation method for full-duplex modem for telephone, up to 2400bps, defined by ITU-T
V.34	A modulation method for full-duplex modem for telephone, up to 33.6kbps, defined by ITU-T
V.42bis	A data compression method and error correction method for communication between modems, defined by ITU-T
X.28	A communication conversion procedure to connect a non-packet mode receiver loading a modem with the packet switching network
Access point	A communication equipment receiving a call from a receiver
Echo back	Characters returned by a modem or communication partner to a sender in order to confirm that sent characters are correct, or that operation
Card ID	Numbers or codes uniquely assigned to a card equipped on a receiver
Cut-through call	In the massive calls reception service of network service, a part of calls from a receiver is connected to a center that has been specified in advance.
Cut call	In the massive calls reception service of network service, a communication from a receiver is terminated at the sender's switch.
Code independent mode	An extended method in the BASIC procedure to allow binary data transfer
Copy control	Control of copy generation. This function places a limit on a recording device connected to broadcast receiver when it copies programs or other copyrighted pieces.
Service code (SC)	A service class code of network services that carriers identified by 00XY
Security level	An index to define and operate severity of security in phase according to the security level required for each data
Session key	A one-time key used only for one session in order to maintain the security level.
Center	An equipment including a host necessary for providing bi-directional transmission service
Time stamp	time stamp
Tamper resistant	A physical cover to protect a device so that a person who handles the device cannot read internal data or analyze functions
Debit	Money transfer between a user's bank account and a member store's account at the time of using
Token	A voting ticket used for electronic voting
Traffic	Amount of communication via a line such as a public network and switching equipments
Negotiation	The first process in communication between modems that have multiple modulation methods, error correction functions, and resend functions in order to find a common method and function
Network service	Value added service on the network between a receiver and a center, such as data collection, data conversion, etc.
Network surrogate accounting	An accounting system by which a carrier charges a user with information fee on account of an information provider
Vernam cipher	An encryption method with which a sender transfers an exclusive OR of a random number sequence that the sender and a receiver commonly have and a message as a cipher code, and the receiver decrypts it by operating an exclusive OR of the same random number sequence and the message. When true random numbers are used, this is the safe encryption method in terms of information theory.
Hash function (message digest)	A mathematical function to map a large area (in some cases, vast area) to a small area. To realize a function of good quality, unidirectional characteristic and collision-free feature must be provided simultaneously.
Value	Information about money and price used in the prepaid system

Parental rate	Age restriction for a certain service or program. Recommended minimum age as viewer
Prepaid ID	An identifier for each user corresponding to a prepaid card when the person uses a network type of prepaid account
Basic procedure (Code Independent Mode)	A communication procedure of data transfer control procedure, developed for communication between a basic host and a terminal. A communication procedure to minimize errors in data transmission is included.
Host	An access point device or server device necessary for bi-directional transmission service
Mass calling service	One of the network services including a massive calls reception service
Master key	A key used for a corresponding session key to share the session key
Message digest	Summarizing any length of data to a certain length (digesting), or that summarized data
Message certifier	MAC
Mall	An electronic shop and a group of such shops
Log collection accounting	A accounting method with which data broadcast rate is recorded for each user and total rate is settled up later
One-way function	In mathematical calculation, inverse operation is impossible or very difficult for one-way function.
Line type	A type of communication line such as PSTN, mobile line, PHS, etc.
Diffusion	If “1” or “0” is continuously generated in digital signal or a constant pattern appears continuously, a bright line spectrum may be generated. It interferes communication lines and a receiver cannot reproduce clock. In order to prevent this problem, add an known PN signal to generate a random signal.
Management server	A server managing personal information totally and returning personal information according to the request from a host
Simple cipher	A simple cipher used in a case where there is no need to block a third person’s decryption
Simple authentication	An authentication method used in a case where severe security level is not necessary in authentication of partner. A common key cryptosystem can be used.
Known plaintext attack	An attack to an encryption algorithm. With this method, an attacker inputs a known plaintext, generates an encrypted message, and uses them to find an encrypted key.
Pseudorandom numbers	Generally, it is difficult to create true random numbers. Therefore, a sequence of numbers with sufficiently long cycle and variety is often used alternatively.
Common key cryptosystem	It is also called secret key cryptosystem or symmetric key cryptosystem. A sender uses a secret key commonly shared by the sender and a receiver to encrypt and send a message, and the receiver decrypts the message. It is necessary to share a common key between communication partners with some other ways in advance.
Verifier	A person who verifies whether a signer and his/her sign is correct or not
Severe authentication	A authentication method with a public key cryptosystem
Runaround	A case where a sender denies a message after he/she sent the message
Personal information	Attribute to identify a person, such as name, address, and sometimes bank account, credit card number, etc.
Call	A unit of telephone message
Fixed preferred connection	One of the preferred connection options. When a certain carrier is registered as a local carrier, there is no need to dial the identification number of that carrier (such as 00XY). Always a selected particular carrier is connected.

Public key cryptosystem	It is also called asymmetric key cryptosystem. In this system, a key for encryption (public key) and a key for decryption (secret key) are different. Opening a public key and managing a secret key privately enables encrypted communication even without a common secret key. Some public key cryptosystem (such as RSA) has a signature function, too.
Entry rate	Divide the number of users of a certain bi-directional data broadcasting service by the number of viewer to get this rate.
Collection network	A network collecting data from many receivers
Signature	A result of operation that only a person who has a secret key can create is used as an electric signature.
Collision free	Feature necessary for hash function. Probability that two random inputs have different output results is sufficiently high.
Certification	Necessary feature for authentication and signature with a public key cipher, which a reliable third-party organization electrically issues
Uplink	Line that connects a receiver to a center device by a modem or others
Information fee charging	Charging of fee that a user of information pays for an information provider of information providing service via telephone line such as a telephone service. A carrier charges the fee on behalf of the information provider.
Partner authentication	Using security function to authenticate a communication partner when it is necessary to confirm that partner
Massive calls reception service	Service that receives a vast amount of calls in a short time, by using the function of a telephone switchboard
Reverse charging	Charging system where a called party pays communication charge
Carrier	Type I telecommunications carriers and Type II telecommunications carriers that provide telecommunication services
Carrier ID number	Identification number specified to each carrier, included in telephone numbers (e.g. 00XY)
Transmission mode	Classification based on modulation method and error correction method
Special number	Short-digit number starting from “1” in telephone number. 1XY number.
Call	Making a phone call
Call (outgoing) restriction	A receiver side sets a limit on receivers that can call in order to avoid congestion at the access point.
Call delay	A receiver delays a call for a given period in order to avoid congestion at the access point.
Plaintext	Data before encryption
Identification	A method to confirm that a person has a right to access a receiver or an IC card. Password (phrase) or PIN is used.
No control sequence (TTY procedure)	No control sequence, the simplest communication method, is communication without defined procedures for resending or other operations on the upper layers than the physical layer. The original style was text communication between a remote host and tele-terminal.
Preferred net	A line type that a user selects when multiple line types (e.g. PSTN, mobile phone) are available for a receiver
Reserved confirmation number	Numbers issued to manage cancellation, change, issue, inquiry, and other operations for one reservation when a user reserves a ticket on the network
Congestion	When excessive traffic that is over the unit time capacity is concentrated on a telephone switchboard, the telephone lines go dead. Many people try to call repeatedly until they can get through, and congestion gets worse.

4 System configuration and connection type of bi-directional data broadcasting service (information)

This chapter explains communication systems and connection types necessary to realize bi-directional services.

4.1 System configuration

Figure 4-1 shows a conceptual diagram of bi-directional data broadcasting service.

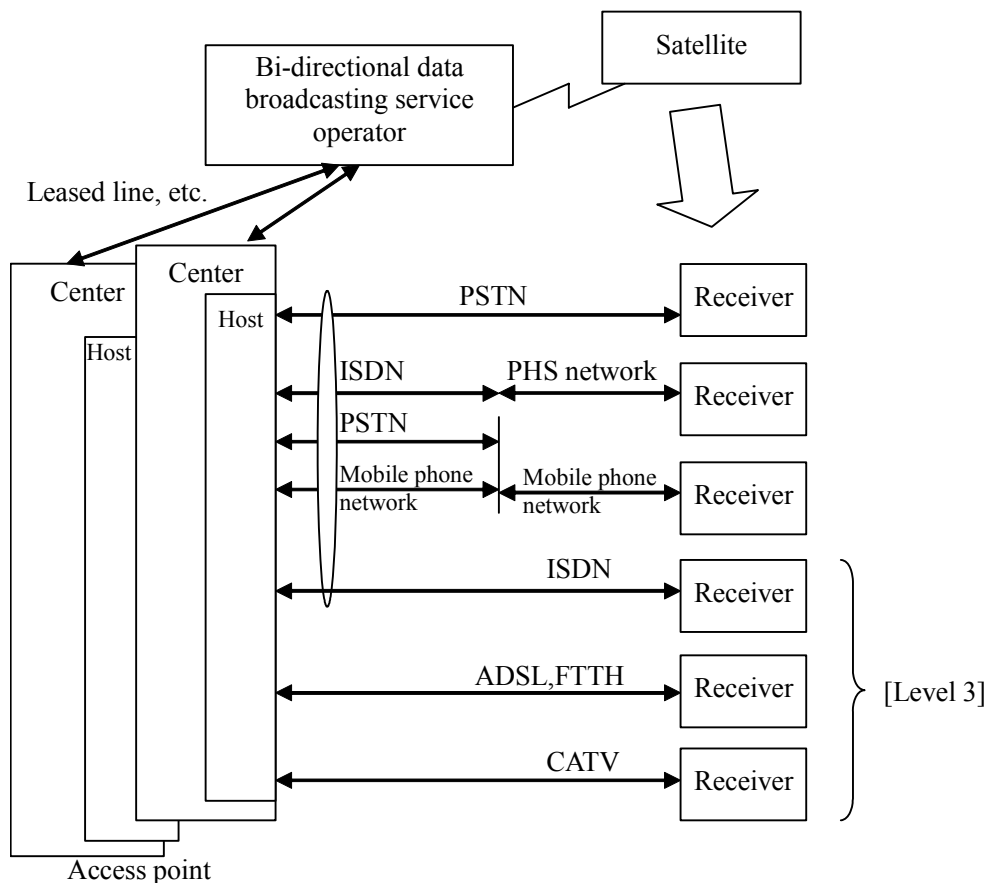


Figure 4-1 Conceptual diagram of bi-directional data broadcasting service

4.2 Facility associated with bi-directional data broadcasting service operator

A bi-directional data broadcasting service operator has a communication line as a line connecting the operator and a center such as a leased line according to need. A line type is determined in consideration of service content, data traffic, reliability, and other aspects according to an agreement between two parties.

4.3 Facility associated with host

As a receiving line, a host in the center has some of the lines such as PSTN (PSTN, for mobile phone), ISDN (for PHS), mobile phone network (for direct mobile phone network reception), ADSL, FTTH, and CATV, according to need. The number of lines in the access point, which is a connection point to the host, is determined in consideration of service content and data traffic. Also, a communication line to the bi-directional data broadcasting service operator is equipped if necessary.

4.4 Receiver's function for line connection

A receiver has a function to connect PSTN, PHS network and mobile phone network, ISDN [Level 3], ADSL [Level 3], FTTH [Level 3], and, CATV [Level 3], and communicate with a center.

4.5 Connection type

4.5.1 Direct connection

- (1) Using a public network to connect a center and a receiver directly

Strength: If a proper protocol is selected, implementation of a receiver will be compact.

Limitation: A center must acquire an access point.

Figure 4-2 shows the connection type.

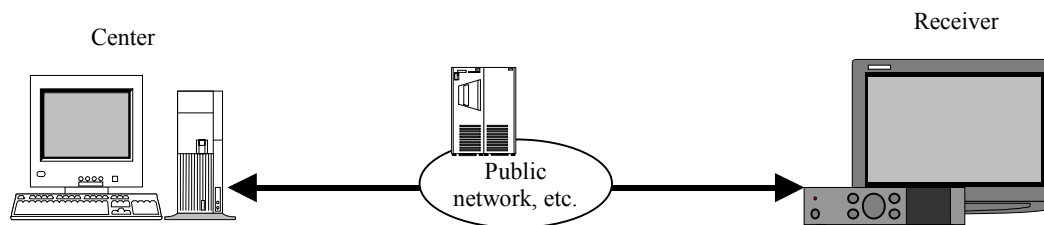


Figure 4-2 Direct connection

- (2) Using a public network to connect a receiver and a given center for every application directly

Strength: If a proper protocol is selected, implementation of a receiver will be compact.

Every center can share one access point.

Limitation: Since multiple centers share one access point, scheduling of the access point may be necessary.

Figure 4-3 shows the connection type.

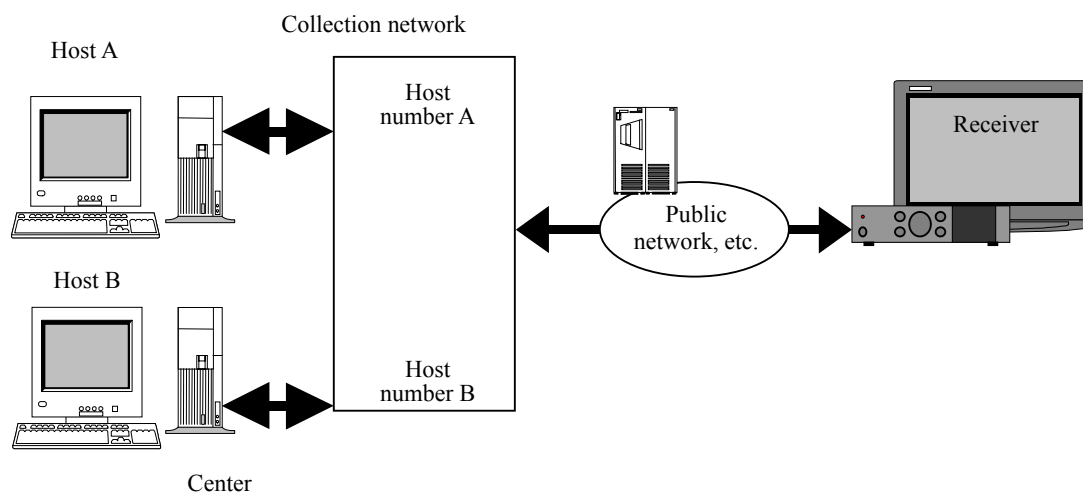


Figure 4-3 Direct connection with host numbers

4.5.2 Network service

- (1) A network performs data processing such as data collection in the data communication between a receiver and a center. Data processing type varies according to each service. One example of network services especially associated with broadcasting is a mass calling service. A typical one of the service is a massive calls reception service. In that service, an incoming-call switch of receivers counts the number of incoming-calls and notifies the total to the center from point to point.

Strength: Implementation of a receiver is compact. Processing at a center such as data counting is simple.

Limitation: Some services may require a contract with a carrier in advance.

Figure 4-4 shows the connection type.

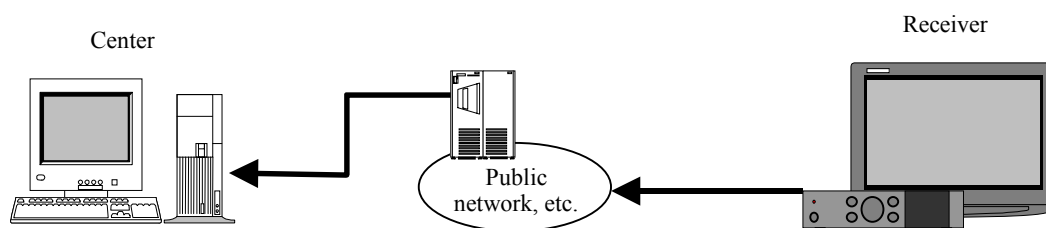


Figure 4-4 Connection of massive calls reception service

4.5.3 Down radio wave and uplink

- (1) In bi-directional communication, a public network is used for sending upward signal such as a request, and radio wave is used for distributing a response to the request.

Strength: When a satellite or ground radio wave is used for vast common data distribution, an inexpensive service can be provided. A variety of applications that has not been provided by the existing broadcasting and communication services may be available.

In this connection type, each receiver uses one uplink/downlink, and common center. Therefore, communication between receivers is also available.

Limitation: It requires a complicated system. If a protocol that links an upward public line and downward satellite / radio wave is necessary, a large scale of development is necessary.

Figure 4-5 shows the connection type.

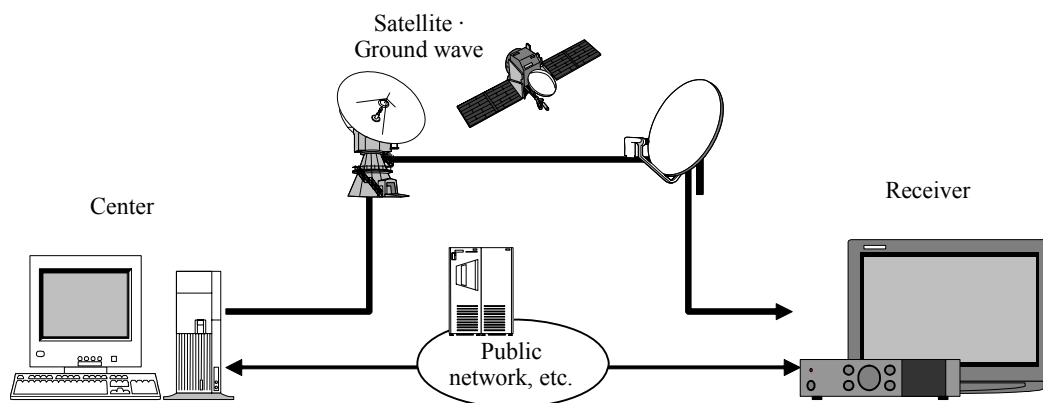


Figure 4-5 Connection with down radio wave and uplink

4.5.4 Internet connection [Level 3]

- (1) A receiver is connected to the access point of an internet service provider (ISP) via a public network, etc. Then, the ISP accesses an ISP at a center side via the Internet, and connects the receiver to the center via a leased line, etc.

Strength: All nationwide existing access points are available.

Limitation: A receiver has to equip TCP/IP, PPP, and ISP connection procedures. A user has to become a member of an ISP to receive a service from a center.

Figure 4-6 shows the connection type.

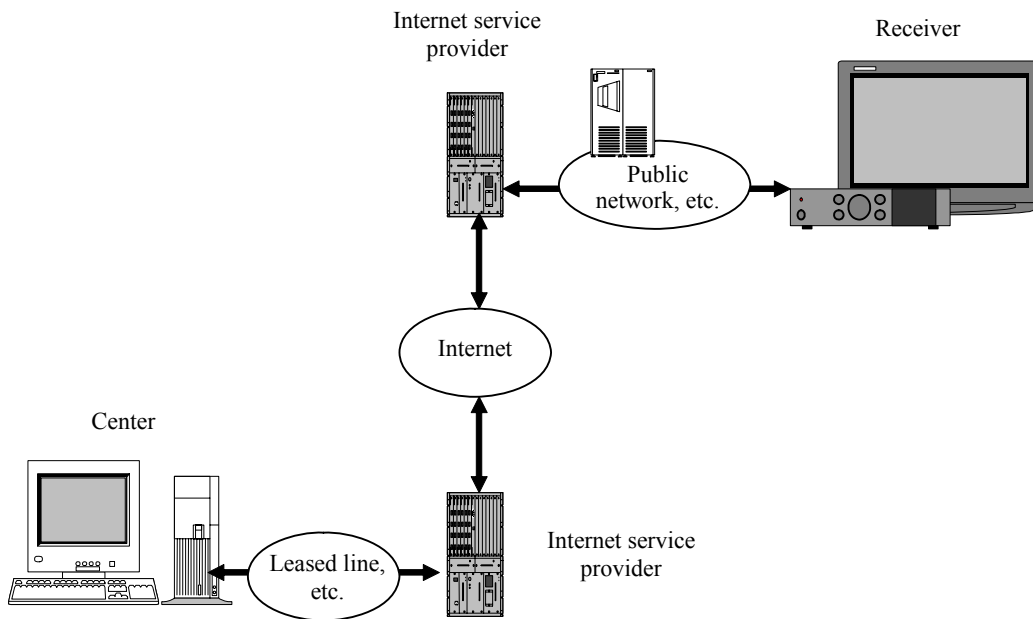


Figure 4-6 Connection via Internet

5 Communication protocol

5.1 Bi-directional communication and transmission phase

This chapter classifies protocols that use public networks in bi-directional transmission, such as PSTN, mobile phone network, and PHS network, into 5 phases shown in Figure 5-1, and defines communication protocol for each phase.

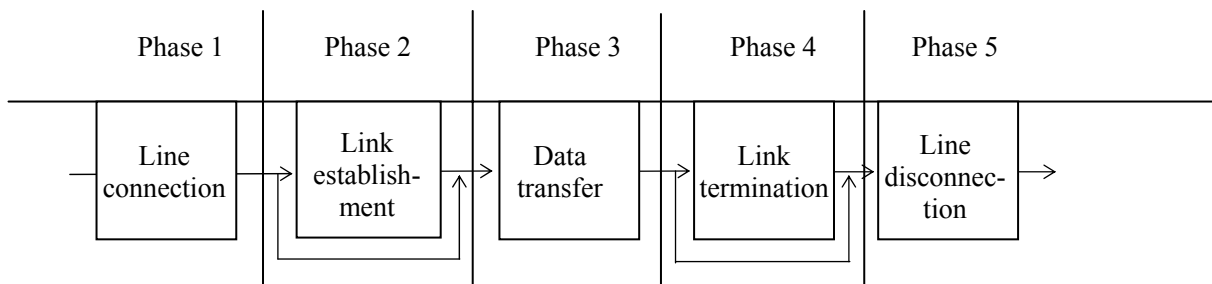


Figure 5-1 Transmission phase

5.2 Transmission phase and protocol stack

5.2.1 Line connection / disconnection phase

They are phases where a receiver connects and disconnects a center via a public network, etc. For a modem, AT commands are used to connect or disconnect a line.

5.2.2 Link establishment / termination phase

They are phases where data transfer link between a receiver and a center is established after line connection, and where the link between a receiver and a center is terminated after data transfer is completed.

Table 5-1 shows the protocol stacks of link establishment / termination phase.

Table 5-1 Protocol stack in link establishment / termination phase

Layer		Protocol stack
Data link layer	Specification A	Procedures partially based on X.28 (Refer to 5.3.)
Physical layer		
Basic function (modem)	Specification A	V.22bis + MNP4
Advanced function (modem)	Specification B	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	Specification B	PDC: 9600bps*
PHS	Specification B	PIAFS: 32kbps or higher

* In the basic function, it may be changed to V.22bis + MNP4 in the mobile phone network.

5.2.3 Protocol in data transfer phase

In the data transfer phase, data communication between a receiver and a center is performed after link establishment. The basic function communication protocol of which target is low-speed modems is fundamental. The advanced function communication protocol of which target is high-speed modems is optional, and selected according to the type of provided service.

(1) Basic function communication protocol Specification A

Table 5-2 shows the basic function communication protocol.

Table 5-2 Protocol stack in basic function communication data transfer phase

Layer		Protocol stack
Application layer		Selected according to service
Data link layer	Specification A	BASIC procedure, code independent mode (Refer to 5.3 for more detail.)
Physical layer		
Basic function (modem)	Specification A	V.22bis + MNP4
Mobile phone (circuit-switched data)	Specification B	PDC: 9600bps*
PHS	Specification B	PIAFS: 32kbps or higher

* In the basic function, it may be changed to V.22bis + MNP4 in the mobile phone network.

(2) Advanced function (high-speed modem, mobile phone, PHS) communication protocol **Specification B**

Select one of communication protocols shown in Table 5-3 and 5-4 as advanced function communication protocol, according to service. However, a receiver having a high-speed modem, mobile phone, or PHS must have the basic function communication protocol in order to maintain compatibility with services for low-speed modems and effectiveness. In addition, a high-speed modem and mobile phone must have the calling function with the similar modulation method and transmission speed as low-speed modems in order to prevent increase of negotiation time.

Communication between a mobile phone and a center may be converted to analogue communication by a mobile network or center.

Table 5-3 shows protocol for text communication and Table 5-4 shows protocol for binary communication.

Table 5-3 Text communication protocol stack

Layer	Protocol stack
Application layer	Selected according to service
Data link layer	No control sequence (TTY procedure)
Physical layer	
Advanced function (modem)	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	PDC: 9600bps
PHS	PIAFS: 32kbps or higher

Table 5-4 Binary communication protocol stack

Layer	Protocol stack
Application layer	Selected according to service
Data link layer	BASIC procedure (required functions only), code independent mode
Physical layer	
Advanced function (modem)	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	PDC: 9600bps
PHS	PIAFS: 32kbps or higher

Layer	Protocol stack
Application layer	Selected according to service
Data link layer	BASIC procedure (JIS X5002), code independent mode
Physical layer	
Advanced function (modem)	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	PDC: 9600bps
PHS	PIAFS: 32kbps or higher

Layer	Protocol stack
Application layer	Selected according to service
Data link layer	PPP in HDLC-like Framing (RFC1662)
Physical layer	
Advanced function (modem)	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	PDC: 9600bps
PHS	PIAFS: 32kbps or higher

Layer	Protocol stack
Application layer	Selected according to service
Data link layer	HDLC procedure (JIS X5104, X5105, X5106)
Physical layer	
Advanced function (modem)	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	PDC: 9600bps
PHS	PIAFS: 32kbps or higher

Layer	Protocol stack
Application layer	Using HTTP1.0 subset alternatively
Transport payer	
Network layer	—
Data link layer	—
Physical layer	
Advanced function (modem)	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	PDC: 9600bps
PHS	PIAFS: 32kbps or higher

Layer	Protocol stack
Application layer	Selected one from HTTP1.0 (RFC1945), Telnet, FTP, NNTP, SMTP, POP3, DNS, and others according to service
Transport layer	TCP (RFC793), UDP (RFC768)
Network layer	IP (RFC791) / ICMP (RFC792)
Data link layer	PPP (RFC1661, 1662) / IPCP (RFC1332)
Physical layer	
Advanced function (modem)	V.34 or higher + V.42bis
Mobile phone (circuit-switched data)	PDC: 9600bps
PHS	PIAFS: 32kbps or higher
Mobile phone (packet-switched data)	PDC-P, etc. : 9600bps or higher

5.3 Detail specification of basic function protocol **Specification A**

This section defines connection between a receiver and a collection network, and data transfer sequence in bi-directional service data collection by using the collection network that connects the receiver and center.

Figure 5-2 shows the bi-directional data broadcasting service system.

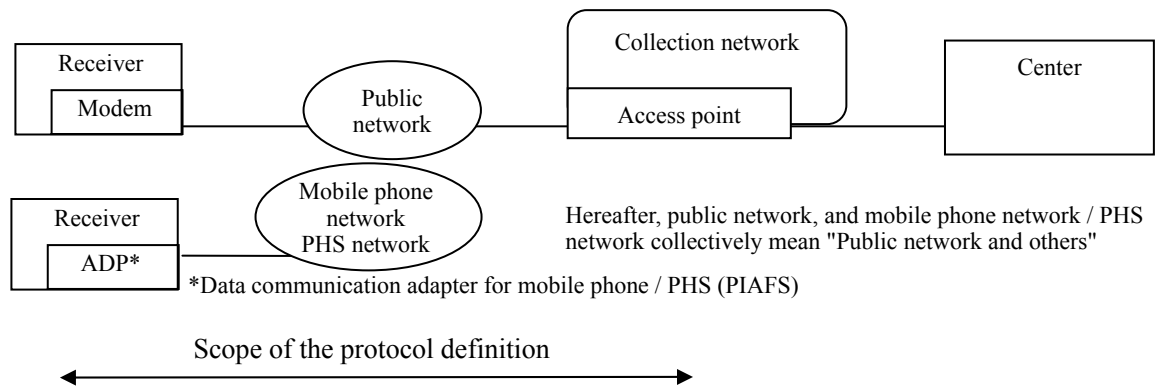


Figure 5-2 Bi-directional data broadcasting service system

5.3.1 Protocol conditions

Table 5-5 shows protocol conditions.

Table 5-5 Protocol conditions

Item	Setting conditions
Transmission type	Alternate communication by ENQ and EOT
Delivery notification	Returning Acknowledgment or Negative Acknowledgment for every telegraphic message
Resend control	Resending Negative Acknowledgment and resending on no reply
Max. transmission text length	2048-byte
No-communication monitoring	No-communication monitoring timer

5.3.2 Transmission conditions

Table 5-6 shows transmission conditions of modem at the time of connection and data transfer.

Table 5-6 Receiver transmission conditions

Item	Setting condition	Remark
Data length (character length)	8-bit	Transmission conditions at the time of connection
Parity	None	
Stop bit	1-bit	
Transmission code system	JIS C6220 (8-unit code)	
Local echo back	None (Remote echo back is available.)	
Line feed control	Receiver → Collection network: Sending CR only Collection network → Receiver: Sending CR + LF	
Transmission separator code	CR (0D H) code	
Line feed code	LF (0A H) code	
Input correction code	BS (08 H) code	
LSB/MSB (bit)	LSB First	Transmission conditions at the time of data transfer
Data transfer sequence	Refer to 5.3.4.	Transmission conditions of modem
Transmission method	Asynchronous full-duplex	
Transmission speed	Refer to 5.2.3 (1).	
Flow control	RS/CS	
MNP class	Refer to 5.2.3 (2).	

5.3.3 Connection and disconnection sequence

In order to connect a receiver to a center via a collection network, the receiver has to connect to the collection network and send a host number command to identify the center.

(1) Connection sequence

- Figure 5-3 shows the normal sequence.

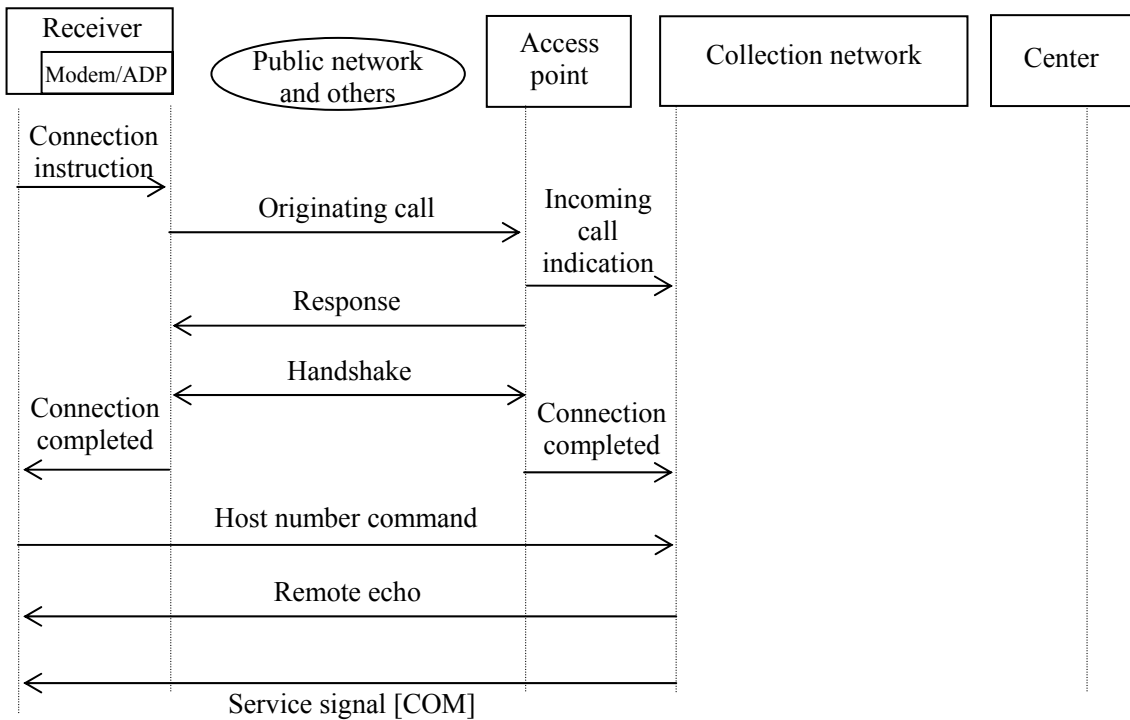


Figure 5-3 Normal sequence

- Figure 5-4 shows the error sequence (wrong host number command).

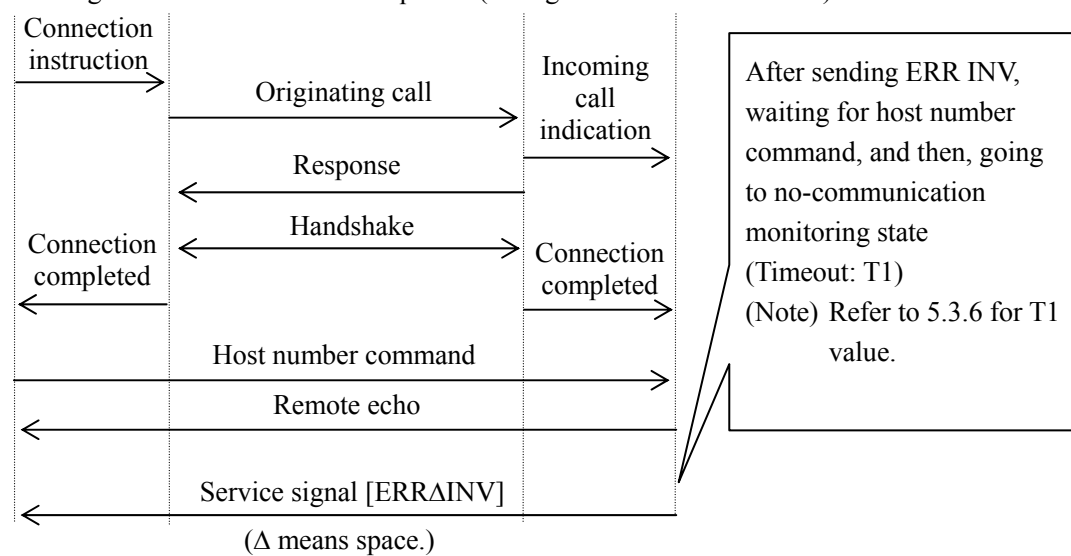


Figure 5-4 Error sequence (wrong host number command)

3. Figure 5-5 shows the error sequence (timeout at the center during waiting for host number command).

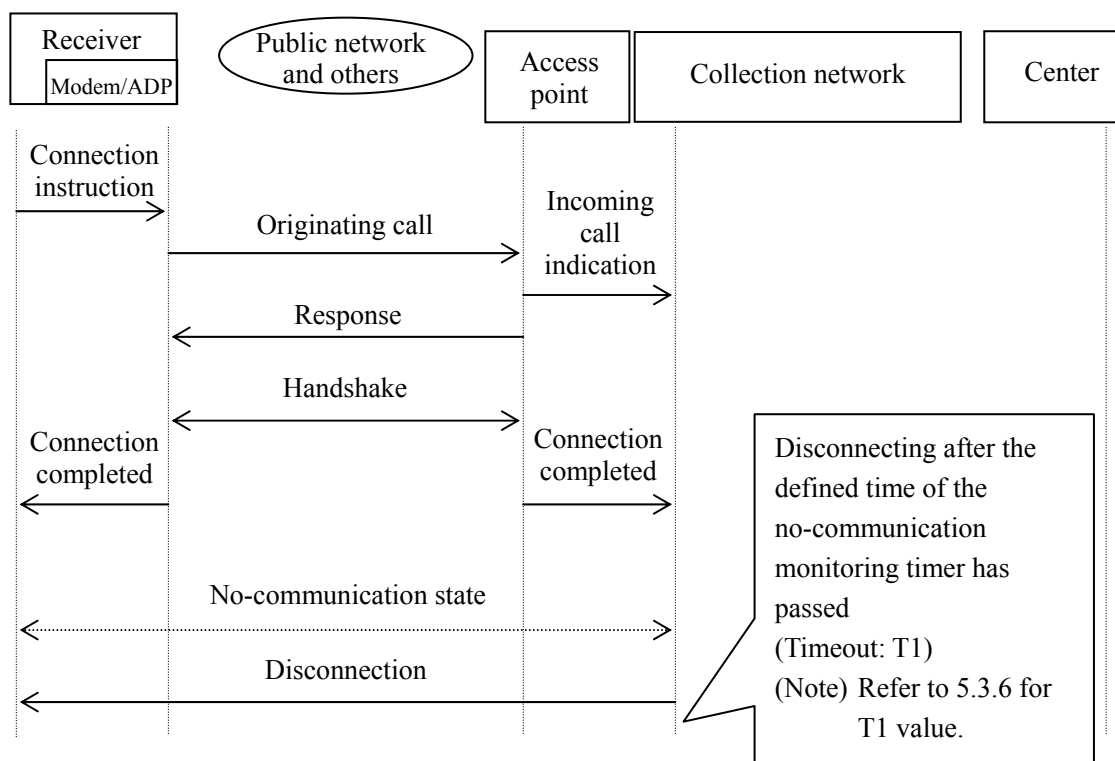


Figure 5-5 Error sequence (timeout at the center during waiting for host number command)

4. Figure 5-6 shows the error sequence (center's reject to receive a call).

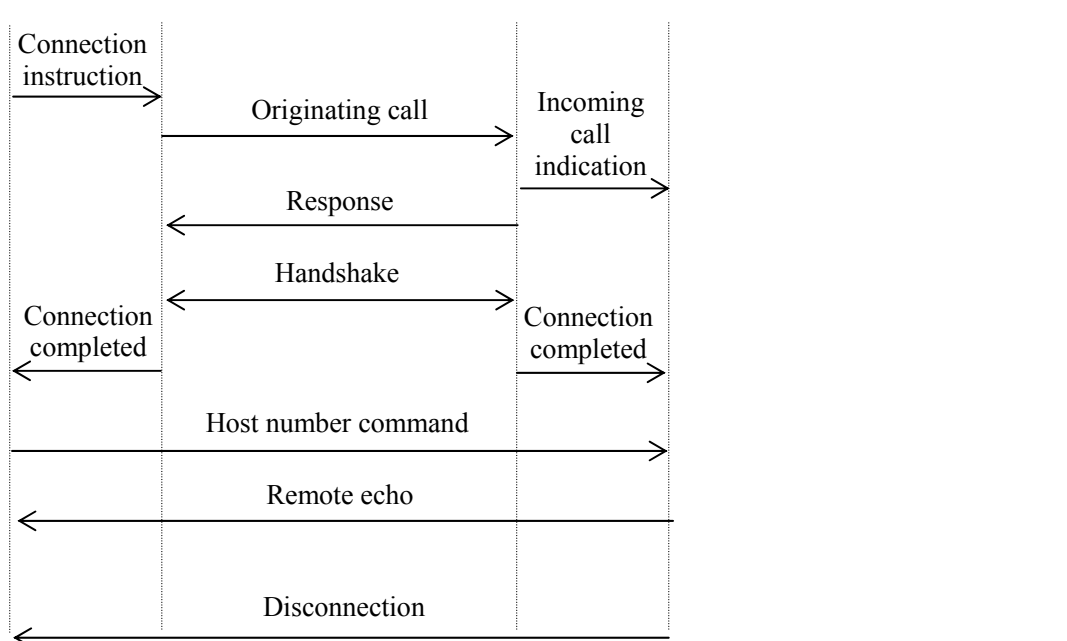


Figure 5-6 Error sequence (center's reject to receive a call)

5. Figure 5-7 shows the error sequence (wrong remote echo).

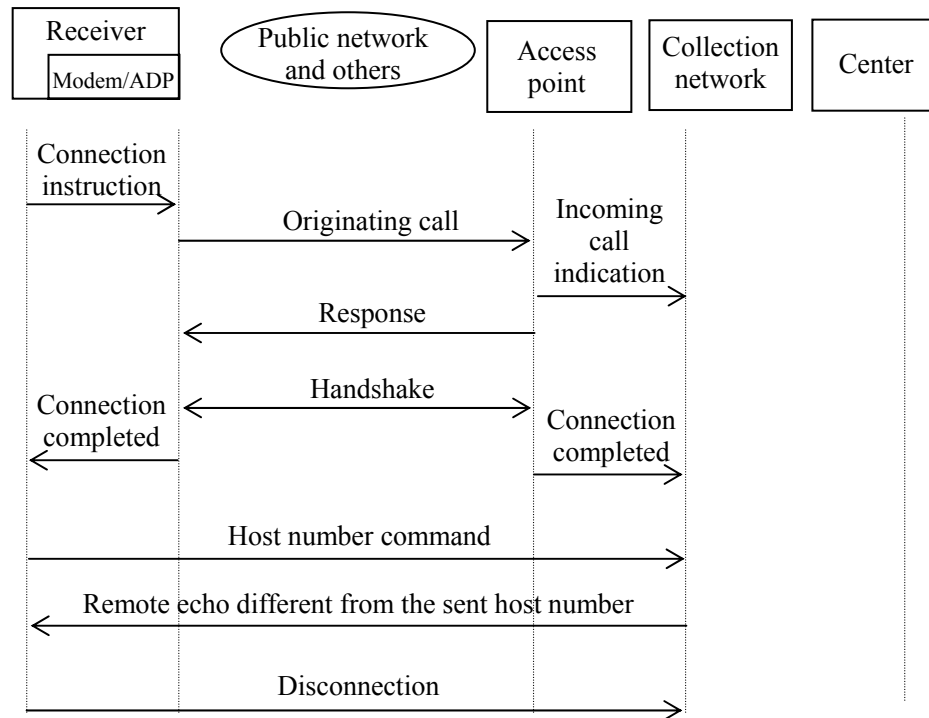


Figure 5-7 Error sequence (wrong remote echo)

6. Figure 5-8 shows the error sequence (timeout at the receiver during waiting for remote echo). Refer to the receiver's operation at the time of waiting for remote echo, which is shown in Figure 5-8.

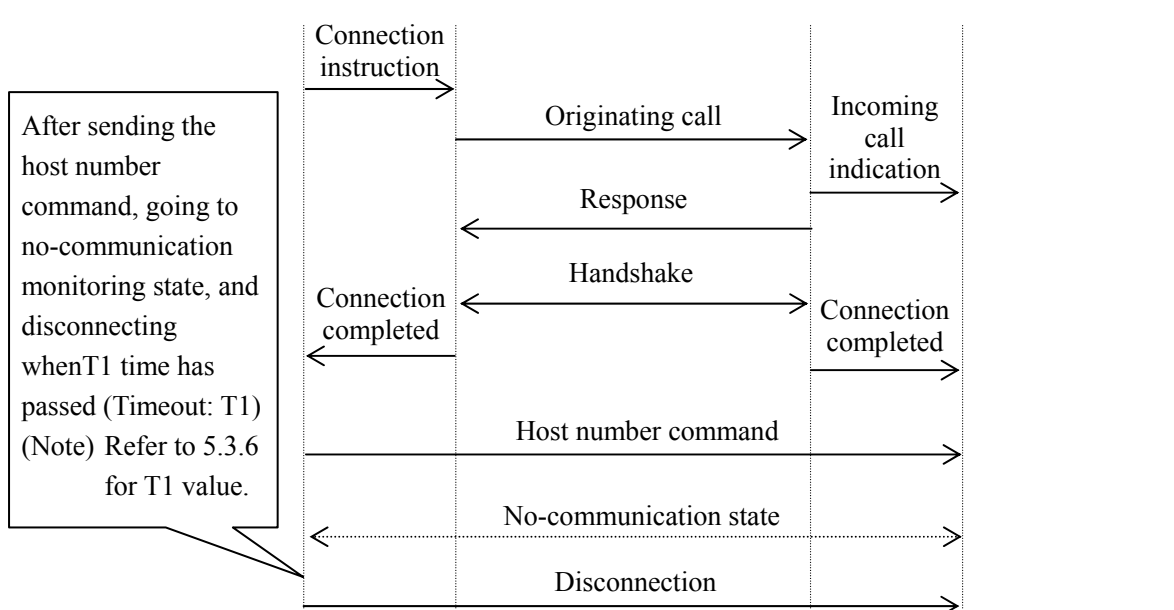


Figure 5-8 Error sequence (timeout at the receiver during waiting for remote echo)

7. Figure 5-9 shows the error sequence (wrong service signal). Refer to receiver's operation at the time of waiting for service signal, which is shown in Table 5-9.

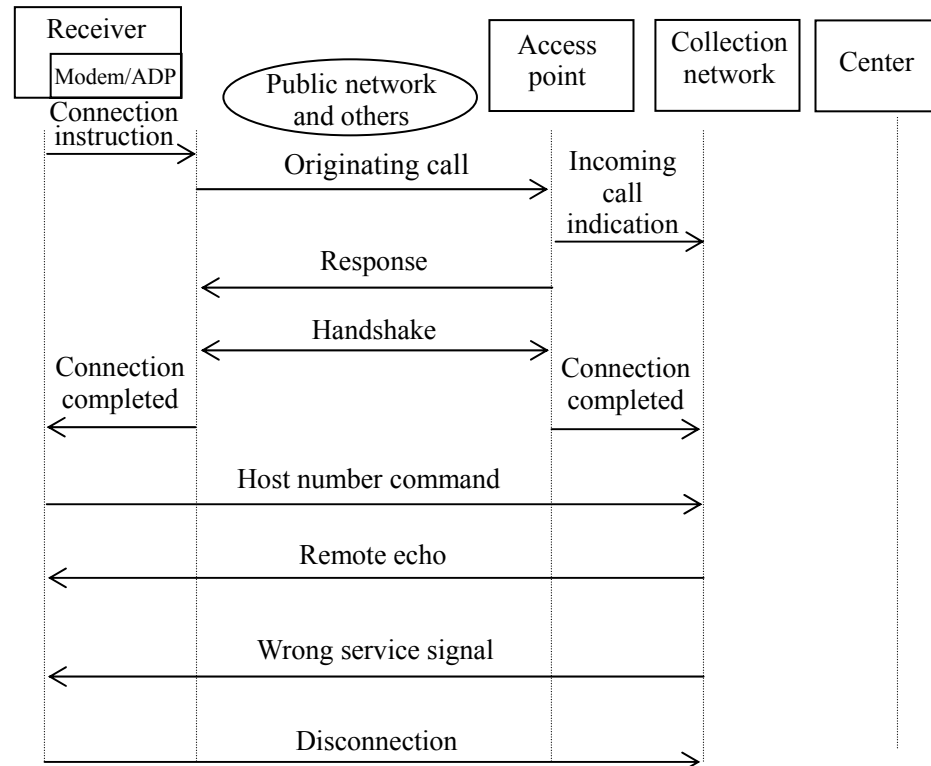


Figure 5-9 Error sequence (wrong service signal)

8. Figure 5-10 shows the error sequence (timeout at the receiver during waiting for service signal). Refer to receiver's operation at the time of waiting for service signal, which is shown in Table 5-9.

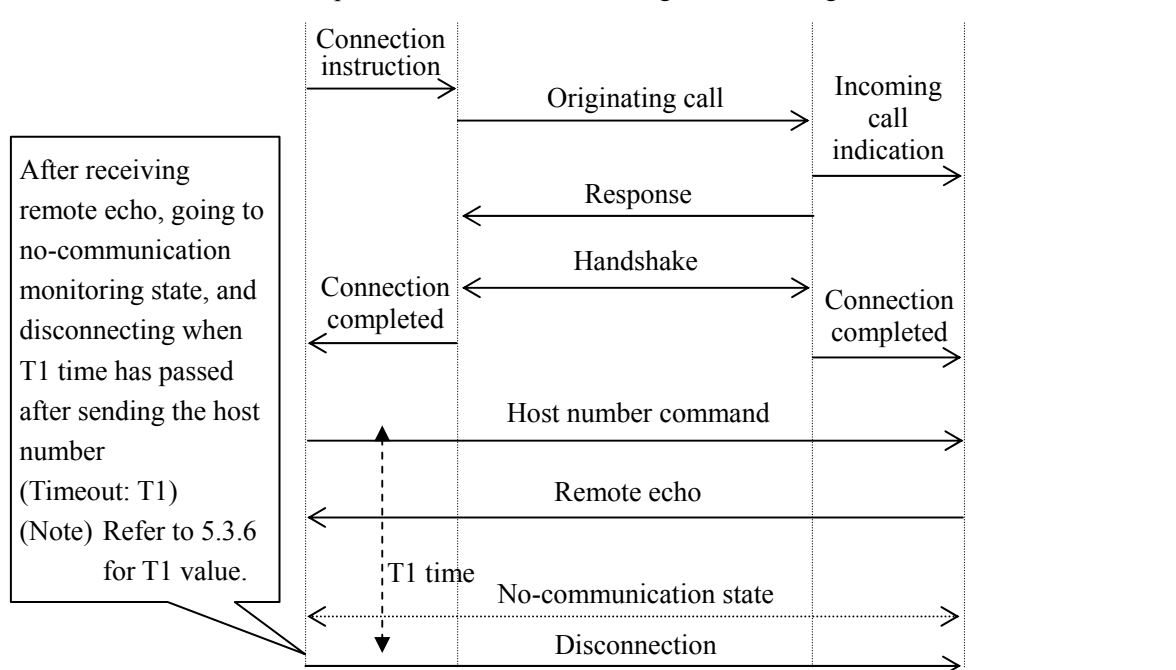


Figure 5-10 Error sequence (timeout at the receiver during waiting for service signal)

(2) Disconnection sequence

1. Figure 5-11 shows the disconnection sequence activated by a receiver.

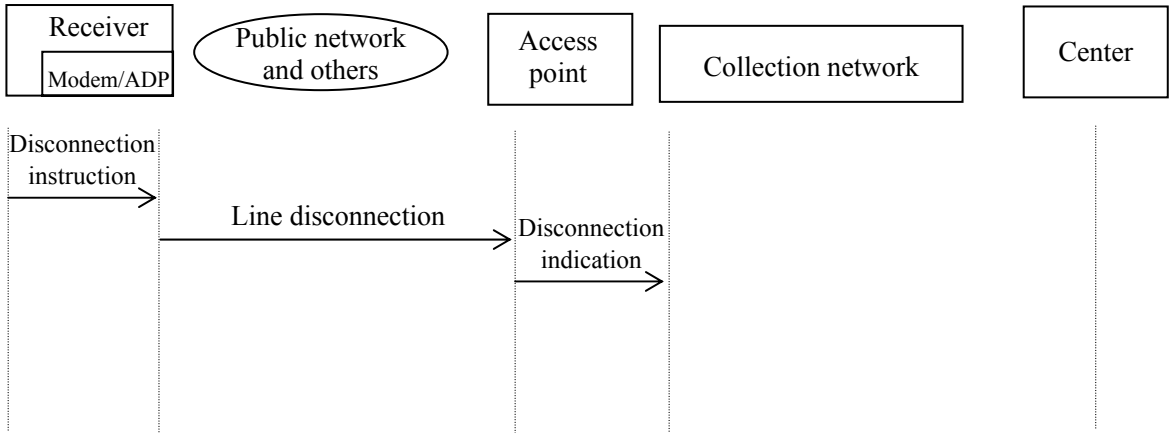


Figure 5-11 Disconnection sequence activated by receiver

2. Figure 5-12 shows the disconnection sequence activated by a center.

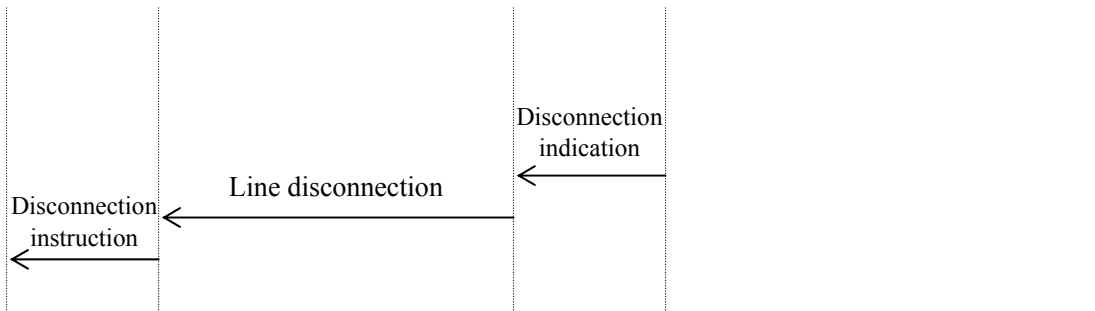


Figure 5-12 Disconnection sequence activated by a center

(3) Host number command and service signal

Table 5-7 shows the formats of host number command and service signal.

Table 5-7 Host number command and service signal format

Item		Format	Remark
Host number command		$N_1N_2N_3N_4N_5N_6N_7N_8$ CR (Characters returned by echo back) $N_1N_2N_3N_4N_5N_6N_7N_8$ CRLF	Echo back: 8-digit alphanumeric (JIS8 unit code: 0-9, A-Z, a-z)
Service signal	Connection completion	CR LF COM CR LF	CR: Transmission separator code LF : Line feed code
	Command error	CR LF ERRAINV CR LF	Δ means space.

(4) Receiver's operation after sending host number command

1. Waiting for remote echo of the sent host number

After sending a host number command, a receiver transits to the waiting state and waits for remote echo. Table 5-8 shows the receiver's operation during waiting for remote echo.

Table 5-8 Receiver's operation, waiting for remote echo

Received signal	Operation after receiving signal
Remote echo that is same as the sent host number Receiving $N_1N_2N_3N_4N_5N_6N_7N_8$ CRLF (Back in the previous characters from CRLF, comparing only 8 characters N_1 - N_8 , and ignoring the 9 th character and later)	Transiting to the service signal waiting state
Receiving remote echo "■■■■CRLF" different from the sent host number (■■■■ means a given length of code line with more than 0-byte, except $N_1N_2N_3N_4N_5N_6N_7N_8$)	Disconnecting immediately
Not receiving CRLF within the defined time period after sending or resending a host number (within T1 time at a receiver side) (Note 1).	Disconnecting immediately

(Note 1) The no-communication monitoring timer of the receiver starts after a host number command is sent or re-sent (Refer to 5.3.6 for T1 value).

2. Waiting for the sent host number

After receiving remote echo $N_1N_2N_3N_4N_5N_6N_7N_8$ CRLF, which is same as the sent host number, the receiver transits to the waiting state and waits for service signal. Table 5-9 shows the receiver's operation during waiting for service signal.

Table 5-9 Receiver's operation, waiting for service signal

Received signal	Operation after receiving signal
Correct service signal (connection completion) (Note 1) Receiving CRLF COM CRLF	Transiting to the data transfer sequence
Correct service signal (command error) (Note 1) Receiving CRLF ERRΔINV CRLF (Δ means space.)	Resending a host number command immediately The time of resending is three. (Disconnecting when receiving CRLF ERRΔINV CRLF four times)
Wrong service signal (Note 1) CRLF COM◇ CRLF ERRO Receiving CRLF□□□□CRLF (◇ means a code other than CR, ○ means a code other than space, □□□□ means a given length of code line with 0-byte or larger, except COM and ERRΔINV)	Disconnecting immediately
Not receiving correct service signal within the defined time period (Timeout (T1) at a receiver side) after sending or resending a host number (Note 2)	Disconnecting immediately

(Note 1) Discard data stored from when the state transits to the service signal waiting state until the first CRLF is received.

(Note 2) The no-communication monitoring timer of the receiver starts after a host number command is sent or resent.

(Refer to 5.3.6 for T1 value.)

(5) Remote echo

Since a host side performs echo back after a receiver sends a host number command, local echo back process in the receiver is not required.

The host receives the host number command from the receiver, performs echo back, and then, sends service signal.

(6) Timing to start no-communication monitoring timer at the host

Counting of the no-communication monitoring timer at the host starts when the line connection completes (Modem negotiation completion). The timeout value of no-communication monitoring (T1) is reset after service signal CRLF ERRΔINV CRLF is sent.

5.3.4 Data transfer sequence

(1) Telegraphic message sequence (example)

Figure 5-13 shows an example of data transfer sequence between a receiver and a collection network.

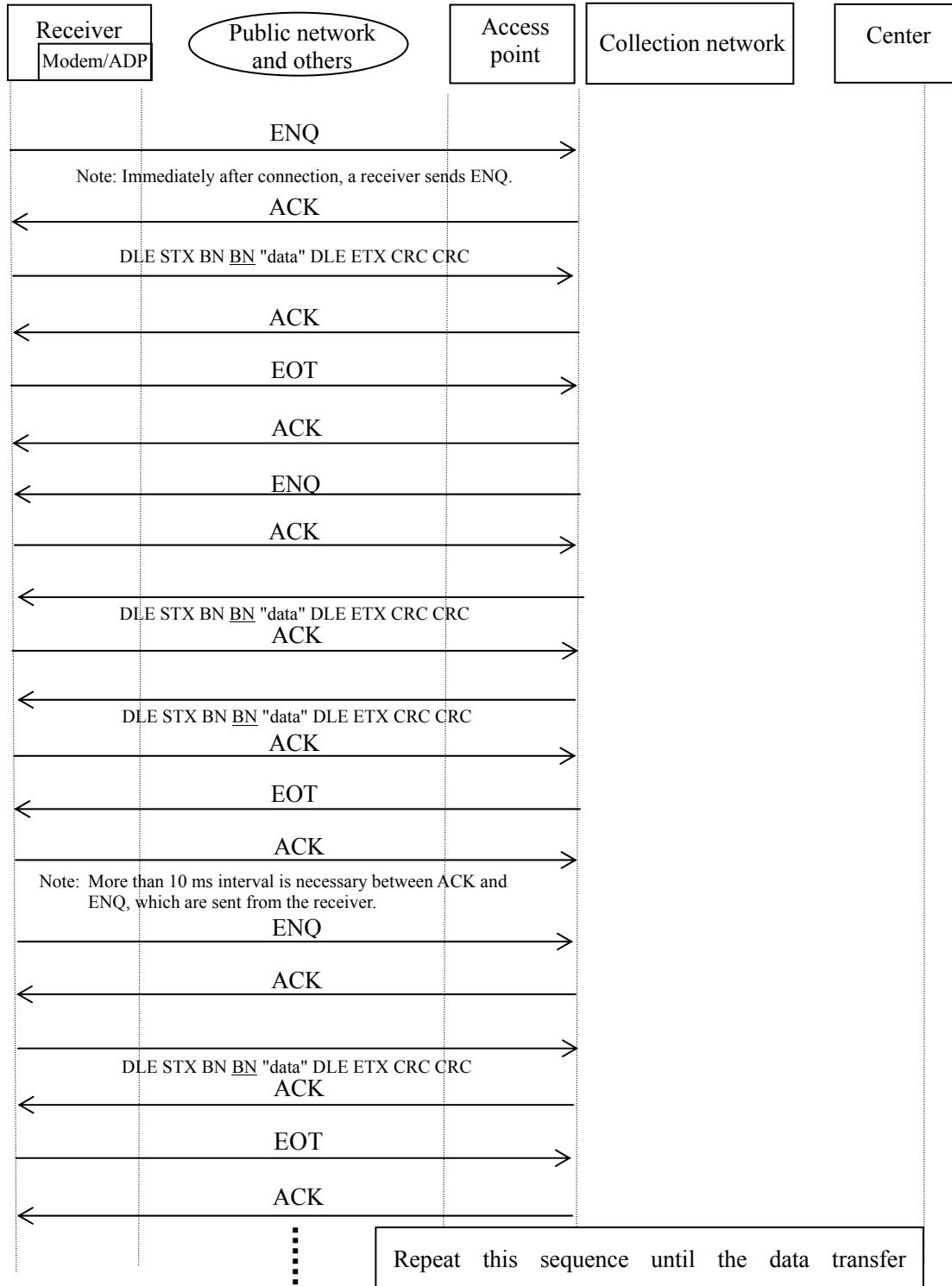
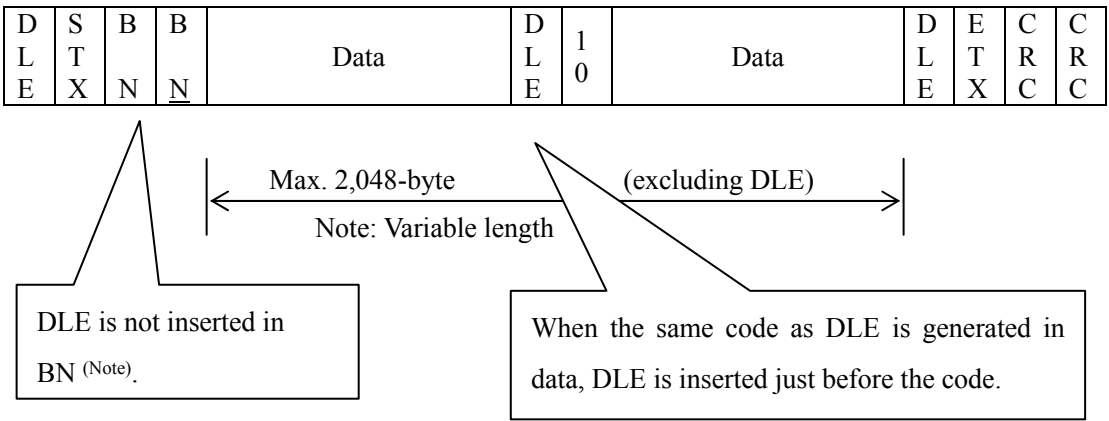


Figure 5-13 Example of data transfer sequence

(2) Telegraphic message format

1. Telegraphic message format on transmission

Figure 5-14 shows a telegraphic message format on transmission.



Note: BN: Block serial number (0-255)

BN: Complement of the block serial number, "1"

Figure 5-14 Telegraphic message format on transmission

2. CRC calculation range

Figure 5-15 shows CRC calculation range.

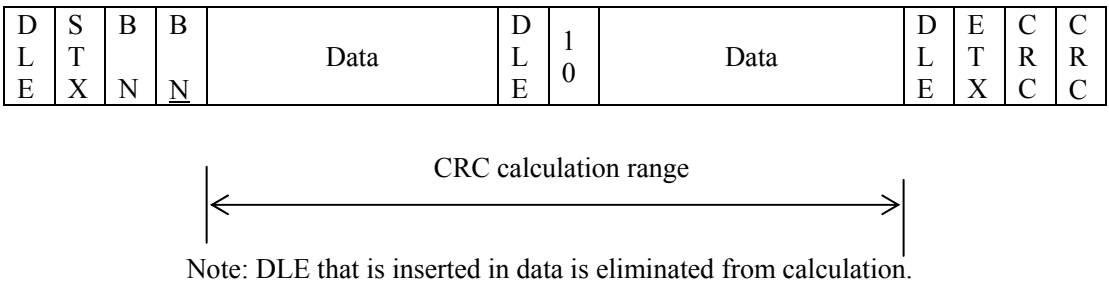


Figure 5-15 CRC calculation range

3. CRC calculation method

For CRC calculation, the method 16-bit CRC is used.

CRC-16

Sort a target to be calculated from the lowest bit of the top byte to the highest bit at the last byte in descending order to make a multinomial. Multiply the multinomial by X^{16} , and divide the result by created multinomial " $X^{16}+X^{15}+X^2+1$ ". The surplus is CRC-16.

In the CRC-16 method, surplus (16-bit) is sorted from the highest bit to lowest bit in 8-bit unit. However, in the basic function protocol, all bits are sorted in descending order in order to improve security. Therefore, the highest bit of the surplus is the lowest bit of CRC, and the lowest bit of the surplus is the highest bit of CRC.

[Calculation example]

Target data: 10_H

Multiply X^3 that is sorted in descending order by X^{16} ,
and divide it by $X^{16}+X^{15}+X^2+1$.

The surplus is $X^{15}+X^5+X^4+X+1$ (8033_H).

In case of a bi-directional service data collection protocol, sort 8033_H (1000 0000 0011 0011) in 16-bit unit.

As a result,

CRC is CC01_H (1100 1100 0000 0001).

In general CRC-16, the result of this case is 01CC_H.

4. Block serial number

A block serial number (BN) starts from “01”. The complement (BN) of “1” in the block serial number is FE (254). The block serial number increases one by one when text is sent from one side continuously (between ENQ and EOT). When the block serial number reaches FF (255), the next block serial number is “00”.

Figure 5-16 shows flow of block serial numbers. Figure 5-17 shows the block serial number sequence.



Figure 5-16 Flow of block serial numbers

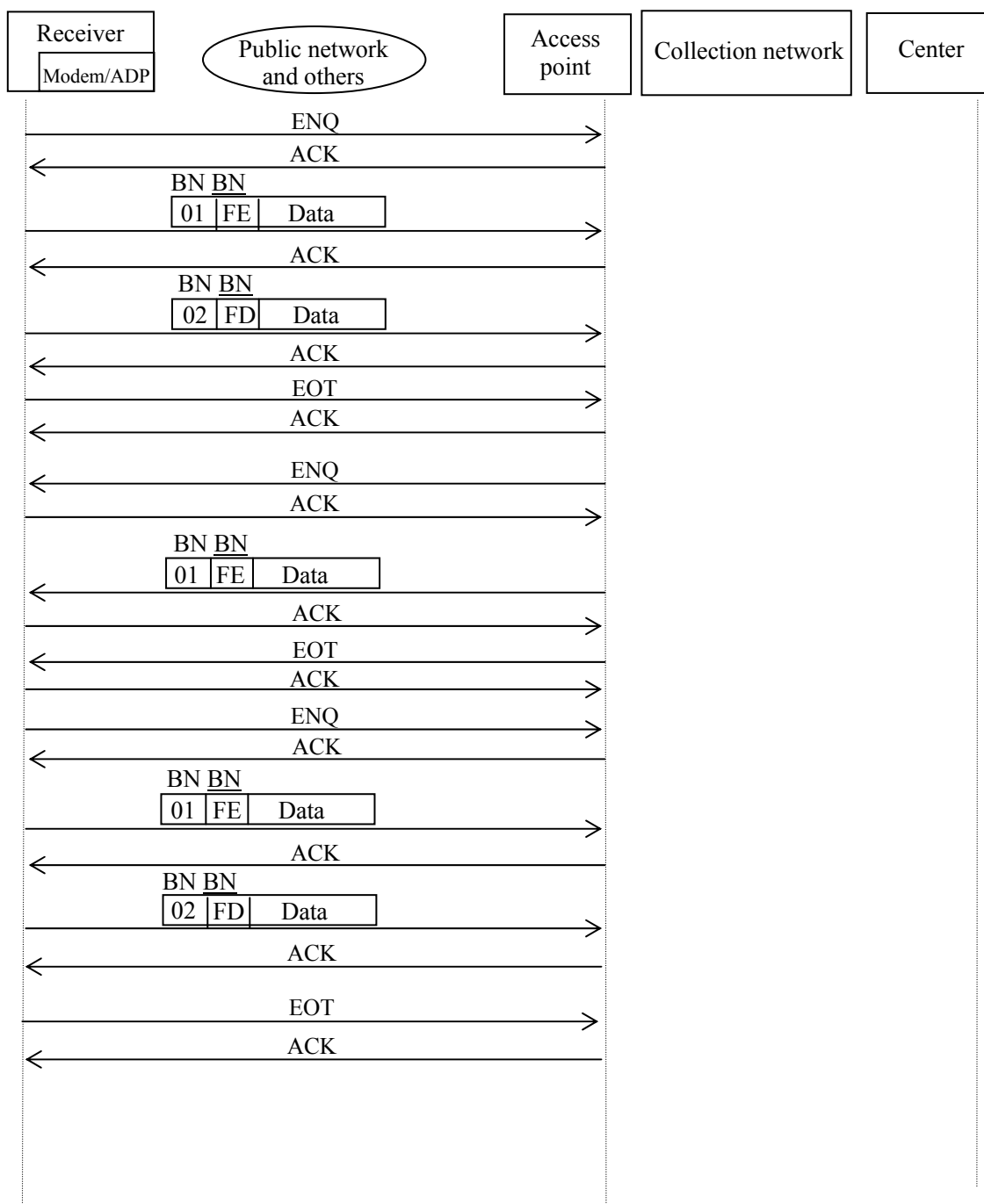


Figure 5-17 Example of block serial number sequence

(3) Control code format

Table 5-10 shows the control code format.

Table 5-10 Control code format

Control code	HEX code	Meaning	Remark
DLE STX	1002H	Data start	
DLE ETX	1003H	Data end	
ENQ	05H	Line control right	1-byte sending and receiving
ACK	06H	Acknowledgement	1-byte sending and receiving
NAK	15H	Negative Acknowledgment	1-byte sending and receiving
EOT	04H	Transmission completion	1-byte sending and receiving
DLE	10H	Transmission control	Inserted just before 10H in data

5.3.5 State transition

(1) State transition table

Table 5-11 shows the state transition.

Table 5-11 State transition

State Received code	Sender of data				Receiver of data	
	(*1) S0 Sending ENQ [S1]	Waiting for ACK			R1	R2
		S1 After sending ENQ	S2 After sending data	S3 After sending EOT	Waiting for ENQ	Waiting for data
ENQ					Sending ACK [R2]	
ACK		Sending data [S2]	(If data exists:) Sending data [S2] (If no data exists:) Sending EOT [S3]	[R1]		
NAK		Resending ENQ [S1]	Resending data [S2]	Resending EOT [S3]		
Data						(If OK:) Sending ACK [R2] (If NG:) Sending NAK (*2) [R2] Sending ACK (*3) [R2] Disconnecting (*4)
EOT						Sending ACK [S0]
Timeout [T2]		Resending ENQ [S1]	Resending data [S2]	Resending EOT [S3]	Sending NAK [R1]	Sending NAK [R2]
Retry-out [C1]		Disconnecting			Disconnecting	

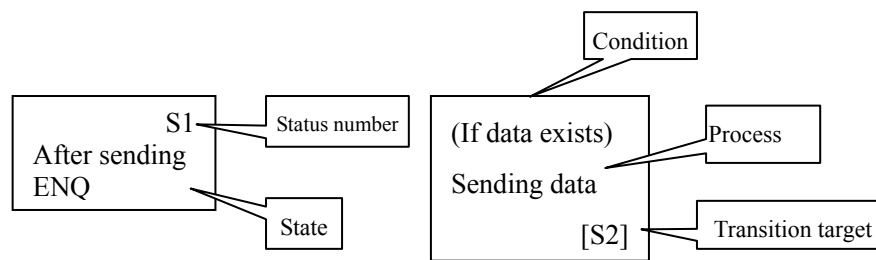
(*1) When in the S0 state and there is no data to be sent from a receiver, it is desirable to suspend sending ENQ until data to be sent is input. Also, when T2 timeout (waiting for ENQ) occurs at a center side during the stand-by state, the receiver receives NAK but ignores it.

(*2) Refer to 5.3.5 (2)-1, 3, 4, 5, 6.

(*3) Refer to 5.3.5 (2) 2-1).

(*4) Refer to 5.3.5 (2) 2-2).

Note: An empty space is ignored.



(2) Error on receiving data

There are following patterns in errors on receiving data (in case of R2 data receiving NG in the state transition table):

1. If correlation between BN and BN (complement of “1”) does not match, NAK is sent.
2. If correlation between BN and BN (complement of “1”) matches but it is not an estimated value,
 - 1) If BN and BN are just before the target, the data is discarded and ACK is sent.
 - 2) In case other than above, transmission is disconnected.
3. If it is a CRC error, NAK is sent.
4. If there is no DLE STX, NAK is sent.
5. If there is no DLE ETX, NAK is sent.
6. If data has a format that is not defined, NAK is sent.

5.3.6 Timeout value and retry-out value

Table 5-12 shows the timeout value and retry-out value on using a collection network.

Table 5-12 Timeout value and retry-out value

Timeout	T1	30-second
	T2	10-second
Retry out	C1	3 times

5.4 TCP/IP communication protocol [Level 3]

Refer to TR-B15 Section II, Chapter 6, “6: TCP/IP communication protocol definition”.

6 Operation of bi-directional communication

6.1 Phone number system and network

This section explains envisioned network configuration and phone number system when the BS digital broadcasting starts.

6.1.1 Network configuration example

Figure 6-1 shows an example of network configuration in a bi-directional data broadcasting service that will be available when the BS digital broadcasting starts.

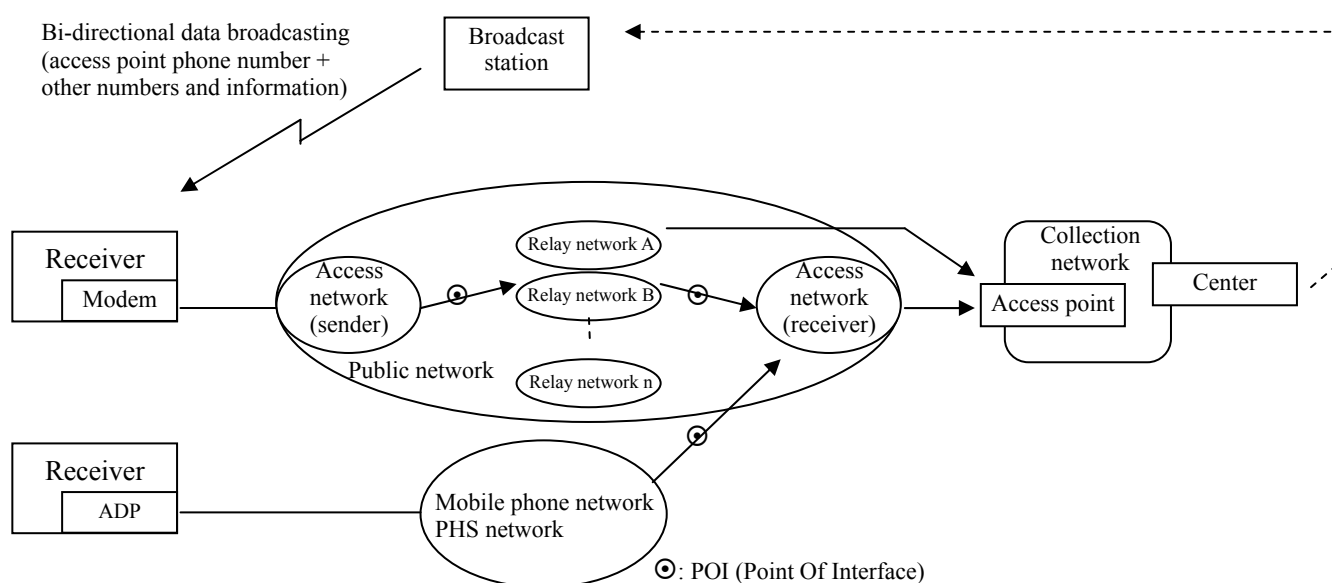


Figure 6-1 Bi-directional data broadcasting service network configuration sample

6.1.2 Phone number system

Table 6-1 shows the telephone number system as of August 25, 1999. The telephone number system should conform to the Posts and Telecommunications Ministry decree No. 82, Telecommunication Number Rules, and may be changed in the future.

Table 6-1 Phone number system

	Service ID number	Payer	Number example
Special number	1XY	—	184, 186
			122 ^(*1)
Carrier ID number	00XY ^(*3)	Sender	00XY+0ABCDEFGHJ(K)
Number for reverse charging	0120 (Reverse charging function)	Receiver	0120+DEFGHJ
	0800 (Reverse charging function)	Receiver	0800+DEFGHJK
	00XY+SC	Receiver	00XY+SC+***** ^(*2)
General number	0ABCDEFGHJ(K)	Sender	0ABCDEFGHJ(K)
	00XY+SC	Sender	00XY+SC+***** ^(*2)
Number for network service	0180 (Massive calls reception function)	Sender	0180+ DEFGHJ
	0990 (Information fee surrogate charging function)	Sender	0990+ DEFGHJ
	0570 (Unified number function)	Sender	0570+ DEFGHJ

(*1) Fixed preferred connection (special option for specified carrier) cancellation number

(*2) SC: Service Code is an ID code of a network service provided by a carrier expressed by 00XY. SC code indicates a way to pay fee.

(*3) Carrier ID numbers expressed by 00XY include 00X, 00XY, 002YZ, 002YZN1N2, and 0091N1N2.

6.1.3 Calling order and digit length of special number

- (1) [Caller ID notification number <3>] + [Fixed preferred connection cancellation number <3>] + [Carrier ID number <7>] + 0ABCDEFGHJ(K)<10>/<11>
- (2) [Caller ID notification number <3>] + 0AB0DEFGHJ(K) <10>/<11>
- (3) [Caller ID notification number <3>]+ Carrier ID number <7>+ SC+*****< arbitrary >

(Note) Sometimes, [] are unnecessary. <>: Maximum digit length as of September 1999

6.1.4 Phone numbers necessary for calling and their classification

In order to originating a call, a special number mentioned above, carrier ID number, and outside line capture number are necessary. In this section, phone numbers that are necessary to originate a call are classified as shown in Table 6-2 for convenience. With this classification, phone numbers that are necessary to originate a call are expressed as shown in Figure 6-2.

Table 6-2 Class of phone numbers that are necessary to originate a call

Class	Class of table	Definition
Outside line capture number	Calling number of outside line from PBX	Number added at the top of phone number such as an outside line capture number, which is unique to each telephone terminal and necessary for calling
Special number	Caller ID notification number Fixed preferred connection cancellation number	Number for selecting an additional service function
Carrier ID number	Carrier ID number	Number added to a general phone number, for selecting a carrier to be connected
Fundamental phone number ^{*1} (phone number)	General number Reverse charging number Number for network service	Fundamental phone number. When dialing this number, communication can be established.

*1: If there is no special note below, a fundamental phone number is described as “phone number”.

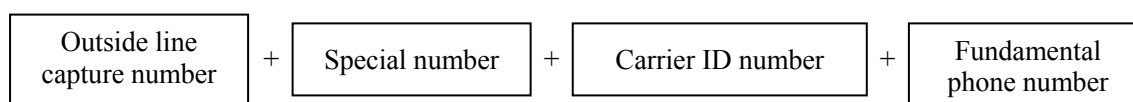


Figure 6-2 Phone number that is necessary to originate a call

6.2 Phone number selection process flow

A bi-directional data broadcasting application (hereafter, abbreviated as “application”) and a receiver perform following phases sequentially based on multiple phone numbers to select a proper phone number, add a proper special number and carrier ID number, and originate a call. Figure 6-3 shows the process outline. For a type that needs no dial-up connection (ADSL [Level 3], FTTH [Level 3], CATV [Level 3]), process from the phase I to the phase III are not performed.

- Phase I: Host phone number selection (application function)

The application reads out communication related information stored in a receiver, and selects one proper phone number from security classes and phone numbers that are necessary for application execution.

- Phase II: Addition of special number and carrier ID number (receiver function)

The receiver adds a proper special number and carrier ID number according to viewer setting information to the one phone number selected in the phase I.

- Phase III: Calling (receiver function)

The receiver originates a call according to the phase I and II processes. If an outside line capture number is set up, it is added, too. In addition, a host number is sent if necessary.

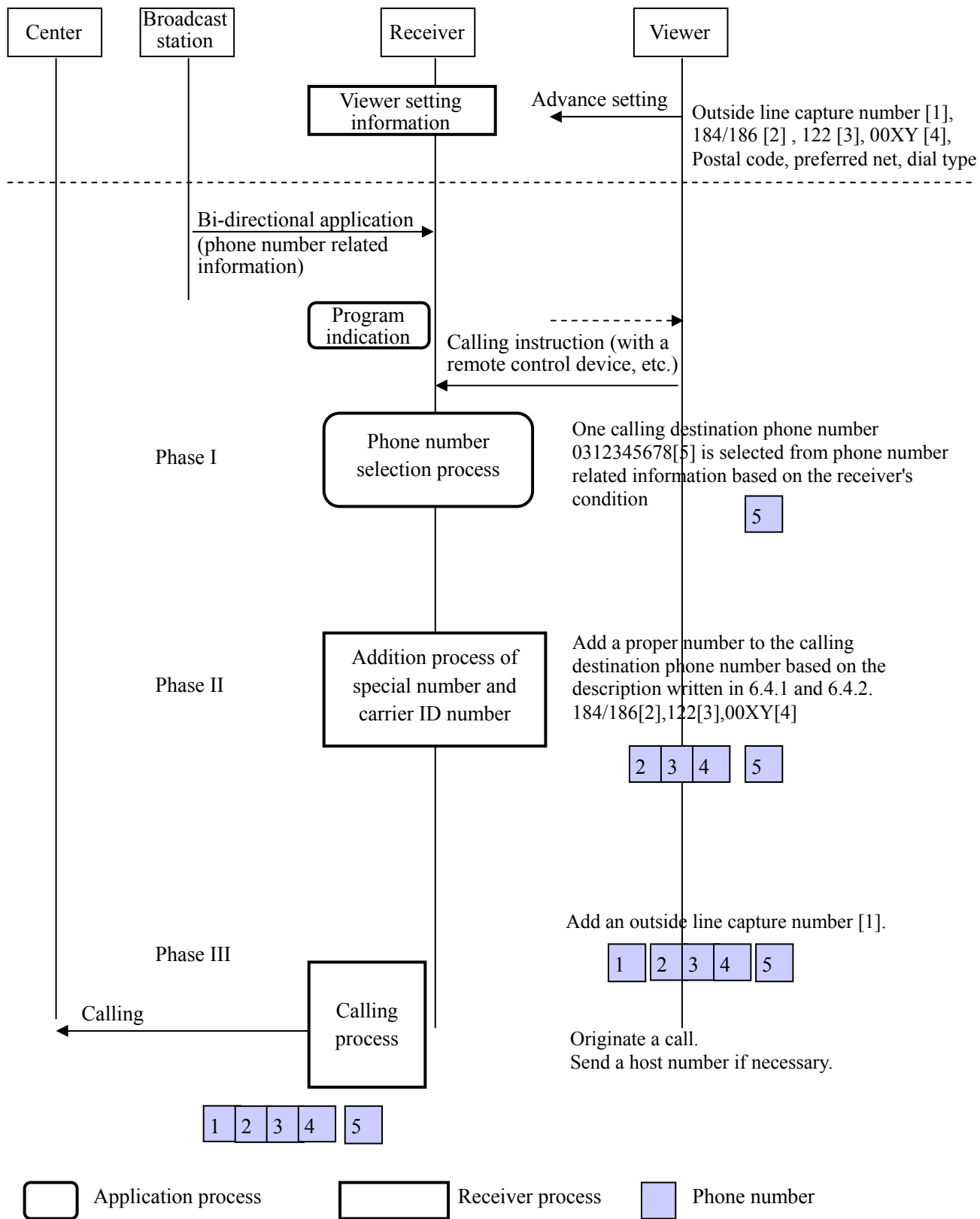


Figure 6-3 Calling process outline

6.3 Operation of broadcast station **Specification A**

6.3.1 Conditions to send phone number

Conditions to send a phone number in a bi-directional data broadcasting service are as follows:

- (1) A broadcast station should send only a fundamental phone number on the air.
 - Do not add a carrier ID number (e.g.00XY). However, a phone number for reverse charging that starts from “00XY” (e.g. 00XY+SC+*****) is excluded.
 - Do not add a special number (122) that cancels a fixed preferred connection forcibly.
 - Do not add a special number (186) that let a caller phone number be notified forcibly without approval of a viewer. When a special number (186) is added and sent over, a reliable procedure should be performed to get the approval of viewer. For example, display a confirmation message before broadcasting a program and ask for a user’s approval action on the BML contents, or let an receiver add the number (186).
- (2) Operation of network specification identification
 - A broadcast station must turn ON this flag for a phone number for which a caller ID notification number and carrier ID number can be added. It must turn OFF this flag when a number addition function of a receiver must be disabled temporarily. Table 6-3 shows the flag operation in the current phone number system.

This function is applicable for receivers that come to market after version 2.2 revision of this document, and applied to all receivers that come to market as a new model one year after the revision.
- (3) When a phone number is described in contents and detection of SDT (second dial tone) is required in the phone number, use a “,” pause to rate as SDT detection. In pause time of dial pause, one “,” means two to three seconds.

Table 6-3 Operation of network specification identification

Phone number, etc.	Operation of network specification identification
0ABCDEFGHJ(K)	On
0AB0+DEFGHJ(K)	Off
00XY+SC+****	Off
If a number addition function of receiver is disabled temporarily	Off

6.3.2 Application function

- (1) Phone number selection function

An application refers viewer setting information and communication related information, which a receiver has, to check phone number related information, which the application has, and selects one proper phone number.

(2) Case where no calling action is performed

An application does not originate a call in the following conditions:

- When a receiver's postal number information is used to select a phone number, but no postal number has been input in the receiver
- When a security class that a receiver has does not satisfy a security class that an application requests
- When a line and others that a receiver has and a line and others that an application requests are different

(3) Receiver's information reference

An application must have API for referring a receiver's communication related information and viewer setting information that are necessary to select a phone number.

(4) Operation in bi-directional communication charged on a caller

When bi-directional communication charged on a caller, such as a phone number of caller charging is performed, it is desirable to get approval of the caller with an application.

(5) Error process in delay calling

When a busy error and a no-carrier error occur in delay calling, an application should perform recalling process, troubleshooting, and necessary error indication.

Since wrong viewer setting related to a receiver's calling operation may cause such a no-carrier error and a busy error, an error indication and script should be designed in consideration of this possibility.

(6) Process in massive calls reception service process

In the cut-through process of a massive calls reception service, a switch may handle those calls as cut calls. Therefore, if the return value (-6) "Forcibly disconnected" and the return value (-8) "Line was busy" are returned to the application side, it should perform the process rated as "Success of cut call".

(7) Time specification of timeout in "connect ()"

When "connect ()" is used for calling, timeout setting at the application side should be 90000 ms or more in order to guarantee the operation of return value (-5) "No carrier detected" in case no center response is detected.

(8) Operation in case where a caller ID notification number is added on BML contents

When "fixed preferred connection cancellation number" and "carrier ID number" settings are available, that "fixed preferred connection cancellation number" and "carrier ID number" must be reproduced in the BML contents and also, order sequence of dial numbers must be guaranteed. However, case of a phone number for which a carrier ID number cannot be added is excluded.

This function is applicable for receivers that come to market after version 2.2 revision of this document, and applied to all receivers that come to market as a new model one year after the revision.

(9) Indication of user ID and password [Level 3]

When a calling function is used for connection in BML contents, a user ID and a password must not be

shown to a viewer.

(10) Usage restriction of ISP connection information [Level 3]

When a calling function is used for connection in BML contents, ISP connection information must be used only within that BML contents, and not be stored in a receiver persistently.

(11) Operation of “setISPParams()” [Level 3]

This parameter operates only in the data broadcasting reception state.

The arguments of this function have following restrictions:

1st argument “ispname”: The maximum length of character string in this argument is 64-digit (128-byte).

6th argument “nameServer1”: Set an empty character string to skip this argument.

7th argument “nameServer2”: Set an empty character string to skip this argument.

11th argument “status” value: From non-specified state [1], depending on broadcasting operator’s operation with this function. No restriction is defined.

(12) Operation of “getISPParams()” [Level 3]

This parameter operates only in the data broadcasting reception state.

This function has following restrictions:

Contents must not send acquired information elements to a center in view of personal information protection.

Return value “array[4]”: If it is skipped, return an empty character string.

Return value “array[5]”: If it is skipped, return an empty character string.

Return value “array[9]”: If a receiver sets a parameter, return “status=2”.

Table 6-4 shows the definition of carrier ID information that is acquired with the return value “array[10]”.

Table 6-4 Definition of return value “array[10]”, “getISPParams()”

Value (Hexadecimal notation)			Definition
00 (1-byte)	XXXX (2-byte)	XX (1-byte)	Non-setting state or set when deleted by a receiver’s function
8F (1-byte)	XXXX (2-byte)	XX (1-byte)	Showing that it is set by a receiver’s function
Other than above			When set by an operator who has “original_network_id” and “broadcaster_id” shown in the left column
FF (1-byte)	original_network_id (2-byte)	broadcaster_id (1-byte)	

Note: “X” means “don’t care”.

(13) Disconnection of PPP connection line established by auto connection function [Level 3]

When the disconnection function “disconnectPPP()” is used to disconnect a PPP connection line established by a receiver’s auto connection function from BML contents, it is necessary to get the approval of a viewer on the BML contents.

6.3.3 Information which application should store

An application stores following information according to need.

(1) Security class

Specifying a receiver’s security class that is necessary to execute the application

Class 0 Security is not necessary.

Class 1 Security with CAS module is necessary.

Class 2 Security is necessary.

(2) Host number

ID number of a center or others, which an application specifies

(3) Phone number related information

An application should store information consisting of following information elements according to need.

1. Calling area specification postal code

Postal code for specifying area where calling to phone numbers is available

2. Phone number

General phone number of a host

(e.g. 0ABCDEFGHJ(K), 00XY-SC*****)

3. Line type

Specifying a receiver’s line types. Multiple settings are possible.

(e.g. PSTN/ mobile phone line / PHS line)

4. Physical layer protocol

Specifying a receiver’s physical layer protocols, for every line type

(e.g. V.22bis-MNP4, 32kPIAFS)

5. Data link and transfer protocol

Specifying data link establishment and data transfer protocols between a receiver and a center (collection networks)

(e.g. BASIC partially based on X.28, TCP/IP)

6. Network specification identification

Turn ON this function when a receiver adds a caller ID notification number and a carrier ID number to the target phone number

7. Cut call identification

Identifying a cut call target number in a phone number for mass calls reception service

(4) ISP connection information [Level 3]

Refer to TR-B15 Part 2, Volume 6, “7.3.3 (4): ISP connection information rules”.

6.3.4 Information for host connection [Level 3]

Refer to TR-B15 Part 2, Volume 6, “7.3.4: Information rules for host connection”.

6.3.5 Operation of shared area in receiver NVRAM

(1) Concerning allocation and operation of shared area for all operators in a receiver NVRAM, conform to the BS digital broadcasting data broadcasting operation standard 8.2.2 “Operation of NVRAM commonly used in MM service”.

(2) Table 6-5 shows allocation of the shared area for all operators.

Table 6-5 Block allocation of shared area and field configuration

Block number	Audience information element	Example	Number of characters	Character type	Field type	
0	Reserved	-	-	-	-	
1	Hiragana name (1)	やまだ__たろう	Full-width 15-character	EUC-JP ^(Note 2)	S: 30B, S: 24B,	Hiragana name Kanji name
	Kanji name (1)	山田__太郎	Full-width 12- character	EUC-JP ^(Note 1)	U: 4B, S: 4B	Registration date/time Service ID
2	Hiragana name and Kanji name (2)		Same as above	Same as above		Same as above
3	Hiragana name and Kanji name (3)					
4	Hiragana name and Kanji name (4)					
5	Hiragana name and Kanji name (5)					
6	Hiragana name and Kanji name (6)					
7	Hiragana name and Kanji name (7)					
8	Hiragana name and Kanji name (8)					
9	Hiragana address (1)	みなとく__だいば 2－4－8 ふじてれびほんしゃびる	Full-width 28- characters	EUC-JP ^(Note 3)	S: 56B, U: 4B, S: 4B	Hiragana address (1) Registration date/time Service ID
10	Hiragana address (2)	かい__はつきよく	Full-width 24character	EUC-JP ^(Note 4)	S: 48B, S: 7B, U: 4B, S: 4B	Hiragana address (2) Postal code Registration date/time Service ID
	Postal code ^(Note 5)	1078006	Half-width 7-character			
11	Kanji address (1)	港区台場 2－4－8 フジテレビ本社ビル	Full-width 28-character	EUC-JP ^(Note 3)	S: 56B, U: 4B, S: 4B	Kanji address (1) Registration date/time Service ID

12	Kanji address (2)	開発局	Full-width 24-character	EUC-JP ^(Note 4)	S: 48B, S: 7B, U: 4B, S: 4B	Kanji address (2)
	Postal code ^(Note 6)	1078006	Half-width 7-character			Postal code for address
13	Phone number	03 1234 xxxx	Half-width 15-character	EUC-JP ^(Note 7)	S: 15B, S: 15B, U: 4B, S: 4B	Phone number
	FAX number	03 1230 xxxx	Half-width 15-character			FAX number
14	Reserved	-	-	-	-	Registration date/time
15	Contents using area		Specified by operator	Specified by operator	S: 4B, Format ID (Specified by operator) Hereafter, specified by operator	Service ID ^(Note 8)

(Note 1) Separate the family name and first name with a full-width space, and store. Any character type can be used.

(Note 2) Separate the family name and first name with a full-width space, and store using Hiragana or symbols.

(Note 3) Skip a name of prefecture and city government, and store an address starting from city, ward, and county.

(Note 4) In case it cannot be stored in address (1), store the characters that cannot fit in address (2). When writing or updating the address in address (1), regardless of whether or not it fits within 28-character, the block of address (2) should be re-written at the same time.

(Note 5) Describe a postal code correctly corresponding to a Hiragana address. When a Hiragana address is input, then a postal code should be input. When the Hiragana address is updated, then the postal code should be updated along with it.

(Note 6) Describe a postal code correctly corresponding to a Kanji address. When a Kanji address is input, then a postal code should be input. When a Kanji address is updated, then the postal code should be updated along with it.

(Note 7) Separate the area code, local office number, and number with a half-width space, and store.

(Note 8) In order to prevent wrong reading-out of different field type data, describe a service ID to identify the written data. Also, to identify different data in the same service, it is recommended to describe an operator's unique standard format ID, and refer to the service ID and the format ID when reading out data to check that the target data is stored.

(Note 9) The definition of character types are as follows:

- Hiragana (2-byte code):

Section 4 specified in ARIB STD B-24 (Refer to Table 7-4 (1) (2))

- Alphanumerical ((2-byte code):

Section 3 specified in ARIB STD B-24 (Refer to Table 7-4 (1) (2))

- Symbols (2-byte code):
Section 1 and section 2 specified in ARIB STD B-24 (Refer to Table 7-4 (1) (2))
Except section 1-13 to 1-18, and section 2-94.
 - Alphanumerical (1-byte code):
Alphanumerical group specified in ARIB STD B-24 (Refer to Table 7-5)
- (3) The record length of each block of the shared area for all operators in NVRAM is variable length. In case of executing “readPersistentArray()” / “writePersinstentArray()”, specify the field type shown in Table 6-5 to the argument “structure”.
- (4) Hiragana names and Kanji names
- Describe a name in the Hiragana name field and Kanji name field.
 - In case of performing registration procedure from registration / change contents, the writing of Hiragana names is required, and the writing of Kanji names is optional.
 - Input in the Kanji name field is available only when the input of Kanji is possible.
 - Insert a full-width space between the family name and first name for both names in the Hiragana name field and Kanji name field.
- (5) Kanji address
- Input in the Kanji address field is available only when the input of Kanji is possible.
 - In case of performing registration procedure from registration / change contents, the writing of Hiragana address is required, and the writing of Kanji address is optional.
- (6) Relation between postal codes and addresses
- Since prefecture names and city government names can be skipped in the address field, always check that a postal code has been input before execution.
- (7) Character types of each block of the shared area for all operators
- Do not use “,” (half-width commas) and “:” (half-width colons).
 - Hiragana name
 - Use Hiragana and symbols.
 - Use 2-byte code.
 - Kanji name
 - Any character type can be used.
 - Use 2-byte code.
 - Hiragana address
 - Use Hiragana, alphanumerical and symbols.
 - Use 2-byte code.
 - Kanji address
 - Any character type can be used.

- Use 2-byte code.
- Postal code
 - Use alphanumerical 1-byte code.
 - Use only numbers from 0 to 9.
- Phone number and FAX number
 - Use alphanumerical 1-byte code.
 - Insert a half-width space between the area code, local code, and numbers.
 - Use only numbers from 0 to 9.

For definition of Hiragana, alphanumerical, and symbols in this section, refer to Table 6-4, (Note 9).

(8) Contents using area

This area can be used to deliver data to the service with a different broadcast ID.

The contents uses an extended function for broadcasting, “epgTune()”, to deliver data to the selected service.

Writing from all contents is approved.

In case of writing in the contents using area, overwrite information of the block to be used with a half-width space first, to delete the recorded information, and then write new data.

(9) Operation of writing history

In case of writing in each block of the shared area for all operators, always write the date/time of update and the service ID of operator who performed the update in each block according to the format in Table 6-6. As a service ID, write data that was acquired by “getProgramID()”.

Table 6-6 Data configuration of registration date/time

	Data format	Data type	Data length
Registration date and time	YMMDDHHMM ^(Note 1)	UnsignedInteger	4Byte
Service ID	“service_id” with a style in which “0x” is deleted from the expression in hexadecimal character string “0XXXXX”	text	4Byte

(Note 1) In case of December 01, 2000, 23: 59, describe “12012359”. In case of January 01, 2001, 13: 00, describe “101011300”.

6.3.6 Operation rules concerning writing in the shared area

The main purpose of the shared area for all operators in a receiver NVRAM is to improve the usability of viewers. For that purpose, this area can be used to supplement input information to avoid re-entering of the same information that a viewer has entered once.

(1) Writable BML contents

Writing and overwriting from contents except following ones are prohibited.

A. Customer registration/change contents of each broadcaster

- Broadcasters who writes or overwrites in the shared area for all operators should prepare customer registration/change contents that satisfy this operation rules.

B. General contents incorporating the documentation for customer registration/change specified by each broadcaster

- If it is necessary to write or overwrite in this area from general contents, always incorporate the documentation for customer registration/change specified by each broadcaster in the contents.
- Broadcasters should prepare the documentation for customer registration/change that satisfy this operation rules, and provide them to contents production companies.

(2) Conditions allowing writing (overwriting)

The writable BML contents defined in the item (1) above can write (overwrite) in each block when following conditions are available. If those conditions are not available, writing is prohibited.

- When information was updated by instruction of viewer from registration/change contents (documentation) defined in the item (1).
- When a center's customer DB information is updated by the Internet or others except BML and also by instruction of viewer at the back channel side of each broadcaster, and when the target customer DB information is reserved in some way or other from the BML registration/change contents (documentation), and registered or updated by instruction of viewer

Other than when information is updated by the viewer, the registration/change contents must not overwrite fields in the shared area for all operators (Prohibition to change and update without viewer operation)

For example, if Kanji could be reserved at the back channel side after a line was connected, a receiver (shared area for all operators in NVRAM) is not rewritten.

- It is recommended to clearly show viewers that written private information is used to improve the usability, such as input supplements of viewers, and not used for another purpose without permission

of the viewer. For more detail, refer to the section “Rules to register customer information to the center server”.

6.3.7 Rules to read out the shared area

- Do not leak any information in the shared area for all operators with communication methods such as phone lines, without permission of the viewer.
- Do not copy any information in the shared area for all operators to external devices without permission of the viewer.

6.3.8 Rules of customer registration/change contents

- Update the registration date/time and service ID of the customer registration/change contents of each broadcaster only under the following circumstances:
 1. When a viewer updates information by using information change function of the customer registration/change contents
 2. When a viewer re-inputs information in a field having incorrect information (e.g. a field without registration date/time or service ID)
- In case of registering a new customer information when there is no data in the shared area for all operators, it is recommended to write information in each field for items prepared in that area (such as Hiragana name, Hiragana address, postal code, and phone number).
- It is optional whether or not the information in the shared area for all operators is written into the operator’s dedicated area.
- The customer registration/change contents must not provide operation and function to switch the order of names.
- When some names are deleted, handle their fields as an empty field. Even when any name is registered after that empty field, their orders are not moved forward.
- It is recommended to avoid registering the same person twice in each name field.
- If each broadcaster additionally registers data in the eight name fields of the shared area at random, it may cause a shortage of number of fields and confusion of management. Therefore, when a new name is registered, a method to prevent double registration is required. Examples are shown below:
 1. Display a list of names (up to eight names) in the shared area at the first step of the new name registration procedure, and make only names that have not been registered in each center selectable. Let a viewer select a name to be registered. If there is no name that has not been registered in each name field, display the direct input field (only when an empty name field is available in the shared

area).

2. When a name to be registered does not exist in the list, let the viewer push the new name registration button and display the input field (only when an empty name field is available in the shared area).
3. Normal registration sequence follows.

- When the center side registers customers (with method other than the registration/update contents), it is recommended to equip the function to reserve information of the center in the registration/update contents.

6.3.9 Rules to register customer information in the center server

When necessary information has been registered in the shared area for all operators, personal information in the customer registration/change contents (documentation) of broadcasters can be read out and used as registration information in the customer database in the center of each broadcaster.

- When registering personal information in the shared NVRAM for operators to the customer management center, it is necessary to indicate the usage and purpose clearly and to obtain permission of the viewer before registration.
- Overwriting of data in the shared area for all operators is prohibited unless the viewer updates the information.
- When registered information is not correct (e.g. there is no registration date/time or service ID in each field), handle the information in that block as invalid, and do not use for registration in the customer DB of the center.
- When a customer is registered to the center of each broadcaster (customer database side) (independent of a receiver), a viewer is allowed to open the registration/update contents of each broadcaster with his/her receiver after registration, reserve the target information in the center only when instructing a registration in the contents, and write personal information in the shared area for all operators in NVRAM.
- It is recommended that registration/update contents should have a screen (function) that shows multiple names in the shared area to viewers, and prompt them to link those names and information registered in the back channel one by one.
- It is recommended that an ID for reservation shown to a registrant at the time of registration via the Internet and password that the registrant input are used for reservation of registration information at the center side.

6.4 Recommended receiver function

6.4.1 Information managed by receiver **Specification A**

A receiver stores communication related information that shows the receiver's hardware state, and the viewer setting information set by a viewer.

(1) Communication related information

1. Security class

Showing a security level that a receiver has

Class 0 No security function is installed.

Class 1 Security function with CAS module is installed.

2. Line type

Showing available line types among lines that a receiver has. Multiple line types can be specified.

(e.g. PSTN/ mobile phone line / PHS line)

3. Physical layer protocol

Showing available physical layer protocols for every line type that a receiver has. Multiple protocols can be specified.

(e.g. V.22bis-MNP4(PSTN), 32kPIAFS(PHS), PDC (mobile phone))

4. Data link and transfer protocol

Showing data link establishment and data transfer protocols between a receiver and a center (collection networks), which a receiver has. Multiple protocols can be displayed.

(e.g. BASIC partially based on X.28, TCP/IP)

(2) Audience setting information

Information shown below is input via a user interface that a receiver has, and stored in the receiver. Such information is stored in nonvolatile memory of the receiver. It should have scalability to support modification needed along with the change of phone number system. A fixed preferred connection cancellation number of the viewer setting information should be settable only when a carrier ID is set in the viewer setting information.

1. Postal code

Showing a postal code (7-digit) of the area where a receiver exists.

(e.g. 100-0004)

2. Preferred usage line type

Showing a preferred line type among the lines connected to a receiver.

(e.g. PSTN/ mobile phone line / PHS line)

3. Carrier ID number

ID number to select a carrier that a viewer needs (currently, 7-digit).

(e.g. 00X, 00XY, 002YZ, 0091N₁N₂)

This function is applicable for receivers that come to market after version 2.2 revision of this document, and applied to all receivers that come to market as a new model one year after the revision.

4. Fixed preferred connection cancellation number

Number to cancel a fixed preferred connection (currently, 3-digit).

(e.g. 122)

This function is applicable for receivers that come to market after version 2.2 revision of this document, and applied to all receivers that come to market as a new model one year after the revision.

5. Caller ID notification number

Number to set whether or not a caller's phone number is notified to a receiver (currently, 3-digit).

(e.g. 186, 184)

This function is applicable for receivers that come to market after version 2.2 revision of this document, and applied to all receivers that come to market as a new model one year after the revision.

(3) Outside line capture number

Store numbers, which are necessary for the call function that is unique to receivers, such as outside line capture, in nonvolatile memory.

(e.g. 0,)

(4) Dial type

Store a dial type of the PSTN line to be used in nonvolatile memory

(e.g. Tone, 10pps, 20pps)

(5) TCP/IP related information [Level 3]

Refer to TR-B14, Volume 6, "7.4. 2: Receiver managing information rules".

6.4.2 Number addition function **Specification A**

A receiver should add a special number and a carrier ID number under the conditions shown in Table 6-7. It should have a prefix addition function based on free description format to secure a given connection when a phone number system is changed. Implementation method of the function depends on receivers.

Table 6-7 Number addition conditions of receiver

		Network specification identification	When a caller ID notification (186/184) is set:	When a fixed preferred connection cancellation number (122) is set:	When a carrier ID number (e.g. 00XY) is set:
Line type	PSTN ^{(*)2}	OFF	X	X	X
		ON	○	○ ^{(*)1}	○
	Mobile phone line	OFF	X	X	X
		ON	○	X	X
	PHS line	OFF	X	X	X
		ON	○	X	X

○: Add X: Not add

- (*)1 It is recommended that “122” is added only when a line with fixed preferred connection setting is used and an ID of a carrier other than the carriers specified to perform fixed preferred connection is input.
- (*)2 When a massive call reception service (vote() function) is specified, a special number and a carrier ID number must not be added regardless of ON or OFF of the network specification identification. This function is applicable for receivers that come to market after version 2.2 revision of this document, and applied to all receivers that come to market as a new model one year after the revision.

6.4.3 Call function **Specification A**

- (1) A receiver should be able to add an outside line capture number stored in the receiver to make a call.
- (2) A receiver should be able to dial in tone, 10-pulse/second or 20-pulse/second according to a dial type stored in the receiver.
- (3) Dial pause should be available before and after a given point of an outside line capture number added by a receiver, each special number, and carrier ID number (pause time depends on receivers). Dial pause should be available during the dialing process at a given point in a phone number according to “,” described in the phone number on contents (one “,” means two to three seconds of pause).
- (4) When the data sending function or another is executed from BML contents while ISP has not been connected, a receiver should be able to use ISP connection information that has been already set in the receiver to make a call. [Level 3]
- (5) When the call function is executed from BML contents while ISP has not been connected, a receiver should be able to refer to ISP connection information that has been already set in the receiver to make a call. However, a case where a preferred usage line type is Ethernet is excluded. [Level 3]
- (6) A receiver should be able to make a call by the call function from BML contents while ISP has not been connected. [Level 3]
- (7) When multiple communication lines are connected to a receiver, a preferred usage line that a viewer selected is used for making a call. However, when a preferred usage line type is Ethernet and PPP

connection is available, the call function “connectPPP()” can be executed only for the target call only if a viewer gives approval. [Level 3]

(8) When a call has been already established, no new call is originated. [Level 3]

6.4.4 Call-disabling function Specification B

(1) Setting of call-disabling

- In order to keep out of mischief of kids, it is recommended that a receiver has a function to disable a call.
- It is recommended that disabling and enabling of a call should be managed by a password with about 4-digit, and only a manager can change the disabling/enabling status. If the same password is also used for a parental rate management password defined in the volume 5 of this document, a method except EMM to delete the password should be implemented, in consideration of a case where a user who is not a member of pay-TV uses a bi-directional function. Implementation method depends on receivers.

(2) Operation of receiver of which calling function is disabled

A receiver of which calling function is disabled operates as follows:

- A call from CAS must be originated according to demand even when the calling function of a receiver is disabled.
- When a call other than CAS is requested, an error indication showing that the receiver cannot make a call is displayed and no call is originated.

(3) Receiver operation during receiving a call

A receiver does not make a call while it is receiving a call.

6.4.5 Operation of viewer setting information [Level 3]

In order to prevent that the viewer setting information is used for a service other than a bi-directional data broadcasting service, and to prevent personal information leakage, the viewer setting information should be operated as follows:

6.4.5.1 Protection function of viewer setting information [Level 3]

- (1) When a receiver uses a user ID to connect ISP or a network operator for fulltime connection and a password for access certification, and operates the viewer setting information, a password should be displayed as a character string such as “*”.
- (2) The function to void the viewer setting information at the time of transferring or discarding a receiver should be implemented.

6.4.5.2 Guideline for user interface to set viewer setting information [Level 3]

A receiver should have a user interface to input, change, or delete the viewer setting information.

Specification A

- (1) A user interface should have a menu, help, and guidance such as navigation to avoid setting errors.

Specification B

- (2) When a receiver's function is used to change the viewer setting information that has been already set, the current setting information should be displayed. However, a password should not be displayed in terms of security protection. Specification B

6.4.6 Operation of display at the time of calling [Level 3]

- (1) When connection has been already established, and when the call function is used for connection, a dialogue related to the connection should not be displayed. ^(Note)
- (2) When a call is originated by the data sending function or others while connection has not been established, it is recommended to display that connection will be established soon, together with the host information (such as ISP name, phone number, etc). Specification B
- (3) During a line is used, indicate it with a display such as a front panel LED or OSD so that viewers know that the lines is used.
- (4) When an error occurs in the calling process, indicate it with a display such as a front panel LED or OSD so that viewers know that the error occurs.

Note: This function is applied to all receivers that come to market as a new model eight months after the release of this definition.

6.4.7 Operation of ISP connection information [Level 3]

Refer to TR-B15, Part 2, Volume 6, "7.4.8: Operation rules for ISP connection information"

6.4.8 Operation of registered call [Level 3]

When a bi-directional call has not been delivered correctly because of excessive traffic or other reasons, contents should record that call in a receiver's registered call area, and calling and sending of data should be performed according to instruction of a viewer even after the program finished. The sending process in the registered call function is performed by the registered call contents, or a receiver's application with a registered call function. Registered call by a receiver's application is specified in Specification B. Refer to TR-B14 Volume 3, "1.9: Operation of registered call" for more detail.

6.4.9 Guideline for transmission error [Level 3]

If the connection, data sending and receiving, and disconnection processes are not performed correctly by the auto connection function, an error notification is performed. Display method varies according to each product planning. Method to notify an error detected in the connection other than the auto connection, and detected in the data sending and receiving are specified in Specification B.

6.5 Detail of phone number processing

Figure 6-4 shows detailed relation among processes, application information, viewer setting information, and communication related information in the phase I to phase III. Concerning relation when the TCP/IP protocol is used, refer to TR-B15 Part 2, Volume 6, Figure 7-5.

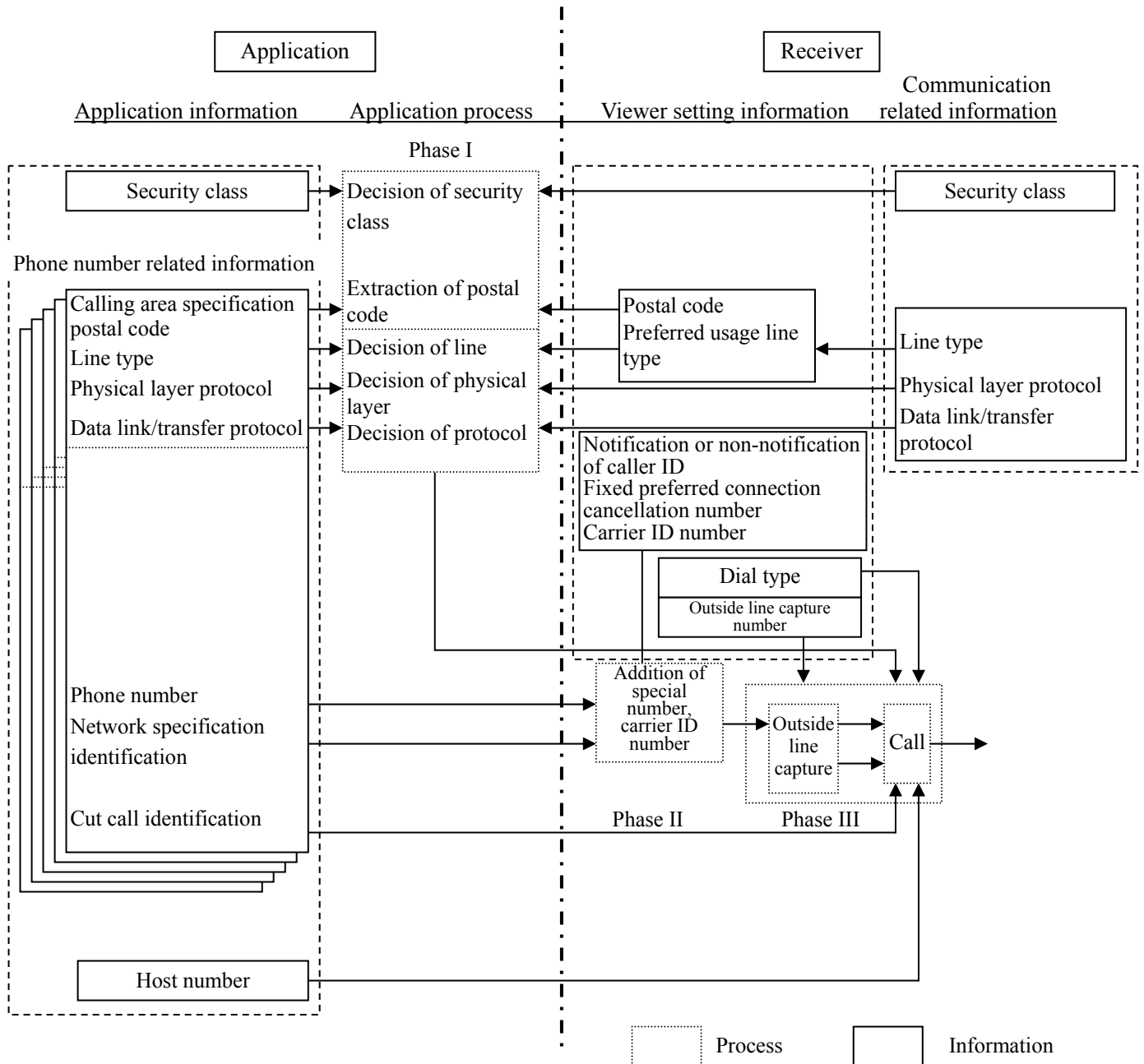


Figure 6-4 Detail of calling process

7 Security

This chapter explains the concept about security functions that are necessary for bi-directional services. Implementation rules for receivers are defined in the separate rules added to this operation rules, or operators' standard of the CAS conference, data broadcasters, and center operators.

7.1 Security functions required for bi-directional service

When providing a bi-directional data broadcasting service, which needs sending and receiving of the viewer information, a comparably small amount of payment, and consideration of fairness, security functions may be necessary. In Table 7-1, bi-directional services are classified in three service classes according to the viewpoint of security, and security functions that are necessary for each class are shown.

Table 7-1 Security function required for each service class

Service class	Simple service	Standard service	Advance service
Service outline	Simple service that needs no payment or authentication	Service that needs a small amount of payment, personal authentication, and fairness	Service that distributes charged digital contents
Application example	- Anonymous survey - Document request	- Shopping - Gambling - Registered survey - Precise opinion research	- Distribution of music software - Distribution of game software
Security function			
Simple two-way authentication	—	○ (Level 1)	○ (Level 1)
Information protection	—	○ (Level 3)	○ (Level 3)
Tamper-resistance	—	○	○
Simple signature	—	—	○ (Level 1)

(Note 1) The outline and security level of each security function is described in the following sections.

(Note 2) It is recommended that basic receivers to be used for bi-directional services support the standard service class.

(Note 3) The functions within heavy-line frame in Table 7-1 show a range that basic receivers should support when possible.

7.1.1 Simple two-way authentication function

Table 7-2 shows items that should be considered as simple two-way authentication between viewer and center, which are classified into three levels.

Table 7-2 Two-way authentication level

Security level		Applied service	Required module
Level 2	Strong authentication (PKCS)	Internet service	Both: Public key cryptosystem, hash function
Level 1	Protected simple authentication	Purchase of comparably low price product	Both: Common key cryptosystem process, time stamp
Level 0	Non-protected simple authentication	Survey needing no identification, etc.	Receiver: Receiver ID

(The functions within heavy-line frame show a range that basic receivers or standard services should support when possible.)

When an application needing privacy protection or to check that a user is a regular viewer is used in communication, it is necessary to check the connected partner and host at the initial phase of transaction. For that purpose, the two-way authentication function is available. There are generally two types of two-way authentication function; the strong authentication based on a public key cryptosystem, and the simple authentication alternatively used when a public key cryptosystem is not available because of some restrictions.

(1) Level 0

It is recommended that a viewer checks a communication partner is not a false center before he/she sends privacy information, a credit card number, and others to the center host. Likewise, it is recommended that communication without any protection is used only for sending information that generates no big problem even when it is stolen or tampered.

(2) Level 1

It is recommended to use “message recovery method” for two-way authentication.

It is recommended that time stamp and random numbers in the information to be sent to centers are converted by one-way function in order to prevent a false viewer from reusing a receiver ID or password.

[Message recovery method]

Figure 7-1 shows how to authenticate a communication partner with the message recovery method. When this procedure is performed in the reverse direction, two-way authentication is possible.

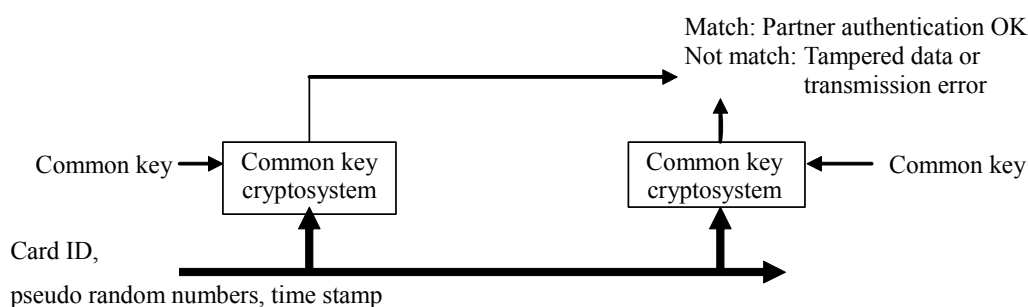


Figure 7-1 Communication partner authentication with the message recovery method

In a common key cryptosystem, when a sender and a receiver (verifier) share a common key in advance, the sender uses that common key to encrypt message. Then, the receiver decrypts the message and if that message is correct, the sender can be confirmed.

(3) Level 2

In this level, a series of cryptosystem commonly used in the Internet, which is known as the public key cryptosystem (PKCS), is used.

- Required module (in addition to Level 1): Public key cryptosystem function, one-way function, certificate feature
- Required authority: Certificate management authority CA (which issues, refers, changes, updates, and discards a certificate)

7.1.2 Information protection

Table 7-3 shows information items that should be protected, and security level of each item.

Table 7-3 Protection level of information

Security level		Handled viewer information	Required module/system
Level 3	Connection of other network	Integration to the Internet services	Center: Firewall
Level 2	Management of information access rights	Customer management information	Center: Access management function
Level 1	Management of information encryption	Personal name and address, etc.	Both: Common cryptosystem
Level 0	No consideration	Person's approval	—

(The functions within heavy-line frame show a range that basic receivers or standard services should support when possible.)

In bi-directional data transmission services, service providers have to know viewers' names and addresses to specify a receiver's address for shopping services. When providing such bi-directional services, it is recommended to consider the following points to prevent leakage of the viewer information in terms of privacy protection:

- Eavesdrop-resistant on network
- Prevention of information leakage within center
- Protection of intrusion from external site to the center
- Only necessary personal data should be handled. Do not use such data for another application or transfer to third parties without the approval of a relevant person.

(1) Level 0

- Functions and operations that a center performs when possible

It is recommended to obtain a viewer's permission when providing a service that needs the viewer information of which privacy should be protected.

(2) Level 1

- Functions and operations that a receiver performs when possible

Confirm a connection partner in advance to avoid connecting to a false center (refer to 7.1.1 (2)).

Encrypt the viewer information of which privacy should be protected before sending.

- Functions and operations that a center performs when possible

The viewer information of which privacy should be protected must be available for only a person who needs that information.

(3) Level 2

- Functions and operations that a center performs when possible

Use access rights (control to restrict people who can readout or register the viewer information) to manage the viewer information of which privacy should be protected.

(4) Level 3

- Functions and operations that a center performs when possible

If it is unavoidably necessary to connect to another network such as the Internet in order to enhance a service, setup a firewall to prevent leakage of the viewer information.

7.1.3 Tamper-resistance function

It is recommended to equip a function that can detect a tamper in the communication path.

7.1.4 Signature function

Table 7-4 shows items that should be considered as signature function, and security level of each item.

Table 7-4 Signature function level

Security level		Major application example/feature	Required module/system
Level 3	Digital signature	Information exchange needing legal admissibility	Public key cryptosystem, certificate issuing authority
Level 2	Substitution of common key cryptosystem	Common key cryptosystem	Common key cryptosystem, independent signature authority
Level 1	Simple signature	One-way function, message application method	Common key cryptosystem
Level 0	No consideration	Memo of check number	No need

(The functions within heavy-line frame show a range that basic receivers or standard services should support when possible.)

(1) Level 0

Example) Ticket reservation service: Some receivers may have only restricted memory method or output method even if they can receive reservation confirmation notes at the time of reservation. Therefore, it is recommended that centers have function to issue at least reservation confirmation numbers to deal with a problem in procedures. However, reservation confirmation numbers depend on complete reliability of centers.

(2) Level 1

Example) On-line shopping: When providing an on-line shopping service needing exchanging money and product (including digital contents), it is necessary to create evidence of the trade for both parties in order to avoid a trouble. For that purpose, digital signature is an ideal method, however, a digital signature function cannot be used without implementation of the public key cryptosystem. Therefore, it is recommended to use Message Authentication Code (MAC) that can be used for a system implementing only a common key cryptosystem.

However, although this method can prove that a signature has not been created by a third party, it has no effect on runaround of a signature creator at the center side because a signature receiver also can create the same message.

(3) Level 2

In order to prevent falseness at a center, it is effective to link a message authentication code of the reliable independent authority and a message, and to add a message authentication code of the center. However, a receiver and the independent authority must continue to keep the shared common key.

(4) Level 3

Since this level needs legal admissibility, it is recommended to use a certificate issuing authority using a public key cryptosystem.

7.2 Operation of TLS1.0 and SSL3.0 [Level 3]

Refer to TR-B14 Volume 6, “8.2: TLS1.0 and SSL3.0 rules”.

8 Congestion avoidance

8.1 Congestion measures

Unlike with the conventional telephone communication, bi-directional data broadcasting services often generate network congestion. For example, a public opinion research or ticket purchase linking with a program often causes excessive traffic to the specific center in a short period of time. If congestion occurs on the network, a program cannot be operated correctly (e.g. transmission from viewers cannot be completed), and moreover, another communication such as an ordinary telephone system may be affected. Therefore, it is important to prevent congestion.

8.2 Congestion measure at broadcast station

When creating a bi-directional data broadcasting service program, it is necessary to take measures to prevent excessive traffic from viewers.

For more precise, it is recommended to estimate traffic based on a viewer rate, entry rate, transmission time, and reception time, and perform the following measures (combination is available) to avoid congestion if necessary.

8.2.1 Call delay

- Use the following procedure functions in application programs delivered via broadcast wave to change the call hour for every receiver.
 1. Random number generation (random())
 2. Timer specification (setInterval())
 3. Bi-directional communication function (connect(), sendTextData() etc.)
 4. Delay call [Level 3] ((connect(), sendTextData(), etc., BASIC, connectPPP(), connectPPPWithISPPParams(), transmitTextDataOverIP(), etc., TCP/IP sending function, and receiver's automatic call triggered by such a function)

Even when traffic is concentrated, to delay calling of each receiver for a certain period can reduce the traffic density. Figure 8-1 shows traffic image at the time of delaying calling.

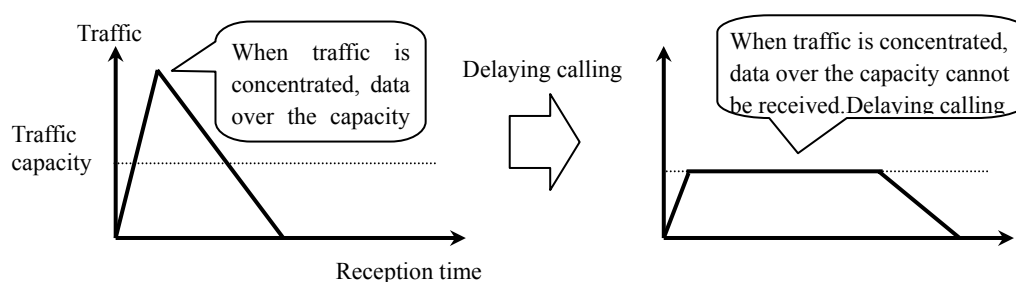


Figure 8-1 Traffic image at the time of delaying calling

Also, when local contents that continue to be accessible after a main program finishes are provided, the calling process can be performed after the end of the program unless another service is selected.

8.2.2 Call restriction

- In order to indicate which receiver is approved to communicate via broadcast wave (application program level), consider restriction of the last number of receiver ID, or others.

The last number restriction in the conventional phone system depends on common sense of viewers, and allows communication from phone numbers other than the specified one. On the contrary, in bi-directional data broadcasting services, receivers can restrict calling and communication. However, some viewers cannot call because of call restriction.

Figure 8-2 shows traffic image at the time of call restriction.

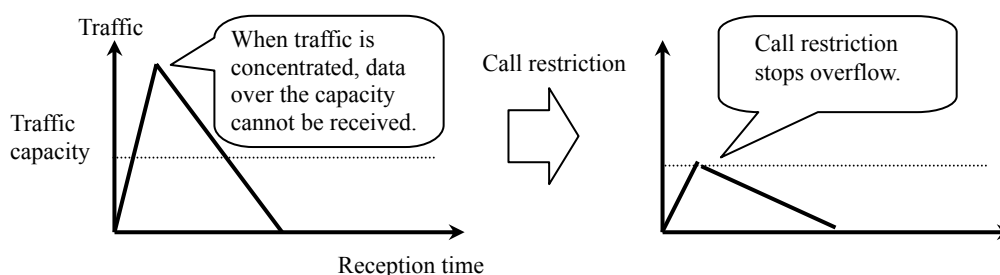


Figure 8-2 Traffic image at the time of call restriction

8.2.3 Notification of call delay and call restriction **Specification B**

It is recommended that broadcast stations notify viewers the call delay function and call restriction are activated during these functions are running in order to avoid misunderstanding of viewers.

8.2.4 Usage of network service

Consider using a massive call reception service when it is estimated that traffic is concentrated in a short period of time.

Since a massive calls reception service can accept a large number of calls without line busy, it is possible to reduce complaints from viewers who cannot get through.

8.2.5 Prior information service for carriers

It is recommended that broadcast stations notify to carriers that big traffic will be generated.

In spite of measures mentioned above, if congestion occurs, consider modifying the next program and taking preventive steps in cooperation with carriers.

8.3 Congestion measure carrier

It is recommended to consider the following points concerning decentralization of access points and the number of lines.

8.3.1 Decentralization of access points

Consider setting up access points based on the popularization of receivers in each area in order to avoid congestion caused by concentration of traffic to a specific switch.

8.3.2 Number of lines at access point

Consider how many lines are necessary to support calls from receivers for each access point in order to avoid congestion.

It is also necessary to conduct a review of the number of lines according to the change of the number of available receivers.

8.4 Receiver function Specification A

- Receivers should have a function to generate random numbers that are necessary to delay call.
- Recalling should be performed twice or less per three minutes.

8.5 Congestion avoidance at center server [Level 3]

Delay in response of a center server is caused by insufficient performance of the server or devices on the route.

It is recommended to take following measures to avoid congestion.

- (1) Increasing the capacity of server
- (2) Sharing the load on server
- (3) Incorporating a cash server
- (4) Incorporating a TLS or SSL accelerator when TLS or SSL is used
- (5) Incorporating a BML contents delivery server (distributing to a mirror server)
- (6) Improving the design of BML contents (avoiding the long-time reservation)

9 Troubleshooting

9.1 Receiver's action at power-off **Specification A**

Receivers should open a DC circuit immediately when power is shut off during communicating.

10 Contingency plan

10.1 Functions for emergency situations **Specification B**

If an emergency such as a massive disaster occurs while a bi-directional data broadcasting service is provided or planned, the following function in Table 10-1 are necessary to secure important communication line for disaster prevention and to transfer viewers to emergency communication.

Table 10-1 Functions at emergency (in a time of disaster)

	Function
Broadcast station	- It is recommended that it can control broadcast wave to abort or stop a bi-directional data broadcasting service. - It is recommended that it can control broadcast wave to disable new communication.
Receiver	- It is recommended that it can disable new communication responding to broadcast wave control.

11 Related regulations and rights

11.1 Related regulations

Related regulations that should be taken into consideration when providing a bi-directional data broadcasting service are shown below:

11.1.1 Considerable regulations for emergency-response

- (1) Telecommunications Business Law
 - Article 8: Reservation of important communication line

11.1.2 Considerable regulations concerning congestion of communication network

- (1) Terminal devices and facilities regulation
 - Article 11, Article 18: Calling function

Appendix 1 **Supplementary explanation about security**

This section explains general information about security functions.

1.1 Security functions

1.1.1 Data encryption

To encrypt digital data, a public key cryptosystem and a common key cryptosystem should be combined according to the security level. It is necessary to pay attention to the intended purpose of an application needing a simple scramble. A simple cryptosystem can be used for such application. Outlines and features of each method are explained below:

(1) Common key cryptosystem

This system is also called a secret key cryptosystem, or symmetric cryptosystem. In this system, data is encrypted by a common key that a sender and a receiver share secretly at the sender side, and decrypted by the same key at the receiver side. A sender and a receiver must take some procedures to share a common key in advance.

Data that may cause violations of privacy or pecuniary damage if it is eavesdropped or decrypted must be encrypted with a full-fledged cryptosystem. Generally, when an application needing the notification of credit card numbers and viewer information uses a public network, electric wave, or radio transmission, at least a 56/64-bit common key cryptosystem is utilized in the viewpoint of cost effectiveness. In JIS X5060 (ISO/IEC9979), the algorithms of common cryptosystems are registered. Since these algorithms do not guarantee safety of cryptosystem, pay attention when selecting one from them.

(2) Public key cryptosystem

This system is also called an asymmetric cryptosystem. In this system, a key for encryption (public key) and a key for decryption (secret key) are different. Releasing a public key and managing a secret key secretly allows cipher communication. Comparing to a common key, much more calculation is required. Therefore, this system is mainly used to share a common key for a common key cryptosystem.

Some public key cryptosystems (e.g. RSA) have a signature function. When using this system as a signature function, data to be signed is calculated with a secret key. Then, a verifier uses a public key to verify a signature result.

(3) Simple encryption

For example, there are such encryption methods available as Vernam cipher, and a synchronous stream cipher of linear feedback shift register type, which uses Maximum length sequence for its random number key generator. However, since data encrypted by this method has linear form and can be decrypted by a known plaintext attack, pay attention when applying this system.

Vernam cipher is a basic cipher expressed in the Figure 1-1:

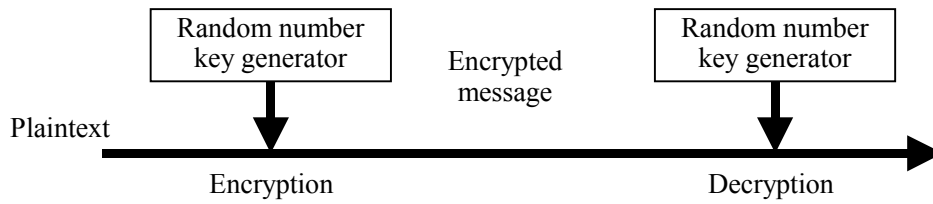


Figure 1-1 Vernam cipher common cryptosystem

Linear feedback shift register output is used as a random number generator of Vernam cipher.

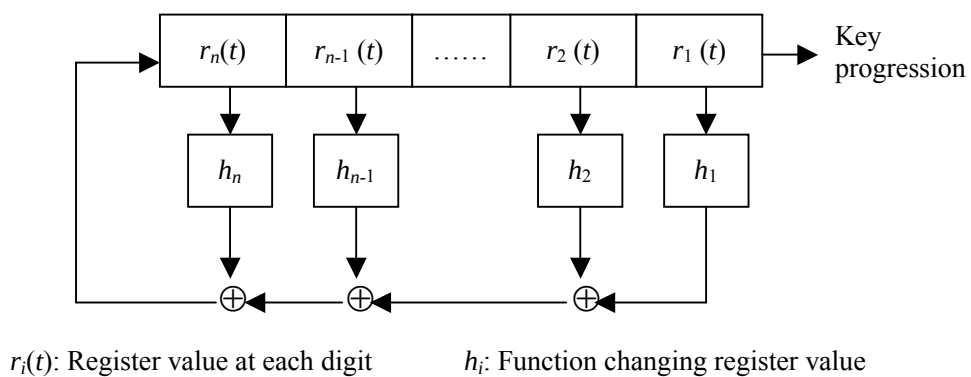


Figure 1-2 Simple cipher device with linear feedback shift register

1.1.2 Other modules for security

(1) Message digest (hash function)

This is a mathematical function that maps a large (in some cases, very large) area into a small area. In order to acquire a good hash function, one-way function and collision free must be established simultaneously.

(2) Message authentication code

A message certifier can be created with a common key cryptosystem. Generally, it is InitialVector value (initial value) acquired as a result of calculation by the CBC mode of common cryptosystem (encryption mode). A short message can be supported by padding.

(3) Pseudo-random number

There are cases where pseudo-random numbers are necessary, and where accurate random numbers are necessary. For the random numbers defined in this document, pseudo-random numbers seem to be sufficient.

When completely identical data streams are sent with a common key cryptosystem, if the key and the initial value are same, the results are perfectly same even though they are encrypted. If this characteristic

is misused, encrypted data stolen in the middle of the communication path is reused to create a mess. In order to prevent such a case, a sender side includes a different pseudo-random number in every transmission data, and a receiver performs simple calculation (e.g. adding “1”) and returns it (challenge code). Seed of a timer or counter is calculated by a common cryptosystem and the result can be a pseudo-random number.

(4) Time stamp

Time stamp is used to prevent a third party from reusing correct signature data. Even the same signature content has no repeatability.

(5) Simple identification function

In order to confirm that a person has a right to use a certain data or module, it is necessary to identify the person. PIN is often used as the simplest identification technique.

[PIN authentication]

PIN is used to confirm a card owner. Since digit number should be suitable for people to memorize and for input by a remote control device, 4-digit to 8-digit of numerical numbers are appropriate.

(6) Certificate

Certificate is mandatory when a public key cryptosystem is used to authenticate a partner. Authorities that issue a certificate must be capable of issuing a correct certificate without any interpolation. Therefore, they should be organizations in neutral position in which a signer and a verifier put trust.

(7) Receiver ID

Receivers have two card IDs: Decoder ID for the receiver body and card ID stored in the IC card. Although both IDs can be used for identification, it is necessary to consider that they may have different proprietary rights. A card ID should be written into the card when it is issued. The ID number does not have to be a secret, but must not be tampered.

1.1.3 Data integrity

Basic function: A common key cryptosystem is used

Message Authentication Code (MAC) can be used alternatively. Refer to (JIS X 5055 [ISO/IEC9797]) for more detail.

The purpose is not cipher communication, but delivery of message to a receiver without any interpolation or error. Transmission of the message body, and encryption of the whole message with the CBC mode are performed. The IV register value after completion of the message encryption is transmitted as MAC. A receiver also performs similar calculation. If there is any interpolation or transmission error on the line, that problem can be detected because value of MAC is different. Figure 1-3 shows how to use Message Authentication Code.

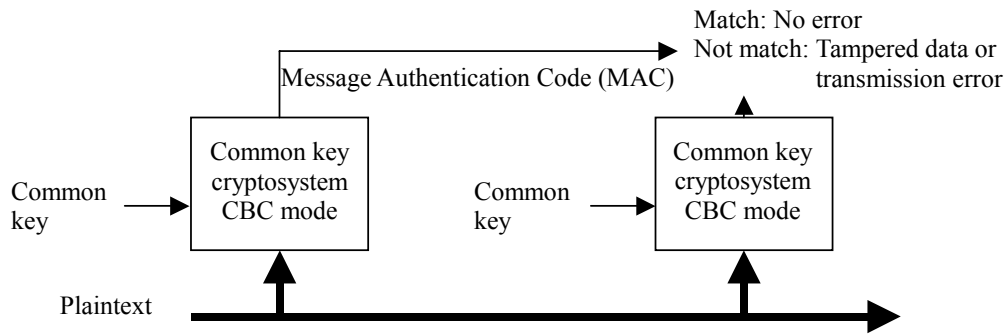


Figure 1-3 Data integrity using MAC

In addition, simpler method, CRC is also available. However, CRC cannot detect tampered data.

Reference:

1. JIS X 5055 Security techniques – Data integrity mechanism using a cryptographic check function employing a block cipher algorithm
2. ISO/IEC9797 Information technology – Security techniques – Data integrity mechanism using a cryptographic check function employing a block cipher algorithm

Advanced function: A public key cryptosystem and the message digest are used.

Data to be sent is processed with the message digest and then, a signature is attached. The message digest, also called “hash function” (JIS X 5057 [ISO/IEC 10118]), is used to create a certain length of digest of a given length of data. The data length of signature has a higher limit. When attaching a signature to long data effectively, create a digest of the data in preprocess, and attach the signature to that digest data (JIS X 5056-3 [ISO/IEC 9798-3]). Figure 1-4 shows how to use a public key cryptosystem and the hash function.

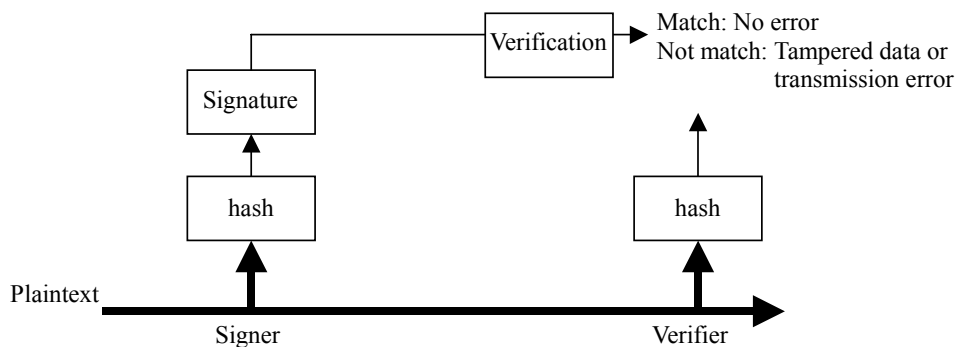


Figure 1-4 Data integrity using a public key cryptosystem and hash function

Reference:

1. JIS X 5057-1, “Security techniques – Hash function – Part 1: General statement”
2. ISO/IEC 10118-1 Information technology - Security techniques - Hash-functions –
3. JIS X 5057-2, “Security techniques – Hash function – Part 2: Hash function using n-bit block encryption algorithm”
4. ISO/IEC 10118-2 Information technology – Security techniques – Hash-functions using n-bit block cipher algorithm–
5. JIS X 5056-3 – Security techniques – Entity authentication mechanism- Part 3: Authentication mechanism using a public key algorithm
6. ISO/IEC 9798-3 Information technology – Security techniques – Entity authentication mechanisms Part.3: Entity authentication using a public key algorithm

1.1.4 Partner authentication

Basic function: A common key cryptosystem is used (message recovery method). Figure 1-5 shows the simple partner authentication method using a common key cryptosystem.

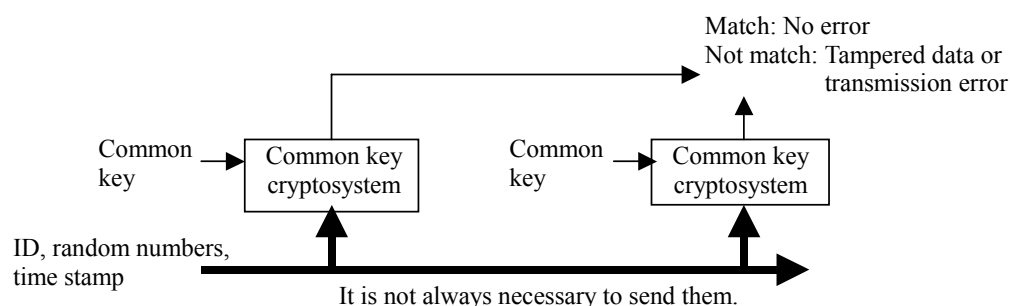


Figure 1-5 Simple partner authentication method using a common key cryptosystem

In a common key cryptosystem, when a sender and a verifier have shared a common key in advance, the common key is used to encrypt a message at the sender side, and to decrypt the message at the receiver side. Then, if the message makes sense, that sender can be identified.

In case of two-way authentication, a verifier performs a simple calculation such as addition of “1” to the random numbers that a sender creates, according to a prior agreement of both parties, encrypts that data again, and returns it to confirm the sender (as a simpler method, it is also possible to identify a partner by using the caller ID notification function or others that a network service provides according to the security requirement).

Reference:

1. JIS X 5056-3 Security techniques – Entity authentication mechanisms – Part.2: Authentication mechanism using symmetric cryptosystem algorithms
2. ISO/IEC 9798-3 Information technology - Security techniques – Entity authentication mechanisms Part.2: Entity authentication using symmetric encipherment algorithms

Advanced function: A public key cryptosystem is used.

Ask to provide a certificate (X.509) that a certificate issuing authority issues for a public key cryptosystem, and verify it with the public key cryptosystem to authenticate a communication partner. Figure 1-6 shows the partner authentication method using a public key cryptosystem.

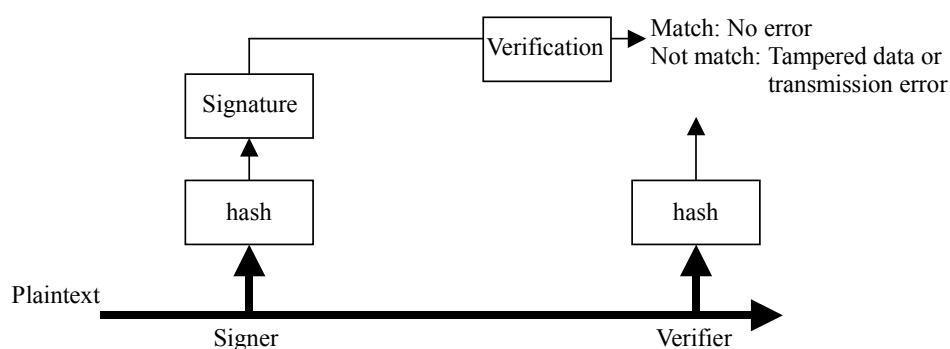


Figure 1-6 Partner authentication using a public key cryptosystem

(As a simpler method, a simple authentication described in X.509, which uses the hash function as a one-way function, is also applicable).

Reference:

1. X.509 directory – Framework of authentication

1.1.5 Signature

- Basic information: A common key cryptosystem is used.

Add Message Authentication Code mentioned in the data to be signed alternatively.

Advanced function: The message digest function and a public key cryptosystem are used. Figure 1-7 shows how to use Message Authentication Code.

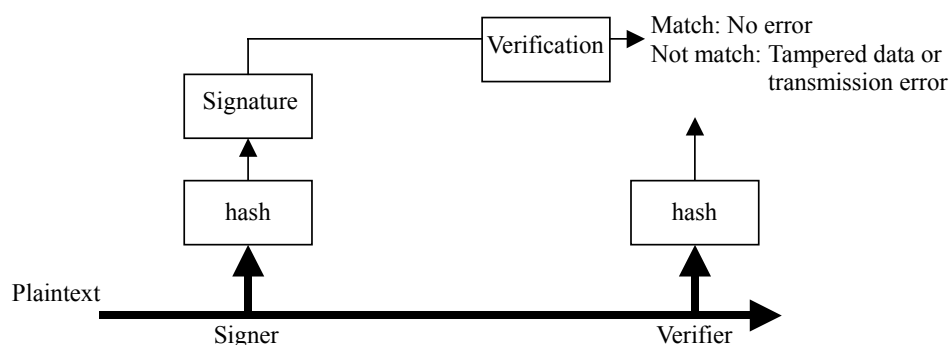


Figure 1-7 Signature using a public key cryptosystem

Process data to be sent with the message digest and attach a signature based on a public key cryptosystem.

1.1.6 Key management

Key management includes a key storing method, key creation method, key update, key discard, etc. Even if just one item is imperfect, the security level is decreased. Any item must not be underestimated.

Key storing method:

This method has relation to security matters of the area where a secret key of public key cryptosystem and a common key of common key cryptosystem are memorized. This security matter depends on the following items. The table below shows security requirements for reference. In this example, the place where the center is settled, and human resources are strictly managed. The receiver is for an ordinary family and a certain level of attack is estimated, but organized attack is not considered. In the actual operation, similar kind of consideration is necessary based on the security policy.

Generally, a secret key of public key cryptosystem and a master key of common key cryptosystem are encrypted by a key of another common key cryptosystem, instead of being written as raw values. Usually, input of PIN or password is required when they are used.

Table 1-2 Characteristics of key storing area

	Center	Device (user)
Environment of area where a device is settled	High security can be set.	Be vulnerable to attack
Management on entrance and exit	Strict management is possible.	Impossible to manage
Operator education and management	Strict management is possible.	Impossible to manage
Physical resistance (tamper registrant)	Moderate Possible to supplement by other items	Most important item Impossible to supplement by other items

Chassis structure of device	Needing a certain level of consideration	Very important
Wire circuit on the board	Same as above	If a chassis structure is weak, consider this item.
Signal terminal	Same as above	Same as above
LSI structure	Same as above	Same as above
Difficulty level to read software	Same as above	If a physical resistance level is low, consider this item.
Difficulty level to analyze firmware and program	Same as above	Same as above
Access restriction to memory	Same as above	Same as above

In addition, IFPS PUB 140-1 classifies conditions that need to satisfy the security requirement level into 4-step.

IFPS PUB 140-1, “security requirements for cryptographic modules,”

<http://www-09.nist.gov/div897/pubs/fip140-1.htm>

(1) Key creation/key discard

A key of common key cryptosystem can be created comparably easily because it is a kind of random number. On the other hand, a public key cryptosystem needs a certain level of program and calculation volume to create a high-quality key. Therefore, some system configuration may need a key creation center, etc. An example of key creation method with RSA is described in the attachment of X.509.

In addition, a key discard method is very important to decide validity of a signature. Generally, a center should manage a function to monitor status of key update and key discard.

(2) Key update

There is no encryption algorithm that can store security of created keys perpetually. Update of keys is always necessary. Generally, some public key cryptosystems provide around two years of validity period if there is no problem. A common key cryptosystem is almost always used for a session key (one-time key) if it is combined with a public key cryptosystem.

When only a public key cryptosystem is used, multiple layers of key management are necessary. Use of a master key, the most important key, should be kept to a bare minimum.

1.1.7 Security scalability

Nowadays, security techniques have been revised along with the future improvement of calculation capacity and the diversification of distribution systems for multimedia data. It is recommended to have scalability that can support those new techniques according to need.

(1) Common key cryptosystem

Along with the improvement of calculation capacity, the conventional 64-bit common key cryptosystems are being replaced with 128-bit common key cryptosystems. Recently, a cipher algorithm that can prove a security level (how safe) has been developed.

(2) Public key cryptosystem

Along with the improvement of calculation capacity, the bit lengths of public key cryptosystems are being expanded. Recently, cipher algorithms that can prove a security level, and public key cryptosystems on the elliptic function have been developed. In the future, it will be necessary to replace the current algorithms with those new algorithms if they will be mature enough or if a stronger cryptosystem is required.

Table 1-3 Current movement of algorithm of public key cryptosystem

Grounds for safety	Public key cryptosystem		Digital signature	
	Algorithm	Actual performance / announcement	Algorithm	Actual performance / announcement
Similar to factorization into prime factors (not proofed)	RSAES-EPOC	PKCS #1 Ver. 2 (July 1998)	RSASSA-PKCS1-v1_5	De facto standard
			Fiat-Shamir signature	Prevailing as zero knowledge interactive signature
			ESIGN	Its main feature is high speed.
Similar to factorization into prime factors (proofed)	EPOC (With hash)	Eurocrypto '98	—	—
Discrete Logarithm Problem	Diffie-Hellman key distribution	Effective as key distribution	DSA	NIST
	ElGamal	Crypto '84	Shnorr	—
	Cramer-Shoup	Crypto '98		
Elliptic curve discrete logarithm problem	Ellipse ElGamal	It can shorten the key length.	Ellipse DSA	—
			Ellipse Schnorr	—

Derivation of each cipher algorithm and improved algorithms are skipped.

(3) Copyright protection method

From the aspect of the diversification of distribution systems for multimedia data and ease of copying of digital data, some contents need to provide solution for copyright problems. For that purpose, it is necessary to use techniques such as copy protection, digital watermarking technique that embeds copyright information inside of contents, super distribution, etc.

1.2 Security application

This section shows examples on the assumption that the combination of the security functions mentioned in 5.1 in this document are used for bi-directional services. They are classified into multiple levels of security according to the security requirements. Level 0 is for the security requirement of services, which receivers without CAS function can use. Presumably, it is difficult to install the top level on basic function receivers that will be available at the launch of data broadcasting services. It is believed that the top level should be installed in advanced function receivers, or basic function receivers in the future. The items within heavy-line frame in Table 1-4 to 1-8 show the security functions that can be installed in receivers with CAS function.

1.2.1 Protection of viewer information

Table 1-4 shows items that should be considered for protecting the viewer information, classified into four levels.

Table 1-4 Protection level of the viewer information

Security level		Handled viewer information	Required module/system
Level 3	Connection of other network	Integration to the Internet services	Center: Firewall
Level 2	Management of viewer information access rights	Customer management information	Center: Access management function
Level 1	Management of viewer information encryption	Personal name and address, etc.	Both: Common cryptosystem
Level 0	No consideration	Person's approval	—

In bi-directional data transmission services, service providers have to know viewers' names and addresses to specify a receiver's address for shopping services. When providing such bi-directional services, it is recommended to consider the following points to prevent leakage of the viewer information in terms of privacy protection:

- Eavesdrop-resistant on network
- Prevention of information leakage within center
- Protection of intrusion from external site to the center
- Only necessary personal data should be handled. Do not use such data for another application or transfer to third parties without the approval of a relevant person.

(1) Level 0

- Functions and operations that a center performs when possible

It is recommended to obtain a viewer's permission when providing a service that needs the viewer information of which privacy should be protected.

(2) Level 1

- Functions and operations that a receiver performs when possible

Confirm a connection partner in advance to avoid connecting to a false center (refer to 7.1.1 (2)).

Encrypt the viewer information of which privacy should be protected before sending.

- Functions and operations that a center performs when possible

The viewer information of which privacy should be protected must be available for only a person who has to operate that information.

(3) Level 2

- Functions and operations that a center performs when possible

Use access rights (control to restrict people who can readout or register the viewer information) to manage the viewer information of which privacy should be protected.

(4) Level 3

- Functions and operations that a center performs when possible

If it is unavoidably necessary to connect to another network such as the Internet in order to enhance a service, setup a firewall to prevent leakage of the viewer information.

1.2.2 Protection of copyright

Table 1-5 shows items that should be considered for protecting copyright, classified into four levels.

Table 1-5 Protection level of copyright

Security level		Major application example/feature	Required module/system
Level 3	Super distribution	Free distribution management	Dedicated device, dedicated management center
Level 2	Copy protection	Prevention of recording in receiver	Copy protection, digital watermarking
Level 1	Eavesdrop-resistant	Simple copy protection Eavesdropping on the line	Receiver: Tamper resistant Both: Common cryptosystem process function
Level 0	No consideration	Attachment of copyright information	—

From the aspect of the diversification of distribution systems for multimedia data and ease of copying of digital data, some contents need to provide solution for copyright problems.

(1) Level 0

If it is impossible to equip any technical copyright protection function, copyright information should be notified to users at the very least. Only legal means are available to restrain infringement of a copyright.

(2) Level 1

- Functions and operations that a receiver performs when possible

Use of a common key cryptosystem nullifies eavesdropping on the line.

In addition, for digital contents such as sound or images, a common key cipher is decrypted only inside of a tamper resistant (guard vessel) and the contents are decoded into analogue data for each target media. Only the analogue data is output to prevent an illegal copy from being created without deterioration of the sound or image quality.

(3) Level 2

- Functions and operations that a center performs when possible

Using small redundancy remained in a media encoding method, embed the copyright information and receiver ID as sub information that has almost no impact on reproducing the contents (digital watermarking technique).

- Functions and operations that a receiver performs when possible

If an illegal copy is distributed, a person who participated in illegal copying can be identified by an embedded receiver ID. Although this measure cannot prevent illegal copying, it can raise deterrent effect.

- Functions and operations that a receiver performs when possible

A copy protection method needs a reproduction device based on consideration of copy protection. That device must be a tamper resistant device.

(4) Level 3

- Functions and operations that a center and receiver perform when possible

Super distribution is a method to establish a free distribution of digital contents and defend an interest of copyright holders simultaneously. However, in the present circumstances, there are still many problems in its implementation and facilities.

1.2.3 Consideration of fairness

Table 1-6 shows items that should be considered for fairness, classified into four levels.

Table 1-6 Fairness level

Security level		Major application example/feature	Required module/system
Level 3	Simple online voting*	Simple online voting	Both: Applied function of public key cryptosystem
Level 2	Fairness function*	Public opinion research	Both: Common cryptosystem process Center: Safe and previous token distribution
Level 1	Simple fairness function	Sampling, duplication check	Receiver: Pseudo random numbers occurrence
Level 0	No consideration	Massive calls reception service	—

* A reliable voting control center is required (equal to election administration).

* Token: Digital voting ticket

(1) Level 0

A massive calls reception service, a typical service example, is suitable for collecting a vast number of calls. However, for some services, one receiver may call several times. In that case, a massive calls reception service may not satisfy the requirements of a data broadcaster.

(2) Level 1

When voting outcome affects other viewers behavior, it may be necessary to prevent multiple voting from the standpoint of fairness. Two examples that can be easily provided only by a bi-directional data broadcasting service operator and a receiver are shown below:

Example 1: Multiple voting check using receivers ID allocated uniquely

- Preparation: A voting reception center prepares an ID list of receivers that are used for voting.
- Voting: A receiver sends its ID together with a vote.
- Counting: The voting reception center checks up the receiver ID with the ID list to search a false receiver ID and multiple voting.

Example 2: Narrow-down voting (sampling)

When a large number of voters are target of the voting and the voting rate is supposed to be high, there is fear that congestion occurs in the down network of the voting reception host. In that case, a sampling (random selection) function may be necessary to estimate a total voting result based on a part of voting result.

- Preparation:

A bi-directional data broadcasting service operator decides a narrow-down function (how to narrow the target) based on the sampling algorithm (one of the simplest example is to

restrict by last number of receiver ID although there are statistical problems). To decide a narrow-down function, the bi-directional broadcasting service operator must select an algorithm that has no statistical problem according to voting content. In addition, the narrow-down function must be a one-way function that can void a vote from a false receiver to a certain extent.

- Voting:

Use broadcast wave to broadcast the narrow-down function.

A receiver creates a random number and inputs the narrow-down function. The output result shows whether it can vote or not. Figure 1-8 shows a concept of input/output of the narrow-down function.

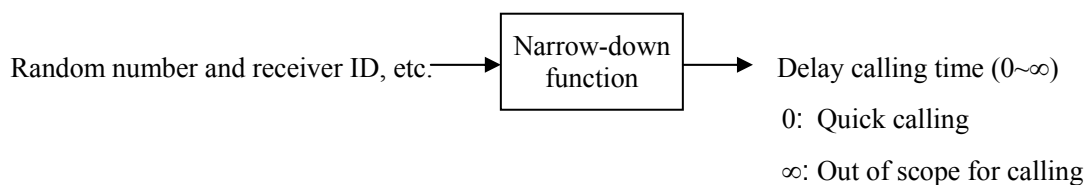


Figure 1-8 Input/output of the narrow-down function

(3) Level 2

- Functions and operations that a center performs when possible

In order to eliminate risks such as access of a false receiver or misuse of another person's receiver ID, for example, settlement of a voting control center is effective. The center judges whether a receiver is correct or false, and distributes a token (equal to digital voting ticket) to the correct receiver. This token and receiver ID are used to check the validity of voting.

- Functions and operations that a center and receiver perform when possible

It is necessary to use a common cryptosystem.

(4) Level 3

In order to handle a receiver as a voting terminal of election, a higher security function of digital voting should be implemented. It is also necessary to assure the followings:

- Validity of voter (check of voting right)
- Secrecy of voting (protection of anonymity)
- Eliminate of multiple voting
- Confirmation of reflection for voting (to secure the right to request for reinvestigation)

However, just like an ordinary voting, voting against a voter's will (for example, in case where the voter is coerced into giving his/her vote) cannot be detected in an electronic voting system.

1.2.4 Simple two-way authentication between viewer and host

Table 1-7 shows items that should be considered for two-way authentication between viewer and host, classified into four levels.

Table 1-7 Two-way authentication level

Security level		Applied service	Required module
Level 2	Strong authentication (PKCS)	Internet service	Both: Public key cryptosystem, hash function
Level 1	Protected simple authentication	Purchase of comparably low price product	Both: Common key cryptosystem process, time stamp
Level 0	Non-protected simple authentication	Survey needing no identification, etc.	Receiver: Receiver ID

When an application needing privacy protection or to check that a user is a regular viewer is used in communication, it is necessary to check the connected partner and host at the initial phase of transaction. For that purpose, the two-way authentication function is available. There are generally two types of two-way authentication function; the strong authentication based on a public key cryptosystem, and the simple authentication alternatively used when a public key cryptosystem is not available because of some restrictions.

(1) Level 0

It is recommended that a viewer checks a communication partner is not a false center before he/she sends privacy information, a credit card number, and others to the center host. Likewise, it is recommended that communication without any protection is used only for sending information that generates no big problem even when it is stolen or tampered.

(2) Level 1

Time stamp and random numbers in information to be sent to centers are converted by one-way function in order to prevent a false viewer from reusing a receiver ID or password.

- Message recovery method

Figure 1-9 shows how to authenticate a communication partner with the message recovery method.

When this procedure is performed in the reverse direction, two-way authentication is possible.

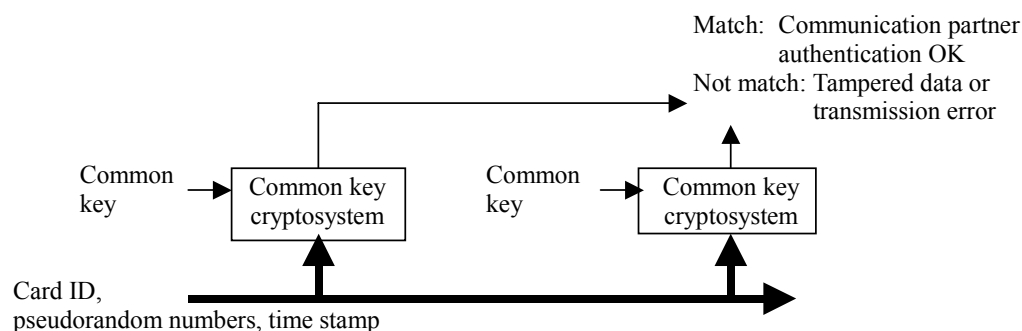


Figure 1-9 Communication partner authentication with the message recovery method

In a common key cryptosystem, when a sender and a receiver (verifier) share a common key in advance, the sender uses that common key to encrypt message. Then, the receiver decrypts the message and if that message makes sense, the sender can be confirmed. This is considered as the basic of services that provide a minimum level of security to prevent a false access.

(3) Level 2

In this level, a series of cryptosystem commonly known as the public key cryptosystem (PKCS) is used. This cryptosystem is implemented in browsers and popular in the Internet environment.

- Required module (in addition to Level 1): Public key cryptosystem function, one-way function, and certificate feature
- Required authority: Certificate management authority CA (which issues, refers, changes, updates, and discards a certificate)

1.2.5 Signature

Table 1-8 shows items that should be considered as signature function, and security level of each item.

Table 1-8 Signature function level

Security level		Major application example/feature	Required module/system
Level 3	Digital signature	Information exchange needing legal admissibility	Public key cryptosystem, certificate issuing authority
Level 2	Substitution of common key cryptosystem	Common key cryptosystem	Common key cryptosystem, independent signature authority
Level 1	Simple signature	One-way function, message application method	Common key cryptosystem
Level 0	No consideration	Memo of check number	No need

(1) Level 0

Example) Ticket reservation service: Some receivers have only restricted memory method or output

method even if they can receive reservation confirmation notes at the time of reservation. Therefore, it is recommended that centers have function to issue at least reservation confirmation numbers to deal with a problem in procedures. However, reservation confirmation numbers depend on complete reliability of centers.

(2) Level 1

Example) On-line shopping: When providing an on-line shopping service needing exchanging money and product (including digital contents), it is necessary to create evidence of the trade for both parties in order to avoid a trouble. For that purpose, digital signature is an ideal method, however, a digital signature function cannot be used without implementation of the public key cryptosystem. In this case, Message Authentication Code (MAC) that can be used for a system implementing only a common key cryptosystem is available.

However, although this method can prove that a signature has not been created by a third party, it has no effect on runaround of a signature creator at the center side because a signature receiver also can create the same message. This is a different point from a signature using a public key cryptosystem.

(3) Level 2

In order to prevent falseness at a center, it is effective to link a message authentication code of the reliable independent authority and a message, and to add a message authentication code of the center. However, a receiver and the independent authority must continue to keep the shared common key.

(4) Level 3

When legal admissibility is required, a certificate issuing authority using a public key cryptosystem is utilized.

Appendix 2 Reference for charging method

Appendix 2 describes information that can be referred for data broadcasting operators to decide a charging method.

2.1 Charging system

This section shows how a viewer using a bi-directional data broadcasting service pays fee by an electrical method (charging method). Charging methods that are available recently are shown below. Terms in this document are not vocabulary of economics. They are defined for convenience to explain a service image.

2.1.1 Network payment

(1) Network surrogate accounting

In this method, a surrogate accounting service that a carrier provides is used. It is possible to pay information fee together with telephone bill. Services such as an information fee surrogate accounting is available.

2.1.2 Pay by card

(1) Credit

This is a system provided for credit card users. A credit card company pays fee in substitution for a user and charges a sum later.

(2) Debit

This is a system provided for users who have a bank account, etc. A user makes payment via his/her savings account.

2.1.3 Other payment

(1) Prepaid

A user pays fee within the value (price or value information) managed by a center, and subtracts it from the remaining value.

(2) Log collection

As well as charging such as PPV, fee for using a data broadcasting service is recorded and the total fee is settled up later in a lump.

(3) Home banking

With this service, a user can operate the direct deposit and the inquiry for the balances at home.

2.2 Comparison of charging systems

Table 2-1 shows comparison of charging methods.

Table 2-1 Comparison of charging methods

Method	User cost	Applicable contents	Major applicable charging area	Popularization level
Network surrogate accounting	Small	Other than sales of goods	10-yen to 300-yen (low price), 1-yen to 10,000-yen (high price)	◎
Credit	Small	Sales of goods and contents	Several thousands of yen to more than several tens of thousands of yen	◎
Debit	Small	Sales of goods and contents	Several thousands of yen to several tens of thousands of yen	△
Prepaid	Small	Sales of goods and contents	Several hundreds of yen to several thousands of yen	△
Log collection	Small	Stream type contents	Several hundreds of yen to several thousands of yen	◎
Home banking	Medium	Inquiry for the balances and direct deposit	—	△

2.3 Network payment

In the network payment mechanism, information fee that should be actually collected by the information provider is collected by a carrier alternatively. The carrier collects the fee together with telephone bill. Information providers can effectively provide information to a vast number of viewers without managing fee or sending a bill. One of the services of this type that is available now is an information fee surrogate collection service.

2.3.1 Information fee surrogate collection service A

Figure 2-1 shows an example of information surrogate collection service A.

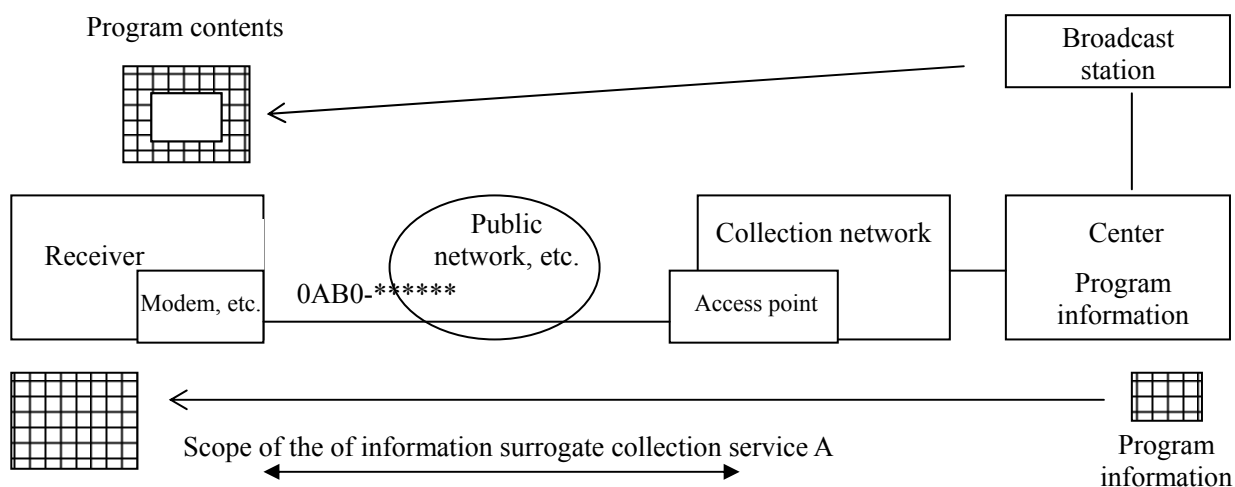


Figure 2-1 Information fee surrogate collection service A

(1) Service outline

- a. The broadcast station registers information about a program using the information fee surrogate collection service A to charge viewers on the center in advance.
- b. The receiver calls the number of the information fee surrogate collection service A (0AB0 - *****) specified by the data broadcasting or other methods.
- c. The receiver is connected to the center via the collection network.
- d. The receiver receives data of the data broadcasting program information from the center according to the service content.
- e. The information fee surrogate collection service A system collects information fee that has been set in advance.

(2) Necessary function for receiver

- Communication function

The information fee surrogate collection service A does not need the implementation of new protocol.

(3) Necessary function for center

- Program information delivery function

A function to deliver information about a program related to data broadcasting and necessary information for the information fee surrogate collection service A (information such as a program outline notified previously before providing of information)

(4) Items to be considered for operation

- A dedicated line for providing information should be set up at the access point of the collection network.
- PHS phones and mobile phones cannot use this service.

(5) Flow to start the information fee surrogate collection service A

A program project document is examined. After an ethical review organization completes investigation, a contract of the information fee surrogate collection service A is set up.

2.3.2 Information fee surrogate collection service B

Figure 2-2 shows an example of information surrogate collection service B.

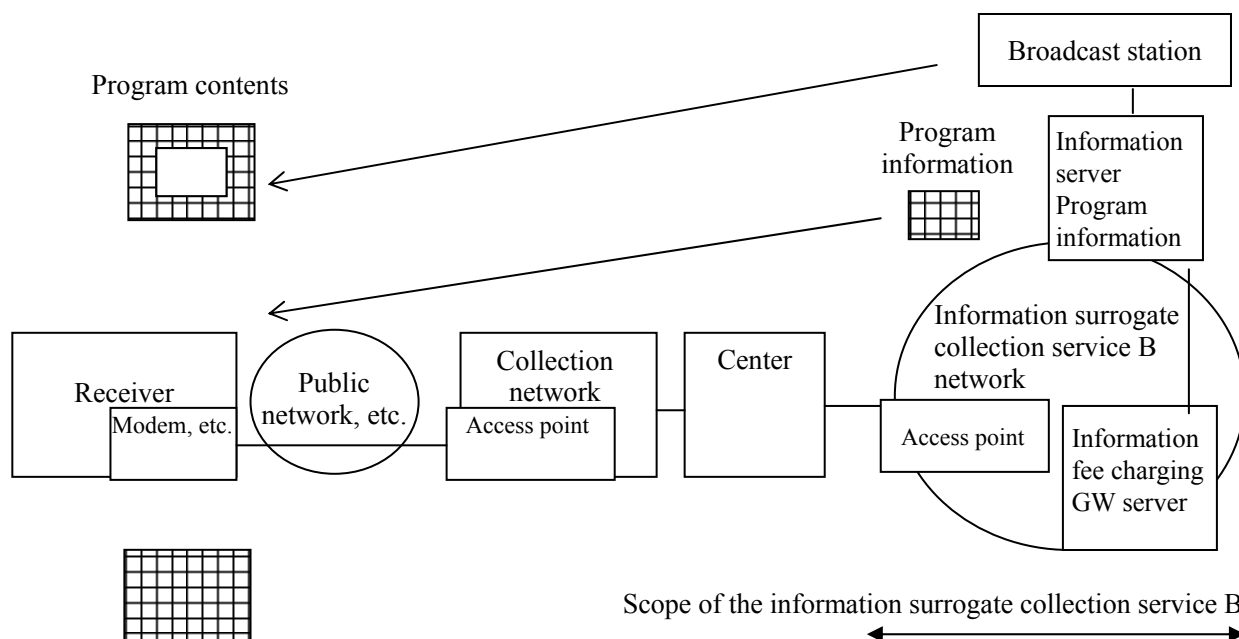


Figure 2-2 Information surrogate collection service B

(1) Service outline

- a. The broadcast station registers information about a data-broadcasting program using the information fee surrogate collection service B to charge viewers on the information server connected to the information fee surrogate collection service B network in advance.
- b. The receiver calls the access point of the collection network specified by the data broadcasting or other methods.
- c. The receiver is connected to the center via the collection network.
- d. The center connects to the access point of the information fee surrogate collection service B network. After the user authentication process, it connects to the information server and selects a target information (a kind of table of contents).
- e. To the information center, the center inputs automatically a pay information connection ID and a password that are necessary to purchase the selected data broadcasting program information.
- f. The center receives the data broadcasting program information data from the information server.
- g. The center transfers the data broadcasting program information to the receiver.
- h. The information fee charging GW server charges the information fee.

(2) Necessary function for receiver

- Communication function

The information fee surrogate collection service B does not need the implementation of new protocol.

(3) Necessary function for center

- Program information delivery function

Function to deliver information about a data broadcasting program received from the information server to the receiver

- Security function

SSL3.0 or higher

(4) Flow to start the information fee surrogate collection service B

A program project document is examined. After an ethical review organization completes investigation, a contract of the information fee surrogate collection service B is set up. An ID for using the SSL protocol (*) should be acquired separately.

- (*) An ID for using the SSL protocol is necessary to perform secure communication via SSL protocol.
A reliable third party issues the IDs.

2.4 Pay by card

In this payment system, a credit card or debit card is used to pay fee for a bi-directional data broadcasting service. It is necessary to handle the payment in the similar way as in actual stores and secure safety of the payment.

Table 2-2 shows features of pay by card.

Table 2-2 Feature of pay by card

	Credit card	Debit card
Payment method	Pay later	Immediate payment
Identification	Name, card number, expiration date	Account number, password
Maximum rental spending	According to issuer	Deposit balance
Dedicated card reader/writer	Not fundamental	Fundamental
Issue		A receiver has to equip a card reader.

2.4.1 Pay by credit card

Figure 2-3 shows how to pay by credit card.

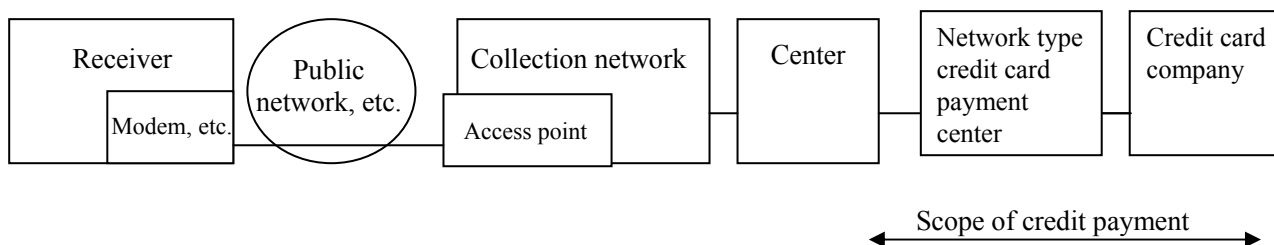


Figure 2-3 Pay by credit card

(1) Service outline

- a. Data that is necessary for pay by credit card (such as credit card number, credit card company name) should be registered on the center in advance.
- b. When a viewer of bi-directional program requests payment, the center performs two-way authentication of the viewer and host.
- c. The center asks for information about the viewer's credit according to the payment amount to the credit card company via the network type credit card payment center.
- d. Later, the credit card company invoices the viewer and the fee is charged on the viewer's account.

(2) Necessary function for receiver

- Communication function

It is necessary to implement a security function required for pay by credit card. Pay by credit card does not need the implementation of new protocol.

(3) Necessary function for center

- Credit card number management function

Function to previously manage information that is necessary for payment by credit card according to need

- Function to support network type credit card payment center

Credit enquiry, reception of enquiry result, etc.

- Sales management function

Function to manage sales as well as member stores of the credit company

2.5 Other payment

2.5.1 Prepaid (network type) payment

Figure 2-4 shows an example of prepaid payment (network type).

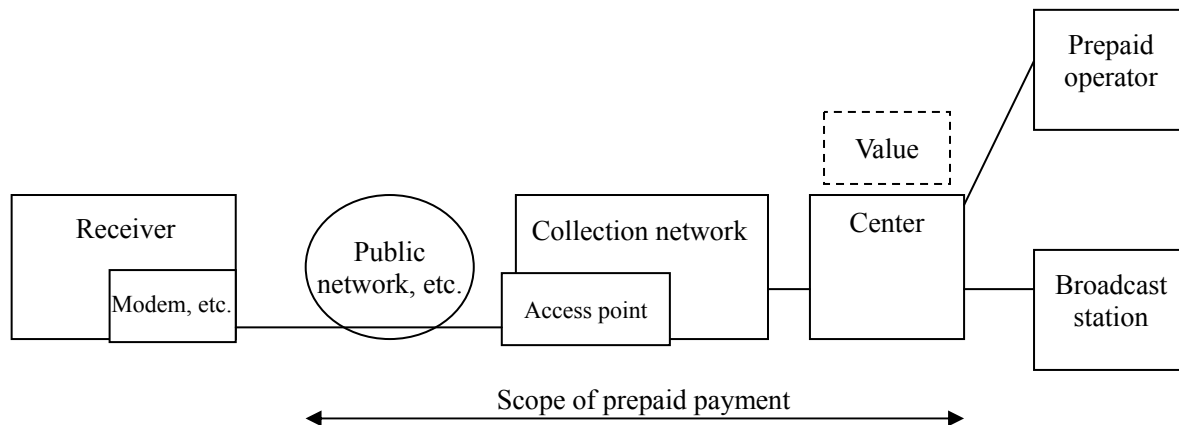


Figure 2-4 Prepaid payment

(1) Service outline

- The center manages prepaid IDs, passwords, and value.
- When a viewer of bi-directional program requests a bi-directional data service payment, the center performs two-way authentication of the viewer and host and at the same time, asks the viewer to input his/her prepaid ID and password.
- When the viewer inputs the prepaid ID and password, the center notifies him/her the current remaining value.
- The center takes fee for the bi-directional data broadcasting service from the remaining value that the center is managing. When the remaining value becomes zero (0), the center operates a process to void the prepaid ID.
- The center notifies information about sales to the broadcast station and the prepaid operator.
- The broadcast station charges fee to the prepaid operator.

(2) Necessary function for receiver

- Communication function

It is necessary to implement a security function required for prepaid payment (network type). Prepaid (network type) card payment does not need the implementation of new protocol.

(3) Necessary function for center

- Prepaid card number management function

Function to manage necessary information such as prepaid ID, password, value, etc.

- Sales management function

Function to manage information about sales of products (product code, price, data broadcasting program name, etc.)

2.5.2 Home banking

Figure 2-5 shows an example of home banking.

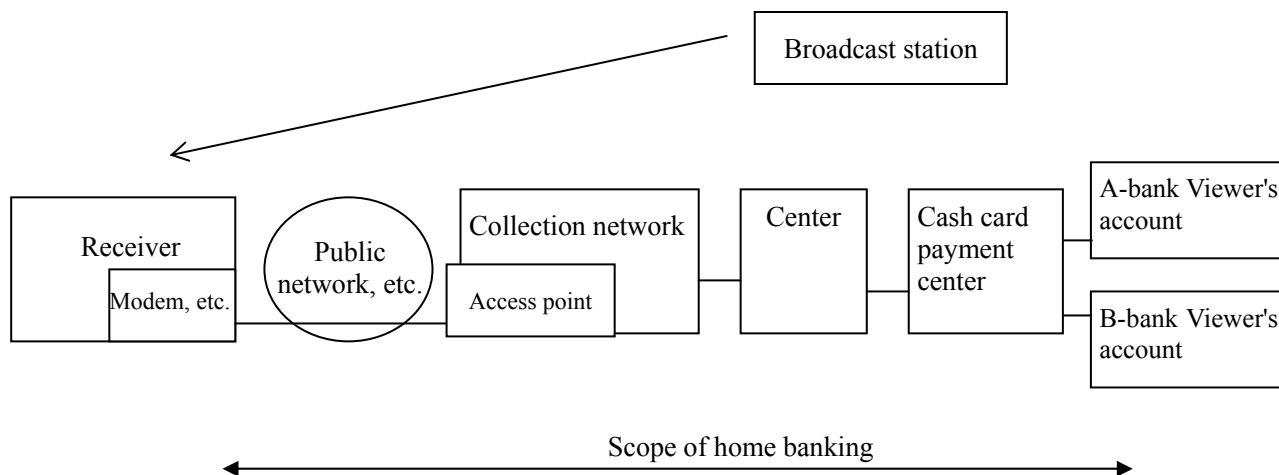


Figure 2-5 Home banking

(1) Service outline

- a. Data that is necessary for home banking (bank account number, bank name, etc.) should be registered on the center in advance according to need.
- b. When a viewer of bi-directional program requests home banking, the center performs two-way authentication of the viewer and host.
- c. The center connects to the bank of which the viewer has an account via the cash card payment center.
- d. The center and the bank of which the viewer has an account take necessary procedures to support the viewer's request based on the home banking requirements that the viewer requests. For example, if the viewer requests payment, fee is charged on the account of the bank B.

(2) Necessary function for receiver

- Communication function

It is necessary to implement a security function required for home banking payment. Home banking payment does not need the implementation of new protocol.

(3) Necessary function for center

- Bank account number management function

Function to previously manage information required for home banking according to need

- Function to support the cash card payment center

Function to support inquiry for the balances, money transfer, etc.

Appendix 3 Supplementary explanation about congestion

3.1 What is congestion?

When excessive traffic that is over the unit time capacity is concentrated on a switch, the telephone lines go dead. Many people try to call repeatedly until they can get through, and congestion gets worse.

3.2 Effect of congestion avoidance

Table 3-1 shows effects that viewers and broadcast stations can get.

Table 3-1 Effect that viewers and broadcast stations can get

Viewer	Since line-busy during calling seldom occurs, they can communicate almost all the time. Therefore, they don't have to call repeatedly.
Broadcast station	If traffic is concentrated in short period of time in conjunction with a program, the station cannot accept response data when the volume of data goes over the station's capacity for operating traffic. However, call delay or other functions allow collecting a large volume of response data effectively in the event.

3.3 Mechanism of congestion occurrence

Figure 3-1 shows the mechanism image of congestion occurrence.

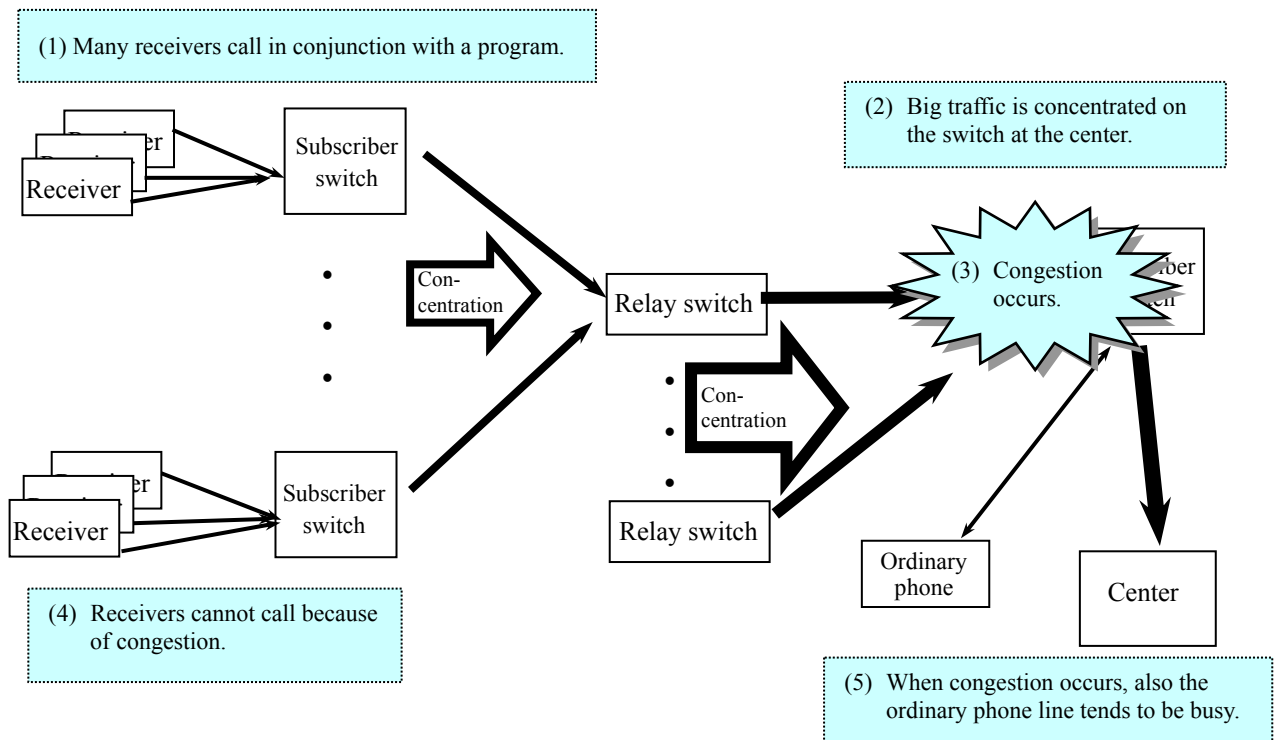


Figure 3-1 Mechanism image of congestion occurrence

Appendix 4 Supplementary explanation about network service

4.1 Massive calls reception service

4.1.1 Service outline

This type of service, usually provided for participation shows, counts automatically the number of calls that are made to the notified service number (0AB0-*****), and informs the total (total numbers for each service number) to the broadcast station.

In this service, the “cut through function”, which connects calls that the number of lines set in advance can operate to the dedicated reception phone line (operator or center), is available.

Up to six service numbers for a massive calls reception service using a broadcasting media can be allocated to one program.

4.1.2 Usage sample (service target: receiver only)

Figure 4-1 shows an image of questionnaire program, using a massive calls reception service.

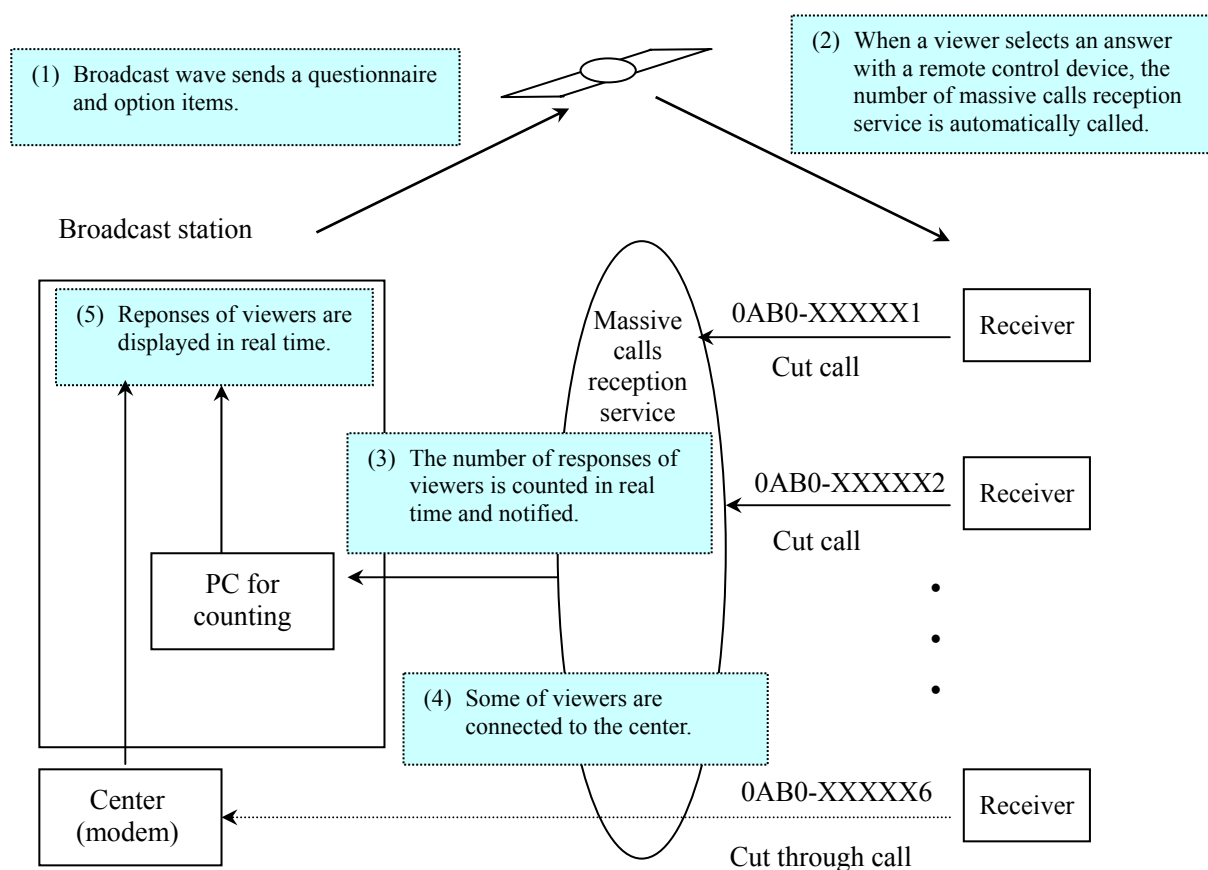


Figure 4-1 Image of questionnaire program (service target: receiver only)

4.1.3 Usage sample (service target: both of receiver and ordinary phone)

Figure 4-2 shows an image of questionnaire program, using a massive calls reception service.

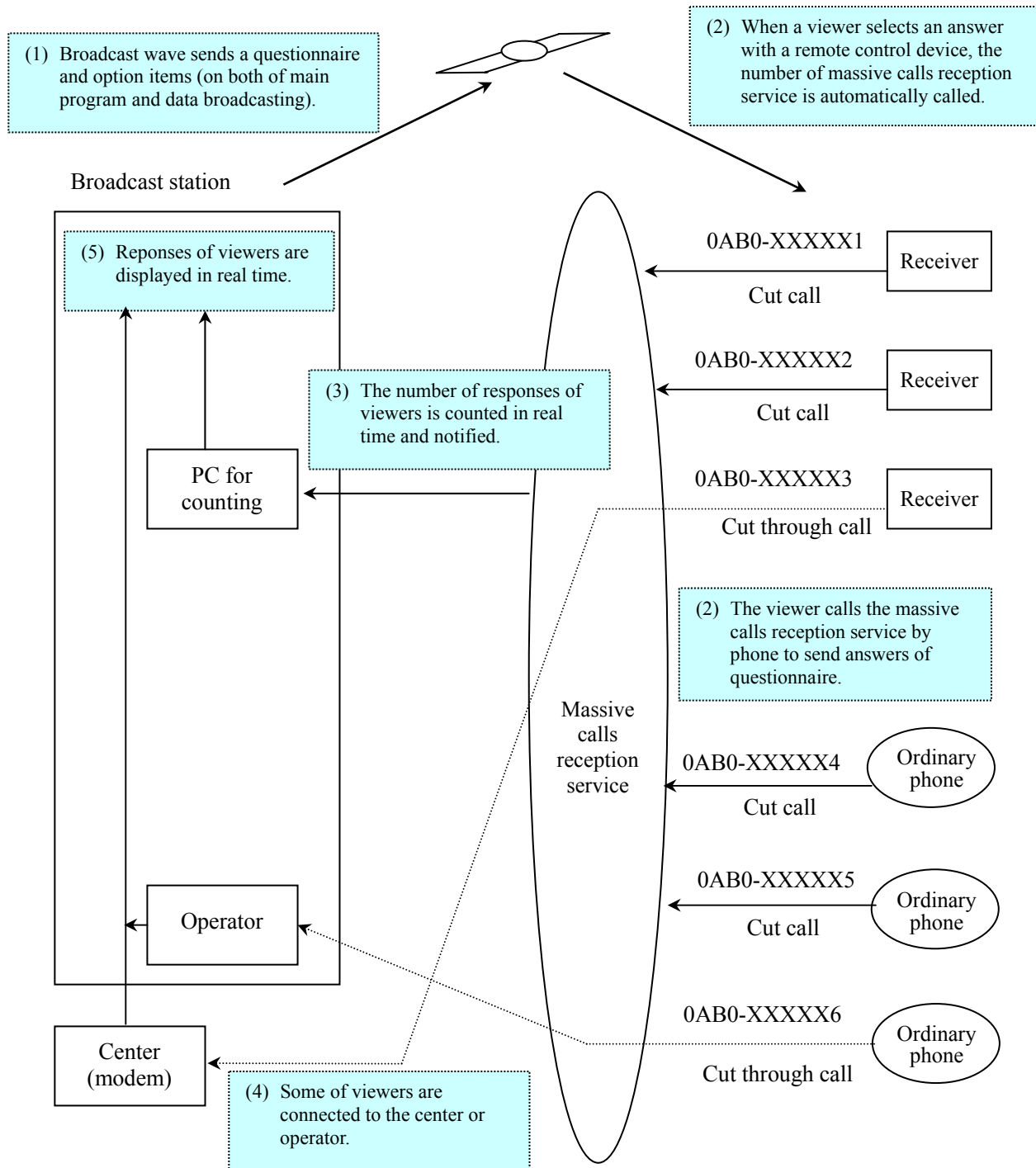


Figure 4-2 Image of questionnaire program (service target: both of receiver and ordinary phone)

4.2 Common national phone number service

This section shows a case where a common national phone number service is used to unify phone numbers of access points when the multiple access points are settled up.

4.2.1 Reverse charging of the line at access point

A reverse charging service with common national phone numbers allow connecting a call for one number, which is commonly used across the country, to the access point specified by the calling area in advance.

4.2.2 Caller charging of the line at access point

A caller charging service with common national phone numbers allow connecting a call for one number, which is commonly used across the country, to the access point specified by the calling area in advance.

Appendix 5 Transmission method and connection conditions of the fixed preferred connection cancellation number (122) (information)

5.1 Transmission method

- (1) Cancel the fixed preferred connection and specify a carrier:

122 + 00XY + 0ABCDEFGHJ(K)

- (2) In the case (1), use also the special number for caller information notification service (184, 186) simultaneously:

184 (186) + 122 + 00XY + 0ABCDEFGHJ(K)

5.2 Connection conditions

- (1) Calling via PSTN

- A. Table 5-1 shows connection conditions at the time of sending 122 + 00XY + phone number of access point from a receiver:

Table 5-1 Connection conditions at the time of sending 122 + 00XY + phone number of access point

Line at receiver Phone number sample of access point		With the fixer preferred connection setting	Without the fixer preferred connection setting
Caller charging	0ABCDEFGHJ	○	△
Reverse charging	0120+DEFGHJ	X	X
	0800+DEFGHJ	X	X
	00XY+SC+*****	X	X
Caller charging	0180+ DEFGHJ	X	X
	0990+ DEFGHJ	X	X
	0570+ DEFGHJ	X	X

[Explanatory note] ○: Connecting to the “00XY” operator number following “122”

△: After the guidance saying that “122” is not necessary, connecting to the “00XY” operator number following “122”

X: Not connected

- B. At the time of sending 122 + phone number of access point, a call is not connected.

(2) Calling by mobile phone or PHS

- a. At the time of sending 122 + 00XY + phone number of access point, a call is not connected.
- b. At the time of sending 122 + phone number of access point, a call is not connected.

5.3 Start period of preferred connection service

The 4th quarter in 2000

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1 Overview

This volume lays down the standards about the operation and transmission regarding BS digital broadcasting to be conducted by broadcasters. It is desirable that BS digital broadcasters conduct broadcasting in accordance with these standards. BS digital broadcasting receivers shall be capable of dealing with signals transmitted in accordance with the standards, in the way that has been assumed regarding operations.

In a case where not all the standards are satisfied for transmission due to incomplete facility preparation by broadcasters, receivers may not deal with signals as expected by senders.

2 Applied Documents

The documents relating to this volume are listed below:

ARIB standards

ARIB STD-B20 Transmission System for Digital Satellite Broadcasting

ARIB STD-B10 Service Information for Digital Broadcasting System

ARIB STD-B21 Receiver for Digital Broadcasting

ARIB STD-B24 Data Coding and Transmission Specification for Digital Broadcasting

ARIB STD-B32 Video Coding, Audio Coding and Multiplexing Specifications for Digital Broadcasting

3 Definitions of Terminologies

The terminologies used in the standards are defined as below:

3/1	A mode presented by a multi-channel stereo system having three front channels and one rear channel. The front channels include L, R, and C (center), and the rear channel is composed of a monaural sound channel.
3/2	A mode presented by a multi-channel stereo system having three front channels and two rear channels. The front channels include L, R, and C (center), and the rear channels are composed of stereo sound channels.
5.1 channel	Multi-channel stereo system designed by incorporating Low Frequency Enhancement to a 3/2 multi-channel stereo system. Also sometimes expressed as 3/2+LFE.
8PSK	8 phase shift keying. This method relates 8 values to be transmitted, to 8 phases. For BS digital broadcasting, trellis coding 8PSK (TC8PSK) combined with the error-correcting system is used.
ADTS	Audio Data Transport Stream
BPSK	Binary Phase Shift Keying. This modulation method relates binary values (0/1) to be transmitted, to phase 0 and phase π .
BPSK(1/2)	Transmission system in which transmission line coding is performed with half-efficiency convolution codes with respect to BPSK
broadcaster	Consignment broadcaster that operates under the common operation system, or a group of such consignment broadcasters
broadcaster_id	ID used for distinguishing individual broadcasters within a network. This is uniquely assigned within a network.
CAS	Conditional Access System. This system controls services (channels) and events (programs). The system is absolutely essential for pay broadcasting.
CN ratio	Carrier to noise ratio. This represents the power ratio between the carrier power of high frequency signals and noise present within the band.
component	Components that compose an event (program): video, audio, text, various data, etc.
current_next_indicator	Current next indicator used to assign numbers for indicating whether individual sections are effective at present or in the future
DTS	Decoding Time Stamp. This designates time management information for stream decoding.
duplex_packet	Packet that undergoes duplicate specification of the same content. This is recognizable with duplex_packet_indicator. It is not used for BS digital broadcasting.
ECM	Entitlement Control Message. This represents common information composed of program information (information about programs, keys for descrambling, etc.) and control information (forcible On/Off instruction of the decoder scramble function)
EIT	Event Information Table. This includes program related information such as program names, broadcasting date/time, and broadcasting contents.
EPG	Electronic Program Guide. This allows a receiver to compose program information using SI information transmitted by broadcasters so that programs can be selected.
ES	Elementary Stream. This is equivalent to coded video, audio, and discrete data in PES packets. An ES is transmitted with PES packets having an identical stream ID.
event	This represents a program such as news and drama: a group of streams with determined start and end time, within the same service (channel).

GOP	Group Of Pictures. This represents a unit for coding processing with MPEG video. It is composed of a single I picture and multiple P and B pictures.
LFE	Low Frequency Enhancement. This represents a multi-channel stereo system's channel with low frequency enhanced.
MP@H14L	One of the MPEG-2 video coding systems: main profile; high 1440 level.
MP@HL	One of the MPEG-2 video coding systems: main profile; high level. It represents 1080i HDTV coding.
MP@LL	One of the MPEG-2 video coding systems: main profile; low level. It represents low resolution coding.
MP@ML	One of the MPEG-2 video coding systems: main profile; main level. It represents 480i SDTV coding.
MPEG-2	Moving Pictures Expert Group 2. This designates the video/audio data compression coding technology (ISO/IEC 13818) standardized by the International Organization for Standardization.
MSB	Most Significant Bit
multiplex	All-data stream for transmission of multiple services within an identical physical channel
MVTV	Multi-view TV
network	Aggregate of TS multiplex of MPEG-2 transmitted with a single distribution system
NIT	Network Information Table. This allows transmission of information that relates transmission line information such as frequencies to channels, and presents all channel ID numbers included in a single distribution system.
p/f	EIT's current-program information (p) and next-program information (f)
PAT	Program Association Table. This identifies the packet ID of TS packets that transmit a PMT.
payload	Bytes following header bytes in a packet
PCR	Program Clock reference
PES	Packetized Elementary Stream. This designates a stream resultant from packetization of video, audio, discrete data, and others with variable length.
PID	Packet Identifier. This is 13-bit stream identification information, and indicates the attributes of discrete streams of relevant packets.
PMT	Program Map Table. This specifies the packet IDs of TS packets that transmit coding signals that compose a program and those of TS packets that transmit common information with respect to pay broadcasting related information.
PN signal	Pseud Noise. This signal has such a characteristic that 1 and 0 appear randomly, and is used for elergy diffusion of digital signals, for example. M-sequence is often used.
PSI	Program Specific Information. This is information needed for selecting arbitrary programs and is composed of four tables: PAT, PMT, NIT, and CAT. It has been defined with the MPEG system standards and the postal service ministerial ordinance.
PTS	Presentation Time Stamp. This represents information that controls output for play.
QPSK	Quadrature Phase Shift Keying. This modulation method relates four values (00/01/10/11) to be transmitted, to phases 0, $1/2 \pi$, π , and $3/4 \pi$ of carriers.
QPSK(1/2)	Transmission system in which transmission line coding is performed with half-efficiency convolution codes with respect to QPSK. For QPSK, convolution codes with the following efficiency are also available: 2/3, 3/4, 5/6, and 7/8.

reserved	Undefined. This indicates possible definition with the ISO standards, for future expansion, in terms of the definition of coding bit streams. 1 is set for all bits not defined with the ARIB standards .
reserved_future_use	Undefined. This indicates possible definition with the ARIB standards, for future expansion, in terms of the definition of coding bit streams. 1 is set for all undefined bits.
SDT	Service Description Table. This includes channel related information such as channel names and broadcaster names.
section_number	Section numbers that enable the sections of a specific table to be rearranged in the original order with a decoder. For the ARIB standards, the numbers are allocated to the sub-tables.
Service	A series of channel programs organized and scheduled by consignment broadcasters
service_id	IDs allocated to individual services
SI	Service Information. This represents various information defined for convenience of program selection. This is defined by the postal service ministerial ordinance and stipulated as the ARIB standard. Besides the extension part specific to the ARIB standard, MPEG-2's PSI information is also included.
start_end_flag value	A value included in the emergent warning broadcasting descriptor. When this value is 0, emergency warning broadcasting is provided. When the value is 1, emergency warning test broadcasting is provided.
table	Table composed of multiple sub-tables having an identical table ID.
TC8PSK	Trellis coding 8 phase PSK. In this transmission method, 8PSK and error correction are combined for processing, resulting in the improvement of the performance.
time stamp	This indicates the time of specific operations such as data byte arrival and video/audio display.
TMCC	Transmission and Multiplexing Configuration Control. This is a signal for transmission control: transmission system, frame configuration, TS_id, etc.
TOT	Time Offset Table. This indicates the current date and time, and specifies the time offset between actual time and time to be shown, when daylight saving time is utilized. (For BS digital broadcasting, only TOT is transmitted; TDT is not transmitted.)
TS	Transport Stream defined by the MPEG system standard (ISO/IEC 13818-1). For BS digital broadcasting, multiple TSs are included in a single transponder and are distinguished with TMCC signals.
TS_id	ID allocated to individual TSs. This is a unique ID within a network.
TS frame	A group of TSs transmitted for BS digital broadcasting. One frame is composed of 48 TSs.
TS synthesis	Grouping TSs to transmit multiple TSs with a single carrier
UTC	Universal Time Coordinated. This is the time commonly used throughout the world, based on international agreements.
version_number	5-bit area incremented following update of MPEG sections. In order to transmit new PSI/SI data including update information at the time of update of information in a table, a sub-table having the next version number is transmitted.
Aspect ratio	Ratio of the vertical and horizontal length of TV display. For BS digital broadcasting, 16:9 or 4:3 is employed.
Up/Down selection	Method for switching services in the order of service_ids, using the Up/Down buttons on the remote control unit

Uplink station	Station that emits feeder link radio waves to satellites. For BS digital broadcasting, it also performs TS synthesis regarding consignment broadcasters, transmission line coding, modulation, conversion into feeder link frequencies, site diversity operations, and others.
Event relay	Consecutively viewing multiple programs while switching among services
Service	service
Service ID	service_id
Site diversity	Operation while switching among multiple uplink stations geographically located apart in order to prevent feeder link from being disconnected due to rainfall.
Side panel	Method by which the both sides of the screen are filled in with black when pictures having the 4:3 aspect ratio are displayed on a screen having the 16:9 aspect ratio
Sampling rate	Frequency by which sample values are extracted from original signals when original analog audio signals are converted into digital signals
Seamless switch	Technology that allows a receiver to prevent freezing and muting when switching to a redundant transmission facility at a broadcasting station or switching among television systems
System management ID	system_management_id. This ID is used to distinguish between broadcasting and non broadcasting and to indicate the standard system regarding broadcasting
Super frame	Unit for energy diffusion or interleaving in terms of BS digital broadcasting transmission signals. It consists of eight frames. The frame configuration can be altered by this unit.
Slot	Unit for selection regarding TS and modulation systems. This represents an absolute allocation position in a combined TS frame. TS and the modulation system are defined by slot locations. It is composed of 204 bytes that include MPEG signal TS packets (188 bytes) and Reed-Solomon 16 bytes.
Direct channel selection	One of the channel selection methods with a receiver. By this method, the numeric buttons on the remote control unit are used to directly specify a service ID and select a service.
Down-mix coefficient	When the down-mix (conversion) from multi-channel stereo signals into 2-channel stereo signals is performed to allow watching and listening, this coefficient is used to obtain 2-channel stereo components from individual multi-channel stereo components through calculation.
Dummy slot	Slot for allocating null packets to be inserted according to the frequency use efficiency determined by the modulation system, in order to even out the base band processing speed and PCR, when a modulation system other than TC8PSK is used
Data coding system ID	data_component_id. This identifies a data transmission system.
Default maximum bit rate	Value automatically used when a bit rate value is not specified by a digital copy control descriptor
Dual mono	Audio mode for operating two monaural audio lines within a single ADTS
Transport stream	TS
Transport ID	TS id
Null packet	TS packet that does not contain meaningful information and is used for purposes such as stuffing. Its TS ID is 0x1FFF.
Network ID (network_id)	ID that identifies a network. A single ID is assigned to equipment after BS4 for the time being.
Version number	version_number
Broadcaster	broadcaster

Profile	Distinction for restricting the functions of the technology to be used, in terms of the MPEG2 coding system.
Maximum bit rate	Value representing the maximum amount of information of the entire service or each ES (needed when recording with a digital recording equipment is performed)
Multi-channel stereo	Stereo audio system including three or more channels. In this system, basic stereo channels (L and R) are added with the center channel and/or sound channel, for example. For BS digital broadcasting, 3/1, 3/2, and 5.1 channels are used.
Multi-view TV	System that broadcasts multiple suites of video/audio within a single service and allows switching in the unit of combination of video/audio, wanted by a broadcaster
Mute flag	Flag that controls muting a receiver with a sender
Letter box	Method by which the top and bottom of the screen are filled in with black when pictures having the 16:9 aspect ratio are displayed on a screen having the 4:3 aspect ratio
One-touch button selection	One of the channel selection methods with a receiver. By this method, services can be directly selected merely by pressing buttons that have been allocated to broadcasters and services.
Phase reference burst	BPSK signals cyclically inserted so that BS digital broadcasting modulation waves which undergo time division multiplexing of multiple transmission systems can be demodulated steadily even with low CN
Audio mode	Format for audio signal processing. The types of formats include monaural, stereo, multi-channel stereo, 2-audio, and multi-audio.
Hierarchical modulation	Transmission system in which the following two types of transmission systems are used together: a transmission system (such as TC8PSK) that allows transmission of large capacity and a transmission system (such as QPSK or BPSK) that allows reception even with low C/N
Diffusion	Assigning known PN signals to make random signals to prevent such a problem that generation of bright line spectrum causes interference or disables a receiver to conduct clock replay when 1 or 0 digital signals are continued or when a uniform pattern is continued
Descriptor	descriptor
Start control bit	Bit for notifying a receiver of implementation of emergency warning broadcasting (and others) allocated in the TMCC
Emergency warning broadcasting (EWS)	Broadcasting for disaster notification. This allows a receiver to forcibly provide its contents using start control signals and others.
Conditional Access System ID	CA system id, which identifies a Conditional Access System
High quality stereo	Stereo broadcasting with audio quality that is equivalent to B mode of the standard television of the current satellite broadcasting
High hierarchy	Hierarchy for which a modulation system that is easily affected by interference (multi-value: high) is used when multiple modulation systems are used for transmission. For BS digital broadcasting, TC8PSK is used for transmission.
Subtitle	Service that makes TV broadcasting pictures be superimposed by related text
Main station	Uplink station that performs TS synthesis and is capable of monitoring and controlling a sub station from a remote location
Reduced video	One type of video format for reducing the amount of information for the low hierarchy through hierarchical modulation. The lines are thinned so that reduced pictures are displayed on a screen.
Arbitrary CN	Limit reception CN ratio that allows a receiver to demodulate signals steadily

Information provider ID	Information that identifies information providers used in ERT and reference descriptors
Still picture	One type of video format for reducing the amount of information for the low hierarchy through hierarchical modulation. This is presented by transmitting only I pictures periodically.
Relative TS number	Number for identifying up to eight TS allocation slot positions. A conversion table allows reference to actual TS_ids
1st class/ 2nd class start signal	Distinction for emergency warning broadcasting. For the 1st class, the special measures law for large earthquakes and the Basic Law on Natural Disasters are followed, and for the 2nd class, the weather business law is followed.
Region code	Code that indicates the relevant region allocated in an emergency information descriptor at the time of emergency warning broadcasting (ARIB STD-B10 appendix D)
Low hierarchy	Hierarchy for which a modulation system that is hardly affected by interference (multi-value: low) is used when multiple modulation systems are used for transmission. For BS digital broadcasting, a modulation system other than TC8PSK is used for transmission. The transmission efficiency is lowered but reception is possible even with low CN.
Transmission mode	Distinction in terms of difference in the modulation system and error correction system
Statistical multiplexing	System by which picture quality is efficiently improved even within a restricted band by adjusting the bit rate according to the mutual coding difficulty, when multiple suits of video are sent to one transmission channel
Sub station	Uplink station that is monitored and controlled by a main station. This has a function for processing TS signals combined by a main station.
Superimposed characters	Service that makes pictures be superimposed by text not related to video, audio, and data being broadcasted. The types of this service include breaking news, service rescheduling notification, and time display.
Temporary service, temporary scheduling	Service prepared for temporary broadcasting using a channel other than ordinary channels. This service is not always provided; it is temporarily operated.
Continuity index	4-bit area incremented for each group of TS packets having an identical PID, in order to indicate the continuity of TS packets

4 Source Coding

4.1 Video

4.1.1 Standard for input signals

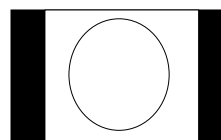
<Standard for video formats>

Follow the standard provided in Chapter 2 “Video Input Format” in Part 1 of ARIB STD-B32.

<Aspect ratio>

Follow the standard provided in 2.4 “Video signal parameters” in Chapter 2 in Part 1 of ARIB STD-B32. In a case where the aspect ratio different from the normal video source is used for transmission in terms of the side panel, letter box, and others, display of black frames can be avoided by setting the parameters shown in table 4.1.1 to the sequence header. The center of the video source shall coincide with the center of transmission signals.

- (1) In a case where video source having the 4:3 aspect ratio is added with side panels (basically black) and is transmitted with the 16:9 ratio, value D shall be 3/4 of value B.



- (2) In a case where video source having the 16:9 aspect ratio is added with black fields at the top and bottom (letter box format), value C shall be 3/4 of value A.

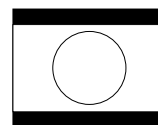


Table 4.1.1 Transmission with different aspect ratios

Type	Sequence Header parameters			Sequence extension parameters	Sequence display extension parameters	
	vertical_size_value (A)	horizontal_size_value (B)	aspect *1 ratio_information	progressive *2 _sequence	display vertical size (C)	display horizontal_size (D)
(1)	1080	1920	2	0	1080	1440
		1440				1080
	720	1280	2	1	720	960
	480	720	2	1	480	540
	480	720	2	0	480	540
(2)	480	720	3	0	360	720
		544				540
		480				480

*1 aspect_ratio_information 2 = 4:3 display; 3 = 16:9 display

*2 progressive_sequence 0 = interlace system; 1 = noninterlace system

<Colorimetry>

Follow the standard provided in 2.1 “Video signal” in Chapter 2 in Part 1 of ARIB STD-B32.

<Encoding area>

Follow the standard provided in 5.2 “Desirable encoding areas” in Chapter 5 in Part 1 of ARIB STD-B32.

4.1.2 MPEG2 (Video) operation details

<Coding system>

Follow the standards provided in Chapter 3 “Video Coding System” and Chapter 4 “Video Compression Procedure, Transmission Procedure, and Signal Configuration after Coding” in Part 1 of ARIB STD-B32.

<Restrictions on coding parameters>

Follow the standard provided in Chapter 5 “Restrictions on Coding Parameters” in Part 1 of ARIB STD-B32.
In a case where a display area is specified with `sequence_display_extension`, `frame_center_horizontal_offset` (FCHO) and `frame_center_vertical_offset` (FCVO) shall be transmitted as 0 or they shall not be transmitted.

<Change of coding parameters>

It is desirable to follow the Operating Guidelines appended to Part 1 of ARIB STD-B32.

<Range of video encoding rates>

The ranges of video encoding rates shall be as below for the time being. The bit rates to be used for actual transmission shall be determined by individual broadcasters, with picture quality taken into careful consideration.

MP@LL	: 0.2 - 4Mbps
MP@ML	: 1.5 - 15Mbps
MP@H14L	: 4 - 24Mbps
MP@HL	: 12 - 24Mbps

4.1.3 Low-hierarchy video format for hierarchical modulation

For Low-hierarchy video format regarding hierarchical modulation, follow the standard in 3.4 “Video coding system” in Chapter 3 of Appendix of ARIB STD-B20 and the standard in 6.3.4 “Display of low-hierarchy video in hierarchical modulation” in ARIB STD-B21, so that reduced pictures or still pictures shown below are presented.

<Reduced video>

The formats of reduced video in terms of low hierarchy service are shown in table 4.1.2. The receiver's display images are shown in table 4.1.3.

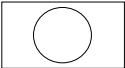
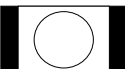
Table 4.1.2 Restrictions on reduced video coding parameters

Type	sequence_header parameters			sequence_ extension parameters	sequence_ display_extension parameters	
	vertical_ size_value	horizontal_ size_value	aspect_ratio_ information *1	progressive_ sequence *2	display_ vertical_ size	display_ horizontal_ size
(1)	240	352	3	1	240	360
(2)					480	720
(3)	240	352	2	1	240	360
(4)					480	720

*1 aspect_ratio_information 2 = 4:3 display; 3 = 16:9 display

*2 progressive_sequence 0 = interlace system; 1 = noninterlace system

Table 4.1.3 Receiver display image

Type	Encoder input image	4:3 monitor	16:9 monitor
(1)	 16:9		
(2)			
(3)	 4:3		
(4)			

For (2) and (4), it is assumed that in windows a receiver displays actual pictures having half size (horizontal and vertical) of the entire screen display.

<Still pictures>

For the formats of still pictures regarding low hierarchy services, adopt the formats and restrictions shown in table 4.1.4; those are included in table 3.4 “Restrictions on assumed still picture coding parameters” in 3.4 “Video coding system” in Chapter 3 of Appendix of ARIB STD-B20.

Table 4.1.4 Coding parameters for still pictures

Restrictions on Sequence Header				Restrictions on sequence extension	Other parameters
vertical_size_value	horizontal_size_value	aspect_ratio_information	frame_rate_code	progressive_sequence	
1080	1440,1920	3	4	0	MP@HL
480	720	3	7	1	MP@H14L
		2,3	4	0	MP@ML

4.2 Audio

4.2.1 Standard for input signals

<Sampling rate>

- (1) The same sampling rate shall always be used according to each service.

This prevents silence from occurring within the service of an identical broadcasting station when the clock of the D/A converter is changed.

- (2) The sampling rate shall be 48 kHz. For independent audio broadcasting service provided by VHF broadcasters, 32 kHz also shall be available. For data broadcasting, refer to 6.3 “Audio encoding” in Part 1, Volume 3 “BS Digital Broadcasting Data Broadcasting Operation Standard”.

<Audio mode>

Follow the standard provided in 6.2.1 “Audio decoding process” in ARIB STD-B21.

<Down-mix coefficient>

Follow the standard provided in 6.2.1 “Audio decoding process” in ARIB STD-B21.

There are cases where down-mix coefficients are not transmitted. If this is the case, the default value shall be used for decoding. When a down-mix coefficient other than the default value is used, transmission shall always be performed.

<Audio level>

In a case where down-mix conversion from multi-channel stereo signals into 2-channel stereo signals is performed, down-mix calculation may frequently cause clipping due to overflow, resulting extreme

deterioration of audio quality. With respect to such a source, it is desirable that the deterioration of audio quality due to down-mix conversion is reduced for example by performing attenuation at the time of input at the sender side, transmitting an appropriate down-mix coefficient, or monitoring down-mix audio.

4.2.2 MPEG2 (Audio) operation details

Follow the standard provided in Part 2 “Audio Signal and Coding System” in ARIB STD-B32 and the Operating Guidelines appended to Part 2.

<Coding parameter>

Bit stream format	AAC Audio Data Transport Stream (ADTS)
Profile	Low Complexity(LC)
Maximum number of coding channels	Up to 5.1 channels per single ADTS
PES packet	Non-synchronization with audio frames shall be allowed.
Mute flag	Not used *For muting, no sound with input signals

<ADTS and audio mode>

Monaural, stereo	Composed as a single ADTS
Multi-channel stereo (3/1, 3/2, 3/2+LFE)	Composed as a single ADTS
2-audio (dual, monaural)	Composed as a single ADTS * Main audio shall be output from L side.
Complex audio through combination of above modes (E.g., monaural x 2 or stereo x 2)	An ADTS is composed for each audio stream (language) and multiplied on the MPEG2 system layer.

4.2.3 Notes regarding audio parameter switching

Muting is often implemented in a receiver because noise is generated during decoding processing at the time of audio parameter switch. Therefore it is desirable that silence portion is introduced to avoid momentary audio cutout at the time of switching, with respect to input signal to the encoder. The duration of silence shall be determined by broadcasters with future improvements of the encode and decode functions into consideration.

4.2.4 Ranges of audio coding rates

The ranges of audio coding rates shall be as below for the time being.

Standard stereo	:	144 kbps or less
High quality stereo [†]	:	192 kbps – 256 kbps
Multi-channel stereo	:	384 kbps or less

4.2.5 High quality service

The audio quality shall conform to mode 1 in Chapter 2 “Audio Quality Indication in Appendix of Part 2 of ARIB STD-B32.

High quality services shall be identified with quality indication fields present in the audio component descriptor in the EIT.

The services shall not depend on coding rates.

[†] Follow the operation guideline appended to Part 2 of ARIB STD-B32 and the result of future investigation of ARIB.

5 Multiplexing

5.1 Multiplexing inside a Service

5.1.1 Definition of ES

The stream types of ES are defined in table 5.1.1. For operational details of the component tags for data broadcasting, refer to 5.1.2.3 in Part 1, Volume 3 “BS Digital Broadcasting Data Broadcasting Operation Regulations”.

Table 5.1.1 Stream types of ES

Stream type	Stream type identifier	Component tag value	Data encoding method descriptor
Video	0x02	0x00 - 0x0F	Absent
Audio	0x0F	0x10 - 0x2F	Absent
Subtitle/Superimposed texts	0x06	0x30 - 0x37 (subtitles) 0x38 - 0x3F (tickers)	Present (always) For the values of data_component_id, refer to table 8.1.2.
Data broadcasting	0x01 0x02 0x06 0x0D 0x0F	0x40 - 0x7F	May be allocated
Reservation		0x80 - 0xDF	

5.1.2 Maximum number of ES transmissions (per single service)

Regarding BS digital broadcasting, the maximum number of ESs per single service (of the same service_id) for each stream type is as below:

- Maximum number of video ES transmissions 4
- Maximum number of audio ES transmissions 8

Transmission shall be performed so that the maximum number above is not exceeded.

Due to the restriction of the PID filter resource on a receiver, up to 12 ESs can be processed simultaneously. Therefore, the maximum number of ESs (per a single service) for simultaneous display (audio play included) and simultaneous recording shall also be 12. The maximum number of ESs subjected to charging is also 12 due to the condition of the Conditional Access System.

With the operation of multiview and others taken into account, the maximum number of ES transmissions per single service shall be 32, but ESs beyond 12 cannot be processed simultaneously. Therefore, if the number exceeds 12, a receiver may have restrictions regarding display and recording.

The maximum numbers defined here designate the maximum numbers of ESs that are simultaneously transmitted by consignment broadcasters (second loop of PMT: maximum ES loop number).

5.1.3 Default ES

This subsection defines the default ESs to be chosen when a service is selected by a receiver.

The values of the component tags to be given to ESs have been defined in 14.2 “Allocation of component_tag values” in Chapter 14 of Part 1, Volume 4 “BS Digital Broadcasting PSI/SI Operation Regulations”.

The regulations present the following definition of the default ES for each stream type, based on the component tag values written in the stream identification descriptors arranged in the PMT.

- | | |
|-----------------------------|--|
| ○ Video stream | : ES whose component tag value is 0x00 |
| ○ Audio stream | : ES whose component tag value is 0x10 |
| ○ Subtitle stream | : ES whose component tag value is 0x30 |
| ○ Ticker stream | : ES whose component tag value is 0x38 |
| ○ Data broadcasting program | : ES whose component tag value is 0x40 |

For multiview television (refer to section 7.4 in this document), ESs are grouped by component_group_descriptor. Those groups are called component groups.

The default ES for each component group is defined as follows:

Regarding component_tags written in individual component groups, the ES having the smallest component_tag value for each stream type is defined as the default ES of the relevant component group.

When an MVTV's event is chosen, the component group to be selected first is the one set as component_group_id="0x0" with component_group_descriptor, and this default ES is used as the default ES of the entire event.

In a case where component_group_descriptor is not received, the default ES is defined with the component_tag value of the PMT. For the reason above, the component_tag value of the default ES of the entire event has to be written in the beginning of component_group_id="0x0" of component_group_descriptor.

5.2 Detailed Operation of MPEG2 (Systems)

5.2.1 Definition of services

Each type of service is defined as follows:

- Digital TV service:

This service includes one or more video streams during broadcasting, and allows even a receiver without a function handling data broadcasting to receive programs steadily.

○ Digital audio service:

This service includes one or more audio streams during broadcasting, and allows even a receiver without a function handling data broadcasting to receive programs steadily: service (other than digital TV service) that meets this definition.

○ Data broadcasting service:

Service that is neither digital TV service nor digital audio service

5.2.2 Synchronization of video, audio, and subtitles

The synchronization of video, audio, and subtitles shall be controlled at the sending side so that a receiver should work properly, because synchronization is performed by a receiver using both or either of the PTS and DTS as the reference.

5.2.3 Multiplexing of EPG and data

The maximum bit rates to be allocated to EPG and data broadcasting are as below:

- EPG : 1 Mbps max. for the total of SI
(Mean value for one second. For details, refer to 11.2 in Part 1, Volume 4 “BS Digital Broadcasting PSI/SI Operation Regulations”.)
- Data broadcasting : Refer to 7.2.2, 7.2.3 Part 1, Volume 3 “BS Digital Broadcasting Data Broadcasting Operation Regulations”.

5.2.4 Operation of the PAT and NIT

- (1) The order of services written in the PAT does not have any meaning, and does not affect the operation of a receiver. Normally services are written in the order of service_id.
- (2) The order of TSs and services written in the NIT does not have any meaning, and does not affect the operation of a receiver. Normally services are written in the order of service_id or transport_stream_id.
- (3) The same NIT is needed for all TSs in the network. Therefore, an NIT to be distributed shall be generated through the collection and compile of service information of individual stations.
- (4) It is preferable that NIT data is updated for all TSs at almost the same time, with managed version numbers.

5.2.5 Handling the PMT and ES

- (1) In a case where ESs for video and audio are absent in steady status, the PMT shall not include description about the ESs. However, this does not apply when in transition status such as seamless switching.
- (2) Normally, the maximum number of ESs for subtitles and superimposed texts shall be one. Basically, information on these ESs shall be added to or deleted from the PMT when subtitles and superimposed texts are started and ended; but such a fixed operation also shall be possible that the PMT always include description about ES information.

When in multiview display, subtitles and superimposed texts shall be available also on sub screens; therefore, three ESs maximum respectively. Only one ES shall be subjected to fixed operation for subtitles and superimposed texts respectively: subtitle ES of component_tag=0x30 in the PMT and ticker ES of component_tag= x38. These always belong to component_group_id=0.

- (3) For the correspondence of the ES and PMT of data broadcasting other than subtitles and superimposed texts, refer to Chapter 5 “Data Transmission method Operation” in Part 1, Volume 3 “BS Digital Broadcasting Data Broadcasting Operation Regulations”.

5.2.6 Default maximum bit rate

Digital recording equipment may record only part of service (partial TS) included in TS. In that case, the maximum bit rate value is needed to secure the band for interface (IEEE1394) and to calculate recording time.

In a case where the maximum bit rate of the service to be transmitted is over or below the following values significantly or is not defined, the value is transmitted by a sender, using the digital copy control descriptor.

Table 5.4.1 shows the default maximum bit rate for each component (for data, sum of the components related to additional data), and table 5.4.2 shows the default maximum bit rate for each service. For the description method for the descriptor regarding the maximum bit rate, refer to Part 1, Volume 4 “BS Digital Broadcasting PSI/SI Operation Regulations”.

Table 5.4.1 Default maximum bit rate for each component

Video	1080i	16 – 22 Mbps
	720p	12 – 22 Mbps
	480p	6 – 12 Mbps
	480i	4 – 8 Mbps
Audio	Standard stereo	– 144kbps
	High quality stereo	– 256 kbps
	5.1 channel stereo	– 384 kbps
Additional data		4 Mbps
Subtitle		256 kbps
Superimposed text		256 kbps

Table 5.4.2 Default maximum bit rate for each service

Digital TV service	1080i	24 Mbps
	720p	24 Mbps
	480p	12 Mbps
	480i	11 Mbps
	Multiview	24 Mbps
Digital audio service		1.1 Mbps
Data service		2.2 Mbps

5.3 Multiplexing of TS

5.3.1 Maximum number of services

The maximum number of services per single TS shall be 32.

The maximum number for each service type is as below, and transmission shall be performed so that the maximum numbers are not exceeded.

Service IDs for the business operators shall be allocated according to 8.2.1.

Digital TV service	: 8
Digital audio service	: 16
Data service	: 24

5.3.2 Maximum number of slots

The maximum number of slots to be allocated for TS transmission shall be 26.

5.3.3 Statistical multiplexing

When executing statistical multiplexing for more than one SDTV or multiview TV, the maximum number of ESs to be applied shall be 8, and the individual bit rates shall be within the video encoding rate's range defined in 4.1.2.

5.4 TS Operation Guidelines

This subsection describes the guidelines for seamless switching in terms of redundant-system transmission facility switching. So that seamless switching is provided, the guidelines below should be followed as far as possible when transmission is performed by a sender. It is preferable for a recipient to be able to receive according to the guidelines.

5.4.1 Guidelines for senders

Guideline T1.1

- The GOP phase of the redundant-system transmission system shall be matched with that of the main line transmission system as far as possible.

Guideline T1.2

- So that the version number is not changed by redundant switching when the content of processing changes, further number change shall be made by a sender.

Guideline T1.3

- duplex_packet shall not be used.

Guideline T1.4

- System switching shall be performed preferably while audio is being muted.

5.4.2 Guidelines for receivers

Guideline R1.1

- In a case where no error is detected on a transmission system and transport_error_indicator is not set, discontinuity presented by the continuity index (continuity_counter) shall not cause video, audio, and others to be muted.

Guideline R1.2

- Extra processing shall not be performed following the change of the version number if the content of decoding processing does not change.

Guideline R1.3

- Even if the PTS difference of audio PES packets fluctuates about 0 to 2 times just before and after switching, muting processing shall be avoided as far as possible. Minimize the problem through play clock pitch control, skip/repeat processing, and others.

Guideline R1.4

- Such an incomplete section that interrupts or starts halfway shall be discarded, and a complete section received next shall be used.

6 Transmission Line Encoding and Modulation

6.1 TS Synthesis

TS signal synthesis processing shall be performed according to the following rules, by uplink stations that synthesize, modulate, and uplink TS signals coming from consignment broadcasters.

6.1.1 TS frame composition

- (1) For TS, frame composition shall be performed according to each slot.
- (2) Input ports shall be determined in the order of the licensed slot numbers, and relative TS numbers 0 to 7 shall be assigned. One relative TS number shall be allocated to one TS_id.
- (3) For the synthesis of multiple TSs that share the same repeater, TSs shall be put together and arranged in the order of the slot numbers defined in the license, with respect to the same modulation method.
- (4) In a case where a single TS is shared by more than one business company, a relative TS number determined through the TS having the smallest slot number shall be allocated.
- (5) TS synthesis shall be performed using packets that match the number of slots that has been assigned to business companies and that arrive within the frame cycle. As for the range of the same modulation method, the slot position and service are not necessarily constant. However, the average TS rate of each service coincides with the rate determined based on the number of slots (for TS composition) licensed for business companies.
- (6) Up to four types of modulation method per carrier are selectable according to each carrier. The decision of the selection method is left as a task for the future.
- (7) In a case where modulation methods other than TC8PSK are used, the allocation of null packets and the setting of the PCR shall be performed in accordance with 2.7 “Frame Arrangement Regarding Modulation Mode” in Chapter 2 of ARIB STD-B20.

6.1.2 Dealing with TMCC that violates the regulation

In a case where TMCC or the number of TS packets received do not meet the regulation as the result of an error in the transmission line between a consignment broadcaster and an uplink station or a failure on the system of consignment broadcaster, the TS synthesis device deals with as below. Therefore, broadcasting signals do not present contradiction in terms of TMCC and frame composition, and other TSs that share a single repeater are not adversely affected.

For a receiver, basically, TMCC problems other than transmission line errors need not be taken into account, and any special processing such as judgment through majority decision is not needed.

- (1) In a case where the analysis of the TMCC’s basic information reveals that the number of slots shown in the TMCC’s basic information differs from the allocated one although the number of incoming slots is correct, all packets of the allocated slots are transmitted with TC8PSK; TMCC’s basic information refers

to information that is sent by a consignment broadcaster and that is used to generate a TMCC by an uplink station. In this case, the tolerance to rain is deteriorated because signals to be sent through the low layer is sent with TC8PSK, but usually normal reception is possible.

- (2) In a case where the number of incoming packets does not meet the regulation, packets beyond the number of the allocated slots are discarded; if the number is below the appropriate one, null packets are transmitted for the shortage. Therefore, reception is not permitted in either case.
- (3) In a case where data that is supposed to be dummy is not a null packet in terms of the TMCC's basic information, the data is processed as a null packet, and the original packet is not transmitted. In this case, reception is not permitted.
- (4) In a case where TSs to be transmitted do not arrive due to line disconnection or any other reason, all the allocated slots are treated as TC8PSK, and null packets are transmitted.

6.1.3 Dealing with broadcasting break periods

There are cases where break status is notified by a broadcasting station through PSI/SI operation and where broadcasting is halted due to the maintenance of a transmitter or any other reason. This subsection describes how to deal with broadcasting break, for which PSI/SI cannot be transmitted.

- (1) In a case where TSs to be transmitted do not arrive at a uplink station due to any reason such as the maintenance of the transmission facility of a consignment broadcaster, the TS synthesis device shall process relevant TSs' slots allocated, as null packets; and shall perform TC8PSK transmission. The same operation as of line disconnection described earlier shall take place.
- (2) An uplink station shall not generate PSI/SI or other signals that allow a receiver to recognize broadcasting break.

6.1.4 Method for transmitting TMCC's basic information

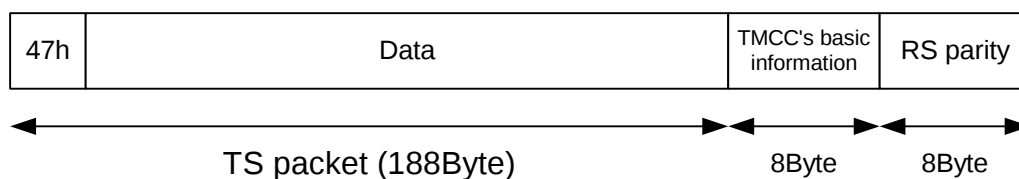
A TS synthesis device generates TMCC to be multiplexed onto broadcasting waves, using TSs sent from a consignment broadcaster to an uplink center and the TMCC's basic information relating to the TSs. It is also possible to alter the transmission parameters by changing these information. The method for transmitting the TMCC's basic information is concluded in Chapter 2, Annex3 in the appendix of ARIB STD-B20. This subsection introduces one instance of its concrete methods.

(1) Transmission method

The TMCC's basic information is transmitted using the first 8 bytes of the 16-byte RS code section following 188 bytes of the main body of a TS packet.

For multiple slots, Information is repeated; frame and super-frame identification bits differ.

So that packet data is protected, it is possible to add an optional 8-byte parity with RS (204,196) obtained by shortening RS (255,247).



(2) Information configuration

The bit allocation of the TMCC's basic information shall conform to table 6.1.1.

Table 6.1.1 Bit allocation of the TMCC's basic information (bit 0 = LSB)

Byte	bit	Content	Remark
0	7	Reserved	Invalid for a TS synthesis device
	6	Reserved	Invalid for a TS synthesis device
	5	Reserved	Invalid for a TS synthesis device
	4	Buffer reset	Buffer reset control. This is available in such a case that a consignment broadcaster installs a synchronization device in an uplink center and controls its buffer reset. Invalid for a TS synthesis device.
	3	Start control for emergency broadcasting	Receiver start control signal for emergency warning broadcasting. During emergency warning broadcasting, this is set to 1 for each super-frame. It is 0 normally.
	2	Change instruction	Used to instruct the change of the content of TMCC information. When a change is made, this is set to 1 during one super-frame period when the change is started. It is 0 normally.
	1	Frame identification	Used to identify the start of a frame. For the first packet of a frame, it is set to 1. For the rest, it is 0.
	0	Super-frame identification	Used to identify the start of a super-frame. For the first packet of a super-frame, this is set to 1. For the rest, it is 0.
1	7-0	Transmission mode/ slot information	Used to indicate four types of transmission modes (modulation method/ intra coding method) and the number of slots allocated to them. This has the same format as TMCC, and can be altered according to each super-frame.
2	7-0		
3	7-0		
4	7-0		
5	7-0		
6	7-0	TS_id	TS identification. When a frame is synthesized, a relative TS/TS number correspondence table is composed.
7	7-0		

6.2 TMCC Operation

The operation of TMCC shall conform to 2.9 “TMCC Information Configuration” in Chapter 2 of ARIB STD-B20. This subsection presents detailed guidelines for actual operations.

6.2.1 Change instruction

The first 5 bits of a TMCC are incremented when the TMCC is changed. Increment is implemented in a case where all bits are relevant except transmitting station specification bits for transmission control described in 6.4 “Site Diversity Operation”.

When the transmission methods (or others) are switched, the TMCC is updated two super-frames before the switch timing of the frame configuration, and the change instruction is incremented accordingly.

Also when the frame configuration does not change like start control bit operation, the change instruction is incremented at the same time as TMCC is updated.

6.2.2 Transmission mode/ slot information

The setting of the transmission mode shall conform to ARIB STD-B20. In a case where a transmission method other than TC8PSK has been selected, the number including that of dummy slots shall be written in the field for the number of slots.

6.2.3 Relative TS/ slot information

This instructs allocation of the 48 slots based on the relative TS numbers. With respect to the same modulation method, arrangement is performed so that slots are put together at the front and arranged in the ascending order of the numbers. In a case where a transmission method other than TC8PSK has been allocated, the relevant, relative TS numbers including those of dummy slots are displayed.

6.2.4 Relative TS/TS_id correspondence table

For relative TSs not allocated, 0xFFFF shall be written. Therefore, 0xFFFF shall not be used as TS_id.

The change in the number of slots allocated to stream-break-free TS_id and relative TS numbers is not assumed at the present stage. If these changes occur by any chance, the consistency of the TMCC information and the actual change of TS_id or PCR is not guaranteed.

6.2.5 Transmission/reception control information

The bit operation of the start control signal shall conform to the description in 6.3 “EWS Operation”.

The 4 bit operation of the extension area shall conform to the description in 6.4 “Site Diversity Operation”.

6.2.6 Extension information

The extension information field shall not be used for the time being. A receiver shall be inhibited from using this field on its own.

6.3 Emergency Warning Broadcasting (EWS) Operation

6.3.1 EWS transmission

Each consignment broadcaster can start and end EWS independently. The following procedures should be followed to start and end EWS.

(When starting)

- (1) Each consignment broadcaster transmits such information (TMCC's basic information) to uplink stations that causes the TMCC's start control bit to be set to 1.
- (2) Emergency warning descriptors with EWS conditions set are transmitted with the PMT; the EWS conditions include start_end_flag, 1st class/2nd class identification, and local codes.
- (3) For uplink stations, the TMCC's start control bit is set to 1 based on the TMCC's basic information.
- (4) Broadcasting is started using contents that are recognizable as emergency warning broadcasting.

(When ending)

- (1) Such TMCC's basic information is transmitted that causes the start control bit to be kept as 0.
- (2) The emergency warning descriptors are deleted from the PMT.
- (3) For uplink stations, the TMCC's start control bit is set to 0.

For information about implementation of EWS by consignment broadcasters, the TMCC's basic information (information needed by uplink stations to generate TMCC) shall be used. This start timing and description transmission timing may present time differences that are about the same as the PMT transmission cycle. Therefore, after the start of the relevant bits of the TMCC generated by uplink stations using the basic information, the description transmission timing also presents about the same amount of time differences.

6.3.2 Handling the TMCC start bit

For the start bit in the TMCC, OR processing shall be performed only among the broadcasters that share the same repeater, as shown in figure 6.3.1 and 6.3.2.

While emergency warning broadcasting is conducted with the relevant repeater, the TMCC start bit shall be always kept On.

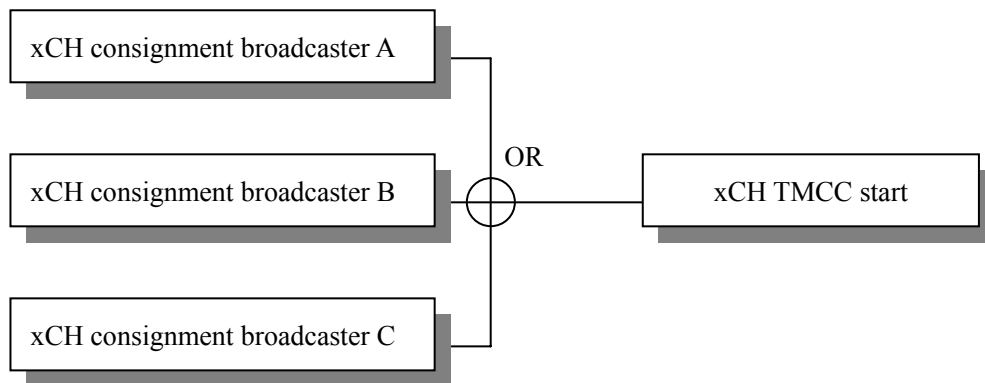


Figure 6.3.1 TMCC start bit operation

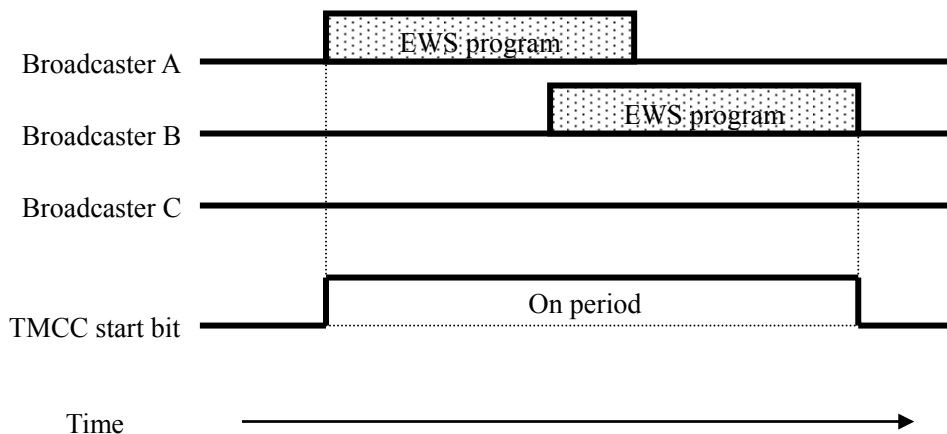


Figure 6.3.2 TMCC start bit On period

6.3.3 Multiplexing position of emergency information descriptors

Emergency information descriptors shall be written in descriptor field 1 of the PMT of the broadcaster which conduct emergency warning broadcasting. It depends on broadcaster's judgment which service of PMT is to be written with emergency information descriptors. However, the relevant descriptors shall always be written in the PMT of emergency warning broadcasting itself in order to notify EWS supporting receivers of the end of emergency warning broadcasting.

Table 6.3.1 PMT to be written with emergency information descriptors

	PMT of broadcasting other than emergency warning one	PMT of emergency warning broadcasting
Writing emergency information descriptors	Arbitrary	Mandatory

6.3.4 Multiplexing timing and writing period of emergency information descriptors

The timing for writing and deleting emergency information descriptors to/from the PMT does not necessarily coincide with the TMCC start bit On/Off timing because more than one broadcaster may conduct emergency warning broadcasting at different timing as shown in figure 6.3.3.

When emergency warning broadcasting is finished, the relevant descriptor shall be deleted from the PMT.

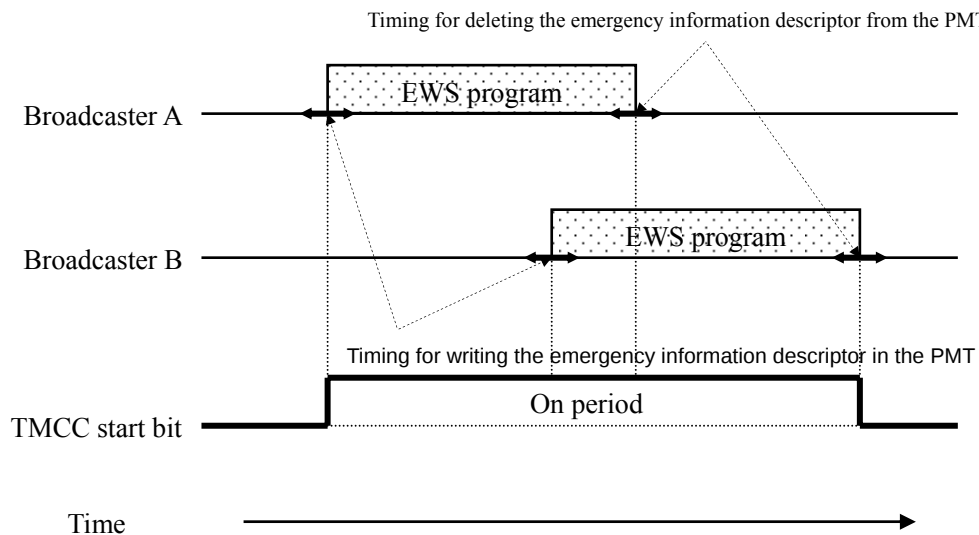


Figure 6.3.3 TMCC start bit On/Off and timing for writing and deleting the emergency information descriptor

6.3.5 Signal operation for emergency warning test-broadcasting

For emergency warning test-broadcasting, operation shall be performed with the emergency information descriptor's start_end_flag value processed as 0 at the end signal side, from the beginning. During test-broadcasting, the PMT shall always include the relevant descriptor. When test-broadcasting is finished, the emergency information descriptor shall be deleted from the PMT at the timing when the TMCC bit becomes 0.

6.4 Site Diversity Operation

6.4.1 Idea about site diversity operation

Site diversity refers to the operation method for securing lines through operations from another uplink station when an uplink station cannot secure lines due to heavy rain.

For BS digital broadcasting, the following two uplink stations are used, and uplink from other terrestrial stations including mobile ones is not performed unlike present analog satellite broadcasting.

Main station : Tokyo (Shibuya)

Sub station : Saitama (Shobu)

During site diversity operation, it is difficult to seamlessly match the main and sub stations' carrier frequency and phase and frequency of the modulation signal and phase just before and after switching. Therefore, besides the implementation of the method for minimizing the differences between the main and sub stations, such a function shall be equipped that a receiver is notified of operation beforehand through the method described below. It is desirable that a receiver has a function for minimizing the occurrence of disturbance to signals such as freezing and muting ones just before and after site diversity operation.

6.4.2 Signal processing just before and after site diversity operation

An uplink station cannot perform processing such as the content change of TS signals coming from consignment broadcasters. It is also impossible to preschedule site diversity operation for avoiding line disconnection resulted from rainfall. Therefore, no processing shall be performed for TS signals at the time of site diversity operation for avoiding line disconnection resulted from rainfall. Processing such as CAS release shall not be performed neither. However, for prescheduled site diversity operation such as facility maintenance and switching back to the main station, it is desirable that processing such as picture freezing and audio muting is performed so that recipients hardly recognize switching.

For signals output just before and after switching, the matching precision will be several milliseconds, but complete matching cannot be guaranteed. Therefore, it is desirable that a receiver performs almost unnoticeable processing such as freezing and muting. To recognize the occurrence of site diversity operation, TMCC signals described below can be used.

6.4.3 TMCC Operation

At the time of site diversity operation, the operation is notified beforehand with the TMCC. The operation method is as below.

Regarding TMCC transmission/reception control signals in terms of site diversity operation, the bits of the extension field are defined in table 6.4.1 (description with MSB first).

Table 6.4.1 Bit operation for TMCC extension field

bit	Content	Characteristic	Remark
4	Super-frame instruction for site diversity implementation	Implementation of site diversity within the super-frame period, after N super-frames following bit = 1. After the implementation of site diversity, bit = 0 in M super-frames.	The change instruction [†] is incremented at the time of bit start and end.
3	Main station instruction	Signals uplinked from the main station are always set as 1.	Even if this bit is changed by site diversity, the change instruction is not incremented.
2	Sub station instruction	Signals uplinked from the sub stations are always set as 1.	Even if this bit is changed by site diversity, the change instruction is not incremented.
1	Reserve	A receiver must not react to the change of this bit for the time being.	

The timing of bit 4 concerned with site diversity switching is defined as below.

Carrier switching occurs somewhere in one super-frame period after N super-frames since the bit start. At this time, the carrier is overlapped or interrupted for several milliseconds. The carrier just before and after switching presents frequency differences within several kHz.

Figure 6.4.1 shows the timing. The variation of the change instruction is also shown for reference.

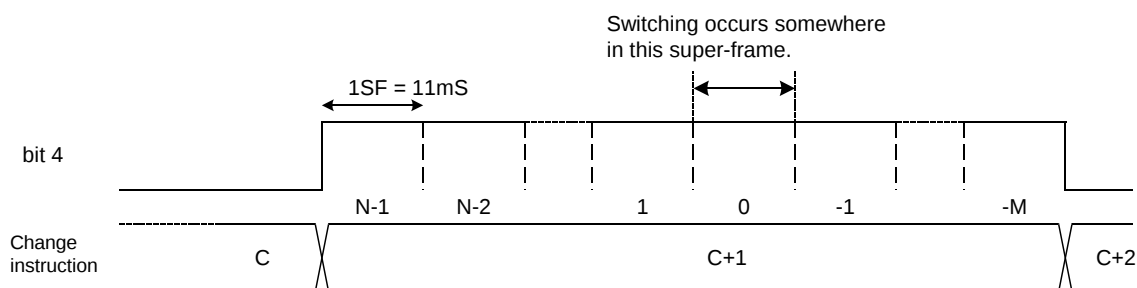


Figure 6.4.1 TMCC operation at the time of site diversity

The values of N and M are as below:

$$N = 16 \quad M = 0$$

[†] If TMCC change that precedes the switch of the transmission method and others occurs during the start period of start control bit 4, this operation is reflected as it is.

6.4.4 Actual operation example

When uplink disconnection due to rainfall attenuation is expected, switching shall be performed regardless of the contents of programs.

As for switching back from a sub station to a main station, the following operation shall be considered; picture freezing and audio muting period is determined and provided among broadcasters who share the same repeater, so that a failure on a receiver is not detected by switching back during this period.

Figure 6.4.2 shows how the signals would be just before and after switching. This example represents a case of switch from a main station to a sub station.

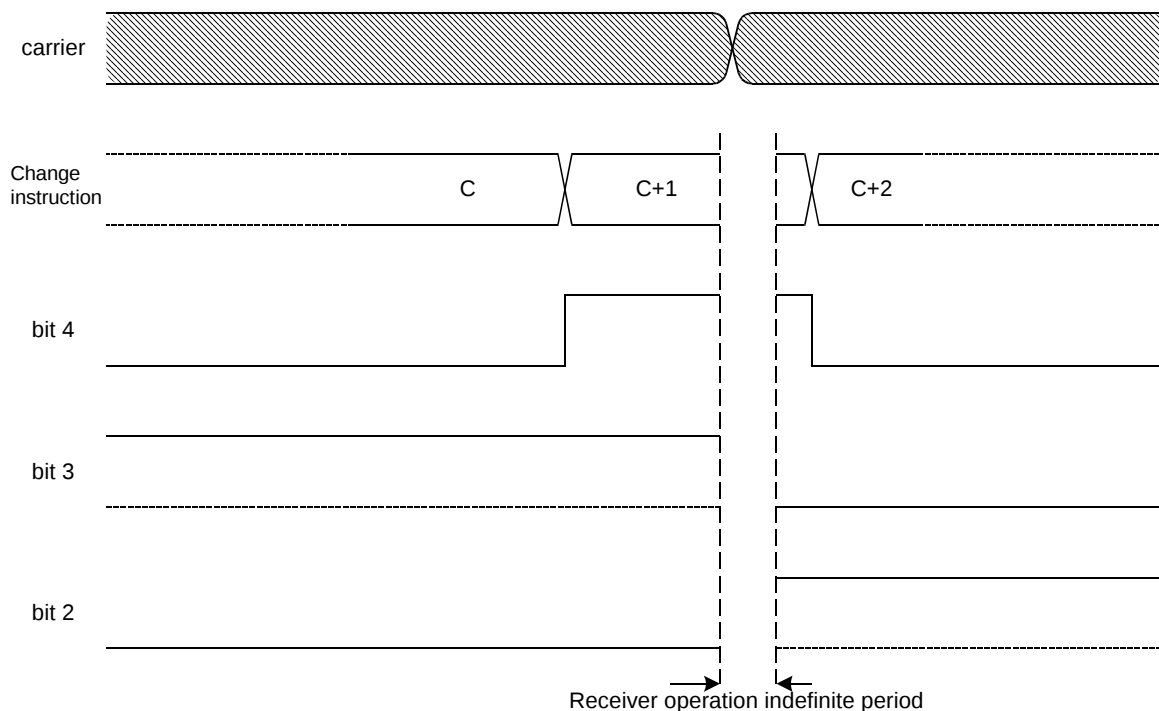


Figure 6.4.2 Site diversity operation overview

6.5 Phase-reference Burst

For BS transmission line encoding, four-symbol phase-reference burst signals are inserted in the unit of 207 symbols in the signal parts except synchronization and TMCC, aiming steady reception with low CN.

According to the present departmental regulations, this symbol is a BPSK signal diffused by the ninth PN signal; it is technically possible to transmit information through this field. Therefore, in 4.4.5 “Front-end signal processing” in Chapter 4 of ARIB STD-B21 Receiver for Digital Broadcasting, the following statement is provided:

With respect to information transmission using phase-reference burst signals, ARIB STD-B20 stipulates that “it is possible, but will be left s a task for the future”. In the design and manufacture of the DIRD, this stipulation must be considered. Even when the information transmission is to be conducted in the future, it is

not necessary for the DIRD to conduct the decoding.

For this reason, the following standards shall be followed for phase-reference burst:

- (1) Even if the phase-reference burst is modulated, a consumer-use receiver need not have a function for receiving the information. The present departmental regulations have not provided a clear statement about the modulation of phase-reference burst, therefore information transmission through this field shall not be performed as of 2000. If information transmission through this field becomes possible in the future, information to be transmitted shall be housekeeping, inter-station information and others (for example, information corresponding to network control signals, such as number transmission signals and net Q signals, included in terrestrial broadcasting) that are used exclusively by uplink stations; audience need not view the information.

Therefore, this demodulation system need not be taken into account when consumer-use receivers are designed.

- (2) The carrier synchronizing circuit of a receiver must not be designed on an assumption that modulation is not performed.

Such an idea has been discussed that, compared with modulated one, fixed-value burst not modulated allows more improvement of the limit CN through the circuit configuration that improves the performance of carrier synchronization; and such an instance has been reported that differences in several dB occurred on test equipment. However, this can be considered as a discussion about the excessive performance field in terms of the minimum CN's service BPSK(1/2), for example, improvement from 0 dB to -2 dB. Moreover, the difference is possibly affected also by the carrier synchronization configuration method.

Therefore, if a receiver is designed on an assumption that modulation is not performed at the early period of BS digital broadcasting start, it is probable that burst carrier play has problems in a case where modulation is performed in the future.

The carrier synchronization circuit of a receiver shall not be designed on an assumption that modulation is not performed.

7 Operation

7.1 Operation of Hierarchical Modulation

The purpose of hierarchical modulation is to prevent disconnection due to rainfall from occurring earlier than analog broadcasting at the time of transmission only with trellis 8PSK so that the service can be continued as far as possible. The hierarchical modulation shall be operated as below:

7.1.1 Definition of hierarchical modulation

- (1) Hierarchical modulation is defined as the method for improving the service time ratio at low CN by using different modulation methods for the components in a single service.
- (2) For hierarchical modulation, only services through two types of modulation methods (inter-hierarchy) are subjected in the TS.
- (3) Such a combination of modulation methods is recommended that presents as much difference in CN as possible to the extent that the decrease of coding efficiency is small.
- (4) High hierarchy refers to the hierarchy in which information transmitted with TC8PSK flows. Low hierarchy refers to the hierarchy in which, using one of the other modulation methods presenting low frequency use efficiency, information receivable even with low CN flows.
- (5) In a case where the same type of components are present in different hierarchies (e.g., high-hierarchy video and low-hierarchy video), their respective ESs are referred with hierarchical transmission descriptors, so that switching is performed according to reception status.
- (6) In a case where different modulation methods are used according to each TS or service thus multiple modulation methods are used within a single carrier, the term “hierarchical modulation” shall not be used to refer to.

7.1.2 Content transmitted through the low hierarchy

- (1) PSI, PCR, video, audio, and data shall be transmitted. In a case where a scrambled service is provided, ECM also needs to be transmitted.
- (2) For video and audio, the following three different arrangements of components are possible in terms of hierarchical modulation. (Data can be placed on the high hierarchy and low hierarchy like audio.)

(Method 1) Transmission of video and audio to both the hierarchies

High hierarchy	High-hierarchy video	High-hierarchy	–
Low hierarchy	Low-hierarchy video	Low-hierarchy	PSI / PCR

In this method, both video and audio are transmitted to both the high hierarchy and low hierarchy. On the low hierarchy, switching is performed in terms of both video and audio.

For audio, simultaneous broadcasting is performed using audio produced through down-mix

conversion (or another appropriate processing) of high-hierarchy audio, as low-hierarchy audio. For example, using monaural audio produced through down-mix conversion allows the transmission capacity to be lowered so that audio can be transmitted using a limited band. However, freezing and muting occur when hierarchies are switched.

(Method 2) Transmission of audio only to the low hierarchy

High hierarchy	High- hierarchy video	–	–
Low hierarchy	Low-hierarchy video	Audio	PSI / PCR

In this method, video is transmitted through both the high hierarchy and low hierarchy, and audio is transmitted only through the low hierarchy. On the low hierarchy, switching is performed in terms of video only.

This way of transmitting audio allows the quality to be maintained even with low CN. This method does not cause muting due to switch between the hierarchies. However, the low-hierarchy slot needs enough capacity for transmission of needed audio mode.

(Method 3) Transmission of different components to the individual hierarchies

High hierarchy	Video	–	
Low hierarchy	–	Audio	PSI / PCR

In this method, video is transmitted to the high hierarchy, and audio is transmitted to the low hierarchy. When the low hierarchy is in use, reception of only audio can be continued. Audio is processed in the same way as method 2.

This method does not require components to be switched depending on the hierarchies. However, descriptors need to be added so that a receiver can recognize component transmission through different hierarchies. For actual application method, follow 7.1.4.

- (3) Video to be transmitted through the low hierarchy shall conform 4.1.3 “ Low-hierarchy video format for hierarchical modulation”.
- (4) In a case where one TS includes a service with hierarchical modulation conducted and a service without hierarchical modulation conducted, the PMT of the latter service can be transmitted through the high hierarchy; a service without hierarchical modulation conducted is a service for which components to be referred to are transmitted only through the high hierarchy and the PMT does not include a hierarchy transmission descriptor.

7.1.3 TS configuration at the time of hierarchical modulation

- (1) Signals of the individual hierarchies are transmitted with a single TS and a single service_id. Therefore ESs shown in table 7.1.1 flow in the TS.
- (2) One ES and one section shall not be transmitted beyond one hierarchy.
- (3) The hierarchical relationships of components of the same type are defined by the hierarchy transmission descriptor written in the PMT. This descriptor shall be written in the loops of the individual streams having hierarchical relationships regarding the PMT.

Table 7.1.1 Contents to be flowed through the high hierarchy and low hierarchy

High hierarchy	Low hierarchy
- High-hierarchy video - High-hierarchy audio - Data - SI	- Low-hierarchy video - Low-hierarchy audio (may be substituted by high-hierarchy audio) - Low-hierarchy data (subtitles and superimposed characters included) - PSI - PCR - ECM (in a case when CAS is present)

7.1.4 Handling the hierarchy transmission descriptor

- (1) The hierarchy transmission descriptor shall be interpreted as below:
 If the PMT includes multiple components, a receiver checks the hierarchy transmission descriptor.
 If a reference is presented, decoding is performed on the hierarchy specified with the quality_level.
 If there exists a hierarchy transmission descriptor for the low hierarchy that does not present a reference, decoding is always performed.
- (2) A hierarchy transmission descriptor shall always be added to components transmitted with a modulation method other than 8PSK.
- (3) The reference components specified with reference_PID as hierarchical modulation shall be of the same type. However, for video, cross reference between video and audio is possible. In a case where no reference is present, 0x1FFF (null packet PID) shall be written for the referene_PID.
- (4) Combinations of hierarchical modulation
 Table 7.1.2 shows the combinations of hierarchical modulation and their respective examples about handling the descriptor.

Table 7.1.2 Examples about handling the descriptor regarding hierarchical modulation

	High hierarchy	Low hierarchy	How to handle	Relevant example
(1)	V A	None	Normal broadcasting (non hierarchical modulation)	
(2)	Vh(D) Ah(D)	VI(D) AI(D)	Hierarchical modulation with reference	(Method 1)
(3)	Vh(D)	VI(D) A(D)	Hierarchical modulation with reference. For A, to be always decoded.	(Method 2)
(4)	V	A(D)	Hierarchical modulation without reference. For A, to be always decoded.	(Method 3)
(5)	V	A	Inhibition	
(6)	A	None	Normal independent audio broadcasting	
(7)	None	A(D)	Independent audio broadcasting that provides services even with low CN	
(8)	None	A	Inhibition	

V and A designate video and audio respectively, and subscripted h and l designate high hierarchy and low hierarchy respectively. D in parentheses designate that a descriptor is accompanied. For data broadcasting, the descriptor shall be handled in the same way as for audio broadcasting.

7.1.5 Duplicative reference of the low hierarchy

(1) Duplicative reference regarding multiple suits of audio

In a case where multiple suits of audio are used, low-hierarchy audio may not be prepared for every suite of audio. A hierarchy transmission descriptor added for each ES includes only a single reference value (reference_PID), so the standard below shall be followed to handle:

- Duplicative reference from multiple suits of high-hierarchy audio to a single suit of low-hierarchy audio shall be possible.
- In a case where the ADTS of multiple suits of high-hierarchy audio performs duplicate reference relative to a single suit of low-hierarchy audio, transition to the identical low-hierarchy ADTS is conducted, respectively.
- Because only one high hierarchy can be referred to with the descriptor of the low-hierarchy ADTS, return to the original high-hierarchy ADTS is not guaranteed for some receivers.

(Example) If the reference values of the components, PID, and descriptor are determined as shown table 7.1.3, Japanese components of different hierarchies correspond each other due to absence of an English-low hierarchy component; but hierarchization of English components is not resulted.

In this case, the low hierarchy presents Japanese components by adding a descriptor also to the English component of the high hierarchy and setting 401 as the reference value, but it depends on receivers whether the English component is restored.

Therefore, broadcasters must recognize the following when operating hierarchical modulation of multiple suites of audio.

- The type of language may be changed at the time of restoration in a case where avoiding audio intercept is intended.
- To avoid switch to a different language, prepare a service corresponding to the low hierarchy or do not perform hierarchy operation.

Table 7.1.3 Handling audio components without the low hierarchy

High-hierarchy ES (PID)	Reference value of descriptor	Low- hierarchy ES(PID)	Reference value of descriptor	High to low	Low to high
Japanese (301)	401	Japanese (401)	301	301 → 401	401 → 301
English (302)	401			302 → 401	401 → 301 or 401 → 302*
	No descriptor			302 → ×	× → 302

*: In a case where any procedure is taken: for example, the original ADTS is memorized by a receiver

(2) Duplicative reference regarding multi-view TV

Multi-view TV refers to application by which multiple suits of audio are simultaneously broadcasted within a single service, as related contents; for details, refer to 7.4 in this document. Because one low hierarchy can be prepared per service, duplicative reference may occur like multiple suits of audio are handled.

In a case where the main low-hierarchy component is referred to by the sub one, duplicative reference from multiple high-hierarchy components is resulted. At that time, return to the original high-hierarchy component is not guaranteed for some receivers like multiple suits of audio.

In a case where hierarchy operation is performed with MVTv, low-hierarchy components are written in no component_group; the reference relationship of the hierarchy transmission descriptor is consulted instead.

The concrete examples are shown in table 7.1.4. Three suits of high-hierarchy video/audio designated with Main, Sub1, Sub2 refer to low-hierarchy video/audio designated with Main L, and the low-hierarchy components belong to no component_group. In this case, significant rainfall attenuation causes the main component of the low-hierarchy to be selected no matter whether the main or sub component is being watched. When the rainfall attenuation is recovered, it depends on receivers whether the original sub or main component is restored or only the main component is restored.

Table 7.1.4 Hierarchy allocation examples with MVTV (○: written)

		PMT			EIT		
		PID	Hierarchy transmission descriptor		component_group		
			quality_level	reference_PID	0	1	2
Video	Main	501	1	509	○		
	Sub1	502	1	509		○	
	Sub2	503	1	509			○
	Main L	509	0	501			
Audio	Main	601	1	609	○		
	Sub1	602	1	609		○	
	Sub2	603	1	609			○
	Main L	609	0	601			

7.1.6 Hierarchical modulation configuration examples

Table 7.1.5 shows the hierarchical modulation configuration examples possible with respect to the number of slots currently allocated.

Table 7.1.5 Hierarchical modulation configuration examples

Total number of slots	High hierarchy	Low hierarchy*
14	TC8PSK 12 slots	QPSK(1/2) 2 slots (effective 1 slot)
	TC8PSK 10 slots	BPSK(1/2) 4 slots (effective 1 slot)
22	TC8PSK 20 slots	QPSK(1/2) 2 slots (effective 1 slot)
	TC8PSK 18 slots	BPSK(1/2) 4 slots (effective 1 slot)
24	TC8PSK 22 slots	QPSK(1/2) 2 slots (effective 1 slot)
	TC8PSK 20 slots	QPSK(1/2) 4 slots (effective 2 slots)
	TC8PSK 20 slots	BPSK(1/2) 4 slots (effective 1 slot)

* : The number of slots written first includes that of dummy slots.

7.2 Switching the Video Format

7.2.1 Video format switching operation

- (1) There are cases where mixed operation of TV transmission HDTV 1ch or SDTV 3ch are performed within a single TS based on time-division; so the video format needs to be switched accordingly.
- (2) Normal SDTV 3ch shall have different service IDs and the individual channels shall be independent. For service IDs, sequential numbers shall be assigned.
- (3) In a case where such a relation as the main program and sub program exists within multiple SDTV and a single ID is used for operation, follow the standard provided in 7.4 “Multi-view TV”.

7.2.2 HDTV operation with three service IDs

Such an operation is possible that one group of HDTV components are specified with three service IDs. For details, refer to Chapter 17 “Sharing Events” in Part 1, Volume 4 “BS Digital Broadcasting PSI/SI Operation Standard”.

7.2.3 Operation at the sender side regarding video format switching

- (1) In a case where different video formats are switched with the same service ID, it is preferred that seamless switching is possible. For the operation method, follow the standard provided in Chapter 4 “Seamless Switching” of Appendix of Part 1 of ARIB STD-B32.
- (2) When the video format is switched, such an effective procedure shall be implemented by a sender as fading operation and still picture or black screen insertion, so that clumsy appearance is eased.

7.3 Temporary Scheduling

7.3.1 Service overview

In a case where a service to which service_id cannot be always applied is to be provided in parallel with a channel normally scheduled, its broadcasting can be performed using a temporally scheduled channel that is temporarily available.

One concrete application example is an emergent news report service. This service is provided by newly securing a temporary channel using a band generated by lowering the bit rate of the normal services; the normal services are kept continued.

While actual implementation of this service is uncertain due to systematical issues at present, the technical methods for implementation are concluded below:

7.3.2 Requirements on temporary services

The requirements on temporarily-scheduled services are as below:

- (1) Service identification is conducted with service_id for a temporary service.
- (2) Normally, a temporary service is not displayed on the EPG.
- (3) If EPG is transmitted, a temporary service is displayed on the EPG during broadcasting.
- (4) Switching from a normal service to a temporary service is performed by a recipient.
- (5) Switching to a temporary service is performed through normal channel selection operation.
- (6) While a temporary service is not being provided, switching to the relevant service_id results in skipping.
- (7) When a temporary service is finished, a normal service is automatically restored.
- (8) Up to two channels are available for temporary services.
- (9) Hierarchical modulation shall be possible due to consideration regarding the coding rate.

7.3.3 Temporary services and normal services

The following are the differences between temporary services and normal services:

- Temporary service: Refers to a service temporarily scheduled. It may be provided only several times a month. It is not normally provided and is not scheduled beforehand. The service IDs have been defined as 0xA0, 0xA1, and 0xA2 on the NIT.
- Normal service: Refers to a service normally provided. It is provided almost always except when maintenance is conducted or when it is halted for midnight break. It has been defined with a service ID other than that of a temporary service, on the NIT

7.3.4 Operation of a temporary service

- (1) Handling service_id

The service_id of a temporary service shall have been selected from among three-digit numeric values allocated to relevant broadcasters, and the service type shall be written in the NIT as a temporary service.

The values shall be presented by a receiver.

- (2) SDT operation

SDT shall be always flowed as a temporary service.

- (3) Service start

When the video rate of a normal service is reduced for the start of a temporary service, sequence_end shall not be inserted. In such a case where the video format is changed, it is desirable that the operation is performed in accordance to Chapter 4 “Seamless Switching” in Appendix of Part 1 of ARIB STD-B32. When duplicative processing of a temporary service is performed, the PAT shall be immediately updated so that the start of a service can be recognized by a receiver.

(4) Notification of service start

The start of a temporary service shall be informed to recipients through methods such as tickers and announcement. Switching to a temporary channel is supposed to be performed by a recipient.

(5) Notification during service broadcasting

Such an operation shall be performed that a recipient who switched from a normal channel to a temporary service can recognize that the current service is a temporary one.

(6) Switching to/from a temporary channel

While a temporary service is being broadcasted, it shall be possible to switch to or from a temporary channel using one of the channel selection methods at least: video button operation, Up/Down button operation, and numeric key operation (for direct channel number entry). Switching to a temporary channel when its service is not being provided shall result in skipping.

When switching is performed using the Up/Down buttons during temporary service broadcasting, the channels are switched in the order of service_id. Therefore, when 101, 102 (temporary) and 103 (temporary) are available, pressing the Up button after selecting 103 (temporary) causes the channel to jump to 201 of another broadcaster, and then pressing the Down button causes 103 (temporary) to be restored.

If a temporary channel is selected through another TS using one-touch button, momentary freezing takes place because the PAT needs to be checked.

(7) Number of temporary services

The maximum number of temporary services shall be two per TS and media of a broadcaster.

(8) EPG transmission

It is desirable that EIT[p/f] actual and other are transmitted. For a temporary service, EIT schedule is not transmitted.

(9) EPG display

This depends on product planning. However, in a case where EPG signals are transmitted, it is desirable that the EPG is displayed during broadcasting.

(10) End of a temporary service

A temporary service shall be ended by deleting its service_id from the PAT.

Deleting the service_id of the temporary service from the PAT restores the service_id of a normal service of the same TS or the same media type within a broadcaster including the temporary service.

At the end, the status before the service start is restored through rate restoration operation.

(11) Allocation of a temporary service_id

Selection operation shall be considered for allocation.

(12) Unit for implementation

A temporary service shall be implemented with a single event. Multiple events temporally sequenced

shall not be implemented as a temporary service. This is because event relay stops due to deletion from the PAT.

(13) Recording

Scheduled recording of a temporary service cannot be performed except when recording is continued through event relay.

(14) Implementation example of temporary scheduling

Figure 7.3.1 shows the service transition that occurs when temporary scheduling is performed.

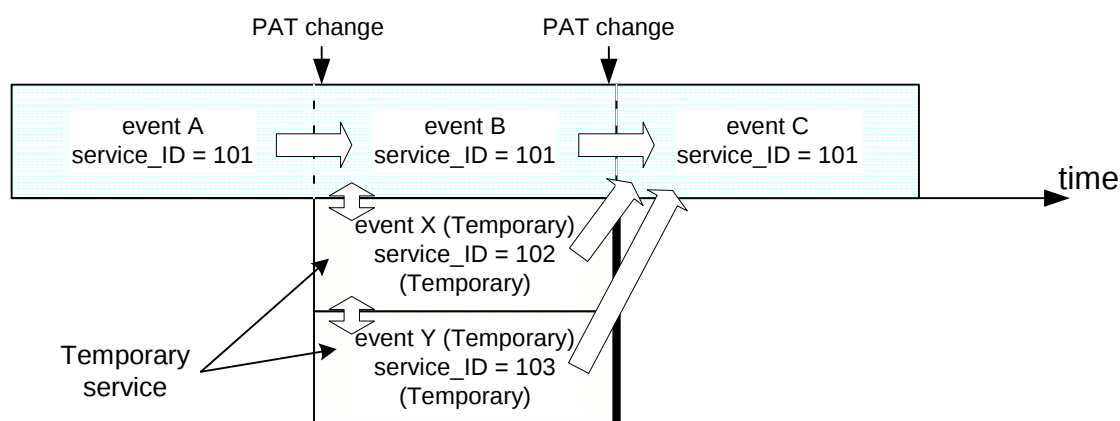


Figure 7.3.1 Temporary service implementation example (when one normal service and two temporary services are provided)

7.3.5 Implementation of event relay through a temporary service

In a case where live broadcasting cannot be finished at scheduled time, it is probable that the original broadcasting is continued with a temporary service that is provided using a band generated by reducing the bit rate of a subsequent regular program.

At that time, the SI can be operated so as to enable relay recording from the original event to the temporary service's event. The details about the operation are described in 7.5 "Event Relay". Unlike event relay among normal services, the following restrictions are imposed:

- For termination, disappearance of a service in the PAT is employed.
- Further event relay from a temporary service is not allowed.

7.4 Multi-view TV

7.4.1 Service overview

Multi-view TV (MVTV) refers to the application by which related contents are simultaneously broadcasted within a single service through multiple (up to three) SDTVs.

One concrete example is such golf tournament broadcasting that 17th hole and 18th hole are broadcasted with Sub 1 and Sub 2 respectively while Main is used as the overall channel. In this case, the overall channel is selected when broadcasting is started, but switching by audience is possible according to each program.

7.4.2 Requirements for MVTV

- (1) Among multiple SDTVs, distinction shall be clearly provided between Main (one) and Subs (the others).
- (2) When MVTV is started, Main shall always be selected. When it is ended, Main shall be automatically restored.
- (3) Basic attributes such as the video mode of MVTV components shall be the same.
- (4) All services shall be recordable with a digital VTR, but it is all right that only Main is recordable with an analog VTR.
- (5) It is not mandatory to equip a function that displays multiple SDTVs simultaneously.
- (6) For MVTV, processing in the unit of event is assumed. Start and end in the middle of an event shall not be performed.
- (7) For hierarchical modulation, operation using low-hierarchy components that correspond to Main shall be possible.

7.4.3 MVTV operation method

Operation with 1service_id and multiple ES method is assumed.

<Operation requirements>

- (1) For MVTV, the component_group_descriptor of component_group_type='000' shall always be placed in EIT[p/f]. The component configuration of Main and Sub(s) is identified with the component_group_descriptor.
- (2) The ES with the default ES's component tag value assigned shall be placed in Main. The tag value shall be written in the loop of component_group_id='0x0' of the component_group_descriptor.
- (3) Each component_group shall include one video stream. Low-hierarchy components shall belong to no component_group.

<Service start>

- (1) A service shall be started when the streams of a Sub are generated and multiplexed and the PMT is updated.

- (2) When a service is started, the Main defined with the default ES is used.
- (3) The start of a service is informed to recipients through methods such as tickers and announcement.
- (4) In a case where a `component_group_descriptor` cannot be acquired (for example, for several seconds after start), switching in the unit of a group is not possible, and video and audio components are switched separately.
- (5) Switching between Main and Sub(s) is manually performed by a recipient, using the video buttons (or an equivalent function) on the remote control unit.
- (6) The EPG shall be able to indicate that MVTV is being implemented.
- (7) In a case where hierarchical modulation is performed, the Main's low hierarchy can be received if significant rainfall attenuation occurs while Main is being watched. Because the maximum video ESs per service is four, Sub's low hierarchy signals are not prepared. However Main's low-hierarchy components can be referred to through addition of a descriptor also to Sub's high-hierarchy components. In this case, broadcasting with the Main's low hierarchy can be continued also while a Sub is being watched. For the details of the operation, refer to 7.1.5 "Duplicative reference of the low hierarchy".
- (8) For subtitle operation with MVTV, refer to (2) in 5.2.5 "Handling the PMT and ES".

<Service end>

- (1) When an MVTV's event is ended, transition to the default video and audio of the next event shall take place.

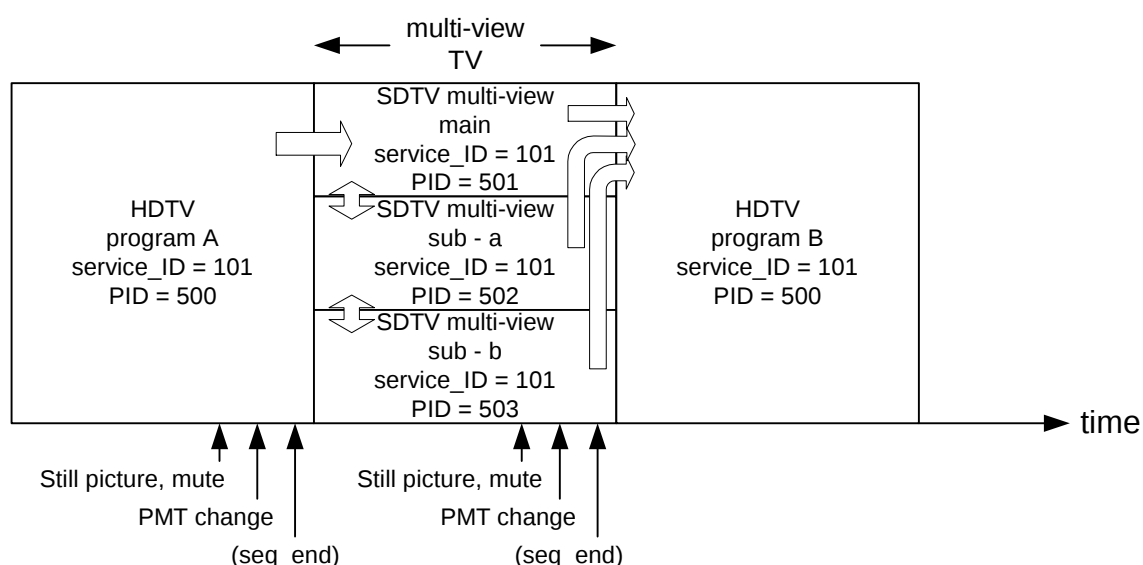


Figure 7.4.1 MVTV operation (The relationship between Main and Sub(s) is specified with the `component_group_descriptor`.)

7.4.4 Operation and coexistence of multiple service IDs

In a case where common pointing of MVTV through multiple service IDs is intended when an event is shared, the PMT having multiple ESs in each service_id is used. A component_group_descriptor is applied to individual services. The concept is shown in figure 7.4.2.

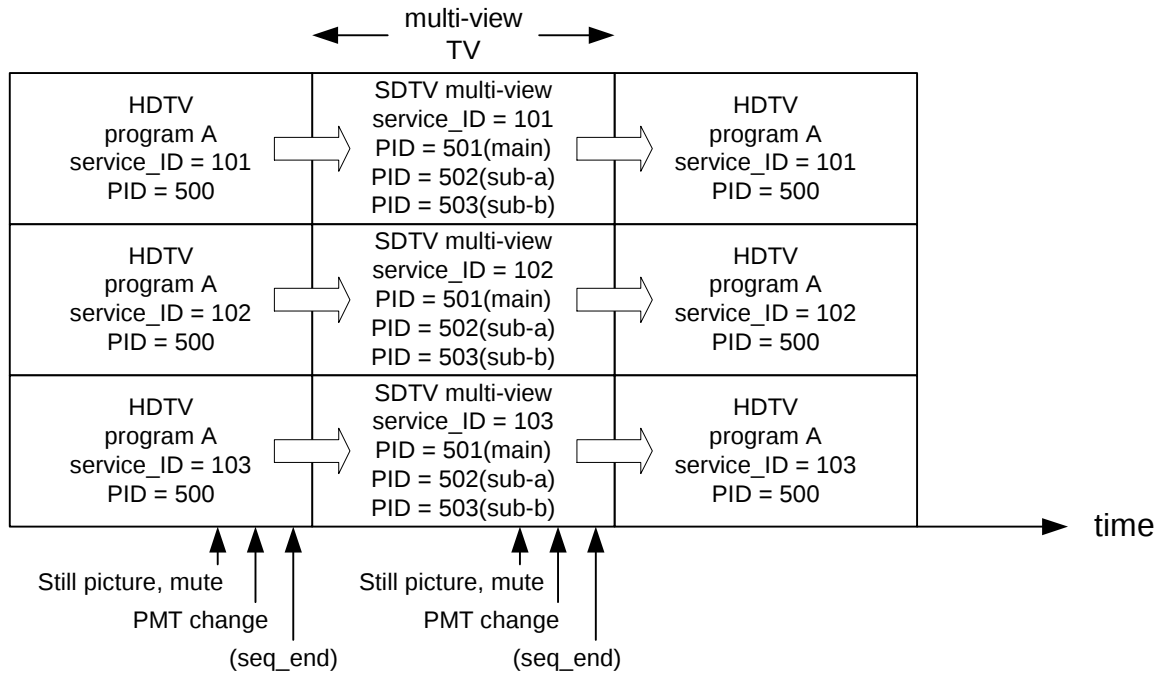


Figure 7.4.2 Operation and coexistence of multiple service IDs and MVTV (Multiple ESs are written in each service's PMT and the relationship between Main and Sub(s) is written with a component_group_descriptor.)

7.5 Event Relay

(1) Service overview

In a case where broadcasting of programs are continued with different service IDs (like live broadcasting of high school baseball tournaments) or in a case where live broadcasting cannot be finished at scheduled time, it is probable that broadcasting is continued as the extended service of the original broadcasting with different temporary service IDs. At that time, it is possible to operate SI used for relay recording from the original event to the next extended service.

(2) Service start

A recipient shall be informed of that an extended service is being provided after the end of the original event, through methods such as tickers and announcement. Switching to a relay destination channel shall be performed through operation by a recipient who recognized (through notification) that the original program is extended.

(3) Start of relay recording

When a programmed event which has been set with an event relay is being executed, a receiver identifies the event relay through EIT[p/f]. When the original event ends and the next target event occurs, automatic transition to recording of the target event (relay destination event) takes place.

(4) SI operation in terms of recording

When the relevant event occurs, the event_type of the event_group_descriptor is operated as event relay to automatically switch recording output to the relay destination service, for relay recording.

EIT[p/f] for event relay shall be transmitted at least 30 seconds before the start of the service. Also in a case where a temporary service is used, it is preferred that corresponding information is sent before and after the service.

(5) Termination of relay recording

For a temporary service, a receiver recognizes the end of event relay through disappearance of PMT_PID in the PAT. Recording is finished accordingly.

(6) Notes for the start of relay recording

A receiver which supports event relay (due to product planning) waits for the ES of a relay destination service when the original service's event is ended. The change of the service at that time causes the initial portion to be missed. This problem shall be dealt with appropriate operations, for example by providing still pictures or silence at the beginning of the program. Moreover, such a content shall be transmitted that switching can be recognized by recipients.

(7) Event relay from a temporary service

When a temporary service is ended, execution of another event relay shall be inhibited.

Figure 7.5.1 shows the transition examples of events and EITs in terms of a temporary service.

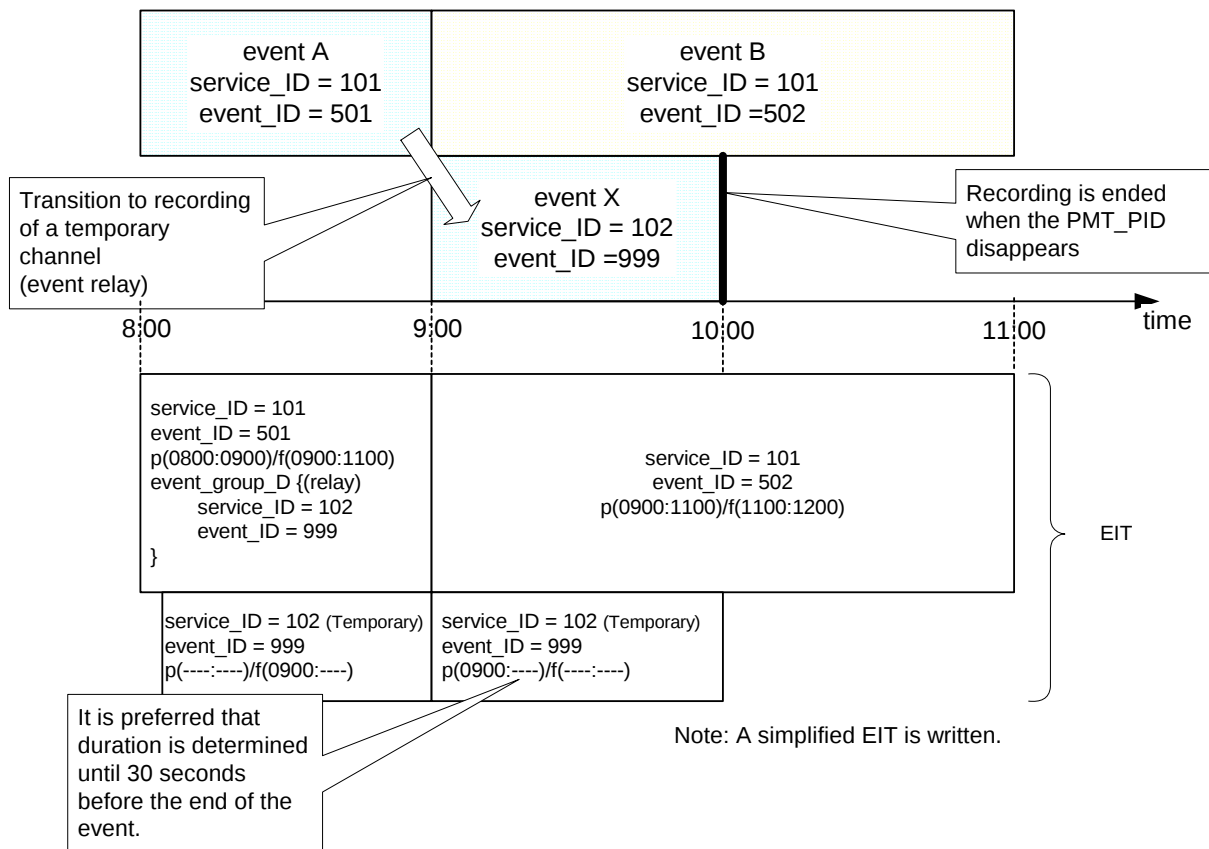


Figure 7.5.1 Event relay through a temporary service

7.6 Handling Broadcasting Break

There are four possibilities regarding broadcasting break.

Table 7.6.1 shows the distinction of broadcasting operation/break and PSI/SI operation status.

(1) Break 1: normal broadcasting break period

All signals (video, audio, data, etc.) sent from a consignment broadcaster to an uplink station through the main line become null packets and the PAT includes no relevant service. Handling according to each service ID is required.

(2) Break 2: break status in terms of independent audio and data broadcasting

For independent audio broadcasters and data broadcasters, relevant services are written in the PAT but PMT is absent. (Note 1)

(3) Break 3: a temporary service is in the break status

For a temporary service, its PAT information does not exist when its broadcasting is finished.

(4) No signal: broadcasting break status due to equipment failure or maintenance works

This represents a status where no signal is transmitted from a consignment broadcaster to an uplink station for any reasons such as failure on the transmitter or the line between the consignment broadcaster

and uplink station or maintenance works for the transmitter or line terminal station equipment of the consignment broadcaster (failure or maintenance for the line, line terminal station equipment, MUX equipment to an identical TS). At that time, null packets are put in main-line signals by an uplink station and are transmitted with TC8PSK.

Table 7.6.1 Type of broadcasting operation and break

Status	N I T	P A T	P M T	S D T	Relevant service's EIT[p/f] (actual)	schedule EIT (actual)	Display example of EPG of own station	Remark
Broadcasting 1	○	○	○	○	○	○	To be displayed	Normal operation
					○ (empty)	○	A frame is present, but blank	At the time of manual transmission, etc
Broadcasting 2	○	○	○	○	○ or ×	×	Can be displayed if EIT is present	For a temporary service
Break 1	○	△	×	○	○ or ○ (empty)	○	A frame is present, but blank	Normal broadcasting break
Break 2	○	○	×	○	○	○	A frame is present, but blank	Break of independent audio and data broadcasting (Note 1)
Break 3	○	△	×	○	×	×	Not to be displayed	For a temporary service
No signal	×	×	×	×	×	×	Not to be displayed	Broadcasting break due to failure or maintenance works RF only

○: present △: no description of the relevant service ×: absent

(Note 1) In a case where a service with hierarchical modulation and a service without hierarchical modulation are multiplexed on the same TS, the PMT of the service without hierarchical modulation can be transmitted through the high hierarchy; refer to (4) in 7.1.2 “Content transmitted through the low hierarchy”. Therefore, in such a case where transmission is affected by rainfall, reception may not be permitted, resulting in the same status as break 2.

7.7 Clock Operation

7.7.1 Absolute delay time

For BS digital broadcasting, possible absolute delay time is as below:

- (1) Delay attributing to satellite connection
- (2) Delay attributing to sender's encoders
- (3) Delay attributing to multiplexing equipment
- (4) Delay attributing to a receiver (decoder)

The total amount of delay is assumed to be about 1 second, but it differs depending on the factors such as broadcasters' equipment and parameter setting.

To minimize the time difference with terrestrial broadcasting, individual broadcasters shall identify their absolute delay time.

7.7.2 Event issue (start, end, etc.) time

Regarding issue of all events (broadcasting operation), the intra-station clock (terrestrial system) shall be followed by a sender, so that link with a terrestrial system is allowed. An event shall not be transmitted beforehand due to consideration of absolute delay time.

7.7.3 Time ticker and time tone

In a case where time ticker or time tone is to be provided, it is preferred that absolute delay time is considered and preceding transmission is performed by a sender so that the difference with the correct time is minimized on a receiver.

7.7.4 Effective screen area (area in which time tickers can be displayed)

The range of the effective screen area shall be determined with the 1035 monitor taken into account.

7.7.5 Handling daylight saving time

Daylight saving time shall be handled through the control of offset time with the TOT. That is, the value of UTC + 9 hours shall always be employed, and during implementation of daylight saving time, Local_time_offset_descriptor with offset time written shall be transmitted through the TOT.

The change of a station system clock shall depend on individual stations.

7.8 Subtitles and Superimposed characters

7.8.1 General

- (1) Two kinds of services shall be provided: subtitles that relate to the program contents and superimposed characters such as breaking news.
- (2) The subtitle display area (effective screen area) shall conform to the one presented in 7.7.4.
- (3) For character type, font, size, and color, transmission shall be performed with the restrictions on the display capability of receivers into consideration.

7.8.2 Subtitle

- (1) Subtitles shall be transmitted with the independent PES method and synchronization with program contents shall be implemented.
- (2) Subtitles shall be displayed when the display is selected by a receiver.
- (3) Up to two languages shall be supported and transmission shall be performed within a single ES.
- (4) Basically placement in the PMT in the unit of an event shall be conducted, but it is also possible to make the PMT always be written. For handling in terms of multi-view, refer to 5.2.5 (2).

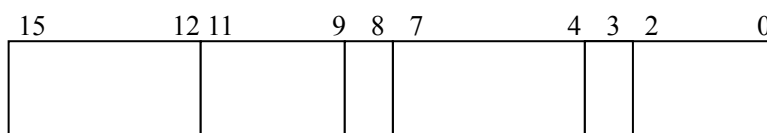
7.8.3 Superimposed characters

- (1) Superimposed characters shall be transmitted with the independent PES method and shall be operated without synchronization with program contents. They shall be transmitted in the automatic display mode and be automatically displayed at a receiver side. In a case where such a setting has been made on a receiver that selection is always required, automatic display shall not take place.
- (2) For superimposed character operation, writing in the PMT shall be possible regardless of ES transmission. For handling in terms of multi-view, refer to 5.2.5 (2).

8 Allocation List of Various Numeric Values

8.1 Guidelines for Allocation of Various Numeric Values

8.1.1 Transport stream ID (transport_stream_id) allocation guidelines



transport_stream_id (16 bits)

A 16-bit transport_stream_id shall be divided as above and the values shall be allocated in accordance with the rules below:

bit(15-12)	Allocate the same value as the low-order 4 bits of the network id.
bit(11-9)	Set 000. With respect to the TS_ids of new consignment broadcasters to be added in 2008 and afterward, the value shall be incremented by one at each time of new addition (TBD); the initial value shall be 001.
bit(8)	Set 0 (reserved). (Note 3)
bit(7-4)	This shall indicate the number of the satellite repeater for broadcasting of the relevant TS. This shall be the binary-coded value of a channel number. 0001: channel 1 0011: channel 3 0101: channel 5 (Note 2) 0111: channel 7 (Note 2) 1001: channel 9 (Note 1) 1011: channel 11 (Note 2) 1101: channel 13 1111: channel 15
bit(3)	Set 0 (reserved). (Note 3)
bit(2-0)	With the TS present in the identical satellite repeater, a value is allocated, starting with the smallest slot number assigned to the broadcaster included in the TS. The value shall be the same as the relative TS number in the TMCC signal. However, in a case where the TS having the smallest relative TS number is moved to another repeater or eliminated as the result of reconfiguration, the remaining relative TS numbers shall be shifted forward, so that it is possible to allocate the previous values of bit (2-0).

Also note that 0x0000 and 0xFFFF shall not be allocated as transport_stream_ids.

In such a case that the repeater which transmits a TS is changed in the future, the ID shall be changed in accordance with the rule above, but the ID (0x40f1 and 0x40f2) of the default TS needed for making initial settings on a receiver shall not be changed. (Note 4).

(Note 1) The use of channel 9 will be started on December 1, 2007.

(Note 2) For channels 5, 7, and 11, the use for digital broadcasting is assumed as the result of the end of analog broadcasting.

(Note 3) Bit (8) shall be 0. However, in a case where a channel is further added and it is operated with the same network_id, bit (8) shall be 1 and shall indicate a channel number together with bit (7-4).

(Note 4) It is desirable that the ID of the default TS needed for making initial settings on a receiver is standardized and presented in the TR.

8.1.2 Guidelines for allocating the service IDs (service_id) of the individual services

The basic guidelines for allocating service_ids are provided below. Concrete numeric values will be determined in accordance with table 8.2.2 in the future.

(1) Assumption for presenting the guidelines

A receiver's remote control unit contains one-touch buttons, and generally channel selection is performed with these buttons. Channel selection is also possible by directly entering service_ids with the numeric keys and by operating the Up/Down buttons.

The sequence of service_ids is concerned, for example, when the channel Up/Down buttons are used and in terms of the sorting sequence of the default EPG list in display.

(2) Requirements regarding service IDs

- 1) It is preferred that service_ids are grouped according to each medium (television, audio, data) and each broadcaster.

With respect to this requirement, it is possible to define grouping according to each broadcaster and each service, using the BIT. However, users are less confused about service recognition if grouping according to each medium and each broadcaster is presented regarding the service ID allocation method.

- 2) It is preferred that transition to the service of the same broadcaster occurs at the time of media transition, for example, transition from television service to data service.

(3) Allocation rules

- 1) Television broadcasting services are allocated three-digit values 100 to 299.
- 2) Audio services are allocated three-digit values 300 to 599; where 300 to 399 are allocated to audio-dedicated broadcasters and are not subjected to transition to the television field.

- 3) Data services are allocated three-digit values 600 to 999; where 900 to 999 are allocated to data-dedicated broadcasters and are not subjected to transition to the television or audio field. In a case where ID shortage occurs, 001 to 099 also are allocated.
- 4) Considering the future increase of services, 10 service_ids shall be allocated according to each service, as IDs that can be used by individual broadcasters independently. A total of 30 service_ids will be available to television broadcasters: 10 for television, radio, and data respectively. A total of 20 service_ids will be available to VHF broadcasters: 10 for radio and data respectively. 10 data service_ids will be available to data broadcasters. The total number of service_ids shall not exceed 200. In a case where this number may be exceeded, the number of IDs shall be adjusted among consignment broadcasters.
- 5) For 16-bit service_id, a 3-digit decimal number shall be allocated to 16 bits as a binary number.

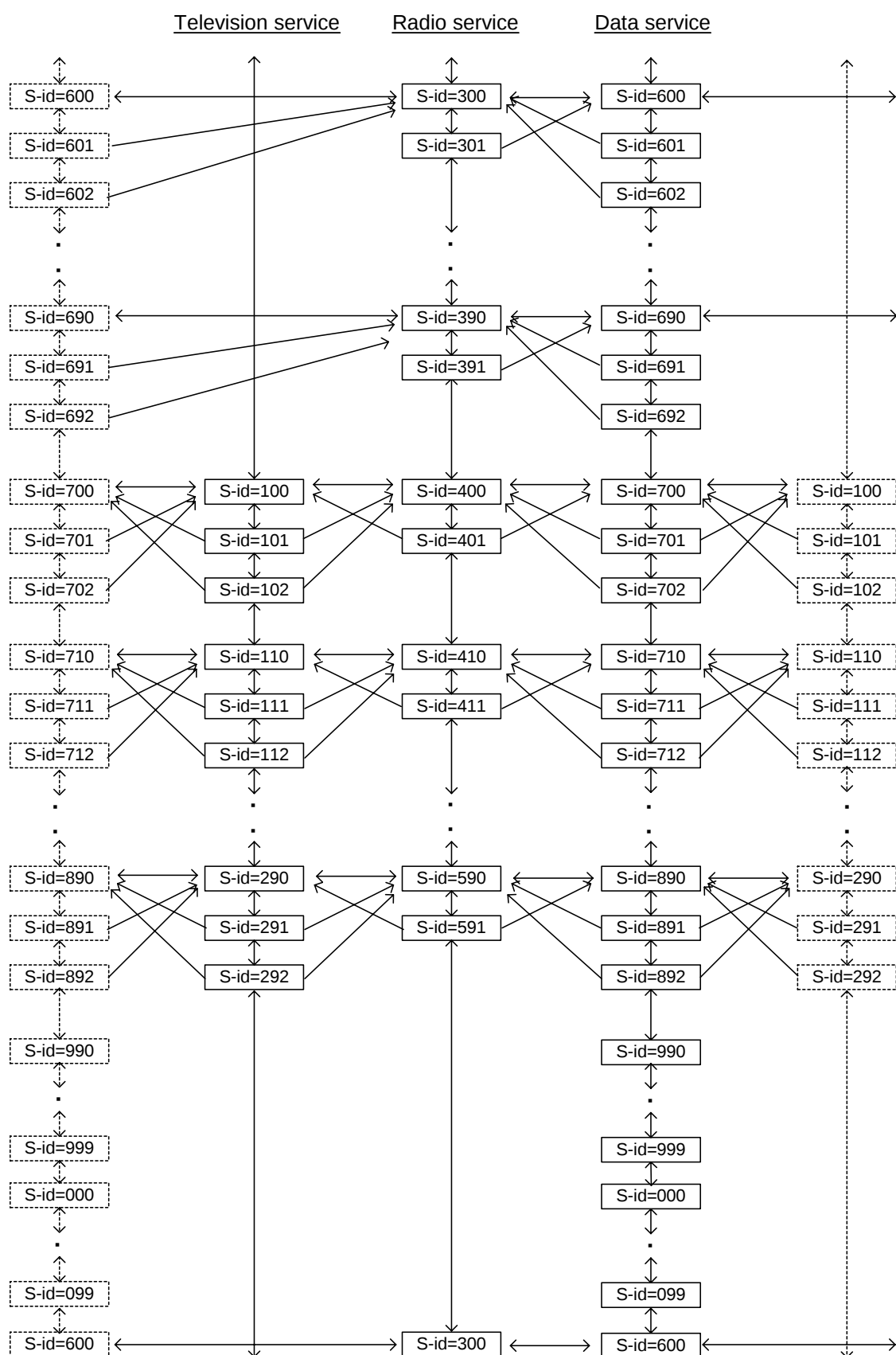


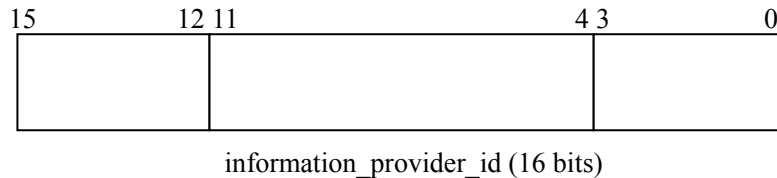
Figure 8.1.1 Conceptual image about service transition

Table 8.1.1 Allocatable service_ids

Consignment broadcaster	Television	Radio	Data
VHF broadcaster 1	—	300-309	600-609
VHF broadcaster 2	—	310-319	610-619
VHF broadcaster 3	—	320-329	620-629
VHF broadcaster 4	—	330-339	630-639
VHF broadcaster 5	—	340-349	640-649
VHF broadcaster 6	—	350-359	650-659
VHF broadcaster 7	—	360-369	660-669
VHF broadcaster 8	—	370-379	670-679
VHF broadcaster 9	—	380-389	680-689
VHF broadcaster 10	—	390-399	690-699
Television broadcaster 1	100-109	400-409	700-709
Television broadcaster 2	110-119	410-419	710-719
Television broadcaster 3	120-129	420-429	720-729
Television broadcaster 4	130-139	430-439	730-739
Television broadcaster 5	140-149	440-449	740-749
Television broadcaster 6	150-159	450-459	750-759
Television broadcaster 7	160-169	460-469	760-769
Television broadcaster 8	170-179	470-479	770-779
Television broadcaster 9	180-189	480-489	780-789
Television broadcaster 10	190-199	490-499	790-799
Television broadcaster 11	200-209	500-509	800-809
Television broadcaster 12	210-219	510-519	810-819
Television broadcaster 13	220-229	520-529	820-829
Television broadcaster 14	230-239	530-539	830-839
Television broadcaster 15	240-249	540-549	840-849
Television broadcaster 16	250-259	550-559	850-859
Television broadcaster 17	260-269	560-569	860-869
Television broadcaster 18	270-279	570-579	870-879
Television broadcaster 19	280-289	580-589	880-889
Television broadcaster 20	290-299	590-599	890-899
Data broadcaster 1	—	—	900-909
Data broadcaster 2	—	—	910-919
Data broadcaster 3	—	—	920-929
Data broadcaster 4	—	—	930-939
Data broadcaster 5	—	—	940-949
Data broadcaster 6	—	—	950-959
Data broadcaster 7	—	—	960-969
Data broadcaster 8	—	—	970-979
Data broadcaster 9	—	—	980-989
Data broadcaster 10	—	—	990-999
Data broadcaster 11	—	—	000-009
Data broadcaster 12	—	—	010-019
Data broadcaster 13	—	—	020-029
Data broadcaster 14	—	—	030-039
Data broadcaster 15	—	—	040-049
Data broadcaster 16	—	—	050-059
Data broadcaster 17	—	—	060-069
Data broadcaster 18	—	—	070-079
Data broadcaster 19	—	—	080-089
Data broadcaster 20	—	—	090-099

8.1.3 Allocation of information provider IDs (information_provider_id)

Information provider IDs[†] (information_provider_id) used in the ERT and reference descriptor shall be allocated in accordance with the rules below:



A 16-bit information_provider_id shall be divided as above and the values shall be allocated in accordance with the rules below:

Bit(15-12)	Set 0000 (reserved).
Bit(11-4)	Allocate the same value as the low-order 8 bits of the transport_stream_id.
Bit(3-0)	For broadcasters included in the identical TS, the values are allocated, starting with the broadcaster with the smallest slot number assigned.

8.1.4 Allocation of broadcaster IDs (broadcaster_id)

Broadcaster_ids serve as IDs for distinguishing each group of BS digital broadcasters and services.

The following are the allocation guidelines:

- 1) Do not allocate 0x00.
- 2) Allocate continuous values starting with 0x01.
- 3) Allocate binary numbers.
- 4) In a case where one identical broadcaster_id is used by more than one broadcaster, the smallest number shall be used.
- 5) The allocation of broadcaster_ids to newly joined consignment broadcasters shall be performed through coordination among the consignment broadcasters. (Note)

Regarding 4), let's assume that the following two broadcasters operate with the same broadcaster_id:

BS A Corp: broadcaster_id = 0x20

BS B Corp: broadcaster_id = 0x21

Because of this guideline, BS B Corp is expected to use 0x20 and not to use 0x21 for the time being. When the two broadcasters use different broadcaster_ids in the future, BS B Corp is expected to use 0x21 again. The same steps shall be taken also when one of the broadcasters belong to the other. That is, broadcaster_ids shall be secured for all broadcasters.

[†]: Not to be used for the time being

(Note) In a case where a former broadcaster has used the receiver NVRAM's discrete broadcaster-dedicated field, a newly joined broadcaster shall delete the field to use. For the procedure, refer to Part1, Volume 3 "BS Digital Broadcasting Data Broadcasting Operation Standards".

8.1.5 Identifier values

The following values shall be used for identifiers:

Table 8.1.2 Identifier values

Identifier	Value	Remark
Network name	BS digital broadcasting	Two-byte character
(network_name)	BS Digital	Single-byte character, presence of space
Network ID(network_id)	0x0004	
Conditional access system ID(CA_system_id)	0x0005	
Data coding method ID(data_component_id)		
XML base coding method	0x0007	
Subtitle/Ticker coding method	0x0008	
Downloading coding method	0x0009	
System management ID(system_management_id)	0x0201	

8.1.6 Identifier values other than the above

An event_id is a unique value assigned in service_id. Unless a unique event_id is allocated during timer recording period, a recording error may occur. Therefore, the same value shall not be allocated to the extent that a broadcaster transmits SI relative to another event.

A series_id is a unique value assigned in a service belonging to the same media type in the same broadcaster. In order to prevent false recognition of the series, the same value shall not be allocated to another series for 100 days at least.

Other identifiers can be allocated by individual consignment broadcasters on their own decisions.

8.2 Identifier List

The tables below list the unique values of the identifiers to be allocated inside the BS digital broadcasting network.

8.2.1 TS_id list

Table 8.2.1 BS digital broadcasting TS_id list (as of April 1, 2007)

TS_id	Repeater	Consignment Broadcaster
0x4010	1ch	Asahi Satellite Broadcasting Limited
0x4011	1ch	BS-i, Incorporated
0x4030	3ch	WOWOW INC.
0x4030	3ch	WORLD INDEPENDENT NETWORKS JAPAN Inc.
0x4031	3ch	B.S. Japan Corporation
0x4031	3ch	The Association for Promotion of Digital Broadcasting
0x40d0	13ch	B.S.NIPPON CORPORATION
0x40d1	13ch	Fuji Satellite Broadcasting, Inc.
0x40d1	13ch	WX24
0x40f0	15ch	STAR CHANNEL, INC.
0x40f1	15ch	Japan Broadcasting Corporation (Simul-channel)
0x40f2	15ch	Japan Broadcasting Corporation
0x40f3	15ch	Nippon BS Broadcasting Corporation

8.2.2 service_id list

Table 8.2.2 BS digital broadcasting service_id list (as of April 1, 2007)

Consignment Broadcaster	Television	Radio	Data
	Allocatable id id written in NIT	Allocatable id id written in NIT	Allocatable id id written in NIT
Japan Broadcasting Corporation	100 - 109	[400 - 409]	700 - 709
	101:(1),102:(2),103: (3) (Temporary: 104,105)	Non	700,701,707,708
B.S.NIPPON CORPORATION	140 - 149	[440 - 449]	740 - 749
	141:(4),142,143 (Temporary: 144)	Non	744,745,746
Asahi Satellite Broadcasting Limited	150 - 159	[450 - 459]	750 - 759
	151:(5),152,153	Non	753,755,756,757
BS-i, Incorporated	160 - 169	[460 - 469]	761 - 769,908
	161:(6),162,163 (Temporary: 169)	Non	766,768,908
B.S. Japan Corporation	170 - 179	[470 - 479]	770 - 779
	171:(7),172,173 (Temporary: 179)	Non	770 - 779
Fuji Satellite Broadcasting, Inc.	180 - 189	[480 - 489]	780 - 789
	181:(8),182,183 (Temporary: 188,189)	Non	780,781
WOWOW INC.	190 - 199	[490 - 499]	790 - 799
	191:(9),192,193	Non	791,792
STAR CHANNEL, INC.	200 - 209	[500 - 509]	800 - 809
	200:(10)	Non	800
WORLD INDEPENDENT NETWORKS JAPAN Inc.		330 - 339	630 - 639
		333	633,636
WX24			910 - 919
			910
The Association for Promotion of Digital Broadcasting			920 - 929
			929
Nippon BS Broadcasting Corporation			990 - 999
			997,998,999

- Note 1) Table 8.2.2 lists 10 to 30 service_ids secured for the individual broadcasters in accordance with the service_id allocation guideline in 8.1.2. The values shown below the broken lines in each cell designate service_ids actually written in the NIT. The numbers in parentheses beside the service_ids represent button allocation examples that may be referred when incorporating a one-touch button function that allows channel selection with a single touch of a button. However, actual implementation should depend on product planning.
- Note 2) Television broadcasters have not been certified for consignment broadcasting business of radio broadcasting services, but the relevant service_ids are shown in square brackets to indicate that other broadcasters cannot use the service_ids in the ranges.
- Note 3) The allocation of service_id 908 to BS-i, Incorporated will be temporarily conducted until service_ids reconfiguration in July 2011.

8.2.3 broadcaster_id list

Table 8.2.3 BS digital broadcasting broadcaster_id list (as of April 1, 2007)

broadcaster_id	Consignment Broadcaster
0x01	Japan Broadcasting Corporation
0x02	B.S.NIPPON CORPORATION
0x03	Asahi Satellite Broadcasting Limited
0x04	BS-i, Incorporated
0x05	B.S. Japan Corporation
0x06	Fuji Satellite Broadcasting, Inc.
0x07	WOWOW INC.
0x08	STAR CHANNEL, INC.
0x09	(Not used) (Note 7)
0x0A	(Not used) (Note 2)
0x0B	(Not used) (Note 5)
0x0C	WORLD INDEPENDENT NETWORKS JAPAN Inc.
0x0D	(Not used) (Note 3)
0x0E	WX24
0x0F	The Association for Promotion of Digital Broadcasting
0x10	(Not used) (Note 8)
0x11	(Not used) (Note 4)
0x12	(Not used) (Note 1)
0x13	(Not used) (Note 6)
0x14	Nippon BS Broadcasting Corporation

Note: In a case where a single broadcaster is used by more than one company, the broadcaster_id having the smallest number shall be used.

(Note 1) This broadcaster_id had been allocated to Media Serve, Inc. (business discontinued on November 30, 2004)

(Note 2) This broadcaster_id had been allocated to Music Bird Co.,Ltd. (business discontinued on November 30, 2004)

(Note 3) This broadcaster_id had been allocated to Megaport Broadcasting Inc. (business discontinued on September 30, 2005)

(Note 4) This broadcaster_id had been allocated to Nippon Data Broadcasting. (business discontinued on September 30, 2005)

(Note 5) This broadcaster_id had been allocated to JFN Satellite Broadcasting. (business discontinued on November 30, 2005)

(Note 6) This broadcaster_id had been allocated to Japan MediArk Co., Ltd. (business discontinued on November 30, 2005)

(Note 7) This broadcaster_id had been allocated to BS Communications Corporation. (business discontinued on March 31, 2006)

(Note 8) This broadcaster_id had been allocated to Digital Cast International Ltd. (business discontinued on March 31, 2006)

8.2.4 Logo ID list

A logo ID specifies the correspondence of logo data and a service_id. It is issued and managed by The Association for Promotion of Digital Broadcasting (Dpa). The allocation of logo IDs is performed according to each broadcaster. In principle, television broadcasters, radio broadcasters, and data broadcasters are allocated 9 IDs, 6 IDs, and 3 IDs respectively. However, this principle does not apply to broadcasters who had set more number of logo IDs before the establishment of the rule.

When finishing broadcasting services, broadcasters shall replace used logo files with transparent ones so that the logos are not displayed even if selectable with a receiver. In a case where new broadcasters use logo files that had been used by former broadcasters and have been kept in the range allocated to the new broadcasters, the files shall be replaced.

Table 8.2.4 shows the logo ID and service_id allocation as of April 1, 2007.

Table 8.2.4 BS digital broadcasting logo ID list

No.	Logo ID	service_id	Remark	Broadcaster
1	000h	101		NHK
2	001h	102		
3	002h	103,104,105		
4	003h	700,701,702,703,704,705,706,707,708,709		
5	004h			
6	005h			
7	006h			
8	007h			
9	008h			
10	009h	140,141,142,143,144,145,146,147,148,149		B.S. Japan
11	00Ah	440,441,442,443,444,445,446,447,448,449	Note 1)	
12	00Bh	740,741,742,743,744,745,746,747,748,749		
13	00Ch			
14	00Dh			
15	00Eh			
16	00Fh			
17	010h			
18	011h			
19	012h	150,151,154,155,156,157,158,159 450,451,452,453,454,457,458,459		Asahi Satellite Broadcasting
20	013h	152		
21	014h	153		
22	015h	455	Note 1)	
23	016h	456	Note 1)	
24	017h	750,751,752,753,754,755,756,757,758,759		
25	018h			
26	019h			
27	01Ah			

28	01Bh	160,161,164,165,166,167,168			BS-i
29	01Ch	162			
30	01Dh	163			
31	01Eh	169			
32	01Fh	461,463,465,467,469	Note 1)		
33	020h	460,462,464,466,468	Note 1)		
34	021h	760,761,762,763,764,765,766,767			
35	022h	768			
36	023h	769,908			
37	024h	170,171,172,173,174,175,176,177,178,179			B.S. Japan
38	025h	470,471,472,473,474,475,476,477,478,479	Note 1)		
39	026h	770,771,772,773,774,775,776,777,778,779			
40	027h				
41	028h				
42	029h				
43	02Ah				
44	02Bh				
45	02Ch				
46	02Dh	180,181,182,183,184,185,186,187,188,189			Fuji Satellite Broadcasting
47	02Eh	488	Note 1)		
48	02Fh	489	Note 1)		
49	030h	780,781,782,783,784,785,786,787,788,789			
50	031h				
51	032h				
52	033h				
53	034h				
54	035h				
55	036h	191,192,193,198,199 790,791,792,793,794,795,796,797,798,799			WOWOW
56	037h	491,492	Note 1)		
57	038h				
58	039h				
59	03Ah				
60	03Bh				
61	03Ch				
62	03Dh				
63	03Eh				
64	03Fh	200,201,202,203,204,205,206,207,208,209 800,801,802,803,804,805,806,807,808,809			STAR CHANNEL
65	040h				
66	041h				
67	042h				
68	043h				
69	044h				
70	045h				
71	046h				
72	047h				
73	048h	300		Note 8)	
74	049h	301			
75	04Ah				
76	04Bh				
77	04Ch				
78	04Dh				

79	04Eh	310,311,312,313,314,315,316,317,318,319		Note 3)	
80	04Fh				
81	050h				
82	051h				
83	052h				
84	053h				
85	054h	320,324,325,326,327,328,329 620,621,622,623,624,625,626,627,628,629		Note 6)	
86	055h	321			
87	056h	322			
88	057h	323			
89	058h				
90	059h				
91	05Ah	330,331,332,333,334,335,336,337,338,339 630,631,632,633,634,635,636,637,638,639			WORLD INDEPENDENT NETWORKS JAPAN
92	05Bh				
93	05Ch				
94	05Dh				
95	05Eh				
96	05Fh				
97	060h	900,901,902,903,904,905,906,907,909		Note 4)	
98	061h				
99	062h				
100	063h	910,911,912,913,914,915,916,917,918,919			WX24
101	064h				
102	065h				
103	066h	929			The Association for Promotion of Digital Broadcasting
104	067h				
105	068h				
106	069h	933		Note 9)	
107	06Ah	930,931,932,936,937,938			
108	06Bh	934			
109	06Ch	940,941,942,943,944,945,946,947,948,949		Note 5)	
110	06Dh				
111	06Eh				
112	06Fh	950,951,952,953,954,955,956,957,958,959		Note 2)	
113	070h				
114	071h				
115	072h	960,961,962,963,964,965,966,967,968,969		Note 7)	
116	073h				
117	074h				
118	075h	990,998,999			Nippon BS Broadcasting
119	076h	991,992,993			
120	077h	994,995			
121	078h	996,997			
122	079h	935		Note 9)	
123	07Ah	936			

Note 1) This logo ID has been replaced with a transparent logo by a television broadcaster, following the discontinuity of VHF broadcasting business.

Note 2) This logo ID had been allocated to Media Serve, Inc. (business discontinued on November 30,

2004)

Note 3) This logo ID had been allocated to Music Bird Co.,Ltd. (business discontinued on November 30, 2004)

Note 4) This logo ID had been allocated to Megaport Broadcasting Inc. (business discontinued on September 30, 2005)

Note 5) This logo ID had been allocated to Nippon Data Broadcasting. (business discontinued on September 30, 2005)

Note 6) This logo ID had been allocated to JFN Satellite Broadcasting. (business discontinued on November 30, 2005)

Note 7) This logo ID had been allocated to Japan MediArk Co., Ltd. (business discontinued on November 30, 2005)

Note 8) This logo ID had been allocated to BS Communications Corporation. (business discontinued on March 31, 2006)

Note 9) This logo ID had been allocated to Digital Cast International Ltd. (business discontinued on March 31, 2006)

8.3 List of Slot Allocation for Each Broadcaster

Tables 8.3.1 to 8.3.4 show slot allocation for individual broadcasters and services, stated in the consignment broadcasting business certificate, according to each repeater of the broadcasting satellites.

The tables show the allocation as of April 1, 2007.

Table 8.3.1 1-channel (11.72748 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service	
1-7	Asahi Satellite Broadcasting Limited	HDTV broadcasting	SDTV broadcasting
8			SDTV broadcasting
8			
9-14			
15			
15			
16-22			
23			SDTV broadcasting
Not used (0.5 slot)			
24	Not used		
25-32	BS-i, Incorporated	HDTV broadcasting	SDTV broadcasting
33-40			SDTV broadcasting
41-48			SDTV broadcasting

Table 8.3.2 3-channel (11.76584 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service	
1-8	WOWOW INC.	HDTV broadcasting	SDTV broadcasting
9-15			SDTV broadcasting
16-22			SDTV broadcasting
23-30	B.S. Japan Corporation	HDTV broadcasting	SDTV broadcasting
31-37			SDTV broadcasting
38-44			SDTV broadcasting
45	WOWOW INC. (0.5 slot)	HDTV broadcasting	SDTV broadcasting
	WORLD INDEPENDENT NETWORKS JAPAN Inc. (0.25 slot)	VHF broadcasting	
	WORLD INDEPENDENT NETWORKS JAPAN Inc. (0.25 slot)	Data broadcasting	
46	B.S. Japan Corporation	HDTV broadcasting	SDTV broadcasting
47-48	The Association for Promotion of Digital Broadcasting	Data broadcasting	

Table 8.3.3 13-channel (11.95764 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service	
1-7	B.S.NIPPON CORPORATION	HDTV broadcasting	SDTV broadcasting
8-15			SDTV broadcasting
16-22			SDTV broadcasting
23-30	Fuji Satellite Broadcasting, Inc.	HDTV broadcasting	SDTV broadcasting
31-38			SDTV broadcasting
39-44			SDTV broadcasting
45,46	B.S.NIPPON CORPORATION	HDTV broadcasting	SDTV broadcasting
47	Fuji Satellite Broadcasting, Inc. (0.5 slot)	HDTV broadcasting	SDTV broadcasting
	WX24 (0.5 slot)	Data broadcasting	
48	WX24	Data broadcasting	

Table 8.3.4 15-channel (11.99600 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service
1-6	STAR CHANNEL, INC.	SDTV broadcasting
7-12	Japan Broadcasting Corporation	SDTV broadcasting
13-20		SDTV broadcasting
21-42	Japan Broadcasting Corporation	HDTV broadcasting
43-46	Not used (4 slot)	—
47,48	Nippon BS Broadcasting Corporation	Data broadcasting

Appendix List of the identifiers to be used when BS 9-ch digital broadcasting is started on December 2007

8.2 Identifier List

The tables below list the unique values of the identifiers to be allocated inside the BS digital broadcasting network.

8.2.1 TS_id list

Appendix table 8.2.1 BS digital broadcasting TS_id list (scheduled start: December 1, 2007)

TS_id	Repeater	Consignment Broadcaster
0x4010	1ch	Asahi Satellite Broadcasting Limited
0x4011	1ch	BS-i, Incorporated
0x4030	3ch	WOWOW INC.
0x4031	3ch	B.S. Japan Corporation
0x4090	9ch	Nippon BS Broadcasting Corporation
0x4091	9ch	STAR CHANNEL, INC.
0x4092	9ch	World Hi-Vision Channel, Inc.
0x40d0	13ch	B.S.NIPPON CORPORATION
0x40d1	13ch	Fuji Satellite Broadcasting, Inc.
0x40f1	15ch	Japan Broadcasting Corporation (Simul-channel)
0x40f1	15ch	The Association for Promotion of Digital Broadcasting
0x40f1	15ch	WORLD INDEPENDENT NETWORKS JAPAN Inc.
0x40f1	15ch	WX24
0x40f2	15ch	Japan Broadcasting Corporation

8.2.2 service_id list

Appendix table 8.2.2 BS digital broadcasting service_id list (scheduled start: December 1, 2007)

Consignment Broadcaster	Television	Radio	Data
	Allocatable id id written in NIT	Allocatable id id written in NIT	Allocatable id id written in NIT
Japan Broadcasting Corporation	100 - 109	[400 - 409]	700 - 709
	101:(1),102:(2),103:(3) (Temporary: 104,105)	Non	700,701,707,708
B.S.NIPPON CORPORATION	140 - 149	[440 - 449]	740 - 749
	141:(4),142,143 (Temporary: 144)	Non	744,745,746
Asahi Satellite Broadcasting Limited	150 - 159	[450 - 459]	750 - 759
	151:(5),152,153	Non	753,755,756,757
BS-i, Incorporated	160 - 169	[460 - 469]	761 - 769,908
	161:(6),162,163 (Temporary: 169)	Non	766,768,908
B.S. Japan Corporation	170 - 179	[470 - 479]	770 - 779
	171:(7),172,173 (Temporary: 179)	Non	770 - 779
Fuji Satellite Broadcasting, Inc.	180 - 189	[480 - 489]	780 - 789
	181:(8),182,183 (Temporary: 188,189)	Non	780,781
WOWOW INC.	190 - 199	[490 - 499]	790 - 799
	191:(9),192,193	Non	791,792
STAR CHANNEL, INC.	200 - 209	[500 - 509]	800 - 809
	200:(10)	Non	800
Nippon BS Broadcasting Corporation	210 - 219	[510 - 519]	810 - 819
	211:(11)	Non	-
World Hi-Vision Channel, Inc.	220 - 229	[520 - 529]	820 - 829
	222:(12)	Non	-
WORLD INDEPENDENT NETWORKS JAPAN Inc.		330 - 339	630 - 639
		333	633,636
WX24			910 - 919
			910
The Association for Promotion of Digital Broadcasting			920 - 929
			929

- Note 1) Appendix table 8.2.2 lists 10 to 30 service_ids secured for the individual broadcasters in accordance with the service_id allocation guideline in 8.1.2. The values shown below the broken lines in each cell designate service_ids actually written in the NIT. The numbers in brackets beside the service_ids represent button allocation examples that may be referred when incorporating a one-touch button function that allows channel selection with a single touch of a button. However, actual implementation should depend on product planning.
- Note 2) Television broadcasters have not been certified for consignment broadcasting business of radio broadcasting services, but the relevant service_ids are shown in square brackets to indicate that other broadcasters cannot use the service_ids in the ranges.

Note 3) The allocation of service_id 908 to BS-i, Incorporated will be temporarily conducted until service_ids reconfiguration in July 2011.

8.2.3 broadcaster_id list

Appendix table 8.2.3 BS digital broadcasting broadcaster_id list
(scheduled start: December 1, 2007)

broadcaster_id	Consignment Broadcaster
0x01	Japan Broadcasting Corporation
0x02	B.S.NIPPON CORPORATION
0x03	Asahi Satellite Broadcasting Limited
0x04	BS-i, Incorporated
0x05	B.S. Japan Corporation
0x06	Fuji Satellite Broadcasting, Inc.
0x07	WOWOW INC.
0x08	STAR CHANNEL, INC.
0x09	(Not used) (Note 6)
0x0A	World Hi-Vision Channel, Inc.
0x0B	(Not used) (Note 4)
0x0C	WORLD INDEPENDENT NETWORKS JAPAN Inc.
0x0D	(Not used) (Note 2)
0x0E	WX24
0x0F	The Association for Promotion of Digital Broadcasting
0x10	(Not used) (Note 7)
0x11	(Not used) (Note 3)
0x12	(Not used) (Note 1)
0x13	(Not used) (Note 5)
0x14	Nippon BS Broadcasting Corporation

Note: In a case where a single broadcaster is used by more than one company, the broadcaster_id having the smallest number shall be used.

(Note 1) This broadcaster_id had been allocated to Media Serve, Inc. (business discontinued on November 30, 2004)

(Note 2) This broadcaster_id had been allocated to Megaport Broadcasting Inc. (business discontinued on September 30, 2005)

(Note 3) This broadcaster_id had been allocated to Nippon Data Broadcasting. (business discontinued on September 30, 2005)

(Note 4) This broadcaster_id had been allocated to JFN Satellite Broadcasting. (business discontinued on November 30, 2005)

(Note 5) This broadcaster_id had been allocated to Japan MediArk Co., Ltd. (business discontinued on

November 30, 2005)

(Note 6) This broadcaster_id had been allocated to BS Communications Corporation. (business discontinued on March 31, 2006)

(Note 7) This broadcaster_id had been allocated to Digital Cast International Ltd. (business discontinued on March 31, 2006)

8.2.4 Logo ID list

A logo ID specifies the correspondence of logo data and a service_id. It is issued and managed by The Association for Promotion of Digital Broadcasting (Dpa). The allocation of logo IDs is performed according to each broadcaster. In principle, television broadcasters, radio broadcasters, and data broadcasters are allocated 9 IDs, 6 IDs, and 3 IDs respectively. However, this principle does not apply to broadcasters who had set more number of logo IDs before the establishment of the rule.

When finishing broadcasting services, broadcasters shall replace used logo files with transparent ones so that the logos are not displayed even if selectable with a receiver. In a case where new broadcasters use logo files that had been used by former broadcasters and have been kept in the range allocated to the new broadcasters, the files shall be replaced.

Appendix table 8.2.4 shows the logo ID and service_id allocation scheduled in December 1, 2007 and afterward.

Appendix table 8.2.4 BS digital broadcasting logo ID list

No.	Logo ID	service_id	Remark	Broadcaster
1	000h	101		NHK
2	001h	102		
3	002h	103,104,105		
4	003h	700,701,702,703,704,705,706,707,708,709		
5	004h			
6	005h			
7	006h			
8	007h			
9	008h			
10	009h	140,141,142,143,144,145,146,147,148,149		B.S. Japan
11	00Ah	440,441,442,443,444,445,446,447,448,449	Note 1)	
12	00Bh	740,741,742,743,744,745,746,747,748,749		
13	00Ch			
14	00Dh			
15	00Eh			
16	00Fh			
17	010h			
18	011h			

19	012h	150,151,154,155,156,157,158,159 450,451,452,453,454,457,458,459			Asahi Satellite Broadcasting
20	013h	152			
21	014h	153			
22	015h	455	Note 1)		
23	016h	456	Note 1)		
24	017h	750,751,752,753,754,755,756,757,758,759			
25	018h				
26	019h				
27	01Ah				
28	01Bh	160,161,164,165,166,167,168			BS-i
29	01Ch	162			
30	01Dh	163			
31	01Eh	169			
32	01Fh	461,463,465,467,469	Note 1)		
33	020h	460,462,464,466,468	Note 1)		
34	021h	760,761,762,763,764,765,766,767			
35	022h	768			
36	023h	769,908			
37	024h	170,171,172,173,174,175,176,177,178,179			B.S. Japan
38	025h	470,471,472,473,474,475,476,477,478,479	Note 1)		
39	026h	770,771,772,773,774,775,776,777,778,779			
40	027h				
41	028h				
42	029h				
43	02Ah				
44	02Bh				
45	02Ch				
46	02Dh	180,181,182,183,184,185,186,187,188,189			Fuji Satellite Broadcasting
47	02Eh	488	Note 1)		
48	02Fh	489	Note 1)		
49	030h	780,781,782,783,784,785,786,787,788,789			
50	031h				
51	032h				
52	033h				
53	034h				
54	035h				
55	036h	191,192,193,198,199 790,791,792,793,794,795,796,797,798,799			WOWOW
56	037h	491,492	Note 1)		
57	038h				
58	039h				
59	03Ah				
60	03Bh				
61	03Ch				
62	03Dh				
63	03Eh				

64	03Fh	200,201,202,203,204,205,206,207,208,209 800,801,802,803,804,805,806,807,808,809			STAR CHANNEL
65	040h				
66	041h				
67	042h				
68	043h				
69	044h				
70	045h				
71	046h				
72	047h				
73	048h	300	Note 8)		Nippon BS Broadcasting
74	049h	301	Note 8)		
75	04Ah	210,211,212,213,214,215,216,217,218,219			
76	04Bh				
77	04Ch				
78	04Dh				
79	04Eh	310,311,312,313,314,315,316,317,318,319	Note 3)		
80	04Fh				
81	050h				
82	051h	220,221,222,223,224,225,226,227,228,229			World Hi-Vision Channel
83	052h				
84	053h				
85	054h	320,324,325,326,327,328,329 620,621,622,623,624,625,626,627,628,629	Note 6)		
86	055h	321	Note 6)		
87	056h	322	Note 6)		
88	057h	323	Note 6)		
89	058h				
90	059h				
91	05Ah	330,331,332,333,334,335,336,337,338,339 630,631,632,633,634,635,636,637,638,639			WORLD INDEPENDENT NETWORKS JAPAN Inc.
92	05Bh				
93	05Ch				
94	05Dh				
95	05Eh				
96	05Fh				
97	060h	900,901,902,903,904,905,906,907,909		Note 4)	
98	061h				
99	062h				
100	063h	910,911,912,913,914,915,916,917,918,919			WX24
101	064h				
102	065h				
103	066h	929			The Association for Promotion of Digital Broadcasting
104	067h				
105	068h				
106	069h	933		Note 9)	
107	06Ah	930,931,932,936,937,938			
108	06Bh	934			
109	06Ch	940,941,942,943,944,945,946,947,948,949		Note 5)	
110	06Dh				
111	06Eh				

112	06Fh	950,951,952,953,954,955,956,957,958,959		Note 2)	
113	070h				
114	071h				
115	072h	960,961,962,963,964,965,966,967,968,969		Note 7)	
116	073h				
117	074h				
118	075h	990,998,999		Note 10)	
119	076h	991,992,993			
120	077h	994,995			
121	078h	996,997			
122	079h	935		Note 9)	
123	07Ah	936			

Note 1) This logo ID has been replaced with a transparent logo by a television broadcaster, following the discontinuity of VHF broadcasting business.

Note 2) This logo ID had been allocated to Media Serve, Inc. (business discontinued on November 30, 2004)

Note 3) This logo ID had been allocated to Music Bird Co.,Ltd. (business discontinued on November 30, 2004) (04Eh)

Note 4) This logo ID had been allocated to Megaport Broadcasting Inc. (business discontinued on September 30, 2005)

Note 5) This logo ID had been allocated to Nippon Data Broadcasting. (business discontinued on September 30, 2005)

Note 6) This logo ID had been allocated to JFN Satellite Broadcasting. (business discontinued on November 30, 2005) (054h - 057h)

Note 7) This logo ID had been allocated to Japan MediArk Co., Ltd. (business discontinued on November 30, 2005)

Note 8) This logo ID had been allocated to BS Communications Corporation. (business discontinued on March 31, 2006) (048h, 049h)

Note 9) This logo ID had been allocated to Digital Cast International Ltd. (business discontinued on March 31, 2006)

Note 10) This logo ID had been allocated to Nippon BS Broadcasting Corporation (when it had been a data broadcaster).

8.3 List of Slot Allocation for Each Broadcaster

Appendix tables 8.3.1 to 8.3.5 conclude slot allocation for individual broadcasters and services, stated in the consignment broadcasting business certificate, according to each repeater of the broadcasting satellites.

Actual allocation is scheduled to be conducted on December 1, 2007 and afterward.

Appendix table 8.3.1 1-channel (11.72748 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service	
1-8	Asahi Satellite Broadcasting Limited	HDTV broadcasting	SDTV broadcasting
9-16			SDTV broadcasting
16-24			SDTV broadcasting
25-32	BS-i, Incorporated	HDTV broadcasting	SDTV broadcasting
33-40			SDTV broadcasting
41-48			SDTV broadcasting

Appendix table 8.3.2 3-channel (11.76584 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service	
1-8	WOWOW INC.	HDTV broadcasting	SDTV broadcasting
9-15			SDTV broadcasting
16-22			SDTV broadcasting
23-30	B.S. Japan Corporation	HDTV broadcasting	SDTV broadcasting
31-37			SDTV broadcasting
38-44			SDTV broadcasting
45	WOWOW INC.	HDTV broadcasting	SDTV broadcasting
46	B.S. Japan Corporation	HDTV broadcasting	SDTV broadcasting
47	WOWOW INC.	HDTV broadcasting	SDTV broadcasting
48	B.S. Japan Corporation	HDTV broadcasting	SDTV broadcasting

Appendix table 8.3.3 9-channel (11.88092 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service
1-18	Nippon BS Broadcasting Corporation	HDTV broadcasting
19-33	STAR CHANNEL, INC.	HDTV broadcasting
34-48	World Hi-Vision Channel, Inc.	HDTV broadcasting

Appendix table 8.3.4 13-channel (11.95764 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service	
1-7	B.S.NIPPON CORPORATION	HDTV broadcasting	SDTV broadcasting
8-15			SDTV broadcasting
16-22			SDTV broadcasting
23-30	Fuji Satellite Broadcasting, Inc.	HDTV broadcasting	SDTV broadcasting
31-38			SDTV broadcasting
39-44			SDTV broadcasting
45,46	B.S.NIPPON CORPORATION	HDTV broadcasting	SDTV broadcasting
47,48	Fuji Satellite Broadcasting, Inc.	HDTV broadcasting	SDTV broadcasting

Appendix table 8.3.5 15-channel (11.99600 GHz) slot allocation list

Slot No.	Consignment Broadcaster	Service
1-9	Japan Broadcasting Corporation	SDTV broadcasting
10-20		SDTV broadcasting
21-42	Japan Broadcasting Corporation	HDTV broadcasting
43-44	The Association for Promotion of Digital Broadcasting	Data broadcasting
45	WORLD INDEPENDENT NETWORKS JAPAN Inc. (0.25 slot)	VHF broadcasting
	WORLD INDEPENDENT NETWORKS JAPAN Inc. (0.25 slot)	Data broadcasting
	WX24(0.5 slot)	Data broadcasting
46	WX24	Data broadcasting
47,48	Japan Broadcasting Corporation	HDTV broadcasting

Volume 8

Content Protection Provisions for BS Digital Broadcasting

Basic Concept of Overall System for Content Protection

To implement content protection for BS broadcasting, it is required to create the rules for the broadcast signals and receiver's functions, and also specify the requirement for the record media and interfaces that connect the receiver with the recording device and other peripherals. That is, to protect the copyright of the signals (content) received by the receiver during transmission or recording, the content protection information sent from the broadcaster shall be applied to the interfaces among the devices including the receiver, and the recording to the record media.

This volume specifies the rules for the broadcasting signals and receiver functions to realize content protection for overall systems, including the high-speed digital interface and the bound recording method that limits playback only by the receiver mounted on the BS digital receiver.

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1 Foreword

Content protection for BS digital broadcasting follows the rules described from Volume 1 to Volume 7 in Part 1 of this document, and the following standards issued by Association Radio Industries and Businesses (hereafter referred to as ARIB); “Service Information for Digital Broadcasting System” (ARIB STD-B10), and “Receiver for Digital Broadcasting” (ARIB STD-B21). For actual implementation of the rules, however, the detailed specifications are required, and all the broadcasters and receiver manufacturers shall have the common understanding of the content protection system. To satisfy these requirements, this volume, “Content Protection Rules for BS Digital Broadcasting”, is created.

The BS digital broadcasters shall follow the transmission operation standards specified by this volume.

The BS digital receiver manufacturers shall follow the rules specified by this volume to apply content protection to the recording of the transmitted signals, various outputs for viewing, and storage functions. Also, thorough consideration is expected to prevent malfunction caused by the unauthorized signals.

2 References

- (1) ARIB STD-B10 “Service Information for Digital Broadcasting System”
- (2) ARIB STD-B21 “Receiver for Digital Broadcasting”
- (3) ARIB STD-B25 “Conditional Access System Specifications for Digital Broadcasting”

3 Scope of Application

The provisions in this volume apply to the transmission standards, receiver specifications, and standards for mounting the receiver for the content protection system for BS digital broadcasting.

4 Definition of Terms

Table 4-1 gives explanation on the terms.

Table 4-1 Definition of terms

Pay program	Program whose default ES group is to be charged. free_CA_mode=1 is described in SDT or EIT.
Free program	Program whose default ES group is not to be charged. free_CA_mode=0 is described in SDT or EIT.
Protected free program	Free program transmitted securing the copyright within the broadcast wave without applying customer management
Bound recording	The record and playback functions that limit playback only by the device used to record the content
DTCP	Abbreviation of Digital Transmission Content Protection. The standard for the content transmission and record control systems that use authentication and encryption for the digital interface.
DTLA	Abbreviation of Digital Transmission Licensing Administrator. The company licensing DTCP
HDCP	Abbreviation of High-bandwidth Digital Content Protection System. The standard for the copyright protection system for transmitting the digital video and digital video-audio signals.
No more copies	A state of content. After the content whose digital copy control information is “Copy one generation” is recorded, the content state transits to this state indicating that another copying of the content is no longer allowed.
Retention	Stores the content temporarily in a record medium for the time shift viewing.
Move	When the state of the content in a record medium is “No more copies”, this function moves the content to another record medium disabling the reuse of the content in the source medium after copying.
Rendering unusable	Disables reuse of the content by erasing the content itself or the encryption key.
Internet retransmission	Transmits the received content via e-mail or Internet.
Local encryption	The code used to store the contents and broadcasting control signals that are to be protected into a record device, and output them to the user access bus
Confidential information	Information that compromises the content protection security if leaked, such as the encryption algorithm, local encryption key, unique key for the receiver, and confidential data, and the information in the digital copy control and content availability descriptors that specify the restriction for copying and use of the content
Removable record media	The record medium that is removable from the receiver, and usable on other players, such as a tape and disk
Digital recording	Records the content in a record medium as digital signals.
Analog recording	Records the content in a record medium as analog signals.
Recording format	The specification for the record media, and the physical and logical recording system for the record media. Recording format includes the specification for the recording and playback requirements.
Content protection system	Technology, such as encryption, which prevents malicious changing and copying of the content to protect the content copyright

5 Transmission Operation Rules

5.1 Definition of Scramble and Non-scramble

- The receiver determines the scramble mode for the component based on the `transport_scrambling_control` field in the TS packet header. For the BS digital broadcasting, `free_CA_mode` is used only to determine whether the program is to be charged or not, and must not be used to determine whether it is to be scrambled or not.
- Even if the component is to be charged or protected, it is not scrambled in some cases, for example, when the relation of ES and ECM is changed from the relation described in Volume 5 in Part 1.

5.2 Pay Program and Free Program

5.2.1 Definition

- `free_CA_mode` described in SDT or EIT determines whether the content is to be charged or not, `free_CA_mode=0` indicates a free program, and `free_CA_mode=1` indicates a pay program.
- The free program means that the default ES group is not to be charged. The pay program means that the default ES group is to be charged. Note, however, that although it is a free program, ES other than the default ES group is to be charged in some cases.
- Non-charging for the free program means that the program is viewable without customer management. Therefore, the free program is defined as follows; the default ES group is scrambled with the common broadcaster group identifier described in section 5.3.2 for content protection. If scrambled with a unique business group identifier, the program is not viewable until the corresponding EMM is received. In this case, the program is defined as a pay program regardless of whether it is to be charged or not.
- The default ES group is defined for each service type.

Example: For the digital TV service:

Default ES group = Default video ES and Default audio ES

Table 5-1 Default ES group

service_type	Description	Default ES group
0x01	Digital TV service	Video and audio
0x02	Digital audio service	Audio
0xC0	Data service	Data (entry component)
0xA1	Emergency video service	Video and audio
0xA2	Emergency audio service	Audio
0xA3	Emergency data service	Data (entry component)
0xAA	Bookmark list data service	Data (entry component)

5.2.2 Operation

5.2.2.1 Free Program

- Some components other than the default ES group may be charged.
- There is no charging priority among ECMs applied for the component other than the default ES group.
(No mutual dependence)
- For details of the protected free program, see section 5.3 of this document.

5.2.2.2 Pay Program

- The same ECM must be applied for the default ES group.
- Some components other than the default ES group may not be charged.
- If ECM applied for a component other than the default ES group is different from ECM applied for the default ES group, that component is to be charged additionally.
- There is no charging priority among ECMs applied for the component other than the default ES group.
(No mutual dependence)

Table 5-2 Operation of the free program, protected free program, and pay program

No		1	2	3	4	5
Program type		Free program whose default ES group is not for content protection		Protected free program (default ES group requires content protection)		Pay program
Pay program or free program		Free	Free	Free	Free	Pay
ES to be charged		×	○	×	○	○
Free_CA_mode		0	0	0	0	1
Content protection	Default ES group	None	None	Available	Available	Available
	ES other than default	None	Available *1	Available	Available *2	Available
TS packet header *4	Default ES group	00	00	10, 11	10, 11	10, 11
	ES other than default	00	10, 11 *1	10, 11 *5	10, 11 *5	10, 11 *5
Charging	Default ES group	None	None	None	None	Chargeable
	ES other than default	None	Chargeable	None	Chargeable	Chargeable
ECM transmission		None	Required	Required	Required	Required
EMM transmission		Transmittable (EMM message)	Required	Transmittable *3	Required	Required
Broadcaster group identifier	Default ES group	-	-	Common ID for copyright protection	Common ID for copyright protection	Unique broadcaster group ID
	ES other than default	-	Unique broadcaster group ID	Contains ECM valid only in the first loop of PMT.	Unique broadcaster group ID	Unique broadcaster group ID
Remarks		This event is Non-chargeable.	Free program with chargeable ES	This event is Non-chargeable.	Free program with chargeable ES	

- *1: For the program whose default ES group is free (the program defined as a free program), if the component other than the default ES group is handled as PPV, and the default ES group is not scrambled, the components that are not the default ES group and are able to be handled as other than “Copy free” are the following only; the component for the caption (the component tag value is 0x30 ~ 0x3F), the component for the superimposed characters, and the data component other than the default ES group (the component tag value is 0x40 ~ 0x7F). This is because the components other than data ES are handled according to the digital copy control descriptor in the first loop of PMT so that video and audio ESs other than the default ES group are not subject of content protection as well as the default ES group.
- Also, if the default ES group is not scrambled, the component for the caption and superimposed characters are not scrambled.
- *2: For the program whose default ES group is free, if the components other than the default ES group are handled as PPV and require content protection, they must be scrambled. In this case, to make the content viewable without customer management, the default ES group must be scrambled with the common broadcaster group identifier described in section 5.3.2 for copyright protection. If a unique broadcaster group identifier is used to scramble, individual EMM is required in advance like a pay program even if the program is free. The table above categorizes such programs as a pay program (No.5) to differentiate them from the programs in No.4.
- *3: For the protected free program (see section 5.3), the EMM and EMM messages may be transmitted to update Kw, and send notification to a receiver in the introductory period. EMM transmission must follow Part 1 of ARIB STD-B25, and Volume 5 in Part 1 of this document.
- *4: The transport_scrambling_control field in the TS packet header
- *5: If the default ES group is scrambled, ECM_PID used to scramble the component for the caption or superimposed characters is the same as that for the default ES group. Even if the default ES group is scrambled, the component for the caption (the component tag value is 0x30 ~ 0x3F), the component for the superimposed characters, and the data component other than the default ES group (the component tag value is 0x40 ~ 0x7F) can be handled without scrambling. In this case, ECM_PID=0x1FFF, which is invalid for the corresponding ES, must be specified in the second loop of PMT.

5.3 Protected Free Program

5.3.1 Definition

- The protected free program is a free program transmitted securing the copyright within the broadcast wave without applying customer management, and the default ES group is non-chargeable.
- The protected free program is handled by the functions for “scrambled free program” in the conditional access system for reception, which conforms to Part 1 in ARIB STD-B25.

- All the default ES groups for the protected free program are non-chargeable. Note, however, that some components other than the default ES group may be charged.
- For the protected free program, ECM with the common broadcaster group identifier described in section 5.3.2 for copyright protection is always specified in the first loop of PMT.
- For the protected free program No. 3 in Table 5-2, the conditional access descriptor is located only in the first loop of PMT, and one PID is assigned indicating that the ECM with the common broadcaster group identifier described in section 5.3.2 for copyright protection is valid.
- For the protected free program No. 4 in Table 5-2, one PID is assigned in the first loop of PMT indicating that the ECM with the common broadcaster group identifier described in section 5.3.2 for copyright protection is valid, and in the second loop, the conditional access descriptor is located for the ESs to be charged.
- The protected free program is handled with the common broadcaster group identifier described in section 5.3.2. Based on the value of the broadcaster group identifier, the receiver recognizes that the content is a protected free program.
- The protected free program is also described in section 8.1.

5.3.2 Operation

- ECM is always transmitted. Also, in the first loop of PMT, one PID is assigned indicating that ECM with the common broadcaster identifier described in section 5.3.2 for copyright protection is valid.
- If the content is a protected free program without chargeable ES (No.3 in Table 5-2), the CA contract information descriptor is not located in both SDT and EIT. If the content includes chargeable ES (No.4 in Table 5-2), the CA contract information descriptor is located in SDT or EIT.
- In case of the protected free program without chargeable ES (No.3 in Table 5-2), it is possible to transmit EMM to update Kw, although EMM is not normally transmitted because the program does not require customer management.
- To handle the EMM message, see Volume 5 of this document.
- To transmit the components other than the default ES group without scrambling, specify ECM_PID= 0x1FFF in the second loop of PMT.
- To charge ESs other than the default ES group, use a unique broadcaster group identifier rather than the common broadcaster group identifier described in section 5.3.2 for copyright protection.
- To broadcast the protected free program, use the following broadcaster group identifier:
Broadcaster group identifier (CA_broadcaster_group_id): 0x1E

5.4 Operation Rules for Content Protection

5.4.1 Transmission Operation Rules

- If copy_control_type in the digital copy control descriptor is “01”, follow the rules described in Table 5-3.

Table 5-3 Operation Rules for Content Protection

Service type	Generation control using the digital copy control information			Output protection
	Copy free	Copy one generation	Copy never	
Pay per view - Charges viewing fee for a single program or specific program series.	Available	Available	Available	Available *2
Monthly pay program - Flat/tier	Available	Available	Unavailable	Available *2
Protected free program	Available	Available	Unavailable	Available *2
Others *1	Available	Unavailable	Unavailable	Unavailable

*1: The free program without content protection

*2: Available only for “Copy Free”

- The digital copy control information in Table 5-3 indicates the information that controls the copy generation, and specified by the digital copy control descriptor, digital_recording_control_data. (See Volume 4 in Part 1.)
- Output protection in Table 5-3 indicates that the protection is performed on the high-speed digital interface output for the “Copy free” content by using the output protection bit (encryption_mode) in the content availability descriptor. (See Volume 4 in Part 1.)

5.4.2 Details of Transmission Operation

- The operation of the digital copy control descriptor and output protection bit for the content availability descriptor must be handled as follows; the digital TV service and emergency video service follow Table 5-4, the digital audio service and emergency audio service follow Table 5-5, and the data service, emergency data service, and bookmark list data service follow Table 5-6. If a combination is not defined by those tables, it shall not be used.
- For details of CGMS-A, see Volume 2 in Part 1 of this document.
- To use Macrovision, a contract must be made between the broadcasters and Macrovision Corporation. For details, see Volume 2 in Part 1.
- For details of setting up the copyright protection bit for the channel status specified by IEC60958, and category code, see Volume 4 in Part 1 of this document.
- Do not manipulate the resolution limiting bit (image_constraint_token) in the content availability

descriptor. Always set it as image_constraint_token= '1'. For details, see Volume 4 in Part 1 of this document.

- The temporal accumulation control bit (retention_mode) and allowable time of temporal accumulation (retention_state) are fixed, and must be always set as follows; retention_mode = '0', and retention_state = '111'. For details, see Volume 4 in Part 1 of this document.

Table 5-4 Operation of the descriptor for the digital TV service and emergency video service

Digital copy control	Analog copy control *3	Operation of the digital copy control descriptor			Operation of the content availability descriptor
		copy_control_type	digital_recording_control_data	APS_control_data	encryption_mode *6
Copy free *5	Copy free	01	00	Don't care	0
Copy free					1
Copy never *1	Copying is prohibited, but Macrovision is not applied. Therefore, copying is possible only by the conventional analog input and record device.		11	00	1
	Copy never *4			Other than 00	1
Copy one generation *2	Copying is limited to one generation, but Macrovision is not applied. Therefore, copying is possible by the conventional analog record device.		10	00	1
	Copying is prohibited after one copy *4			Other than 00	1

- *1: For the high-speed digital interface output, operation for “Copy never” for the source function specified by DTCP is performed. When, however, only the audio stream is output in the IEC60958 conformant format, operation for “No more copies” is performed.
- *2: For the high-speed digital interface output, operation for “Copy one generation” for the source function specified by DTCP is performed.
- *3: Applied to the composite and component video output. This is also applied when outputting the received video signals by converting the format. The Macrovision control applies to the 480i composite and component video signals.
- *4: For details of analog video output, see sections 6.3 and 6.5.2 of this document.
- *5: For the high-speed digital interface output, encryption is applied according to DTCP. When, however, only the audio stream is output in the IEC60958 conformant format, encryption is not applied.
- *6: If the content availability descriptor is not specified, encryption_mode is handled as '1'.

Table 5-5 Operation of the descriptor for the digital audio service and emergency audio service

Digital copy control	Analog copy control *4	Operation of the digital copy control descriptor			Operation of the content availability descriptor
		copy_control_type	digital_recording_control_data	APS_control_data	encryption_mode *6
Copy free *1	Copy free	01	00	Don't care	1
Copy free		11			
Copy never *1, *2	Copying is prohibited, but Macrovision is not applied. Therefore, copying is possible only by the conventional analog input and record device.	01	11	00	1
	Copy never *5			Other than 00	
Copy never. Output in MPEG_TS is prohibited.	Copying is prohibited, but Macrovision is not applied. Therefore, copying is possible only by the conventional analog input and record device.	11		00	
	Copy never *5			Other than 00	
Copy one generation *1, *3	Copying is limited to one generation, but Macrovision is not applied. Therefore, copying is possible by the conventional analog record device.	01	10	00	1
	Copying is prohibited after one copy *5			Other than 00	
Copy one generation. Output in MPEG_TS is prohibited.	Copying is limited to one generation, but Macrovision is not applied. Therefore, copying is possible by the conventional analog record device.	11		00	
	Copying is prohibited after one copy *5			Other than 00	

- *1: Output of MPEG-TS via the serial interface for the high-speed digital interface is not currently possible. For more information, see the functional restriction for the content protection described in section 8.2 of this document.
- *2: For the high-speed digital interface output, operation for “No more copies” for the audio source function specified by DTCP is performed.
- *3: For the high-speed digital interface output, operation for “Copy one generation” for the audio source function specified by DTCP is performed.

*4: Applied to the composite and component video output. This is also applied when outputting the received video signals by converting the format. The Macrovision control applies to the 480i composite and component video signals.

*5: For details of analog video output, see sections 6.3 and 6.5.2 of this document.

*6: If the content availability descriptor is not specified, encryption_mode is handled as '1'.

Table 5-6 Operation of the descriptor for the data service, emergency data service, and bookmark list data service

Digital copy control	Analog copy control *3	Operation of the digital copy control descriptor			Operation of the content availability descriptor
		copy_control_type	digital_recording_control_data	APS_control_data	encryption_mode *6
Copy free *5	Copy free	01	00	Don't care	0
Copy free					1
		11	00	Don't care	1
Copy never *1	Copying is prohibited, but Macrovision is not applied. Therefore, copying is possible only by the conventional analog input and record device.	01	11	00	1
	Copy never *4			Other than 00	
Copy never. Output in MPEG_TS is prohibited.	Copying is prohibited, but Macrovision is not applied. Therefore, copying is possible only by the conventional analog input and record device.	11		00	1
	Copy never *4			Other than 00	
Copy one generation *2	Copying is limited to one generation, but Macrovision is not applied. Therefore, copying is possible by the conventional analog record device.	01	10	00	1
	Copying is prohibited after one copy *4			Other than 00	1
Copy one generation. Output in MPEG_TS is prohibited.	Copying is limited to one generation, but Macrovision is not applied. Therefore, copying is possible by the conventional analog record device.	11		00	
	Copying is prohibited after one copy *4			Other than 00	

- *1: For the high-speed digital interface output, operation for “Copy never” for the source function specified by DTCP is performed. When, however, only the audio stream is output in the IEC60958 conformant format, operation for “No more copies” is performed.
- *2: For the high-speed digital interface output, operation for “Copy one generation” for the source function specified by DTCP is performed.
- *3: Applied to the composite and component video output. This is also applied when outputting the received video signals by converting the format. The Macrovision control applies to the 480i composite and component video signals.
- *4: For details of analog video output, see sections 6.3 and 6.5.2 of this document.
- *5: For the high-speed digital interface output, encryption is applied according to DTCP. When, however, only the audio stream is output in the IEC60958 conformant format, encryption is not applied.
- *6: If the content availability descriptor is not specified, encryption_mode is handled as '1'.

6 Functional Requirement for the Receiver

The receiver described in section 6.1 must not have the following functions for handling the content to be protected, which is specified by the digital copy control and content availability descriptors; a storage function that is not specified in section 6.5, output function that is not specified in section 6.3, and recording function for the removable record media, which is not specified in sections 6.6 and 6.7. This, however, does not apply to the print data specified by the function described in sections 10.7.1 A) and B) in Volume 3, Part 1.

6.1 Subject Devices

- BS digital receiver. When a BS digital receiver has a storage function, the function must be implemented according to the relevant rules specified in this volume. When a BS digital receiver has a recording function for the removable media, the function must be implemented according to the relevant rules specified in this volume.
- The recording function for the removable record media includes the recording via other record (storage) media. Section 8.9.3 provides additional explanation.

6.2 Functions for Controlling Copying and Availability

- Copying and availability of the content is controlled by the digital copy control descriptor and content availability descriptor. For details of copy control information on the stored content, see section 6.5.

6.3 Output Control

6.3.1 Functional Requirement for Output

- To the analog video output, the copy control system specified in Volume 2 in Part1 of this document must be applied.
- To the digital audio output, the copy control specified in Table 6-1 must be applied.
- When a Bluetooth interface is used to output digital audio, connection authentication, encryption communication, A2DP (Advanced Audio Distribution Profile), and SCMS-T must be implemented, and output to a device that does not support those functions must not be allowed.
- The analog audio output is allowed without limitation except when the digital audio output is prohibited in Table 6-1.
- The high-speed digital interface output must be protected according to DTCP.
- The IP interface output must follow DTCP Volume 1 Revision 1.4, and DTCP Volume 1 Supplement E “Mapping DTCP to IP” Revision 1.1. The communication system must be a unicast system. The number of streams that can be output simultaneously is at most eight for each receiver except for the playback after the content is stored. Output is allowed only when the destination IP address for the transmission

packet resides within the same subnet for the receiver's IP address.

- The RGB analog video can be output according to Volume 2 in Part 1. When the HD content other than "Copy free" is output, the resolution must be limited up to 520,000 pixels per frame. Until the end of 2005, however, the temporary measure applies so that this restriction is not required for the HD content that is specified as "Copy one generation" or "No more copies". Note that, when the RGB output is implemented, the digital output for HDCP is recommended as it enables content protection.
- The "Copy free" content can be output to the digital video output and digital video-audio output.
- When the digital copy control and content availability descriptors specify that a video or an audio is to be protected, protection technology must be appropriately applied according to HDCP to output the content to the digital video output or the digital audio output. Until the end of 2005, however, the temporary measure applies so that the HD content other than "Copy free" can be output to the digital video output only if the resolution is limited up to 520,000 pixels per frame.

6.3.2 Output Control by the Digital Copy Control Descriptor and Content Availability Descriptor

- Table 6-1 shows the requirement for the output to each terminal according to the digital copy control descriptors, `copy_control_type` and `digital_recording_control_data`, and the content availability descriptor, `encryption_mode`.
- The content availability descriptors, `image_constraint_token`, `retention_mode`, and `retention_state`, are handled as follows regardless of their values; `image_constraint_token` = '1', `retention_mode` = '0', and `retention_state` = '111'. For details, see Volume 4 in Part 1.
- To use DTCP for the digital TV service, emergency video service, data service, emergency data service, and bookmark list data service, `DTCP_descriptor` must be inserted.
- To use DTCP to output the digital audio service and emergency audio service to the IP interface, `DTCP_audio_descriptor` must be inserted.

Table 6-1 Output control by the digital copy control descriptor and content availability descriptor

Digital control copy descriptor		Content availability descriptor	High-speed digital interface			Analog video output	Digital audio output
copy_control_type	digital_recording_control_data		Serial interface		IP interface		
		encryption_mode	MPEG_TS	IEC60958	MPEG_TS		
01	00	1	Not encrypted *1	Not encrypted	Not encrypted	CGMS-A: 00 Macrovision: off *4	SCMS: Copy free
		0	Mode B *1	Not encrypted	Mode D0 *5	CGMS-A: 00 Macrovision: off *4	SCMS: Copy free
	10	Don't care	Mode B *1	Mode B	Mode B0 *6	CGMS-A: 10 Macrovision: off *4	SCMS: Copy one generation
	01*3	Don't care	Mode C *1	Mode C	Mode C0	CGMS-A: 11 Macrovision: APS	SCMS: Copy never
	11	Don't care	Mode A *1	Mode C	Mode A0 *7	CGMS-A: 11 Macrovision: APS	SCMS: Copy never
11 *2	00	Don't care	Not encrypted	Not encrypted	Not encrypted	CGMS-A: 00 Macrovision: off *4	SCMS: Copy free
	10	Don't care	Output prohibited	Not encrypted	Output prohibited	CGMS-A: 10 Macrovision: off *4	SCMS: Copy one generation
	01*3	Don't care	Output prohibited	Not encrypted	Output prohibited	CGMS-A: 11 Macrovision: APS	SCMS: Copy never
	11	Don't care	Output prohibited	Not encrypted	Output prohibited	CGMS-A: 11 Macrovision: APS	SCMS: Copy never
10 or 00 *3	Don't care	Don't care	Output prohibited	Output prohibited	Output prohibited	Output prohibited	Output prohibited
No descriptor		Don't care	Not encrypted	Not encrypted	Not encrypted	CGMS-A: 00 Macrovision: off *4	SCMS: Copy free

*1: The digital audio service and emergency audio service cannot be output.

(Section 8.2 provides additional explanation on the functional restriction for the content protection.)

*2: The digital TV service and emergency video service cannot be output to the high-speed digital interface and all the video and audio outputs specified in this document.

*3: This combination is not defined by the operation rules. Output to the high-speed digital interface and all the video and audio outputs specified in this document are not allowed.

*4: Macrovision is “off” regardless of the value of APS_control_data.

*5: The digital audio service and emergency audio service are not encrypted.

*6: Mode B1 must be used for the digital audio service and emergency audio service.

*7: Mode C0 must be used for the digital audio service and emergency audio service.

- For details of Mode A ~ C for the high-speed digital interface output, see Table 6-2-1. For details of mode A0, B0, B1, C0, and D0, see Table 6-2-2, and specification of DTCP.
- For details of CGMS-A for the analog video output, see Table 6-3. To APS for the analog video output, the value of APS_control_data must be applied. If, however, digital_recording_control_data is '00', or APS_control_data is not specified, '00' must be specified for APS for the analog video output. For details of CGMS-A and APS, see Volume 2 of this document.
- For details of Macrovision, see Volume 2 in Part 1 of this document.
- SCMS stands for Serial Copy Management System, and is information used to manage copy generation by the copyright protection bit of the channel status, and category code that are specified by IEC60958. For details of the settings, see Volume 4 in Part 1 of this document. To SCMS-T, the same copy control as SCMS for the digital audio output must be applied. SCMS-T is information specified by Assigned Numbers in the Bluetooth SIG, Inc. site, and, like SCMS, used to manage copy generation using the copyright protection bit of the channel status, and category code.

Table 6-2-1 Definition of the high-speed digital interface output (serial Interface)

Output mode	EMI	Definition
Mode A	11	Encrypted output, Copy-never
Mode B	10	Encrypted output, Copy-one-generation
Mode C	01	Encrypted output, No-more-copies
Not encrypted	00	Not encrypted, Copy-free

Table 6-2-2 Definition of the high-speed digital interface output (IP Interface)

Output mode	E-EMI	Definition
Mode A0	1100	Encrypted output, Copy-never
Mode B0	1000	Encrypted output, Copy-one-generation [Format-non-cognizant recording permitted]
Mode B1	1010	Encrypted output, Copy-one-generation [Format-non-cognizant recording only]
Mode C0	0100	Encrypted output, No-more-copies
Mode D0	0010	Encrypted output, Copy-free with EPN asserted
Not encrypted	0000	Not encrypted, Copy-free

Table 6-3 Definition of CGMS-A

CGMS-A	Definition
11	Copy never
10	Copy one generation
01	(Not defined)
00	Copy free

6.3.3 Output Control by the Output Protection Bit

- When the digital copy control and content availability descriptors are placed, the high-speed digital interface output follows Table 6-1 to handle the content according to the information in the output protection bit of the content availability descriptor and the information in the digital copy control descriptor.
- The output protection bit becomes in effect when, in the digital copy control descriptor, `copy_control_type` is set to '01', and `digital_recording_control_data` is set to '00'. In this case, the high-speed digital interface output is encrypted according to Table 6-1. If the combination of the settings is other than the above, the output protection bit must be ignored.
- When the content availability descriptor is placed, and the digital copy control descriptor, `copy_control_type`, is '01', the setting of the output protection bit must be applied to the EPN bit of DTCP_descriptor to output partial TS to the high-speed digital interface.

6.4 Functional Restriction Regarding Internet Retransmission

- The receiver must not have a function that allows outputting the following contents to the output that can lead retransmission on Internet; the content for which the digital copy control descriptor `digital_recording_control_data` limits copying, and the content that is specified as a subject of protection by the content availability descriptor `encryption_mode`. The output to the output specified in section 6.3, however, is allowed. Section 8.4 provides additional explanation on the output that can lead retransmission on Internet.
- To prevent Internet retransmission via the user access bus and record media, the content in the user access bus and record media must be managed according to the installation standard specified in Chapter 7.

6.5 Storage of the Content

6.5.1 Storage of the Content

- When the digital copy descriptor `digital_recording_control_data` is '00' so that the content is “Copy free”, the content can be stored without limitation for copying. If, however, the content availability descriptor, `encryption_mode`, is '0', the content must be protected by the local encryption specified in section 7.2.4.
- When the digital control descriptor `digital_recording_control_data` is '10' so that the content is specified as “Copy one generation”, the copy control information in the record media must be stored as “Copy never” specified in section 6.5.2. In this case, the value of the digital copy control descriptor `digital_recording_control_data` does not need to be changed. Section 8.3.1 provides additional explanation on the copy control information in the record media.
- When the digital copy descriptor `digital_recording_control_data` is '10' so that the content is specified as “Copy one generation”, the content must not be copied more than once. When the copy is stored as a

backup in the area not accessible from the user, this restriction does not apply. This restriction applies on a receiving component basis. When more than one receiving component exists, the restriction above applies to each component.

- When the digital copy control descriptor `digital_recording_control_data` is '11' so that the content is specified as “Copy never”, only the retention specified in section 6.5.3 is allowed to store the content.
- For the priority of the information in the digital copy control descriptor, see Volume 4 in Part 1 of this document.

6.5.2 No More Copies

- The content stored as “No more copies” must not be copied except for the move function specified in section 6.5.4 of this volume.
- When the content stored as “No more copies” is output by being played, the high-speed digital interface must first perform the operation for “No more copies”, which is specified by DTCP, before output. That is, `DTCP_CCI` in `DTCP_descriptor` and `DTCP_CCI_audio` in `DTCP_audio_descriptor` are set to No-more-copies, and the content is encrypted to output. For the analog video output, the content whose `APS_control_data` is other than '00' is handled as “Copy never”, and the output control shown in Table 6-1 for the case where `digital_redording_control_data` is '11' must be applied before output.

6.5.3 Retention

- When the digital copy descriptor `digital_recording_control_data` is '11' so that the content is specified as “Copy never”, the content can be temporarily retained for the permitted period.
- When the retention duration exceeds the permitted period, the content must be rendered unusable.
- The content must be rendered unusable generally within one minute after the permitted retention period elapsed. Also, the content must be rendered unusable within an appropriate period after an event occurs so that the accurate time management is not possible, for example, when the power supply for the device is shut down. Section 8.3.2 of this volume provides additional explanation on rendering the content unusable.
- To play the temporarily retained content, the “Copy never” control must be applied to output. For the high-speed digital interface, the Non-Retention-mode control specified by DTCP must be applied to output.

6.5.4 Move Function

- The content whose copy control information after stored is “No more copies” can be moved according to the requirements described below.
- Move can performed on only a single record medium installed internally or connected digitally. To move the content to other record medium connected via the high-speed digital interface, DTCP specifications must be satisfied. If the number of connectable record media cannot be assured, such as for the analog

video output, the move function must not be performed.

- During the move operation, the content must not be playable for more than one minute simultaneously on both the source and destination media.
- After the move operation, usable content must not exist simultaneously on both the source and destination media. That is, the content in the source media must be rendered unusable after moved. Section 8.3.2 of this volume provides additional explanation on rendering the content unusable.
- To output the content into other than the move destination during the move operation, the rules specified in section 6.5.2 of this volume must be followed.

6.6 Digital Recording of the Content for the Removable Record Media

6.6.1 Digital Recording of the TV and Data Services

- (1) To receive the content for the digital TV, emergency video, data, emergency data, and bookmark list data services, for which the digital copy control and content availability descriptors specify protection, and digitally record it in the removable record media, the record format and content protection system that are authorized by Engineering Committee of the Association for Promotion of Digital Broadcasting (hereafter referred to as Dpa) according to the accreditation criteria described in Appendix A must be used. For details of accreditation, contact Dpa. The authorized record formats and content protection systems are officially announced. Section 8.9.1 of this volume provides additional explanation.
- (2) When the digital copy descriptor `digital_recording_control_data` is '10' so that the content is specified as “Copy one generation”, more than two copies of the content must not be created. Also, multiple copies in the same record format must not be created. When the copy is digitally recorded as a backup in the area not accessible from the user, this restriction does not apply. Section 8.9.2 of this volume provides additional explanation. The above restriction for recording to the digital record media applies on a receiving component basis. When more than one receiving component exists, the restriction above applies to each component.
- (3) If the receiver's recording system does not support `encryption_mode`, the record device can digitally record the content by handling it as “Copy one generation” when the content is specified as follows; the copy control descriptor `copy_control_type` is '01', `digital_recording_control_data` is '00', and content availability descriptor `encryption_mode` is '0' (that is, the content is to be protected).
- (4) The content for which the digital copy control and content availability descriptors do not require protection, the content can be digitally recorded in any format. If, however, Appendix B.2 specifies the requirement for the relevant removable record media, the requirement must be satisfied.

6.6.2 Digital Recording of the Audio Service

- (1) To receive the content for the digital audio and emergency audio services, for which the digital copy control descriptor specifies protection, and digitally record it in the removable record media, or to digitally record only the audio for the digital TV, emergency video, data, emergency data, and bookmark list data services, the record format and content protection system that are authorized by Engineering Committee of BPA according to the accreditation criteria described in Appendix A must be used. For details of accreditation, contact BPA. The authorized record formats and content protection systems are officially announced.
- (2) When the digital copy descriptor `digital_recording_control_data` is '10' so that the content is specified as “Copy one generation”, more than two copies of the content must not be created. Also, multiple copies in the same record format must not be created. When the copy is digitally recorded as a backup in the area not accessible from the user, this restriction does not apply. Section 8.9.2 of this volume provides additional explanation. The above restriction for recording to the digital record media applies on a receiving component basis. When more than one receiving component exists, the restriction above applies to each component.
- (3) The content for which the digital copy control descriptor does not require protection, the content can be digitally recorded in any format. If, however, Appendix B.2 specifies the requirement for the relevant removable record media, the requirement must be satisfied.

6.7 Analog Recording of the Content for the Removable Record Media

6.7.1 Analog Recording of the TV and Data Services

To analogically record the content for the digital TV, emergency video, data, emergency data, and bookmark list data services to the removable record media, appropriate copy control must be performed according to the copy control information specified by the digital copy control descriptor. That is, when copying is prohibited, the following operation must be prevented; recording of the content to the removable record media, and normal playback of the recorded content. Even if the digital copy control descriptor prohibits copying, however, analog recording is allowed only when the digital copy control descriptor `APS_control_data` is '00'.

6.7.2 Analog Recording of the Audio Service

To analogically record the content for the digital audio and emergency audio services to the removable record media, recording is allowed without applying the content protection system unless audio output is prohibited. The audio of the content for the digital TV and emergency video services can be recorded to the analog record media without applying the content protection system unless audio output is prohibited.

7 Installation Standard for the Receiver

7.1 Installation Standard for the Content Protection System

The installation standard is specified aiming that the functional requirement specified in Chapter 6 is properly installed on the receiver, and the receiver is designed and manufactured to effectively prevent an attempt to break or bypass the functional requirement.

7.1.1 Basic Requirement for Installation Standard

- The receiver must be designed and manufactured to prevent an attempt to easily break the content protection system including the output control and copy control specified by the functional requirement.
- The receiver must be designed and manufactured to prevent easy and malicious extraction, change, and copying of the content and control signals for the conditional access broadcasting system described in section 7.2.5 of this document.
- The receiver must be designed and manufactured to prevent extraction of all the confidential information used to protect the received content, including the encryption algorithm, in a usable format.

7.1.2 Subject of Protection

- The content whose digital copy control descriptor, `digital_recording_control_data`, specifies that copying is restricted, and the content whose content availability descriptor, `encryption_mode`, specifies that the content is to be protected
- The control signal for the conditional access broadcasting system described in section 7.2.5 of this document.

7.2 Detailed Installation Standard

7.2.1 Overall Structure

- The receiver must not be equipped with the function that easily allows bypassing or disabling the content protection system specified by the functional requirement, and maliciously extracting, changing and copying the content in the compressed digital signal format, and control signal to be protected. The following are the examples:
 - A switch, jumper, or equivalent function that bypasses the protection system
 - A special wiring that enables bypassing if disconnected or connected
 - The service menu that tests the protection system and content output, and the control function, such as a remote control system

For details of installation, see section 8.5 of this document.

7.2.2 Output of the Content

- The content specified in section 7.1.2 of this document as a subject of protection can be output only in the cases specified in section 6.3 of this document.
- By encrypting the content using the local encryption specified in section 7.2.4 of this document, the content can be output in the compressed digital signal format to the user access bus to be protected. For details of the user access bus, see section 8.6 of this document.

7.2.3 Storing the Content

- If the content specified in section 7.1.2 of this document as a subject of protection is encrypted by the local encryption described in section 7.2.4 of this document according to the functional requirement for the receiver described in Chapter 6 of this document, the content can be stored in the record media.

7.2.3.1 Restriction of Reuse of the Copy

- Reuse of the copied content must not be allowed even if the data is copied from the record media on a bit-by-bit basis. For details of the restriction of reusing the copy, see section 8.7 of this document.

7.2.3.2 Requirement of Time Management for the Temporary Storage

- The time management system used to manage time frame for the temporary storage must have appropriate time accuracy and prevent user access.

7.2.3.3 Other Information Management

- To record the following information, use encryption or equivalent method to prevent changes by a user; information about the restriction of copying and use, which is described in the digital copy control descriptor or the content availability descriptor, and information about the restriction for the use of the copy created from the said information. Section 8.8 of this document describes examples of the user attempts to be prevented because they may change information.

7.2.4 Local encryption

To output the content specified in section 7.1.2 of this document as a subject of protection to the user access bus specified in section 7.2.2 of this document or a subject of storing in the storing media specified in section 7.2.3 of this document, the local encryption must be used to encrypt the content to be protected.

For the local encryption, the appropriate management must be performed so that no user can access the encryption algorithm and encryption key.

7.2.4.1 Level of the Local Encryption

Local encryption must use the encryption key with the 56-bit long or more, which is at a level of the symmetric-key cryptography or higher, and sufficiently secure the encryption algorithm (for example, DES).

7.2.4.2 Management of the Key

The key used to encrypt the content must not be output from the receiver, output to the user access bus, or stored in the record media as it is.

In addition, if the record media is connected to other receiver or the devices, or copied to a record medium on other device, playback of the content must be restricted by utilizing the secure key management, such as using a unique key for the receiver, or the key created from the information specific to the receiver.

7.2.5 Control Signals for the Conditional Access Broadcasting System

ECM, EMM and IC card interface signal must not be output to the user access bus other than the interface specified in Part 1 of ARIB STD-B25 without encryption, or viewed. If, however, the signal does not effect on decrypting the broadcasting signal, such as the EMM message, the above specification does not apply.

8 Additional Explanation

8.1 Protected Free Program

8.1.1 Implementation of the Protected Free Program

Information for the content right protection is contained in the digital copy control descriptor or other forms, and transmitted as PSI/SI information. Based on the information in the descriptor, copy control is applied when the receiver outputs and records the content. In normal situation, some protection must be applied also to the broadcasting signals to prevent them from ignoring content protection for the secure transmission.

For the pay program, as the conditional access technology manages customers, CAS securely transmits the content by distributing information, and scrambling the broadcast.

Also for the protected free program, to make the content protection function in effect, it is determined to scramble the program for the secure transmission via the broadcasting signals. In case of the free program, the purpose of scrambling is to securely transmit the program via the broadcasting signals to the receiver that satisfies the content protection requirement specified by this volume rather than to perform customer management to limit the viewer. For the BS digital broadcasting, as the products were released recently, the compatibility to the existing BS digital broadcasting receivers is taken into consideration, and it is determined to utilize the scrambled free program function described in Part 1 of ARIB STD-B25 without performing customer management,

8.1.2 Exceptional Operation before Implementation

To start operation of the protected free program, the relevant Kw must be distributed to the IC card that came with the receiver shipped before implementation.

In a certain period of time before the operation, EMM is distributed for this purpose. To smoothly handle the checking and inquiry in the market whether the relevant Kw is written to the card, it is assumed that test broadcasting is transmitted for a fixed period of time to check the writing of Kw.

This test broadcasting might be operated differently in the following points from the definition of the protected free program:

- (1) When the default ES group is not scrambled, and ES other than the default ES group is scrambled with the common broadcaster group identifier for right protection:

Different from the definition of the protected free program, the second loop of PMT contains ECM.

- (2) When, in the default ES group, either video or audio is not scrambled, and the other one is scrambled with the common broadcaster group identifier for copyright protection:

The first loop of PMT contains the relevant ECM, and the default ES group is not scrambled.

- (3) Even in the above operations, the ES to be scrambled to check the reception of Kw is not always scrambled in the given event (the program used to check the reception of Kw), and might be scrambled

only when the reception of Kw is checked in the content (for example, scrambled only one minute during the five-minute program). In this case, a valid ECM is placed in PMT.

As mentioned above, this test broadcasting is intended to check whether Kw is written to the receiver already in market, and requires a test in advance. Although the method to be used cannot be specified, it is assumed that the test detects writing of Kw by checking whether the scrambled ES can be played.

The receiver can recognize the protected free program based on the value of the broadcaster group identifier. In the operation of the receiver, however, this common broadcaster group identifier has a meaning only when an error is displayed to notify that the card is without Kw. Other than that, the content is handled as a normal conditional access service.

8.2 Functional Restriction for the Content Protection

For output of the digital audio service and emergency audio service, although the setting `copy_control_type=01` is available, the content cannot be output currently as partial TS to the serial interface of the high-speed digital interface.

8.3 Storage of the Content

8.3.1 Copy Control Information in the Record Media

The copy control information in the record media specified in section 6.5.1 of this volume indicates the information used to control copying of the content stored in the record media. Although an individual system can be used to manage the copy control information, it must be able to identify at least the following two statuses, “Copy free” and “No more copies”. If retention function is implemented, the system must be able to identify the three statuses, additionally including the status, “Retention”.

8.3.2 Rendering the Content Unusable

When the retention function is used, the retained content must be monitored at least one minute unit, and rendered unusable generally within a minute after the retention period specified by “the allowable time of temporal accumulation” elapsed. When the permitted retention period is one and a half hour, the content received (stored) at 1:00 must be rendered unusable by 2:31, and the content received (stored) at 1:01 must be rendered unusable by 2:32.

When the move function is used, the content must be monitored at least one minute unit and the source content must be rendered unusable generally within a minute after copying.

8.4 Functional Restriction Regarding Internet Retransmission

The output that leads Internet retransmission, which is specified in section 6.4 of this volume, indicates the output to Internet, and the output that can be output to the device connectable to Internet, such as a modem and LAN interface.

8.5 Detailed Installation Method According to the Installation Standard for the Content Protection Function

The following sections describes the detailed installation methods that satisfies the installation standard for the content protection function, and assumes the tolerance level at which a user cannot bypass the protection or manipulate the content, using a tool and technology normally accessible by the general user.

8.5.1 Functional Structure for the Receiver

When the content and control signals to be protected, which are described in section 7.1.2 of this volume, run through each component in the receiver, they must be appropriately protected from malicious extraction and copying regardless of whether the component is an integrated circuit, software module, or combination of the both. Because of this, each component of the following functions must be designed and manufactured to be specialized and linked, or integrated so that a malicious attempt, such as bypassing the protection system, and manipulating the content, is prevented; the content protection function including the output control and copy control, and the receiver's MPEG decoder function.

8.5.2 Level of Content Protection

The major functions for content protection, including encryption, decryption, and encryption algorithm, must not be easily disabled or bypassed by an inexpensive, general tool (for example, driver, jumper cable, and soldering iron), electronic tool, and software tool (for example, EEPROM writer, debugger, and decompiler).

8.6 User Access Bus

To output a subject of protection specified in section 7.1.2 of this volume to the user access bus, the local encryption described in section 7.2.4 of this volume, the protection for the output described in section 6.3 of this volume, or equivalent protection must be applied.

The user access bus that requires protection indicates a digital connection interface bus through which a user can easily extract the signals; for example, PCI bus, IDE bus, SCSI bus, and PCMCIA interface bus that use a standard connector with open specification.

The buses that do not allow easy access from a user, such as a memory bus and CPU bus, are excluded.

8.7 Restriction of Reuse of the Copy

Even if the stored content is copied bit by bit, other device cannot use that copy if the content is encrypted by the local encryption specified in section 7.2.4 of this volume. If, however, the following operation is performed, multiple copies may be maliciously created; the content is copied to other record medium and then moved, the copied content is restored to the source medium and then moved. Therefore, to prevent such malicious attempt, appropriate protection must be applied to restrict the reuse of the content.

8.8 Example of the Attempt to be Prohibited in Other Information Management

The malicious attempt described in section 7.2.3.3 of this volume includes manipulating the copy control information in the digital copy control descriptor, digital_recording_control_data, or DTCP_descriptor as follows; changing the status from “Copy Never” or “No More Copies” to “Copy Freely” or “Copy One Generation” to enable copying, changing from “Copy One Generation” to “Copy Freely” to enable copying without limitation.

8.9 Digital Recording of the Content to the Removable Record Media

8.9.1 Contact for Authorizing the Method

Engineering Committee, the Association for Promotion of Digital Broadcasting
<http://www.dpa.or.jp>

8.9.2 Limit of the Number of Copies Recordable to the Removable Media

The limit of the number of copies specified here does not apply to the storage of the content described in section 6.5 of this volume. Recording as a backup is performed in preparation for the restoration of the content in case the record media or the drive is damaged, and the backup is not accessible by a user unless for the restoration. One example is the RAID system that records data into multiple hard disks to increase data security.

8.9.3 Recording Function to the Removable Record Media

The receiver with the recording function to the removable media may use a method where the receiver stores the received content, plays the stored content, and then digitally records it to the removable media, as well as directly recording the received content to the removable record media digitally. To such receiver, the rules in this volume also apply.

8.10 Security of the Wireless LAN

The rules for the security of the wireless LAN is specified in section 4.2 Guideline for Setting the Security Function for the Wireless LAN Devices in “Guideline for Wireless LAN Security” (JEITA).

9 Allowable Period for Implementation on the Receiver

To perform content protection, the receiver released after the issuance of this volume must follow the rules in this volume. In reality, however, a certain period of time is required for the receiver manufacturer to satisfy the requirement. Table 9-1 shows the allowable period for applying each requirement to the receiver.

Table 9-1 Allowable period for applying each requirement to the receiver

	Requirement	Detail of the function	Allowable period	Reference
1-1	Support of the protected free program	Normal viewing	A	Volume 5
1-2		Card response: Error message A103	B	
2-1	Output control	Analog video output	A	Section 6.3
2-2		Analog audio output	A	
2-3		Digital audio output	A	
2-4		High-speed digital interface (IEEE1394)	A	
2-5		RGB analog video output	C	
2-6		Digital video output	C	
3-1	Support of content protection information	Support of the digital copy control descriptor	A	Section 6.3
3-2		Support of the content availability descriptor	B	
4-1	Internet retransmission	Prohibition of internet retransmission by the receiver function	A	Section 6.4
5-1	Support of storage ^(*)	Storage function (including the “No more copies” function)	A	Section 6.5
5-2		Retention function	A	
5-3		Move function	A	
6-1	Installation standard for the receiver	Support of the content availability descriptor	B	Section 7
6-2		Support of storage	A	
6-3		Other than 6-1 and 6-2	A	

A: When the function is installed on the receiver, no allowable period

B: Applied to all the new-model receivers released after October 1, 2003.

C: See Section 6.3 of this volume.

(*) The allowable period for supporting the storage function applies to the receiver released after March 28, 2002.

Appendix A Accreditation Criteria for the Content Protection System in the Record Format and Recording

The contract between the manufacture (including distributor) of the digital record device for the content and all the devices that can play the recorded content, and the licensor for the record format and content protection system for recording must clearly state that the manufacturer (including distributor) has the responsibility to follow the accreditation criteria described below.

A.1 Accreditation Criteria for the Digital Recording of the TV and Data Services

- (1) Basic requirement for copy control: Appropriate copy control must be performed according to the copy control information specified by the digital copy control and content availability descriptors.
- (2) Inheriting copy control information: The copy control information mentioned above must be inherited after recording, and must be in effect when the content is played.
- (3) Protection for recording: The content specified by the digital copy control descriptor or the content availability descriptor as a subject of protection must be recorded in the state appropriately protected by encryption recording.
- (4) Protection for playing: The content specified by the digital copy control descriptor or the content availability descriptor as a subject of protection must be protected also when it is played.
- (5) Restriction of the Internet retransmission: The content specified by the digital copy control descriptor or the content availability descriptor as a subject of protection must not be output without protection to a terminal used for Internet retransmission.
- (6) Installation standard: The function must be installed in a way that prevents an attempt to bypass or disable the content protection system, or allow malicious extraction, manipulation, and copying of the content in the compressed digital signal format, and control signal to be protected.

A.2 Accreditation Criteria for the Digital Recording of the Audio Services

- (1) Basic requirement for copy control: Appropriate copy control must be performed according to the copy control information specified by the digital copy control descriptors.
- (2) Inheriting copy control information: The copy control information mentioned above must be inherited after recording, and must be in effect when the content is played.
- (3) Protection for recording: The content specified by the digital copy control descriptor as a subject of protection must be appropriately protected, and recorded with the copy control information. It is recommended that recording uses encryption technology. If, however, content protection is required by the contract of the licensor, this does not apply.
- (4) Protection for playing: The content specified by the digital copy control descriptor as a subject of protection must be protected also when it is played.

- (5) Restriction of the Internet retransmission: The content specified by the digital copy control descriptor as a subject of protection must not be output without protection to a terminal used for Internet retransmission.
- (6) Installation standard: The function must be installed in a way that prevents an attempt to bypass or disable the content protection system, or allow malicious extraction, manipulation, and copying of the content in the compressed digital signal format, and control signal to be protected.

Appendix B Content Protection Systems for the Removal Record Media Available to the Receiver Subject to This Document

- This appendix describes the content protection system or the recording format for the removal record media mounted on the device subject to this document when recording function is installed. The systems described in this appendix are reviewed and approved by the organization described in sections 6.6 and 6.7 according to the criteria in Appendix A.
- To install each system, the receiver manufacturer should contact with the licenser of the system.
- If the installing system is not included in this appendix, the approval from the above organization is required in advance. For the contact for approval, see section 8.9.1.
- The terms used in “Applied service” in Table B-1 indicate as follows; “TV service” indicates digital TV services and emergency video services, “Data service” indicates data services, emergency data services, and bookmark list data services, and “Audio service” indicates digital audio services and emergency audio services.

B.1 Approved Content Protection Systems

Table B-1 Content protection systems for the removal record media available to the receiver

Method No.	Approved item	Description
1	Content protection system or recording format	Content Protection System for Blu-ray Disc Rewritable Ver 1.0 (CPS for BD-RE)
	Applied media (recording format)	Blu-ray Disc Rewritable Format
	Applied service	TV service and data service
	Licenser	Royal Philips Electronics Matsushita Electric Industrial Co., Ltd. Sony Corporation
	Contact	http://www.blu-raydisc.info
	Requirement	To be installed according to the requirements described in Appendix B.2.1.
2	Content protection system or recording format	D-VHS
	Applied media (recording format)	D-VHS cassette
	Applied service	TV service and data service
	Licenser	Victor Company of Japan, Limited
	Contact	JVC VHS Standard Center
	Requirement	To be installed according to the requirements described in Appendix B.2.2.

Method No.	Approved item	Description
3	Content protection system or recording format	Content Protection for Recordable Media (CPRM)
	Applied media (recording format)	DVD-RAM, DVD-R, and DVD-RW ^{*1} (Video Recording Format)
	Applied service	TV service and data service
	Licenser	4C Entity LLC Intel Corporation International Business Machines Corporation TOSHIBA corporation Matsushita Electric Industrial Co., Ltd.
	Contact	http://www.4centity.com/
	Requirement	To be installed according to the requirements described in Appendix B.2.3.
4	Content protection system or recording format	MagicGate Type-R for Secure Video Recording(MG-R(SVR))for Memory Stick PRO ^{*2}
	Applied media (recording format)	Memory Stick PRO, Memory Stick PRO Duo, Memory Stick Micro, and Memory Stick PRO-HG Duo (Memory Stick Secure Video File Format)
	Applied service	TV service and data service
	Licenser	Sony Corporation
	Contact	http://www.memorystick.org
	Requirement	To be installed according to the requirements described in Appendix B.2.4.
5	Content protection system or recording format	MagicGate Type-R for Secure Video Recording (MG-R(SVR)) for Hi-MD ^{*3}
	Applied media (recording format)	Hi-MD (Hi-MD Video File Format)
	Applied service	TV service and data service
	Licenser	Sony Corporation
	Contact	Intellectual Property Strategy, Intellectual Property Center, Sony Corporation
	Requirement	To be installed according to the requirements described in Appendix B.2.5.
6	Content protection system or recording format	Content Protection for Recordable Media (CPRM)
	Applied media (recording format)	SD memory card (SD-Video)
	Applied service	TV service and data service

Method No.	Approved item	Description
	Licenser	4C Entity LLC Intel Corporation International Business Machines Corporation TOSHIBA corporation Matsushita Electric Industrial Co., Ltd.
	Contact	http://www.4centity.com/
	Requirement	To be installed according to the requirements described in Appendix B.2.6.
7	Content protection system or recording format	Video Content Protection System (VCPS) ^{*4}
	Applied media (recording format)	DVD+RW (DVD+RW Video Format), DVD+R, and DVD+R Dual Layer (DVD+R Video Format)
	Applied service	TV service and data service
	Licenser	Royal Philips Electronics Hewlett-Packard
	Contact	http://www.licensing.philips.com
	Requirement	To be installed according to the requirements described in Appendix B.2.7.
8	Content protection system or recording format	MagicGate Type-R for Secure Video Recording (MG-R(SVR)) for EMPR ^{*5}
	Applied media (recording format)	EMPR Type I and EMPR Type II (EMPR Video File Format)
	Applied service	TV service and data service
	Licenser	Sony Corporation
	Contact	Intellectual Property Strategy, Intellectual Property Center, Sony Corporation
	Requirement	To be installed according to the requirements described in Appendix B.2.8.
9	Content protection system or recording format	Security Architecture for Intelligent Attachment device (SAFIA)
	Applied media (recording format)	iVDR Hard Disk Drive (TV Recording Specification)
	Applied service	TV service, audio service, and data service
	Licenser	SANYO Electric Co., Ltd Sharp Corporation Pioneer Corporation Hitachi, Ltd.
	Contact	http://www.safia-lb.com

Method No.	Approved item	Description
	Requirement	To be installed according to the requirements described in Appendix B.2.9.
10	Content protection system or recording format	Advanced Access Content System (AACS)
	Applied media (recording format)	HD DVD Recordable/Rewritable (HD DVD Video Recording Format)
	Applied service	TV service and data service
	Licenser	Advanced Access Content System License Administrator, LLC (AACS LA, LLC), Disney Technology Operations and Licensing Intel GF Inc., International Business Machines Corporation, Microsoft Corporation, Panasonic Intellectual Property Corporation of America, SCA IPLA Holdings, Inc. ("Sony"), Toshiba America Information Systems, Inc., Warner Bros. Entertainment, Inc.
	Contact	http://www.aacsla.com
	Requirement	To be installed according to the requirements described in Appendix B.2.10.
11	Content protection system or recording format	Advanced Access Content System (AACS)
	Applied media (recording format)	Blu-ray Disc Rewritable Media, Blu-ray Disc Recordable Media (Blu-ray Disc Rewritable Format Ver 2 and Ver 3; both versions include minor version number)
	Applied service	TV service and data service
	Licenser	Advanced Access Content System License Administrator, LLC (AACS LA, LLC), Disney Technology Operations and Licensing, Intel GF Inc., International Business Machines Corporation, Microsoft Corporation, Panasonic Intellectual Property Corporation of America, SCA IPLA Holdings, Inc. ("Sony"), Toshiba America Information Systems, Inc., Warner Bros. Entertainment, Inc.
	Contact	http://www.aacsla.com
	Requirement	To be installed according to the requirements described in Appendix B.2.11.

*1: The formal names are as follows:

DVD-RAM : Digital Versatile Disc - Rewritable
 DVD-R : Digital Versatile Disc - Recordable
 DVD-RW : Digital Versatile Disc - Re-recordable

- *2: The license name of the content protection system is “Memory Stick PRO - Secure Video Recording Format- Content Protection License”.
- *3: This content protection system is provided after making a contract for both of the following licenses; “Hi-MD - Secure Video Recording Format- Content Protection License” and “VIDEO ADDENDUM to the Hi-MD - Secure Video Recording Format- Content Protection License”.
- *4: This content protection system is provided after making a contract for both of the following licenses; “Video Content Protection System Agreement” and “DVD+RW/+R Recorder Content Protection Agreement”.
- *5: The license name of the content protection system is “Embedded Memory with Playback and Recording Function - Secure Video Recording Format - Content Protection License”.

B.2 Requirement for Installing the Content Protection System

B.2.1 Requirement for Installing Content Protection System for Blu-ray Disc Rewritable

- (1) Recording of digital audio service and emergency audio service is not allowed.
- (2) Table B-2.1 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by Content Protection System for Blu-ray Disc Rewritable.

Table B-2.1 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by Content Protection System for Blu-ray Disc Rewritable

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for CPS for BD-RE
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (Copy Control Not Asserted) ^{*4}
		0	Recordable as “Copy Free” with applying Encryption Plus Non-Assertion (EPN) ^{*4}
	10	Don’t care	Recordable as “Copy One Generation” (with updating CCI to “No More Copy”.) ^{*3}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (Copy Control Not Asserted) ^{*4}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (Copy Control Not Asserted) ^{*4}

^{*1}: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

^{*2}: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

- *3: The value of APS_control_data in the digital control descriptor is inherited to APS in the private data byte of the copy status descriptor specified by CPS for BD-RE (hereafter referred to as APS of CPS for BD-RE).
- *4: APS_control_data is handled as 00, or the value of APS_control_data in the digital copy control descriptor is inherited to APS of CPS for BD-RE.

B.2.2 Requirement for Installing D-VHS

- (1) To record the received content in D-VHS, insert copy_control_descriptor described in “D-VHS MPEG Transport Stream Service Information Specification (“2001.02.06 Ver. 1.0-” or later) issued by the licenser. For DTCP_CCI and APS in copy_control_descriptor, inherit digital_recording_control_data and APS_control_data in the digital copy control descriptor. For EPN, inherit encryption_mode in the content availability descriptor.
- (2) Table B-2.2 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control for D-VHS.

Table B-2.2 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for D-VHS

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for D-VHS
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free”
		0	Recordable as “Copy One Generation” (with updating CGMS Information in Format Information Area for D-VHS standards to “Copy restricted”)* ³
	10	Don’t care	Recordable as “Copy One Generation” (with updating CGMS Information in Format Information Area for D-VHS standards to “Copy restricted”)* ³
	01* ¹	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 * ²	00	Don’t care	Recordable as “Copy Free” (Copy Control Not Asserted)
	10	Don’t care	Not recordable
	01* ¹	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 * ¹	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (Copy Control Not Asserted)

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

- *2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.
- *3: Table B-2.3 shows the definition of CGMS information (2-bit). This conforms to the CGMS-D bit definition described in the standard information “TR C 0011” by the Japanese Industrial Standards Committee. Also for the recording position of CGMS information for the D-VHS standards, see “TR C 0011”.

Table B-2.3 Definition of CGMS information for the D-VHS standards

CGMS	Definition
00	Copy permitted
01	Reserved
10	One generation of copy permitted
11	Copy restricted

B.2.3 Requirement for Installing Content Protection for Recordable Media (CPRM)

- (1) Table B-2.4 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by CPRM.

Table B-2.4 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by CPRM

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for CPRM
copy_control_Type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (with specifying CGMS and EPN in RDI Packs ^{*5} as “Copy freely”) ^{*3 *6}
		0	Recordable as “Copy One Generation” (with encrypting the content, and updating CGMS and EPN in RDI Packs ^{*5} to “No more copies”) ^{*3 *7} Or Recordable ^{*4} applying “Encryption Plus Non-Assertion (EPN)(with encrypting the content, and updating CGMS and EPN in RDI Packs ^{*5} to “Protected using CPRM, but copy control restrictions not asserted”) ^{*3 *6}
	10	Don’t care	Recordable as “Copy One Generation”(with encrypting the content, and updating CGMS and EPN in RDI Packs ^{*5} to “No more copies”) ^{*3 *8}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (with specifying CGMS and EPN in RDI Packs ^{*5} as “Copy freely”) ^{*3 *6}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (with specifying CGMS and EPN in RDI Packs ^{*5} as “Copy freely”) ^{*3 *6}

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

- *2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.
- *3: For the definition of CGMS and EPN, see Table B-2.5.
- *4: According to the specification of the recording device, select “Copy One Generation” or “EPN”.
- *5: See “CPRM Specification DVD book Revision 0.96 (or later)” issued by the licensor.
- *6: APSTB in RDI Packs^{*5} inherits the value of APS_control_data in the digital copy control descriptor, or is set to 00.
- *7: APSTB in RDI Packs^{*5} is set to 00.
- *8: APSTB in RDI Packs^{*5} inherits the value of APS_control_data in the digital copy control descriptor.

Table B-2.5 Definition of CGMS and EPN information for CPRM

CGMS	EPN ^{*9}	DCI_CCI Verification Data ^{*10} verified?	Definition
00	—	—	Copy freely
11	0	—	No more copies
11	1	No	No more copies
11	1	Yes	Protected using CPRM, but copy control restrictions not asserted

- *9: In EPN, the logical setting is reverse of the encryption_mode of the content availability descriptor.
- *10: See “CPRM Specification DVD book Revision 0.96 (or later)” issued by the licensor.

B.2.4 Requirement for Installing MagicGate Type-R for Secure Video Recording (MG-R (SVR)) for Memory Stick PRO

- (1) Table B-2.6 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by MG-R (SVR) for Memory Stick PRO.

Table B-2.6 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for MG-R (SVR) for Memory Stick PRO

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for MG-R (SVR) for Memory Stick PRO
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}
		0	Recordable as “Copy Free” with applying “EPN Asserted” (Protection_required) ^{*4}
	10	Don’t care	Recordable as “Copy One Generation” (with updating CCI to No_more_copies) ^{*3}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

*2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

*3: APSTB inherits the value of APS_control_data in the digital copy descriptor.

*4: APSTB is handled as 00.

B.2.5 Requirement for Installing MagicGate Type-R for Secure Video Recording (MG-R (SVR)) for Hi-MD

- (1) Table B-2.7 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by MG-R (SVR) for Hi-MD.

Table B-2.7 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for MG-R (SVR) for Hi-MD

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for MG-R (SVR) for Hi-MD
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}
		0	Recordable as “Copy Free” with applying “EPN Asserted” (Protection_required) ^{*4}
	10	Don’t care	Recordable as “Copy One Generation” (with updating CCI to No_more_copies) ^{*3}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

*2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

*3: APSTB inherits the value of APS_control_data in the digital copy descriptor.

*4: APSTB is handled as 00.

B.2.6 Requirement for Installing Content Protection for Recordable Media (CPRM) SD-Video

- (1) Table B-2.8 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by CPRM SD-Video.

Table B-2.8 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for CPRM SD-Video

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for CPRM SD-Video
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (Not encrypted ^{*3})
		0	Recordable applying “Encryption Plus Non-Assertion (EPN)” (with encrypting the content as “EPN asserted” ^{*3}) ^{*4}
	10	Don’t care	Recordable as “Copy One Generation” (with encrypting the content, and updating CCI to “Copy is never permitted” ^{*3}) ^{*5}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (Not encrypted ^{*3})
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (Not encrypted ^{*3})

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

*2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

*3: For details of “Not encrypted”, “EPN asserted”, and “Copy is never permitted”, see Table B-2.9.

*4: APSTB inherits the value of APS_control_data in the digital copy control descriptor, or is set to 00 (APS is Off).

*5: APSTB inherits the value of APS_control_data in the digital copy control descriptor.

Table B-2.9 Copy control field for CPRM SD-Video

Normal area		Authentication area		Definition
Field	Value	Field	Value	
TkureIndex ^{*6} , MOTkureIndex ^{*6}	Either is the index value of TKURE ^{*6} (Not 0)	CCCI ^{*6}	0000	Copy is never permitted.
			1111	Copy is permitted unlimited times (EPN asserted)
		APSTB ^{*6}	00	APS is Off
			01	Type 1 of APS is On
			10	Type 2 of APS is On
			11	Type 3 of APS is On
	Both are 0			Not encrypted

*6: See “CPRM Specification SD Memory Card Book, SD Video Part, Revision 0.92 (or later)” issued by the licenser.

B.2.7 Requirement for Installing Video Content Protection System (VCPS)

- (1) Table B-2.10 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by VCPS.

Table B-2.10 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for VCPS

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for VCPS
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” *6, *7
		0	Recordable as “EPN=1” *4, *6
	10	Don’t care	Recordable as “Copy One Generation” (with updating CGMS to “The associated AV Sectors may not be copied”) *3, *5
	01 *1	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 *2	00	Don’t care	Recordable as “Copy Free” *6, *7
	10	Don’t care	Not recordable
	01 *1	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 *1	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” *6, *7

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

*2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

*3: For the definition of CGMS (Copy Generation Management System), see Table B-2.11.

*4: For the definition of EPN (Encryption Plus Non-Assertion), see Table B-2.12. Note that EPN is available only when CGMS is set to 00.

*5: The value of APS_control_data in the digital copy control descriptor is inherited.

*6: APS_control_data is handled as 00, or, the value of APS_control_data in the digital copy control descriptor is inherited. For the definition of APS, see Table B-2.13.

*7: For VCPS, encrypted recording is not available.

Table B-2.11 Definition of CGMS* information for Video Content Protection System

CGMS	Definition
00	The associated AV Sectors may be copied without restriction.
01	Reserved
10	Reserved
11	The associated AV Sectors may not be copied.

* CGMS 1 and 2 are provided, and information is written duplicated.

Table B-2.12 Definition of EPN* information for Video Content Protection System

EPN	Definition
0	The associated AV Sectors are not encrypted.
1	The associated AV Sectors are encrypted.

* EPN 1 and 2 are provided, and information is written duplicated.

Table B-2.13 Definition of APS information for Video Content Protection System

APS	Definition
00	APS is Off
01	Type 1 of APS is On
10	Type 2 of APS is On
11	Type 3 of APS is On

B.2.8 Requirement for Installing MagicGate Type-R for Secure Video Recording (MG-R (SVR)) for EMPR

- (1) Table B-2.14 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by MG-R (SVR) for EMPR.

Table B-2.14 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for MG-R (SVR) for EMPR

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for MG-R (SVR) for EMPR
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}
		0	Recordable as “Copy Free”. with applying “EPN Asserted” (Protection_required) ^{*4}
	10	Don’t care	Recordable as “Copy One Generation” (with updating CCI to No_more_copies) ^{*3}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (Copy_control_not_asserted) ^{*4}

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

*2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

*3: APSTB inherits the value of APS_control_data in the digital copy descriptor.

*4: APSTB is handled as 00.

B.2.9 Requirement for Installing Security Architecture for Intelligent Attachment Device (SAFIA)

- (1) Table B-2.15 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by SAFIA for the TV and data services.

Table B-2.15 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for SAFIA for the TV and data services

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for SAFIA
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (not encrypted) ^{*4}
		0	Recordable applying “Encryption Plus Non-Assertion (EPN)” (with encrypting the content as “Copy control not asserted” ^{*3}) ^{*4}
	10	Don’t care	Recordable as “Copy One Generation” (with encrypting the content, and updating CCI to “No more copy” ^{*3}) ^{*5}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (not encrypted) ^{*4}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (not encrypted) ^{*4}

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

*2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

*3: The content is recorded by specifying Usage Pass Type = 1 (TV Recording), and Content Type = 0 (Audiovisual). For details of “Copy control not asserted” and “No more copy”, see Table B-2.17.

*4: APS in the copy control descriptor inherits the value of APS_control_data in the digital copy control descriptor, or is set to 00 (APS is Off).

*5: APS in the copy control descriptor inherits the value of APS_control_data in the digital copy control descriptor.

(2) Table B-2.16 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by SAFIA for the audio service.

Table B-2.16 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for SAFIA for the audio service

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for SAFIA
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	Don't care	Recordable as "Copy Free" (not encrypted)
	10	Don't care	Recordable as "Copy One Generation" (with encrypting the content, and updating CCI to "No more copy"*)
	01 *	Don't care	Not recordable
	11	Don't care	Not recordable
11	00	Don't care	Recordable as "Copy Free" (not encrypted)
	10	Don't care	Recordable as "Copy One Generation" (with encrypting the content, and updating CCI to "No more copy"*)
	01 *	Don't care	Not recordable
	11	Don't care	Not recordable
10, 00 *	Don't care	Don't care	Not recordable
No descriptor		Don't care	Recordable as "Copy Free" (not encrypted)

*1: This combination is not defined by TR-B15.

If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as "Not recordable".

*2: The content is recorded by specifying Usage Pass Type = 1 (TV Recording), and Content Type = 1 (Audio). For details of "No more copy", see Table B-2.17.

Table B-2.17 Copy control field

Playback Information Type	Generation Count	Definition
0x00	—	Not encrypted
0x01	0xF	Copy control not asserted (EPN asserted)
	0x1	Copy one generation
	0x0	No more copy

B.2.10 Requirement for Installing Advanced Access Content System (AACS) [HD DVD]

- (1) Table B-2.18 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control information specified by Advanced Access Content System (HD DVD)

Table B-2.18 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for AACS(HD DVD)

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for AACS (HD DVD)
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (with specifying Primitive CCI ^{*3} as “Copy freely”) ^{*4, *6}
		0	Recordable applying “Encryption Plus Non-Assertion (EPN)” (with encrypting the content, and updating Primitive CCI ^{*3} to “Protection Using AACS, but copy control restrictions not asserted without redistribution”) ^{*4}
	10	Don’t care	Recordable as “Copy One Generation” (with encrypting the content, and updating Primitive CCI ^{*3} to “No more copies”) ^{*5, *6}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (with specifying Primitive CCI ^{*3} as “Copy freely”) ^{*4, *6}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (with specifying Primitive CCI ^{*3} as “Copy freely”) ^{*4 *6}

*1: This combination is not defined by TR-B15. If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.

*2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.

- *3: For the definition of Primitive CCI, see Table B-2.19. Primitive CCI is recorded in RDI Packs under the VOB Recording Mode, and in Packet Group under the SOB Recording Mode.
- *4: To set APSTB, follow the mapping in Table B-2.20, or set to 000 (APS is Off). APSTB is recorded in RDI Packs under the VOB Recording Mode, and in Packet Group under the SOB Recording Mode.
- *5: To set APSTB, follow the mapping in Table B-2.20. APSTB is recorded in RDI Packs under the VOB Recording Mode, and in Packet Group under the SOB Recording Mode.
- *6: Set the value of ICT to 0, DOT to 0, and Trusted Input to 1. ICT, DOT, and Trusted Input are recorded in RDI Packs under the VOB Recording Mode, and in Packet Group under the SOB Recording Mode.

Table B-2.19 Definition of Primitive CCI for AACS (HD DVD)

Primitive CCI	Content Status
000	Copy Freely
100	Copy One Generation
010	No More Copy
110	Copy Never
011	Protection using AACS, but copy control restrictions not asserted without redistribution (EPN)

Table B-2.20 Relations between APS_control_data in the digital copy control descriptor and APSTB for AACS (HD DVD)

APS_control_data in the digital copy control descriptor	Setting of APSTB	Definition of APSTB
00	000	APSTB is OFF
01	001	Type 1 of APS1 is ON
10	010	Type 2 of APS1 is ON
11	011	Type 3 of APS1 is ON

B.2.11 Requirement for Installing Advanced Access Content System (AACS) [Blu-ray Disc]

- (1) Table B-2.21 shows the recording control by the digital copy control and content availability descriptors, and the corresponding copy control specified by Advanced Access Content System.(Blu-ray Disc)

Table B-2.21 Digital recording control by the digital copy control and content availability descriptors, and the corresponding copy control for AACS (Blu-ray Disc)

Digital copy descriptor		Content availability descriptor	Availability of digital recording, and the copy control for AACS (Blu-ray Disc)
copy_control_type	digital_recording_control_data	encryption_mode	
01	00	1	Recordable as “Copy Free” (Copy Control Not Asserted) ^{*4,*5}
		0	Recordable as “Copy Free” with applying Encryption Plus Non-Assertion (EPN Asserted) ^{*4,*5}
	10	Don’t care	Recordable as “Copy One Generation” (with encrypting the content, and updating CCI to “No more copies”) ^{*3,*5}
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
11 ^{*2}	00	Don’t care	Recordable as “Copy Free” (Copy Control Not Asserted) ^{*4,*5}
	10	Don’t care	Not recordable
	01 ^{*1}	Don’t care	Not recordable
	11	Don’t care	Not recordable
10, 00 ^{*1}	Don’t care	Don’t care	Not recordable
No descriptor		Don’t care	Recordable as “Copy Free” (Copy Control Not Asserted) ^{*5}

- *1: This combination is not defined by TR-B15. If, however, this combination is used to broadcast for some reason, TR-B15 specifies the output control for the high-speed digital interface, video output, and audio output to restrict copying. Therefore, this combination is handled as “Not recordable”.
- *2: If the service type is digital TV service and emergency video service, and copy_control_type of the digital copy control descriptor is 11, TR-B15 restricts the output via the high-speed digital interface, video output, and audio output. Therefore, this combination is handled as “Not recordable”.
- *3: The value of APS_control_data in the digital copy control descriptor is inherited to APS in the CPS Unit Usage File and Embedded CCI specified by AACS. See Table B-2.24.
- *4: APS_control_data is handled as 00, or the value of APS_control_data in the digital copy control descriptor is inherited to APS in the CPS Unit Usage File and Embedded CCI specified by AACS. See Table B-2.24.

*5: For the CPS Unit Usage File, set the value of DOT to 0, Trusted Input to 1, and ICT to 1.

Table B-2.22 Copy control field for the CPS Unit Usage File and Embedded CCI

CCI	Definition in the CPS Unit Usage File	Definition in the Embedded CCI
00	Copy Control Not Asserted	Copy Control Not Asserted
01	No More Copy	No More Copy
10	Reserved	Copy One Generation
11	Reserved	Reserved

Table B-2.23 EPN control field for the CPS Unit Usage File and Embedded CCI

EPN	Definition
0	EPN-asserted
1	EPN-unasserted

Table B-2.24 APS control field for the CPS Unit Usage File and Embedded CCI

APS_control_data in the digital copy control descriptor	APS for the CPS Unit Usage File	APS for the Embedded CCI	Definition
00	000	00	APS off
01	001	01	Type 1 of APS1 is ON
10	010	10	Type 2 of APS1 is ON
11	011	11	Type 3 of APS1 is ON

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